### **Introduction to Performance Testing**

## Task 1: Basic Test Plan and Purpose of each component

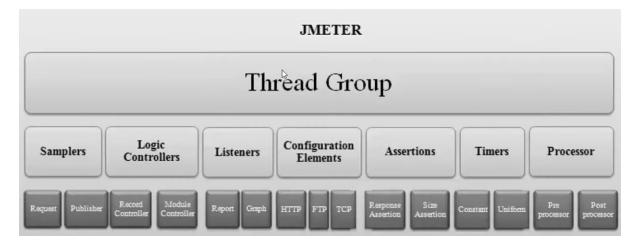
Apache JMeter is open-source Java application designed to measure performance and load test applications. It can measure performance and load test static and dynamic web applications.

It can also be used to simulate a heavy load on a server, group of servers, network or object to test its strength or to analyse overall performance under different load types.

**Test Plan:** A test plan is a container for running performance test, it includes elements, settings and configuration to simulate user traffic and measure the performance of web application and server.

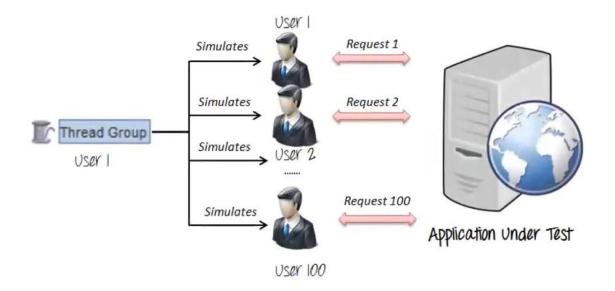
**Components:** The different components of JMeter are called Elements. Each element is designed for a specific purpose.

- 1. Thread Group
- 2. Samplers
- 3. Listeners
- 4. Configuration
- 5. Assertion
- 6. Timers
- 7. Processor



**1. Thread Group:** It is a collection of threads, each thread simulates one real user request to the server means here thread represents one user using the application under test.

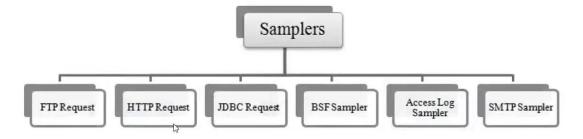
For example: If we set the number of threads as 100, JMeter will create and simulate 100 user requests to the server under test.



**2. Samplers:** Samplers are used to sending request to the server, it simulates the user requests for a web page, REST APIs, database etc.

There are various samplers that is common in JMeter -

- 1. HTTP Request
- 2. FTP Request
- 3. JDBC Request
- 4. TCP Request
- 5. SMTP Request
- 6. BeanShell Sampler
- 7. Debug Sampler etc.



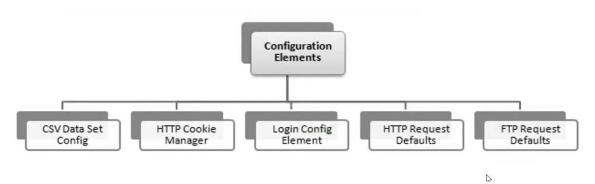
**3. Listeners:** Listeners is used to represent the test execution result, It shows the result in a different format such as Table format, Graph format, View Result Tree, Log etc.



**4.** Configuration Elements: It is used to configure the behaviour of samplers, controller and other elements within the test plan.

There are some common configure elements are:

- 1. CSV Data Set Config
- 2. HTTP Cookie Manager
- 3. Login Config Elements
- 4. HTTP Request Defaults
- 5. FTP Request Defaults
- 6. HTTP Header Manager
- 7. User Defined Variables etc.



**5. Assertion:** Assertion is used to validate the responses we received from the server we get after the test execution; it allows to check that server meets our certain criteria or conditions.

JMeter includes some common assertions:

- 1. Response Assertions
- 2. Duration Assertions

- 3. XML Assertions
- 4. Size Assertions
- 5. HTML Assertions
- 6. JSON Assertion etc.
- **6. Timers:** Timer is used to introduce delays between requests sent by threads in a thread group.

Timer element can be added in a test plan to apply wait between each sampler/request.

Various types of timers in JMeter:

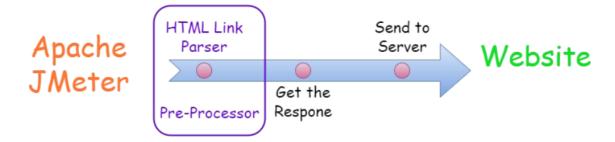
- Constant Timer
- Uniform Random Timer
- Gaussian Random Timer
- BeanShell Timer
- BSF Timer
- JSR223 Timer
- **7. Processor:** Processor is used to modify and change the samplers in their respective scopes.

Processors have a two types:

- 1. Pre-Processor
- 2. Post-Processor

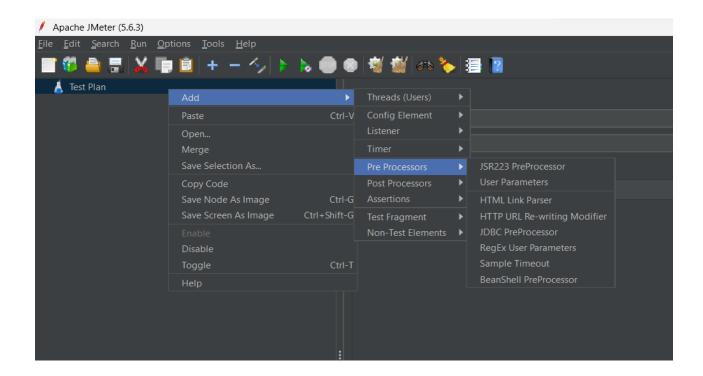
### **Pre-Processor Elements in JMeters:**

A Pre-Processor element is a type of elements that executes some action, but this action is executed before making the sampler request.



