

19-1-21

Recall few things,

1. $(V, +, \cdot, \langle \cdot, \cdot \rangle)$ ^{real} - IPS (inner product space)

inner product has some properties that needed to be satisfied.

$$(a) \langle x, x \rangle \geq 0 \text{ \& } \langle x, x \rangle = 0 \Leftrightarrow x = 0$$

$$(b) \langle x, y \rangle = \langle y, x \rangle$$

$$(c) \langle x+y, z \rangle = \langle x, z \rangle + \langle y, z \rangle$$

$$(d) \langle \alpha x, y \rangle = \alpha \langle x, y \rangle$$

$$\text{for } \alpha \in \mathbb{R}, x, y, z \in V$$

2. Norm / length

$$\|x\| = \sqrt{\langle x, x \rangle}$$

$$(a) \|x\| \geq 0, \text{ if } \|x\| = 0 \Leftrightarrow x = 0$$

$$(b) \|\alpha x\| = |\alpha| \|x\| \text{ for } \alpha \in \mathbb{R} \\ x \in V.$$

$$\begin{aligned} \langle x, ay \rangle &= \langle ay, x \rangle \\ &= a \langle y, x \rangle \\ &= a \langle x, y \rangle \end{aligned}$$

$$\langle x, y+z \rangle = \langle x, y \rangle + \langle x, z \rangle$$

$$\begin{aligned} \langle y+z, x \rangle &= \langle y, x \rangle + \langle z, x \rangle \\ &= \langle x, y \rangle + \langle x, z \rangle \end{aligned}$$

3. Orthogonal vectors :-

x is orthogonal to y i.e. $x \perp y$
if $\langle x, y \rangle = 0$

4. Cauchy-Schwartz inequality :-

$u, v \in V$ (IPS)

$$|\langle u, v \rangle| \leq \|u\| \cdot \|v\|$$

Equality holds iff u & v are L.D.

$$5. \|x+y\| \leq \|x\| + \|y\|$$

$$|\|x\| - \|y\|| \leq \|x-y\|$$

6. Orthogonal set of vectors \therefore

$\{u_1, \dots, u_n\}$ is orthogonal if

$$\langle u_i, u_j \rangle = 0 \quad \forall i \neq j \\ 1 \leq i, j \leq n.$$

Non-zero

7) \wedge Orthogonal set of vectors are \mathbb{R}^n .

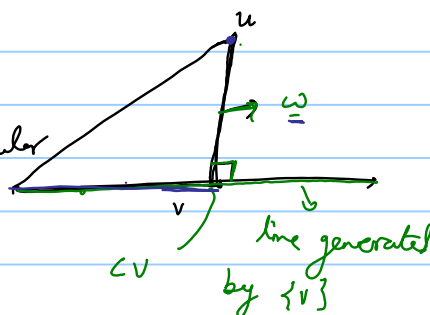
8) Unit vector $\frac{x}{\|x\|}$ is along x .

9) Decomposing a vector into 2 components —

Let $v \neq 0$

$u =$ a vector along v

+ vector perpendicular to v



$$u = \underbrace{c \cdot v}_{\text{component along } v} + \underbrace{(u - c \cdot v)}_{\text{this to be } \perp \text{ to } v}.$$

find c such that

$$(u - cv) \perp v$$

$$\langle u - cv, v \rangle = 0$$

$$\langle u, v \rangle - c \langle v, v \rangle = 0$$

$$\Rightarrow c = \frac{\langle u, v \rangle}{\|v\|^2}$$

Component of u along v is

$$cv = \frac{\langle u, v \rangle}{\|v\|^2} \cdot v$$

$$u - cv \perp cv \quad \text{--- ①}$$

$$\Leftrightarrow u - cv \perp v \quad \text{--- ②}$$

$$c \in \mathbb{R}$$

Orthogonal Projection of u along v

$$= \frac{\langle u, v \rangle}{\|v\|^2} \cdot v$$

$$\text{ie } u - cv \perp v$$

$$\begin{aligned}\langle u - cv, v \rangle &= \langle u, v \rangle \\ &\quad - c \langle v, v \rangle \\ &= \langle u, v \rangle - \frac{\langle u, v \rangle}{\|v\|^2} \cdot \|v\|^2 \\ &= 0\end{aligned}$$

$$u = \left(u - \frac{\langle u, v \rangle}{\|v\|^2} \cdot v \right) + \left(\frac{\langle u, v \rangle}{\|v\|^2} \cdot v \right)$$

