

# AutoDeploy: Dockerized Node.js Todo App CI/CD Pipeline

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# **Overview**

Developed a fully automated CI/CD pipeline for a Node.js Todo application hosted on an EC2 instance, utilizing Jenkins, CICD, Docker, Security group.

**EC2 Instance Setup**: Deployed and configured an EC2 instance to serve as the environment for the Todo application.

**Jenkins Integration**: Installed and configured Jenkins to automate build, test, and deployment processes. Integrated Jenkins with GitHub to enable automatic code fetching and execution.

**CI/CD Pipeline**: Created a Jenkins pipeline that automates the continuous integration and deployment of the Node.js-based Todo application, ensuring efficient and error-free updates.

**Dockerization**: Containerized the application using Docker, enabling consistent deployment across different environments and simplifying scalability.

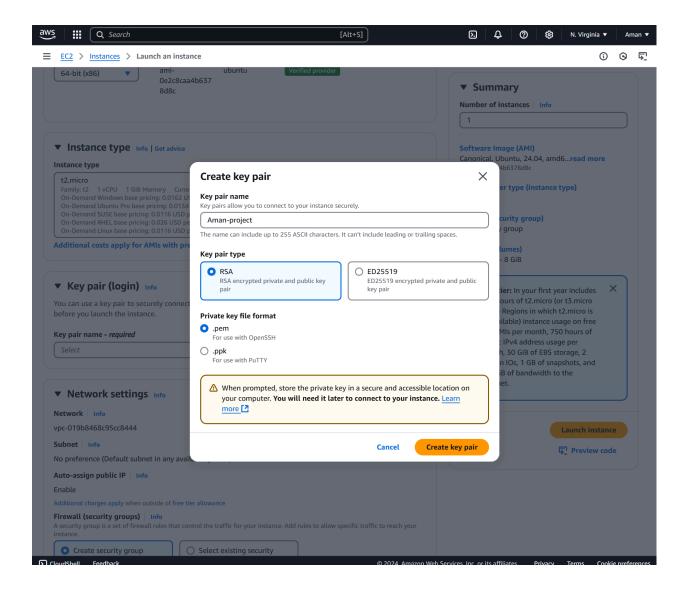
**Automated Deployment**: Established a seamless deployment process through Jenkins, automatically building Docker images and running containers, ensuring the application is always up-to-date.

**GitHub Webhook Setup**: Configured GitHub webhooks to trigger automatic deployments in Jenkins whenever changes are pushed to the repository, streamlining the update process.

**Outcome**: Successfully implemented a continuous deployment pipeline that allows for automatic application updates, with changes being deployed to the live application instantly upon code modification.

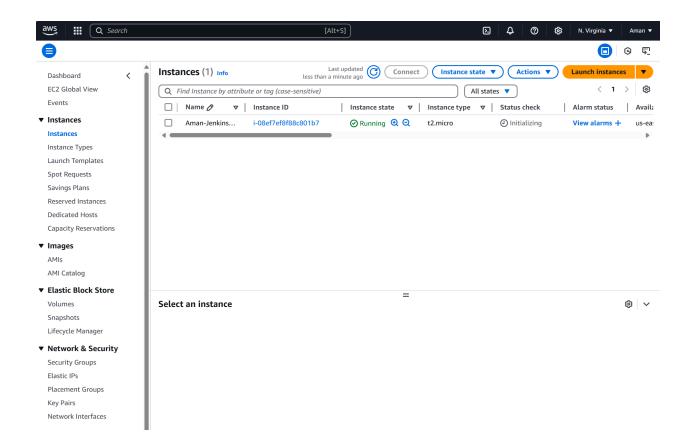
# 1) Creating EC2 Instance and Key Pair:

The first step in setting up the project was to launch an EC2 instance. After selecting the appropriate instance type, proceeded to create a key pair for secure login. Depending on the operating system, I chose either a .pem file for Linux or a .ppk file for Windows to enable SSH access.



# 2) Successfully Installed EC2 Instance:

At this stage, I successfully launched the EC2 instance, which will serve as the host for deploying my application.



