Facilitator: Miranda Bånnsgård

Participants: Amanda Jonsson, Miranda Bånnsgård, Maja Nyberg, Allex Nordgren

Date: 7/4-2017

## Meeting Agenda 6

- 1. Objectives
  - Structure in our lives??
    - We have to figure out some structure so everyone can find something to do without put his/hers foot in someone else's code...
- 2. Reports from previous meeting
  - We have finished the User case diagram
  - We changed the domain model after the seminarie
    - Allex:
      - Coded on the Map
    - Maja:
      - Worked on the sketches
    - Amanda:
      - Worked on the RAD
    - Miranda:
      - Finished the UCs
      - Finished the UCs diagram
- 3. Discussion items
  - Create an "API"! In order to get some structure for the project and make it easier for everyone to find something to code!
    - Now we have a clearer view of what classes there are and how they can/may work together. Of course this can change later, but now we have something to work with!
- 4. Outcomes and assignments
  - a. Maja:
    - i. Will start to work on a map of Gothenburg! A pretty one.
    - ii. Start coding LostKitten
  - b. Amanda:
    - i. Continue coding Marker and its subclasses!
  - c. Allex:
    - i. Continues to work on the class Map!
      - 1. Clean it up!
  - d. Miranda:
    - i. Start coding Station (and Space)
- 5. Wrap up
  - a. Next meeting:
    - i. 19/4-17 14.00-15.00