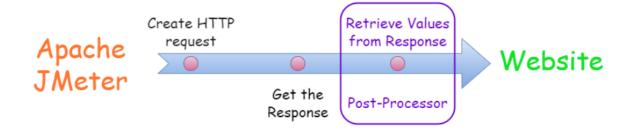
Following are all the Pre-processor elements that are already present in JMeter:

- JSR223 Pre-processor,
- JDBC Pre-processor,
- RegEx User Parameters,
- BSF Pre-processor,
- BeanShell Pre-processor,
- HTML Link Parser,
- HTTP URL Re-writing Modifier,
- User Parameters, and
- HTTP User Parameter Modifier.



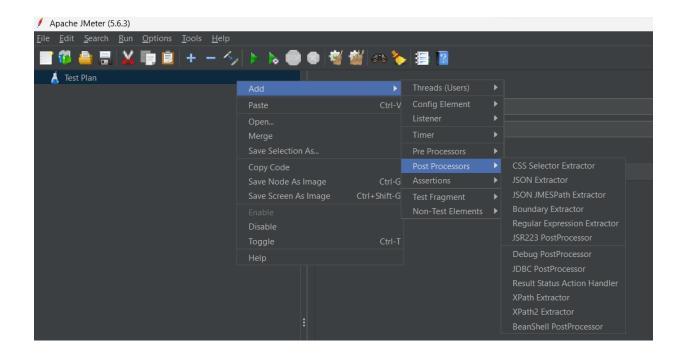
### **Post-Processor Elements is JMeter:**

A Post-Processor element is also a type of element that executes some action, but here the action is executed just after making sampler request.



Following are all the Post-processor elements that are already present in JMeter:

- CSS/JQuery Extractor,
- JSR223 Post-processor,
- BeanShell Post-processor,
- JDBC Post-processor,
- Regular Expression Extractor,
- Debug Post-processor,
- Result Status Action Handler,
- XPath Extractor, and
- BSF Post-processor.



### **Basis Test Plan:**

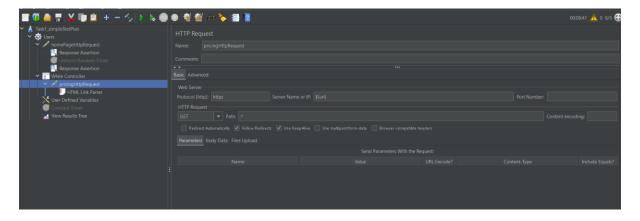
Inside this basic test plan I created a thread group names as "User" and here I declare:

• Number of Threads: 10

• Ramp-up period: 2

• Loop Count: 1

After that I include a "HTTP SAMPLER" and there I give the Server name "google.com" After that I describe all this in the form of table listener as shown in figure:



## **Best Practices: (I follow entire test plan)**

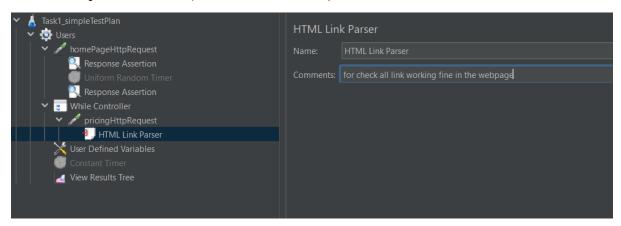
## 1 User defined variable



And use this url inside the https request sampler: \${url}



2. Uses Pre-processors like (HTML Link Parser)



- 3. Assertions
- **4. Different types of Listeners (**for better analysis)
- 5. Various delays (timers)
- 6. various config elements(CSV, HTTPs Header manager, User defined Variables)

### Task 2: Record a simple browsing scenario on a demo website.

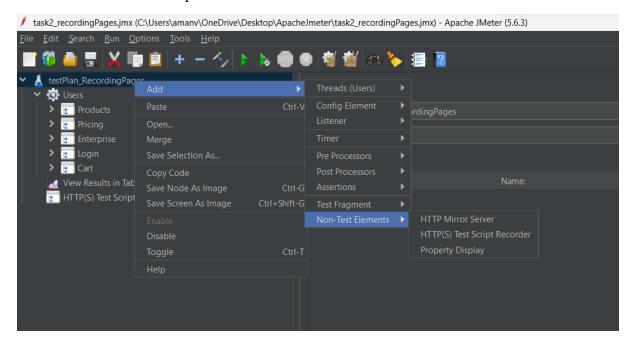
HTTP(S) Test Script Recorder is used in JMeter to record the interactions between a web browser and a web application.

Some key reason for using HTTPs test script recorder:

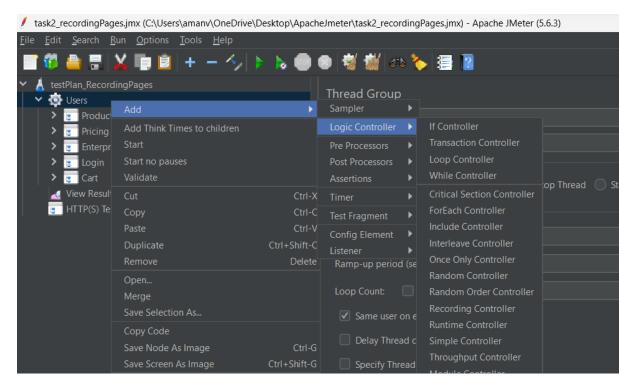
- Ease to use
- Reusability
- Time Saving

## **How To use?(> = right click)**

- 1. Go to Jmeter > Test Plan > Add > Non-Test Element
- 2. Select HTTPS Test Script Recorder.



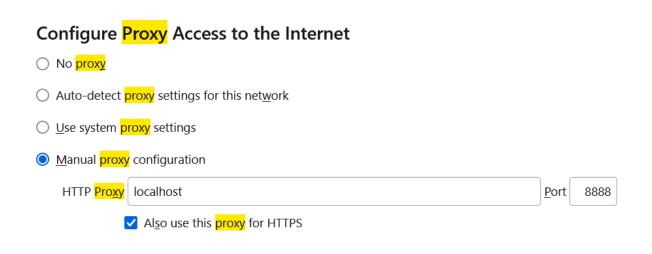
- 3. I created a Thread Group (users)
- 4. Inside this I created a Logic Controller (Recording Controller).

