

Project 1 write up

Amanuel Tesfaye

COSC347S24

1 Implement Learning

Implemented a classifier function that takes in points in space (collected from a csv file or generated by some distribution D) as well as their corresponding labels to create a d -dimensional container bounded by the minimum and maximum values of our points in each dimension. Used this function to classify points as either “+” or “-” depending on their location with respect to this container. My classifier defaults to “-” if there are no “+” points in the distribution of interest.

2 Make Some Heatmaps

I created three Heatmaps.

2.1 First Heatmap

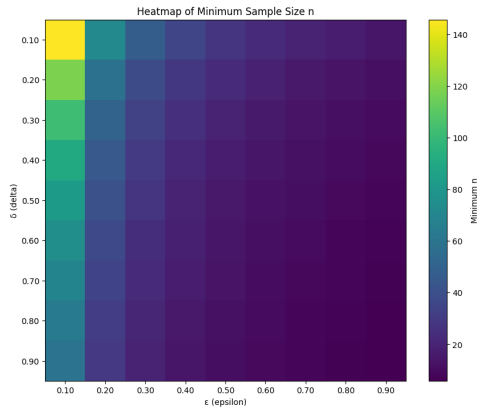


Figure 1: Heatmap using the bound we derived in class

2.2 Second Heatmap

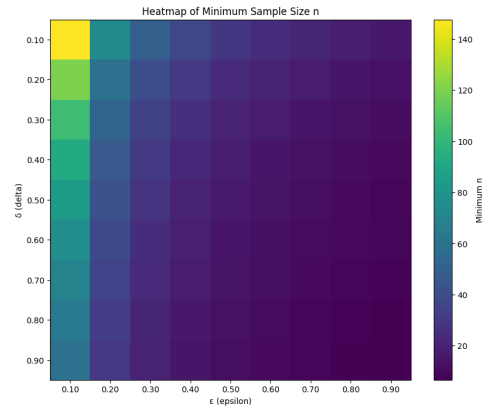


Figure 2: Heatmap using second bound

2.3 Generated a Uniform Distribution in 2D to numerically estimate our bounds

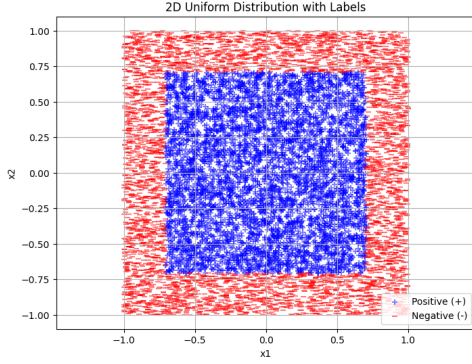


Figure 3: Uniform distribution used with 10,000 points in 2D

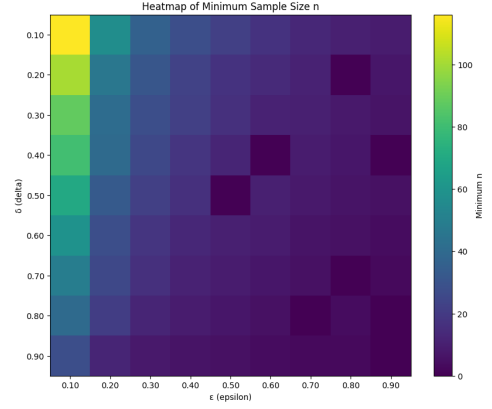


Figure 4: Empirical estimation of our bounds using $T=200$ for various n

For a given n , I used $(f - volume - h - volume)/f - volume$ to compute the generalization error

3 Muck With d

I generalized my classifier to work with any arbitrary d , given some distribution D .

3.1 More Heatmaps

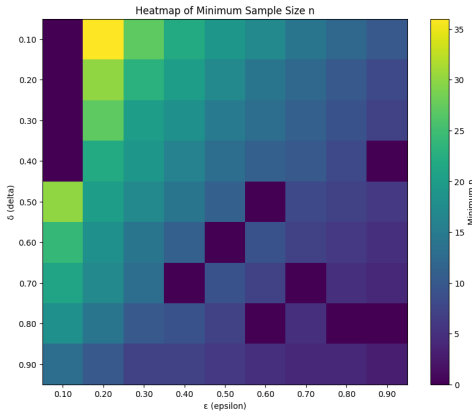


Figure 5: Heatmap with $n=3$

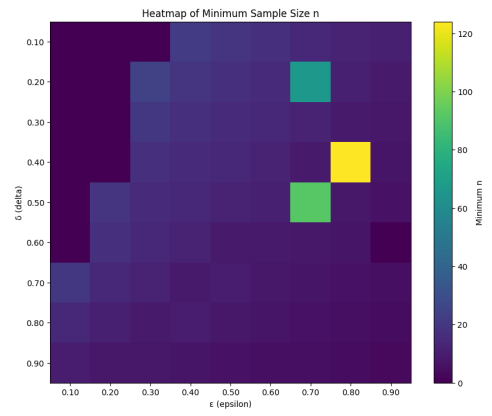


Figure 6: Heatmap with $n=4$

3.2 Plotting Distances

I used the Manhattan distance (L1 norm) to calculate the difference between observed and expected values. I used this mainly because I was mostly seeing a one-sided shift (towards lower/darker n values) on my Heatmaps. Thus, I wouldn't lose any information by taking the L1 norm of my arrays.

