## **Thread**

```
Task 05
package multithread1;
* @author student
*/
public class ThreadLifecycleExample extends Thread {
  @Override
public void run() {
System.out.println(Thread.currentThread().getName() + " - State: " +
Thread.currentThread().getState());
try {
Thread.sleep(2000); // Simulate waiting state
} catch (InterruptedException e) {
e.printStackTrace();
}
System.out.println(Thread.currentThread().getName() + " - State after sleep: " +
Thread.currentThread().getState());
}
public static void main(String[] args) {
ThreadLifecycleExample thread = new ThreadLifecycleExample();
System.out.println(thread.getName() + " - State before start: " +
thread.getState());
thread.start(); // Start the thread
System.out.println(thread.getName() + " - State after start: " +
thread.getState());
}
```

## **Output**