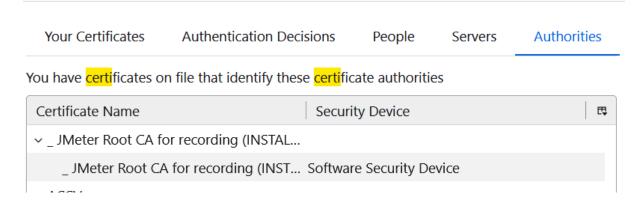


As here I named the Recording Controller as (Products, Pricing, Enterprise, Login, Cart).

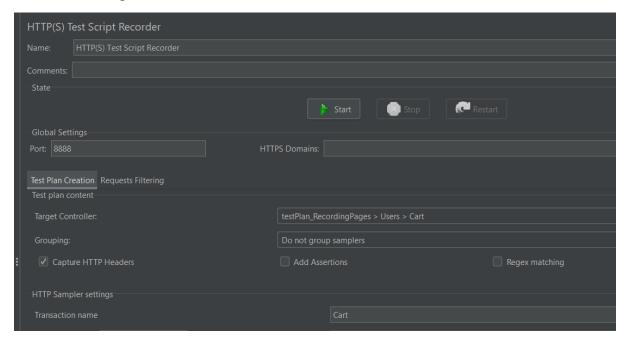
## 5. Configure Browser proxy:

For that I use firefox here I set up a manual proxy and certificate that is present in the jmeter

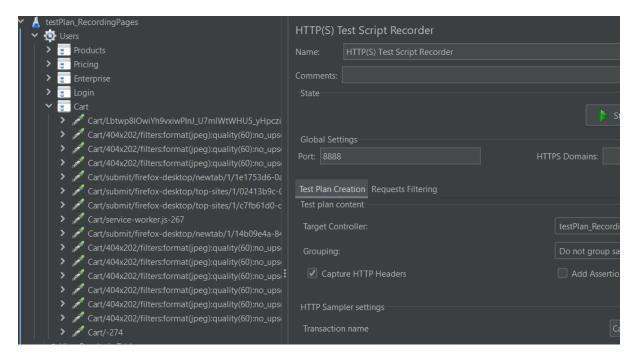




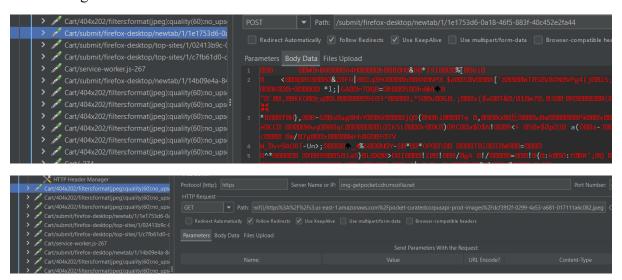
## 6.Start Recording



Here, I give the Target controller and also the Transaction name as Cart by this when the results occur in the controller we can easily configure.



### Here I can get various results.

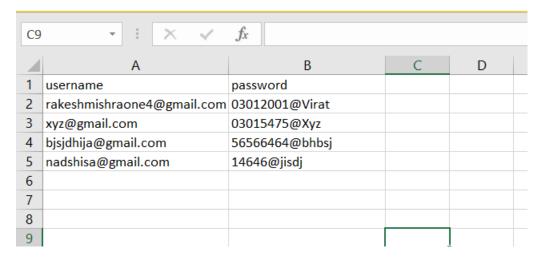


## Task 3: How to use external data for testing using multiple user credentials (CSV)

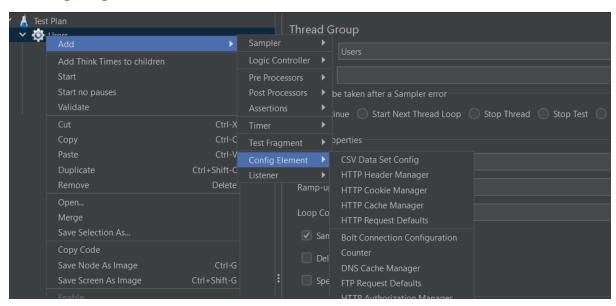
We can use CSV data for providing the input data for our test script in jmeter,we can mainly use this particularly parameterized our different set of data.

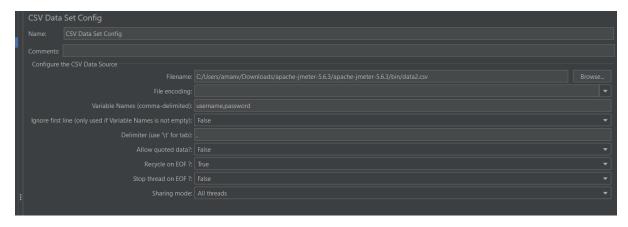
### How?

### 1. Create a csv file



## 2. Configuring the Jmeter to use CSV file:

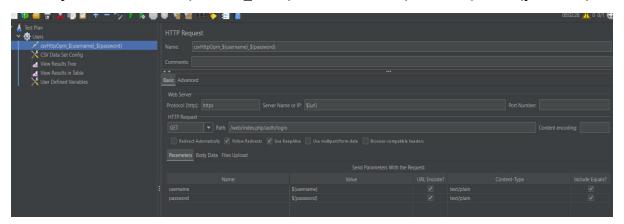




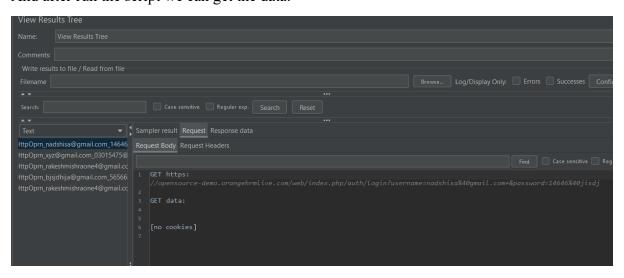
Set the file name and give the variable names and if you use the variables names in the header of the csv file than set it to "true".

