Indian Institute of Information Technology Vadodara

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Rubik's Cube

About

Speedcubing is a method involving solving a variety of twisty puzzles, such as Rubik's Cube, as quickly as possible. The game involves the use of a (3×3×3) Rubik's cube. Solving entails performing a series of moves that alters a scrambled puzzle into a state in which every face of the puzzle is a single, solid colour.

Rule and Regulations

- Each participant receives a (3×3×3) scrambled Rubik's Cube: The aim is to solve it as fast as possible.
- The participant starts the attempt after 10 seconds of the inspection time.
- Every participant has 1 attempt.
- The time taken by each participant will be calculated and the participant to take minimum time will be the winner.
- In case of any discrepancy, the Organizer's decision will be final.