✓ **Congratulations! You passed!**

Grade received 100% **To pass** 80% or higher

Retake the assignment in **7h 59m**

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Module 4 Quiz

Latest Submission Grade 100%

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1. In the context of the pig game, what does the following code do?

`gameData.players[gameData.index]`

1 / 1 point

○ It changes the player to the other player.

◉ It looks at the value of the index member of the gameData object, and uses that value to get the correct member of the players array in the gameData object.

○ This code has a syntax error, and therefore will throw an error.

○ This code sets the value of the current player to the value of the index member of the gameData object.

✓ **Correct**
Yes, this is how we select the player.

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2. How many conditional statements are in the throwDice() function in the pig game?

1 / 1 point

◉ 6

○ 3

○ 4

○ 0

✓ **Correct**
Yes! One for if one of the dice rolls a one; one if both of the dice rolls a one. The else statement handles if neither dice rolls a one. Plus there are three conditionals for handling the changing of turns in the ternary operator for a total of 6 in the function.

Retake the assignment in **7h 59m**

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