# 3. Create a HTTPS request sampler

For the parameter we use \${variable name} like here I use \${username} and \${password}

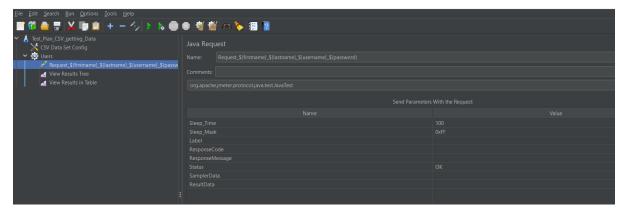


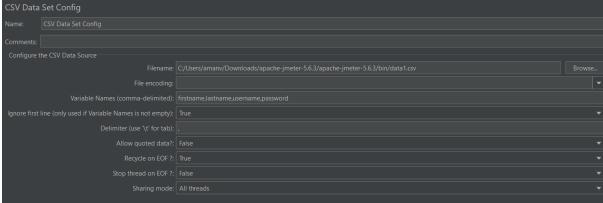
And after run the script we can get the data.



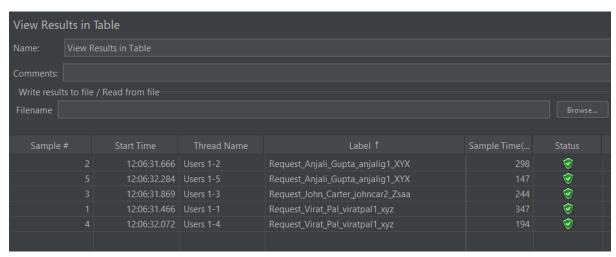
Here I also created one more file for the "getting data from csv" shown in below:

In this file I use java request sampler and I am performing the getting data also use parameterization.





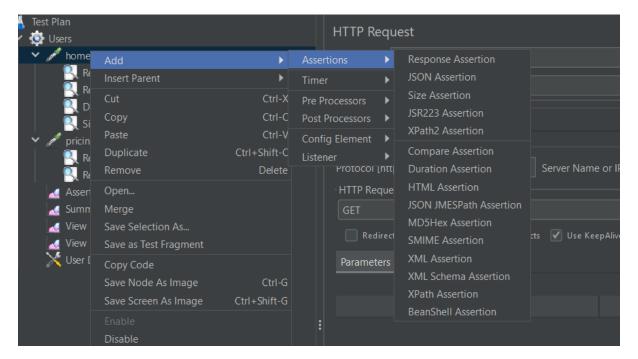
# Here we getting data from CSV



# Task 4: Add assertions to a test plan to validate the presence of specific texts in the response of a web requests

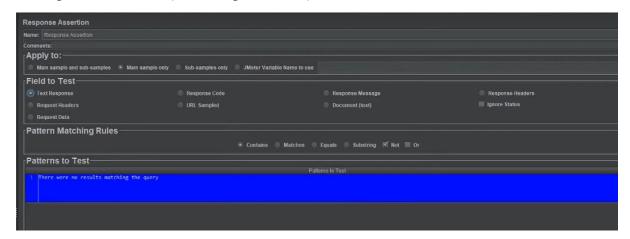
### How?

- 1. Create a thread group(users)
- 2. Inside this create a HTTPS SAMPLER
- 3. Use different assertions

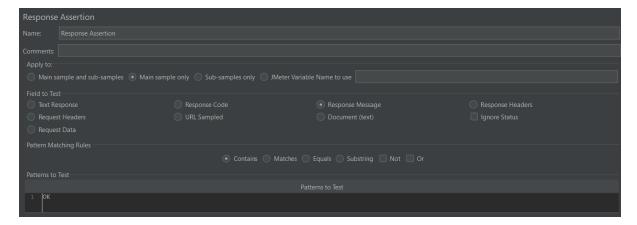


I use different assertions like response, duration, size.

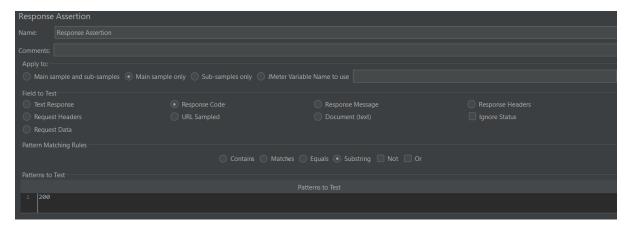
a. Response Assertion (for the specific text)



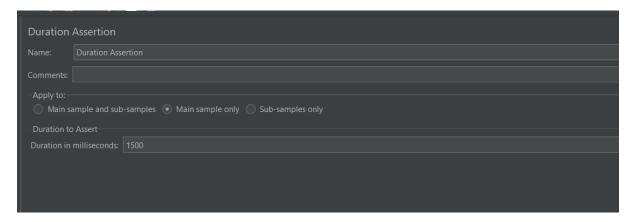
b. Response Assertion( for the response text)



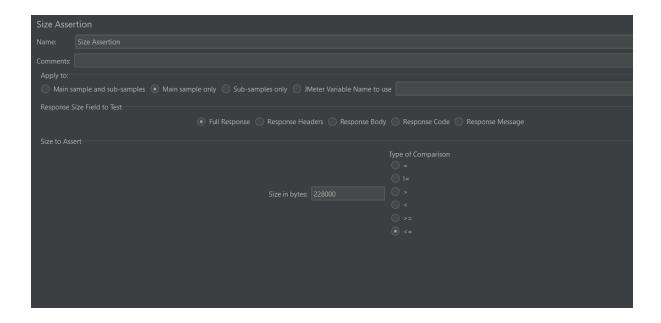
c. Response Assertion (for the status code)



d. Duration Assertion: if any request give the response me after the set time inside the duration assertion It will fail

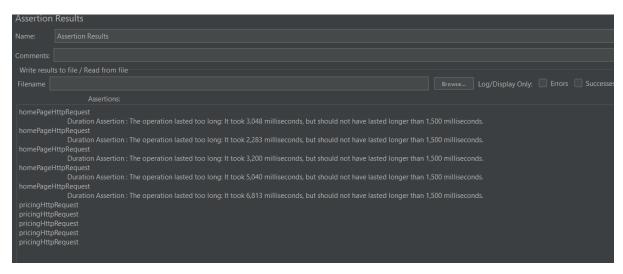


e. Size Assertion: if any request go to beyond the set size it will fail.

