Q.1 Develop an Android App for Basic Arithmetic Operations?

MainActivity.java

```
package com.example.basicarithmeticoperation;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  EditText num1, num2;
  Button btnAdd, btnSubtract, btnMultiply, btnDivide;
  TextView result;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    num1 = findViewById(R.id.num1);
    num2 = findViewById(R.id.num2);
    btnAdd = findViewById(R.id.btnAdd);
    btnSubtract = findViewById(R.id.btnSubtract);
    btnMultiply = findViewById(R.id.btnMultiply);
    btnDivide = findViewById(R.id.btnDivide);
    result = findViewById(R.id.result);
    btnAdd.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
        calculate("+");
      }
    });
    btnSubtract.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
        calculate("-");
      }
    });
    btnMultiply.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
```

```
calculate("*");
    }
  });
  btnDivide.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
      calculate("/");
    }
  });
}
private void calculate(String operator) {
  String strNum1 = num1.getText().toString();
  String strNum2 = num2.getText().toString();
  if (strNum1.isEmpty() | | strNum2.isEmpty()) {
    Toast.makeText(this, "Please enter both numbers", Toast.LENGTH_SHORT).show();
    return;
  }
  double n1 = Double.parseDouble(strNum1);
  double n2 = Double.parseDouble(strNum2);
  double res = 0;
  switch (operator) {
    case "+":
      res = n1 + n2;
      break;
    case "-":
      res = n1 - n2;
      break;
    case "*":
      res = n1 * n2;
      break;
    case "/":
      if (n2 == 0) {
        Toast.makeText(this, "Cannot divide by zero", Toast.LENGTH_SHORT).show();
        return;
      res = n1/n2;
      break;
  }
  result.setText("Result: " + res);
}
```

activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="20dp"
  android:gravity="center">
  <EditText
    android:id="@+id/num1"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:hint="Enter first number"
    android:inputType="numberDecimal" />
  <EditText
    android:id="@+id/num2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter second number"
    android:inputType="numberDecimal" />
  <Button
    android:id="@+id/btnAdd"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Addition" />
  <Button
    android:id="@+id/btnSubtract"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Subtraction" />
  <Button
    android:id="@+id/btnMultiply"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Multiplication" />
  <Button
    android:id="@+id/btnDivide"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Division" />
  <TextView
    android:id="@+id/result"
```

android:layout\_width="match\_parent" android:layout\_height="wrap\_content" android:paddingTop="10dp" android:text="Result: " android:textSize="18sp" />

</LinearLayout>



