AMANDA DINOTO

New York, NY • 718.781.9228 • amanda.dinoto@gmail.com amanda-dinoto.netlify.app | linkedin.com/in/amanda-dinoto | github.com/Amanda2900

SUMMARY

Software Engineer with a background in film and theater production looking to take on a new challenge and create in the digital realm. Proficient in 10+ programming languages and frameworks. Flexible, adaptable, and quick to learn. Bring creativity, resourcefulness, and a passion for learning to every team with which I collaborate.

TECHNICAL SKILLS

JavaScript • HTML • CSS • React • Node.js • Express • Python • Django • Photoshop • SQL • MongoDB • Git • Agile Workflow • WordPress • REST APIs • Algorithms and Data Structures

WORK EXPERIENCE

Laser EverythingAug 2022 - PresentWebmasterRemote

- Build and maintain **company website** using WordPress
- Create assets for website using Adobe Photoshop
- Maintain Laser Everything Marketplace on CS-Cart
- Moderate and organize vendor products to keep the marketplace cohesive and curated
- Provide customer and vendor support for marketplace

SOFTWARE DEVELOPMENT INTERNSHIPS

The Collab Lab

TCL-51 Collaborator

Remote

- Build a fully functioning application using React and Firebase
 - Collaborate on teams of four engineers and three mentors
 - Utilize the Agile workflow, including bi-weekly retros, frequent demos, code reviews, and right-sized tickets
 - Pair program on a rotation with each collaborator to work on assigned project issues
 - Employ the CI/CD development process

SOFTWARE DEVELOPMENT PROJECT EXPERIENCE

General Assembly Sept – Dec 2021

Software Engineering Immersive Fellow

Remote

- Completed 420 hours of applied training in software engineering and web development concepts focusing on Front-End and Back-End development
- Achieved fluency in HTML, CSS, JavaScript, Express, Node.js, React, Python, Django and other web development frameworks
- Led a team of three developers to code an application from the ground up
- Built three full stack applications and one browser game utilizing multiple frameworks. Projects include:
 - All the Feels | Full stack artwork sharing application Technologies used: React, Node.is, Express, MongoDB, and CSS
 - Larkspur's Apothecary | Full stack remedy maker Technologies used: Django, Python, AWS, JavaScript, and CSS
 - Power Four | In-browser game of Connect Four Technologies used: JavaScript, HTML, and CSS

PAST WORK EXPERIENCE

Signature Theater 2014 – 2021

Props Artisan, Props Assistant

New York, NY

- Collaborated in a creative environment with the Scenic Designer, Props Master, and a team of artisans to build and obtain props and furniture for various theater productions
- · Led a team of artisans to build props for various shows when taking on the role as props assistant
- Developed resourceful and innovative solutions while designing and constructing props for 26 shows
- · Researched and sourced props and furniture based on images and parameters set by the scenic designer

Optomen Productions2010 - 2013Assistant ArchivistNew York, NY

- Researched, organized, and logged historical images and videos for the show *Mysteries at the Museum*
- Collaborated with producers to discuss all desired and available visuals
- · Negotiated prices and contracts with museums and independent collectors for each piece of visual aid
- · Organized all visual media information on spreadsheets for archivist, editors, and producers

EDUCATION

General Assembly, Software Engineering Immersive

Certificate of Completion

New York University

Bachelor of Fine Arts

Dec 2021 Remote May 2009 New York, NY