## LAB\_6\_S15\_amanda.R

isa r

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```
# AMANDA
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# Laboratorio 6: Variables y Datos en R
# Bases de los vectores -----
wins = c(52, 51, 47, 47, 42)
losses = c(20, 21, 25, 25, 30)
win_loss_perc = wins/(wins + losses)
win loss perc # variables cuantitativas
## [1] 0.7222222 0.7083333 0.6527778 0.6527778 0.5833333
teams = c("UtJ", "PhS", "DnN", "LAC", "DIM")
# VECTOR de caracteres (variable cualitativa)
# Manipulación de vectores: subconjuntos -----
# extraer elementos de un vector utilizando corchetes []
# para acceder a los elementos de unvector.
# Dentro de los corchetes puede especificar uno o más valores numéricos
que correspondan a la(s) posición (es) de los elementos del vector
# PRIMER ELEMENTO DE "wins"
wins[1]
## [1] 52
# TERCER ELEMENTO DE "Losses"
losses[3]
## [1] 25
# ÚLTIMO NOMBRE EN "teams"
teams[5]
## [1] "DIM"
length(teams) # da el número de valores
```

```
## [1] 5
teams[length(teams)]
## [1] "DIM"
sort(wins, decreasing = T) # ordena los valores de forma creciente o
decreciente
## [1] 52 51 47 47 42
rev(wins) # invierte los valores
## [1] 42 47 47 51 52
# Subconjuntos con índices Lógicos -----
# para los subconjuntos lógicos se utiliza un vectorlógico
# es un tipo particular de vector que toma los valores especiales
VERDADERO y FALSO, así como NA(No disponible).
# VICTORIA DE Utah Jazz
wins[teams == "UtJ"]
## [1] 52
# EQUIPOS CON VICTORIAS > 40
teams[wins > 40]
## [1] "UtJ" "PhS" "DnN" "LAC" "DIM"
# NOMBRE DE LOS EQUIPOS CON DERROTAS ENTRE 10 Y 29
teams[losses >= 10 & losses <= 29]</pre>
## [1] "UtJ" "PhS" "DnN" "LAC"
# Factores y variables cualitativas ------
# VECTOR NUMÉRICO
num_vector \leftarrow c(1, 2, 3, 1, 2, 3, 2)
# CREAR UN FACTOR APARTIR DE num_vector
first_factor <- factor(num_vector)</pre>
first_factor
## [1] 1 2 3 1 2 3 2
## Levels: 1 2 3
# tomar el vector teams y convertirlo como factor
teams = factor(teams)
teams
```

```
## [1] UtJ PhS DnN LAC DIM
## Levels: DIM DnN LAC PhS UtJ
# Secuencias -----
# OPERADOR DOS PUNTOS :
## [1] 1 2 3 4 5
1:10
## [1] 1 2 3 4 5 6 7 8 9 10
-3:7
## [1] -3 -2 -1 0 1 2 3 4 5 6 7
10:1
## [1] 10 9 8 7 6 5 4 3 2 1
# FUNCIÓN SECUENCIA
seq(from = 1, to = 10)
## [1] 1 2 3 4 5 6 7 8 9 10
seq(from = 1, to = 10, by = 1)
## [1] 1 2 3 4 5 6 7 8 9 10
seq(from = 1, to = 10, by = 2)
## [1] 1 3 5 7 9
seq(from = -5, to = 5, by = 1)
## [1] -5 -4 -3 -2 -1 0 1 2 3 4 5
# Vectores repetidos -----
rep(1, times = 5) # repetir 1 cinco veces
## [1] 1 1 1 1 1
rep(c(1, 2), times = 3) # repetir 1 y 2 tres veces
## [1] 1 2 1 2 1 2
rep(c(1, 2), each = 2)
## [1] 1 1 2 2
```

```
rep(c(1, 2), length.out = 5)
## [1] 1 2 1 2 1
rep(c(3, 2, 1), times = 3, each = 2)
## [1] 3 3 2 2 1 1 3 3 2 2 1 1 3 3 2 2 1 1
# De vectores a estructura tabular (data frame) ------
dat = data.frame(
 Teams = teams,
 Wins = wins,
 Losses = losses,
 WLperc = win_loss_perc
 )
dat
##
    Teams Wins Losses
                         WLperc
## 1 UtJ 52 20 0.7222222
## 2
      PhS 51
                 21 0.7083333
     DnN 47
                 25 0.6527778
## 3
## 4
      LAC 47
                 25 0.6527778
      DIM 42 30 0.5833333
## 5
# extraer los valores en la columna teams usando $
dat$Teams
## [1] UtJ PhS DnN LAC DIM
## Levels: DIM DnN LAC PhS UtJ
# utilizar la notación de corchetes en la columna extraída como con
cualquier tipo de vector
dat$Wins[1]
## [1] 52
dat$Wins[5]
## [1] 42
# Del mismo modo, puede hacer subconjuntos lógicos:
# Victorias del equipo Utah
dat$Wins[dat$Teams =='UtJ']
## [1] 52
# equipos con victorias > 40
dat$Teams[dat$Wins > 40]
```