\downarrow component \perp to v \downarrow component along v

$$v_1, v_2 \text{ s.t. } v_1 \perp v_2, v_1 \neq 0, v_2 \neq 0$$

$$u = \text{component along } v_1 + \text{component along } v_2 + \text{component perpendicular to both } v_1 \text{ \& } v_2.$$

Component of u along v_1

$$w_1 = \frac{\langle u, v_1 \rangle}{\|v_1\|^2} \cdot v_1$$

Component of u along v_2

$$w_2 = \frac{\langle u, v_2 \rangle}{\|v_2\|^2} \cdot v_2$$

Component of u which is orthogonal to v_1 & v_2

$$(u - w_1 - w_2)$$

$$(u - w_1 - w_2) \perp v_1 \quad \& \quad (u - w_1 - w_2) \perp v_2$$

$$u = \frac{\langle u, v_1 \rangle}{\|v_1\|^2} v_1 + \frac{\langle u, v_2 \rangle}{\|v_2\|^2} v_2 + \left(u - \frac{\langle u, v_1 \rangle}{\|v_1\|^2} v_1 - \frac{\langle u, v_2 \rangle}{\|v_2\|^2} v_2 \right)$$

Gram-Schmidt process:-

Given any basis of IPS V
 \Rightarrow convert it to a orthogonal basis

Thm:- Any finite dimensional IPS always has an orthogonal basis.

Pf:- $\{u_1, u_2, \dots, u_n\}$ is a basis of IPS ' V '.

Aim:- To construct a basis $\{w_1, \dots, w_n\}$ st it is orthogonal too.

Step 1:- $w_1 = u_1$

Step 2:- find w_2 such that it is \perp to $w_1 = u_1$.

take $\underline{u_2}$, find the component of u_2 along $u_1 = w_1$, it is

$$\frac{\langle u_2, w_1 \rangle}{\|w_1\|^2} w_1$$

$$w_2 = \left[u_2 - \frac{\langle u_2, w_1 \rangle}{\|w_1\|^2} w_1 \right]$$

$$w_2 \perp w_1$$

$$\text{check } \langle w_2, w_1 \rangle = 0$$

$$\langle w_2, w_1 \rangle = \left\langle u_2 - \left(\frac{\langle u_2, w_1 \rangle}{\|w_1\|^2} \right) w_1, w_1 \right\rangle$$

$$= \langle u_2, w_1 \rangle - \frac{\langle u_2, w_1 \rangle}{\|w_1\|^2} \cdot \langle w_1, w_1 \rangle$$

$$= 0$$

$\{w_1, w_2\}$ - orthogonal set.

Step 3:-
find w_3 such that $w_3 \perp w_1, w_3 \perp w_2$

take u_3 - find the component along w_1 & component along w_2

$$w_3 = \left(u_3 - \text{component along } w_1 - \text{component along } w_2 \right)$$

Component of u_3 along w_1

$$\frac{\langle u_3, w_1 \rangle}{\|w_1\|^2} \cdot w_1$$

Component of u_3 along w_2 is

$$\frac{\langle u_3, w_2 \rangle}{\|w_2\|^2} \cdot w_2$$

$$w_3 = u_3 - \frac{\langle u_3, w_1 \rangle}{\|w_1\|^2} w_1 - \frac{\langle u_3, w_2 \rangle}{\|w_2\|^2} w_2$$

Check: $w_3 \perp w_1$ & $w_3 \perp w_2$

$$\langle w_3, w_1 \rangle = 0 = \langle w_3, w_2 \rangle$$

$$\langle w_3, w_1 \rangle = \langle u_3, w_1 \rangle - \frac{\langle u_3, w_1 \rangle}{\|w_1\|^2} \cdot \langle w_1, w_1 \rangle$$

$$- \frac{\langle u_3, w_2 \rangle}{\|w_2\|^2} \cdot \langle w_2, w_1 \rangle$$

$$= \langle u_3, w_1 \rangle - \langle u_3, w_1 \rangle = 0$$

$$w_4 = u_4 - \frac{\langle u_4, w_1 \rangle}{\|w_1\|^2} \cdot w_1 - \frac{\langle u_4, w_2 \rangle}{\|w_2\|^2} w_2 \\ - \frac{\langle u_4, w_3 \rangle}{\|w_3\|^2} \cdot w_3$$

then $w_4 \perp w_i \quad \forall 1 \leq i \leq 3$.

