

Rank Aggregation Methods for Midwest Machine Learning 2017 Poster Competition

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This report explains the three rank aggregation methods (Kemeny aggregation, Borda count, and the Bradley-Terry-Luce model) used in the 2017 Midwest Machine Learning Symposium poster contest. The goal of rank aggregation is to take an initial set of rankings on a set of items and output a *single* ranking on all of the items that captures the initial rankings the “best.”

In all that follows, n refers to the number of items being ranked and m refers to the number of (full or partial) rankings. We say σ is a full ranking if it is a permutation of the n items. For instance, if $n = 3$ and $\{1, 2, 3\}$ is the set of items, then one full ranking of $\{1, 2, 3\}$ is $(2, 3, 1)$ which means item 2 is preferred to item 3, which is preferred to item 1. Similarly, a partial ranking σ is a permutation of some subset I_σ of the items.

In the rank aggregation methods that follow, we will frequently use pairwise comparisons between two items. Note that any ranking on k items determines $\binom{k}{2}$ pairwise comparisons. For instance, considering the above example again, we get $\binom{3}{2} = 3$ pairwise comparisons: item 2 is preferred to item 3, item 2 is preferred to item 1, and item 3 is preferred to item 1. Given a full or partial ranking σ , we say $\sigma(i) > \sigma(j)$ if item i is preferred to item j under the ranking σ . Finally, note that in this setup, we do not allow ties between items.

1 Kemeny Aggregation

In short, Kemeny aggregation proposes that the best ranking is one that minimizes its Kendall tau distance with all the other rankings. See [1], [3].

1.1 Full Rankings

More formally, let $K(\cdot, \cdot)$ be the *Kendall tau distance* between two full rankings, σ and τ on n items, which is the number of pairwise disagreements (and also happens to be the number of adjacent pairwise inversions needed to get from σ to τ):

$$K(\sigma, \tau) := \sum_{i=1}^n \sum_{j=i+1}^n \mathbb{1}_{\sigma(i) < \sigma(j)} \mathbb{1}_{\tau(i) > \tau(j)} + \mathbb{1}_{\sigma(i) > \sigma(j)} \mathbb{1}_{\tau(i) < \tau(j)},$$

where $\mathbb{1}_A$ is 1 if A is true and 0 otherwise.

Given a list of m rankings, $\{\sigma_i\}_{i=1}^m$, on all n items, a (perhaps non-unique) *Kemeny optimal* ranking minimizes the following over rankings x :

$$\hat{K}(x, \{\sigma_i\}_{i=1}^m) := \sum_{i=1}^m K(x, \sigma_i). \quad (1)$$

In order to solve this minimization problem, we rewrite it as an integer linear program (ILP) to take advantage of ILP solvers. As a warm-up, note that every ranking σ on n items corresponds to a $n \times n$ $(0, 1)$ -matrix Σ where $\Sigma_{i,j} = 1$ means that item i is ranked higher than item j .

Similarly, consider any $n \times n$ $(0, 1)$ -matrix x such that $x_{ij} + x_{ji} = 1$ for $i, j \in [n]$ and $i \neq j$ and $x_{ij} + x_{jk} + x_{ki} \geq 1$ for all $i, j, k \in [n]$ and $i \neq j \neq k$ where $[n] := \{1, \dots, n\}$. We take $x_{ij} = 1$ to mean that item i beats item j and similarly, $x_{ij} = 0$ means that item j beats item i .

The first type of constraints say that there are no ties and every item must be ranked, so exactly one of the following must happen: item i is ranked higher than item j or item j is ranked higher than item i . The second type of constraints ensures transitivity since if $x_{ij}, x_{jk}, x_{ki} = 0$, then we would have item i ranked lower than item j and item j ranked lower than item k but item k ranked lower than item i , a contradiction of transitivity (recall, there are no ties).

It is not difficult to see (with induction on n) that such an x corresponds to a full ranking since the constraints guarantee exactly one item will beat $n - 1$ items (which we will take as the item that is ranked best), one item will beat $n - 2$ items (which we will take as ranked second best), and so on.

For example, the ranking item 1 > item 2 > item 3 corresponds to $\begin{bmatrix} 0 & 1 & 1 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$.