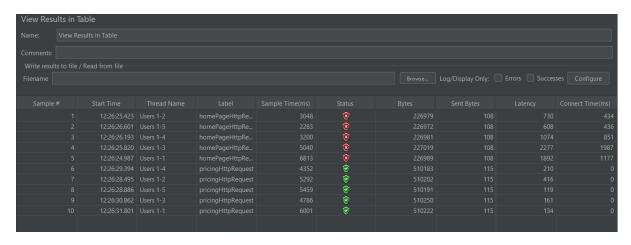


### **Results:**

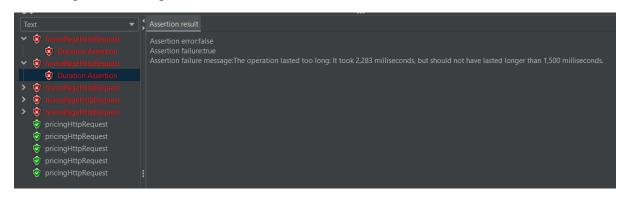
You can see here that some requests are fail due to duration assertion because it takes more that 1500 ms.



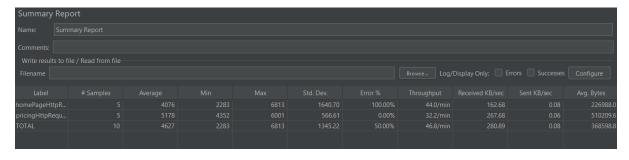
You can see here in the view results listener



Here we get the message also in the view results in tree listener



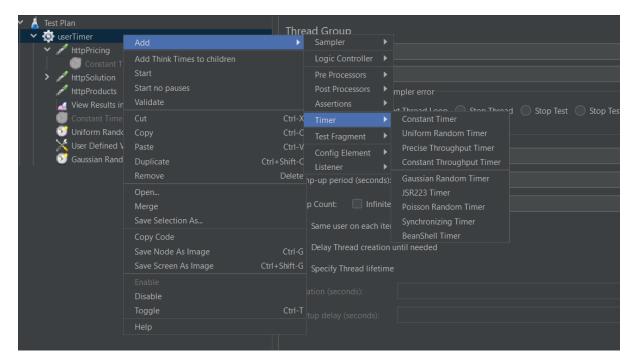
# There is a summary report:



Task 5: Insert a Constant Timer to add a delay between requests in a test plan and observe the impact on the load test results.

### How?

- 1. Create a thread group
- 2. Add the timers



Here I use various timers like constant, uniform, and Gaussian timer etc.

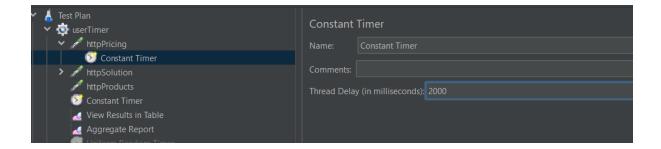
a. Contant timer: As I examine it is used for the constant time of delays between the user request.



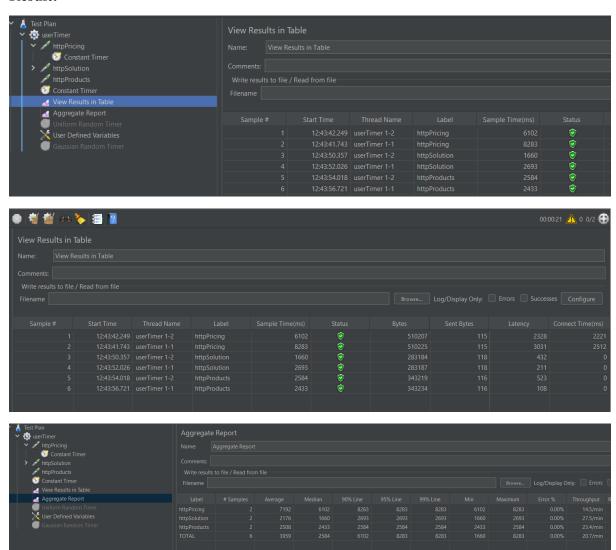
As you can see I use two constant timer here first one is inside the https request sampler and second one is inside thread.

It means first constant timer is used for the http request and second work for whole thread means when I run script assume both have a 2s delay so for the first http request it takes 4 sec.

How: first delay + whole delay = 2s + 2s = 4s = 5 first request occurs.



### **Result:**



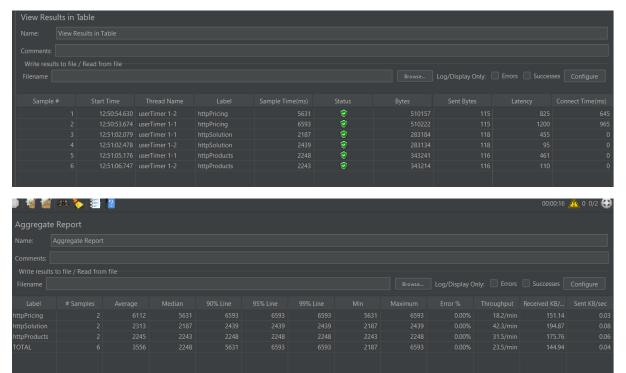
**b.** Uniform Random Timer: As we know in constant timer delay it takes contant time for the multiple user delay but in practicle we know there is no contant set of time so for that we use uniform random timer here it take random delays.

