

Cerebro 2020

FIFA 19

About

FIFA 19 is a football simulation video game in which 2 players will play each other in 12/14 minute matches.

Rule and Regulations

- Game Mode: Kick off
- Stadium: Any (Agreement from both the participants)
- Match Conditions: Any (Agreement from both the participants)
- Half Time Length: 6 min (For all games till Semi-Final)
- Half Time Length: 7 min (For Semifinals and Finals)
- Teams:
 - Any current Club (Pro or semi-pro) or International teams and rosters are allowed, but no classic XI (ex: no All-Star, Legends, Women's, celebrity, or mascot teams may be used)
- Games:
 - No warm-up or practice Games are permitted once the first tournament match has begun.
 - Players may not use any custom teams or players for this competition
 - In case of Semifinal and Final Matches there will be two legs of the match with the same teams (One Home game and One Away game)
- Pausing:
 - A player may utilize the pause feature for no longer than a minute.
 - When the ball has gone out of play, or a penalty has been called, the player WITH POSSESSION may elect to pause the game.
- Overtime:
 - In the event of overtime use classic mode. If at the end of classic mode over time (which goes until the 120th minute) the game is still tied, you then restart the match now playing golden goal rules under the normal default ruleset (first team to score when). Continue restarting the match until one team scores and wins according to golden goal rules.
- Abusing In-Game Mechanics:
 - Abusing in-game mechanics will result in the loss of that game.

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- Lack of Cooperation:
 - Failing to comply with the organizer's directions and/or requests may result in the forfeit of round(s), a map, or the entire match.
 - In case of any dispute, the decision of the organizers will be final and binding.