AMANI FADLI DOKKALI

GAME DEVELOPER (JUNIOR)

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SUMMARY

I am a programmer specialized in video games, with skills in web development, databases, mobile applications, and video games. I am seeking to join a company as a junior developer to apply my skills and enhance the user's digital experience.

PROFESSIONAL SKILLS

| Unity | C# | U | nreal | C++ |
|---------|---------|------|-------------|---------|
| ReactJS | CSS | HTML | JAVA SCRIPT | NodeJS |
| MySQL | MongoDB | Java | 3DMax | Blender |

WORK EXPERIENCE

UNITY JUNIOR PROGRAMMER, DRONE SIMULATOR

(02/2024 - Present)

Δerofor

I work as a developer on a simulator for the drone company Aerofor (Girona). The project was designed to experiment with and practice the operation and control of drones in virtual reality, including their tasks and missions.

- Development of interactive simulator
- Level design
- Development of user management

EDUCATION

| HNC IN DEVELOPMENT OF MULIPLATFORM APPS & VIDEOGAMES (DAM-VI) | (2022 - 2024) |
|---|-----------------|
| Instituto Pedralbes (Barcelona, Spain) | |
| TECHNOLOGICAL BACCALAUREATE | (2020 - 2022) |
| Institut Isaac Albeniz (Barcelona, Spain) | |

LENGUAGES

| SPANISH | ENGLISH | ARABIC | CATALAN |
|---------|--------------|--------|---------|
| Native | Intermediate | Native | Native |

SKILLS