- Uniform Random Timer Random Delay Max Constant Delay Offset
- Formula:
  - 0.X \* Random Delay Max + Constant Delay Offset
- X:0-9
- Example: 0.X \* 100 + 0 0 - 99 milli sec



Here constant delay means It takes 200 ms minimum for the request delay and random delay means it will take any random time delay between the 200 - 2000 ms.

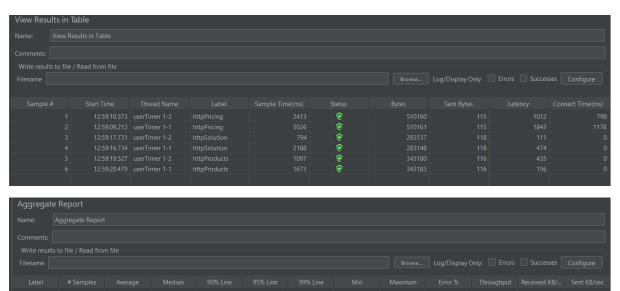
Results: As you can see it takes less time delays here



**c. Gaussian timer:** Delays are distributed according to a Gaussian (Normal) distribution, suitable for simulating realistic user behavior with clustering around a mean value.



**Results:** Here we can see it takes less time than other ones.



## Based on this results here's an examination of the performance metrics:

I examined the performance data from three timers: Gaussian, Uniform Random, and Constant. Here's what I observed:

### 1. Response Times:

- Gaussian Timer: I observed that the httpPricing request took around 3010 ms on average to complete, while httpSolution took about 1043 ms, and httpProducts took around 1291 ms.
- Uniform Random Timer: In this case, the httpPricing request had an average response time of about 4531 ms, httpSolution took around 2174 ms, and httpProducts took around 1770 ms.
- Constant Timer: The httpPricing request had an average response time of about 8470 ms, httpSolution took around 6044 ms, and httpProducts took around 5026 ms.

### 2. Throughput:

- **Gaussian Timer:** The total throughput for all requests was approximately 171.07 requests/second.
- **Uniform Random Timer:** The total throughput for all requests was approximately 158.84 requests/second.
- **Constant Timer:** The total throughput for all requests was approximately 86.37 requests/second.

### 3. Error Rates:

• I observed that all timers reported a 0% error rate, indicating that all requests were successful.

### 4. Observations:

- The Constant Timer seemed to introduce a higher delay in the requests, resulting in longer response times compared to the other timers.
- The Gaussian Timer showed more consistent response times compared to the Uniform Random Timer, which exhibited more variability.

### 5. Conclusion:

- The choice of timer can significantly impact the performance characteristics observed during the load test.
- The Gaussian Timer and Uniform Random Timer provide different distributions of delays, affecting the perceived performance of the application under test.
- The Constant Timer, with its fixed delay, can be used to simulate a more predictable load on the system.

In summary, the choice of timer should be based on the specific testing requirements and the desired behavior of the load test.

# 6. Design a load test plan for a web page with increasing users (thread) over time and analyze the results.

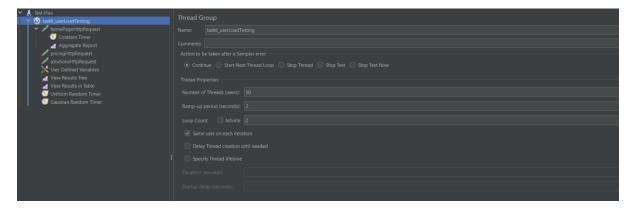
Load testing is conducted to examined how a system performs under normal and peak load conditions. It helps identify the maximum operating capacity of an application as well as any bottlenecks and potential issues that may arise when multiple users access the application simultaneously.

# (In GUI Mode)

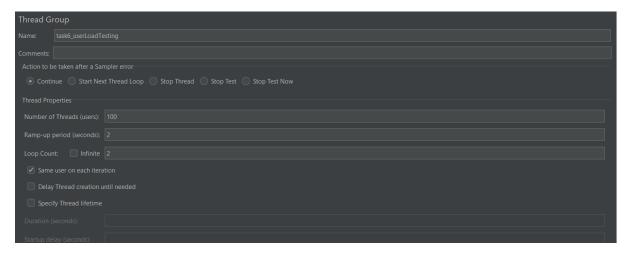
### How?

- Create a threads group
  - 1. Set the No. of users (from 10 100 and so on)
  - 2. Increase the ramp up time
  - 3. Also increase the Interations
- Create a multiple http sampler request
- and inside it create some delays

### For 50 users:

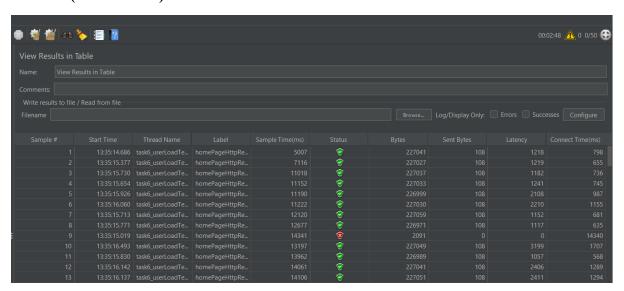


### For 100 users:

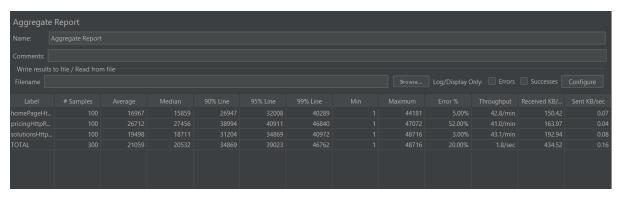


After ensuring these steps it will create load.