```
## [1] UtJ PhS DnN LAC DIM
## Levels: DIM DnN LAC PhS UtJ
# nombre de los equipos con derrotas entre 10 y 29
dat$Teams[dat$Losses >= 10 & dat$Losses <= 29]</pre>
## [1] UtJ PhS DnN LAC
## Levels: DIM DnN LAC PhS UtJ
Teams = teams = c("UtJ", "PhS", "DnN", "LAC", "DIM", "PTB", "LAL", "MeG",
                                        "GSW", "SAS", "NOP", "SaK", "MiT", "OCT", "HoR")
Teams = factor(Teams)
Wins = c(52, 51, 47, 47, 42, 42, 42, 38, 39, 33, 31, 31, 23, 22, 17)
Losses = c(20, 21, 25, 25, 30, 30, 30, 34, 33, 39, 41, 41, 49, 50, 55)
Win_Loss_perc = Wins / (Wins + Losses)
Games_Behind = Wins[1] - Wins
Points Scored = c(116.4, 115.3, 115.1, 114.0, 112.4, 116.1, 109.5, 113.3,
113.7, 111.1, 114.6, 113.7, 112.1, 105.0, 108.8)
Points_Against = c(107.2, 109.5, 110.1, 107.8, 110.2, 114.3, 106.8,
112.3, 112.7, 112.8, 114.9, 117.4, 117.7, 115.6, 116.7)
Rating = c(8.97, 5.67, 4.82, 6.02, 2.26, 1.81, 2.77, 1.07, 1.10, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58, -1.58
0.20, -3.45, -5.25, -10.13, -7.50
Basquet = data.frame(
    Teams = Teams,
    W = Wins,
    L = Losses,
    W L = Win Loss perc,
    GB = Games_Behind,
    PS_G = Points_Scored,
    PA_G = Points_Against,
    SRS = Rating)
Basquet
##
                                                    W_L GB PS_G PA_G
             Teams W L
                                                                                                    SRS
## 1
                 UtJ 52 20 0.7222222 0 116.4 107.2
                                                                                                  8.97
## 2
                 PhS 51 21 0.7083333 1 115.3 109.5
                                                                                                  5.67
## 3
                 DnN 47 25 0.6527778 5 115.1 110.1
                                                                                                  4.82
                 LAC 47 25 0.6527778 5 114.0 107.8
## 4
                                                                                                  6.02
## 5
                 DIM 42 30 0.5833333 10 112.4 110.2
                                                                                                  2.26
                 PTB 42 30 0.5833333 10 116.1 114.3
## 6
                                                                                                  1.81
                 LAL 42 30 0.5833333 10 109.5 106.8
## 7
                                                                                                  2.77
## 8
                 MeG 38 34 0.5277778 14 113.3 112.3
                                                                                                  1.07
## 9
                 GSW 39 33 0.5416667 13 113.7 112.7
                                                                                                  1.10
## 10
                 SAS 33 39 0.4583333 19 111.1 112.8 -1.58
                 NOP 31 41 0.4305556 21 114.6 114.9 -0.20
## 11
## 12
                 SaK 31 41 0.4305556 21 113.7 117.4 -3.45
                 MiT 23 49 0.3194444 29 112.1 117.7 -5.25
## 13
```

```
## 14
        OCT 22 50 0.3055556 30 105.0 115.6 -10.13
## 15
       HoR 17 55 0.2361111 35 108.8 116.7 -7.50
sort(Basquet$PS_G)
## [1] 105.0 108.8 109.5 111.1 112.1 112.4 113.3 113.7 113.7 114.0 114.6
115.1
## [13] 115.3 116.1 116.4
sort(Basquet$PS_G, decreasing = T)
## [1] 116.4 116.1 115.3 115.1 114.6 114.0 113.7 113.7 113.3 112.4 112.1
111.1
## [13] 109.5 108.8 105.0
sort(Points_Scored)
## [1] 105.0 108.8 109.5 111.1 112.1 112.4 113.3 113.7 113.7 114.0 114.6
115.1
## [13] 115.3 116.1 116.4
sort(Points_Scored, decreasing = T)
## [1] 116.4 116.1 115.3 115.1 114.6 114.0 113.7 113.7 113.3 112.4 112.1
111.1
## [13] 109.5 108.8 105.0
```