Proceeding like this

$$w_i = u_i - \sum_{j=1}^{i-1} \frac{\langle u_i, w_j \rangle}{\|w_j\|^2} \cdot w_j$$

$\forall 1 \leq i \leq n$.

$\{w_1, \dots, w_n\}$ are orthogonal, non-zero
hence L-I.

\Rightarrow they form an orthogonal basis

eg. \mathbb{R}^2 , $e_1 = (1, 0)$
 $e_2 = (1, 1)$

$\{e_1, e_2\}$ - L-I. \rightarrow form a basis

$$\langle e_1, e_2 \rangle = 1 \neq 0$$

$$w_1 = e_1$$

$$w_2 = e_2 - \frac{\langle e_2, w_1 \rangle}{\|w_1\|^2} \cdot w_1$$

$$= (1, 1) - \frac{1 \cdot (1, 0)}{1}$$

$$= (1, 1) - (1, 0) = (0, 1)$$

$$\left. \begin{array}{l} w_1 = (1, 0) \\ w_2 = (0, 1) \end{array} \right\} \text{ - orthogonal.}$$

② \mathbb{R}^2 , $v_1 = (1, 1)$, $v_2 = (1, 0)$

$w_1 = v_1$ construct orthogonal basis

$$\|w_1\|^2 = 2. \quad \|(1,1)\| = \sqrt{\langle (1,1), (1,1) \rangle} = \sqrt{1+1} = \sqrt{2}$$

$$w_2 = v_2 - \frac{\langle v_2, w_1 \rangle}{\|w_1\|^2} \cdot w_1$$

$$= (1,0) - \frac{1}{2} (1,1) = (1,0) - (\frac{1}{2}, \frac{1}{2})$$

$$= (\frac{1}{2}, -\frac{1}{2})$$

$$\underline{w_1} = \underline{(1,1)}$$

$$\underline{w_2} = (\frac{1}{2}, -\frac{1}{2})$$

$$w_1 \perp w_2 \Rightarrow \langle w_1, w_2 \rangle = 0$$

Note:- Gram-Schmidt process doesn't give unique orthogonal basis.

U.W:- \mathbb{R}^3 , $e_1 = (1,0,0)$

$$e_2 = (1,1,0)$$

$$e_3 = (1,1,1)$$

$$\sqrt{\langle e_1, e_1 \rangle}$$

find orthogonal basis from $\{e_1, e_2, e_3\}$

& $\{e_2, e_3, e_1\}$

or $\{e_3, e_2, e_1\}$

(2) Find a basis of \mathbb{R}^3 , from any 4×4 invertible matrix (take columns or rows to make basis vectors)

$$e_1 = (1,0,0)$$

$$\|e_1\|^2 = \langle e_1, e_1 \rangle = \langle (1,0,0), (1,0,0) \rangle$$

$$= 1 \cdot 1 + 0 \cdot 0 + 0 \cdot 0$$

$$= 1$$

$$e_2 = (1,1,0)$$

$$\|e_2\|^2 = 1^2 + 1^2 + 0^2$$

$$= 2$$

$$\langle (x_1, \dots, x_n), (y_1, \dots, y_n) \rangle$$

$$= (x_1 y_1 + x_2 y_2 + \dots + x_n y_n)$$

$$\text{if } x_i = y_i \quad \forall 1 \leq i \leq n$$

$$\|x\|^2 = x_1^2 + x_2^2 + \dots + x_n^2$$

$$x = (x_1, x_2, \dots, x_n)$$

Orthonormal set :-

orthogonal + norm = 1 or unit vector

$\{u_1, \dots, u_n\}$ is said to be orthonormal if $\langle u_i, u_j \rangle = 0 \quad \forall i \neq j$

$$\langle u_i, u_i \rangle = 1 \quad \forall 1 \leq i \leq n.$$

orthogonal + norm = 1.

Remark:- $(1, 1), \left(\frac{1}{2}, -\frac{1}{2}\right)$

$\{u_1, \dots, u_n\}$ - orthogonal

$\left\{ \frac{u_1}{\|u_1\|}, \frac{u_2}{\|u_2\|}, \dots, \frac{u_n}{\|u_n\|} \right\}$ - orthonormal

② standard basis

$$e_1 = (1, 0, \dots, 0)$$

$$e_2 = (0, 1, 0, \dots, 0)$$

.

$$e_n = (0, \dots, 1)$$

- orthonormal

Gram schmidt \Rightarrow find orthonormal basis