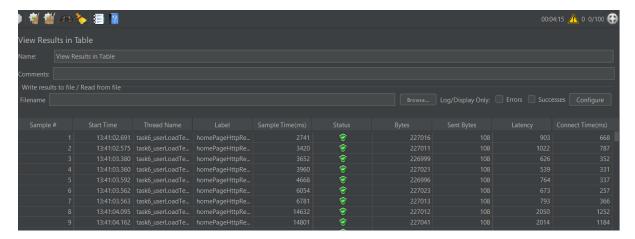
# Results: (for 50 users)



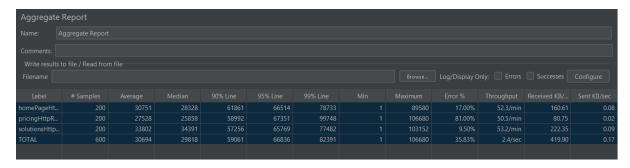
## **Aggregate report:**



### For 100 users:



# Aggregate report (100 users)



## My Observation:

I conducted load tests with 50 and 100 users to evaluate our system's performance. Here's what I observed:

### 1. Response Times:

- With 50 users, the home page loaded in approximately 158.59 ms, the pricing page in 274.56 ms, and the solutions page in 187.11 ms on average.
- As the number of users increased to 100, the response times also increased. The home page took around 283.28 ms, the pricing page took about 258.58 ms, and the solutions page took approximately 343.91 ms to load.

## 2. Throughput:

• The throughput for 50 users ranged from 0.683 to 0.719 requests/second, while for 100 users, it increased to about 0.840 to 0.887 requests/second.

### 3. Error Rates:

• The error rates for all requests were low, indicating that the system handled the load well without significant errors.

### 4. Conclusion:

- Overall, our system performed reasonably well under the tested load conditions, with response times and throughput remaining within acceptable limits for most requests.
- However, there may be areas for improvement, particularly for the solutions page, which showed slightly slower performance with increased user load.

These findings provide valuable insights into our system's performance and can help us make informed decisions to optimize its performance further.

### (In non-GUI)

In non-GUI or using cmd is more efficient in many ways:

- 1. **Efficiency:** CMD is more efficient for running large scale because it doesn't have any further load or overhead like GUI, also we can consume few resources and handle more threads and iterations.
- 2. **Headless Execution:** Command-line mode allows you to run JMeter tests on servers or machines without a graphical environment.
- 3. **Performance:** Command-line mode can potentially provide better performance for the same test plan compared to GUI mode, especially for tests with high loads or long durations.

### How we use non-GUI(cmd) for the Load test?

- 1. Go to cmd
- 2. Navigate to the Jmeter bin directory: cd /path/to/your/apache-jmeter/bin
- 3. Run the Jmeter test:

jmeter -n -t /path/to/your/test plan.jmx -l /path/to/your/results.jtl

- -n: This option tells JMeter to run the test in non-GUI mode.
- -t: Specify the path to your JMX test plan file.
- -l: Specify the path to save the results in JTL format.

```
C:\Users\amanv\Downloads\apache-jmeter-5.6.3\apache-jmeter-5.6.3\bin\ jmeter -n -t "C:\Users\amanv\Downloads\apache-jmeter-5.6.3\apache-jmeter-5.6.3\bin\tas k6_userLoadTesting.jmx" -l "C:\Users\amanv\Downloads\apache-jmeter-5.6.3\bin\tas k6_userLoadTesting.jmx" -l "C:\Users\and wall\be removed in a future release \text{WARN StatusConsoleListener The use of package scanning to locate plugins is deprecated and will be removed in a future release \text{WARN StatusConsoleListener The use of package scanning to locate plugins is deprecated and will be removed in a future release
```

### Result:

```
Creating summary>
Created the tree successfully using C:\Users\amanv\Downloads\apache-jmeter-5.6.3\apache-jmeter-5.6.3\bin\task6_userLoadTesting.jmx
Starting standalone test @ 2024 Mar 27 14:00:48 IST (1711528248014)
Waiting for possible Shutdown/StopTestNow/HeapDump/ThreadDump message on port 4445
summary + 5 in 00:00:12 = 0.4/s Avg. 4535 Min: 2411 Max. 6903 Err: 0 (0.00%) Active: 50 Started: 50 Finished: 0
summary + 47 in 00:00:30 = 1.6/s Avg: 15935 Min: 1909 Max: 32448 Err: 1 (2.13%) Active: 50 Started: 50 Finished: 0
summary + 47 in 00:00:30 = 2.5/s Avg: 17868 Min: 1 Max: 61948 Err: 1 (1.02%)
summary + 77 in 00:00:30 = 2.5/s Avg: 17868 Min: 1 Max: 61948 Err: 23 (29.8%) Active: 50 Started: 50 Finished: 0
summary = 129 in 00:01:12 = 1.8/s Avg: 16047 Min: 1 Max: 61948 Err: 24 (18.60%)
summary = 50 in 00:00:30 = 2.0/s Avg: 22596 Min: 4610 Max: 67293 Err: 12 (20.34%) Active: 47 Started: 50 Finished: 3
summary = 188 in 00:01:42 = 1.8/s Avg: 18514 Min: 1 Max: 67293 Err: 36 (19.15%)
summary + 72 in 00:00:30 = 2.4/s Avg: 18514 Min: 1 Max: 67293 Err: 36 (19.15%)
summary + 200 in 00:02:12 = 2.0/s Avg: 18662 Min: 1 Max: 67293 Err: 53 (20.38%)
summary + 40 in 00:00:22 = 1.8/s Avg: 18062 Min: 1 Max: 67293 Err: 53 (20.38%)
summary + 40 in 00:00:23 = 1.8/s Avg: 18080 Min: 1 Max: 67293 Err: 53 (20.38%)
summary + 00 in 00:00:23 = 1.8/s Avg: 18080 Min: 1 Max: 67293 Err: 53 (20.38%)
summary + 00 in 00:00:23 = 1.8/s Avg: 18080 Min: 1 Max: 67293 Err: 53 (20.38%)
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summary + 00 in 00:00:23 = 1.8/s Avg: 18080 Min: 1 Max: 67293 Err: 53 (20.38%)
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summary + 00 in 00:00:23 = 1.8/s Avg: 18080 Min: 1 Max: 67293 Err: 53 (20.38%)
summary + 00 in 00:00:23 = 1.8/s Avg: 18080 Min: 1
```