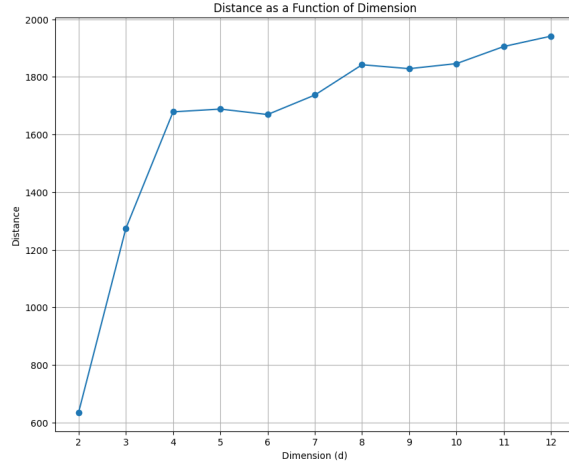


Figure 7: Plotting L1 norm for several d values

4 Muck With D

I played around with different distributions and estimated the generalization errors this time around.

4.1 Triangular Distribution

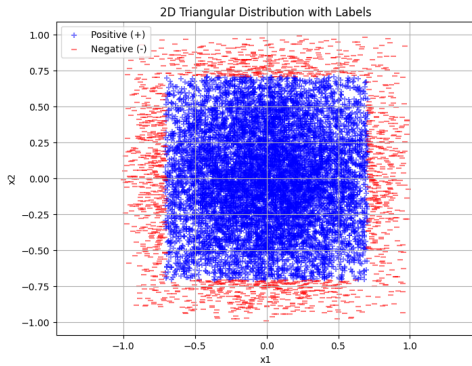


Figure 8: Triangular distribution used with 10,000 points in 2D

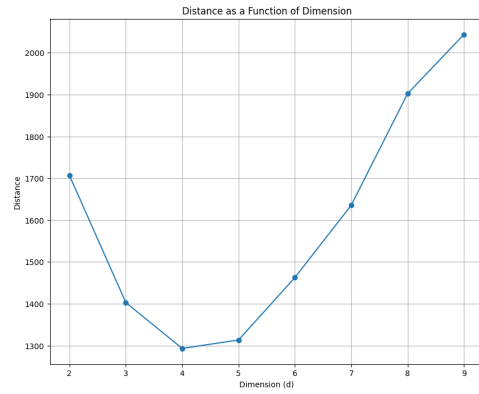


Figure 9: Plotting L1 norm for several d values

4.2 Laplace Distribution (scale = 0.2)

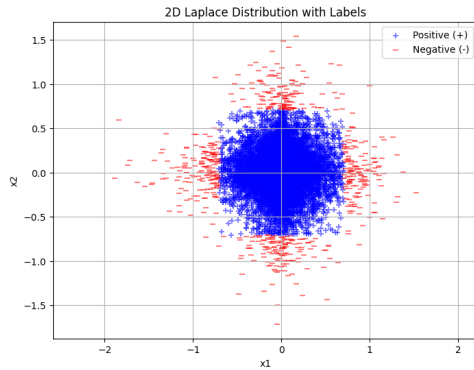


Figure 10: Laplace distribution in 2D (scaled by 0.2)

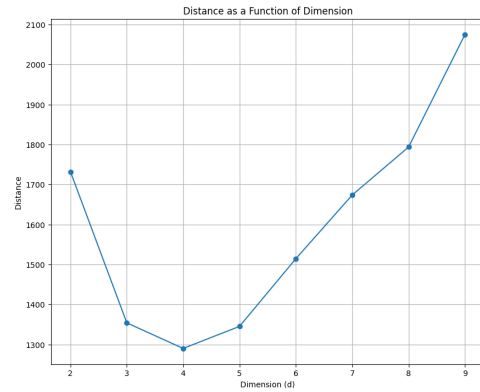


Figure 11: Plotting L1 norm for several d values

Additionally, the observed values of n tend to be generally lower than the theoretical ones (more Heatmaps on google colab).

5 Go For Gold (Twice)

Among the distributions considered, the uniform distribution exhibited the greatest deviation from the theoretical bounds. This distribution doesn't allow for high variability in the values of n . Additionally, using a Laplacian distribution with a scale of 0.1 minimized the difference between the bounds. It has a high density of "+"ses around the center of the distribution with sparsely populated "-"ses spread in the periphery.