Furthermore, notice that for a $n \times n$ $(0, 1)$ -matrix x subject to the above constraints, we can rewrite Equation 1 as

$$\begin{aligned} \hat{K}(x, \{\sigma_i\}_{i=1}^m) &= \sum_{k=1}^m K(x, \sigma_k) \\ &= \sum_{k=1}^m \sum_{i,j=1}^n x_{ji} \mathbb{1}_{\sigma_k(i) > \sigma_k(j)} + x_{ij} \mathbb{1}_{\sigma_k(i) < \sigma_k(j)} \\ &= \sum_{i,j=1}^n x_{ji} \left(\sum_{k=1}^m \mathbb{1}_{\sigma_k(i) > \sigma_k(j)} \right) + x_{ij} \left(\sum_{k=1}^m \mathbb{1}_{\sigma_k(i) < \sigma_k(j)} \right) \\ &= \sum_{i,j=1}^n x_{ji} N_{ij} + x_{ij} N_{ji}, \end{aligned} \quad (2)$$

where for $i, j \in [n]$, $N_{ij} = |\{k \in [m] : \sigma_k(i) > \sigma_k(j)\}|$ is the number of times item i beat item j over all m rankings, so we can take $N_{ii} = 0$.

Then finding a ranking that minimizes Equation 1 is equivalent to solving the following ILP:

$$\begin{aligned}
& \text{minimize} && \sum_{i,j=1}^m x_{ji}N_{ij} + x_{ij}N_{ji} \\
& x \in \{0,1\}^{n \times n} \\
& \text{subject to} && x_{ij} + x_{ji} = 1, && \forall i, j \in [n] \ i \neq j, \\
& && x_{ij} + x_{jk} + x_{ki} \geq 1, && \forall i, j, k \in [n], i \neq j \neq k, \\
& && x_i \in \{0,1\}, && \forall i \in [n].
\end{aligned}$$

1.2 Partial Rankings

Given a partial ranking σ , recall I_σ gives the subset of items that σ is a ranking of. In the partial ranking case, we modify the Kendall tau distance from above so that only pairs of items that have been compared in both rankings contribute:

$$K_{\text{partial}}(\sigma, \tau) := \sum_{i,j \in I_\sigma \cap I_\tau}^n \mathbb{1}_{\sigma(i) < \sigma(j)} \mathbb{1}_{\tau(i) > \tau(j)} + \mathbb{1}_{\sigma(i) > \sigma(j)} \mathbb{1}_{\tau(i) < \tau(j)}.$$

(Note that K_{partial} is no longer a metric since $K_{\text{partial}}(\sigma, \tau) = 0$ does not imply $\tau = \sigma$.)

We then solve the corresponding integer linear program from the full ranking case by substituting K for K_{partial} .

2 Borda Count

In short, Borda count methods assign points to items depending on what rank they have in each ranking and ranks the items by their final points. See [5].

Given m (full or partial) rankings, $\{\sigma_i\}_{i=1}^m$, we give $n - (i - 1)$ points to item j every time item j is ranked i th in any of the m rankings. We then rank the items according to their accumulated points, where more points indicates a better ranking.

Notice that in the case of full rankings, this scheme of assigning points is equivalent to giving item i $W_i = |\{(\sigma_k, j) : \sigma_k(i) > \sigma_k(j), k \in [m]\}|$ points where W_i is the number of times i wins a pairwise comparison in any ranking.

3 Bradley-Terry-Luce Model

In short, the Bradley-Terry-Luce (BTL) model is a parametric model on the probability that item i beats item j . The items are then ranked by the probability that an item beats all the others. See [2], [4].

Let P be the $n \times n$ matrix such that P_{ij} is the probability that item i beats item j . (P is known as the *preference matrix*.) In the BTL model, the

assumption is there exists $w \in \mathbb{R}^n$ such that

$$\begin{aligned} P_{i,j} &= \frac{e^{w_i}}{e^{w_i} + e^{w_j}} \\ &= \frac{1}{1 + e^{w_j - w_i}} \end{aligned}$$

We can use logistic regression (without an intercept) to find the maximum likelihood estimate, \hat{w} . In particular, if item i beats item j for some ranking σ_k , then consider $x_{i,j,\sigma_k} \in \mathbb{R}^n$ such that there is a 1 in the coordinate corresponding to item i , a -1 in the coordinate corresponding to item j , and zeros elsewhere. Then in the case of full or partial rankings, we can train a logistic regression model with x_{i,j,σ_k} with label 1 if $i < j$ (as numbers) or label 0 $j < i$. (We could have also put label 1 if $j < i$ and label 0 if $i < j$. The choice is arbitrary but we must be consistent).

After obtaining the maximum likelihood estimate \hat{w} of w , we rank the items by sorting \hat{w} .

References

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