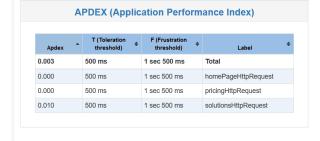
# For generate the report:

• Command: jmeter -g /path/to/your/results.jtl -o /path/to/your/report-folder

```
C:\Users\amanv\Downloads\apache-jmeter-5.6.3\apache-jmeter-5.6.3\bin>jmeter -g "C:\Users\amanv\Downloads\apache-jmeter-5.6.3\apache-jmeter-5.6.3\bin\result s1.jtl" -o "C:\Users\amanv\Downloads\apache-jmeter-5.6.3\apache-jmeter-5.6.3\bin\result s1.jtl" -o "C:\Users\amanv\Downloads\apache-jmeter-5.6.3\apache-jmeter-5.6.3\bin\result s1.jtl"-o "C:\Users\amanv\Downloads\apache-jmeter-5.6.3\bin\result s1.jtl"-o "C:\Users\amanv\Downloads\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\result s1.jtl"-o "C:\Users\amanv\Downloads\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache-jmeter-5.6.3\bin\apache
```

## This we get in the report folder-

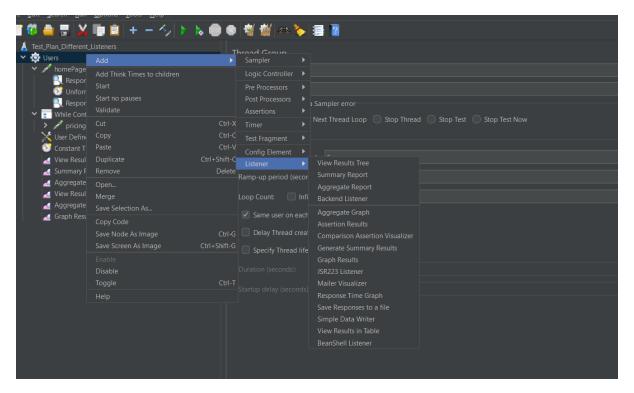






# 7. Run a test and use different Listeners (e.g., View Results Tree, Aggregate Report) to analyze and interpret the data collected during the test

How to create a listener?

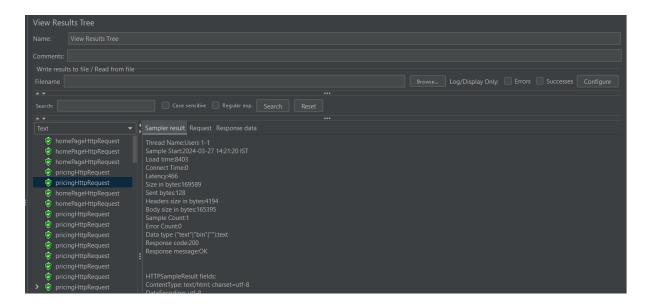


I have used different listeners for the better result optimization or analysis:

- 1. View result tree
- 2. Summary Report
- 3. Aggregate Report
- 4. View Result in Table
- 5. Aggregate Result
- 6. Graph Result

### 1. View Result Tree:

• I observe detailed information about each request and response in a tree-like structure, allowing me to examine the data exchanged between the client and server.



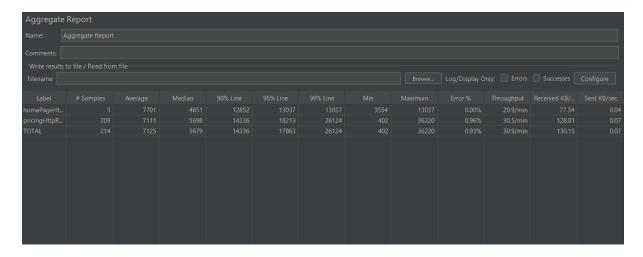
## 2. Summary Report:

• I observe a summary of the test results, including key metrics like average response time and error count, which I examine to understand the overall performance of the test.



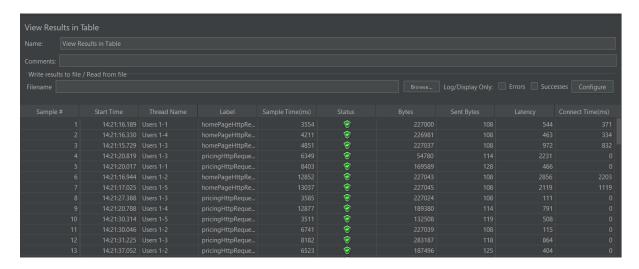
## 3. Aggregate Report:

• I observe aggregated data from all the samples, such as average response time and throughput, which I examine to get a comprehensive view of the test performance.



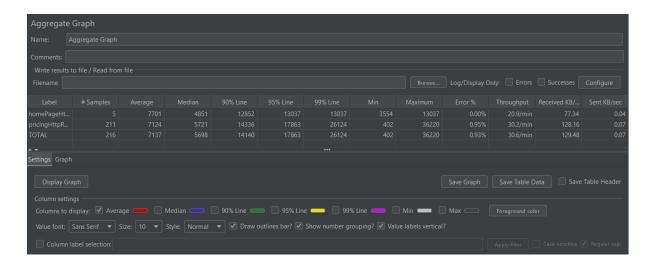
### 4. View Result in Table:

• I observe the test results in a tabular format, which I examine to analyze each sample's details like request URL, response code, and response time.



# 5. Aggregate Graph:

• observe a graphical representation of the aggregated results over time, which I examine to identify trends and patterns in the test performance.



# 6. Graph Results:

• I observe a graph showing the response times of each sample over time, which I examine to pinpoint any anomalies or areas of concern in the test execution.