# 3) Installing Jenkins on EC2:

To begin installing Jenkins, I first ensured that the Linux server was up to date by running the following command:

sudo apt update

- Since Jenkins is built using Java, I installed Java using the following command:

```
sudo apt install openjdk-17-jre
```

- Next, I added the Jenkins repository to the system's package list and installed Jenkins:

```
curl -fsSL https://pkg.jenkins.io/debian/jenkins.io.key | sudo tee /usr/share/keyrings/jenkins-keyring.asc > /dev/null echo deb [signed-by=/usr/share/keyrings/jenkins-keyring.asc] https://pkg.jenkins.io/debian binary/ | sudo tee /etc/apt/sources.list.d/jenkins.list > /dev/null sudo apt-get update sudo apt-get install jenkins
```

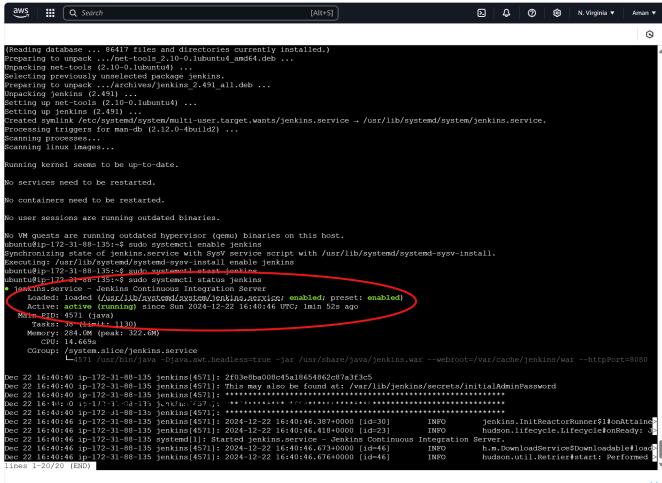
- I then enabled and started Jenkins to ensure it runs as a service:

```
sudo systemctl enable jenkins
sudo systemctl start jenkins
```

- Finally, I checked Jenkins' status to ensure it was running correctly. To retrieve the Jenkins initial admin password, I used the following command:

sudo systemetl status jenkins

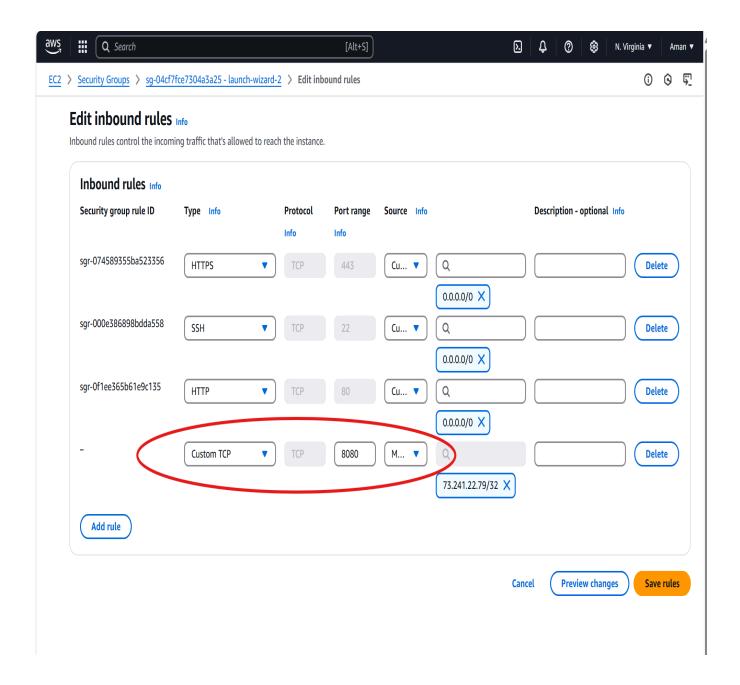
sudo cat /var/lib/jenkins/secrets/initialAdminPassword



i-08ef7ef8f88c801b7 (Aman-Jenkins-master)

#### 4) Configuring Security Groups for Jenkins:

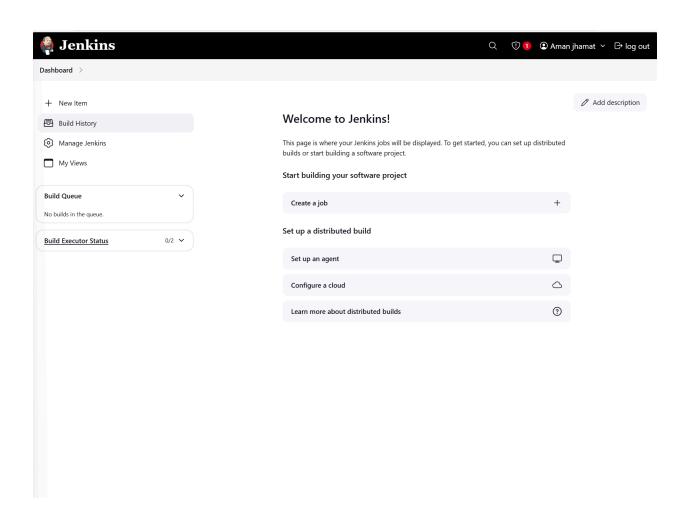
Jenkins runs on port 8080, I updated the EC2 security group to allow inbound traffic on port 8080 to ensure access to Jenkins from a browser.



# 5) Accessing Jenkins with Password Key:

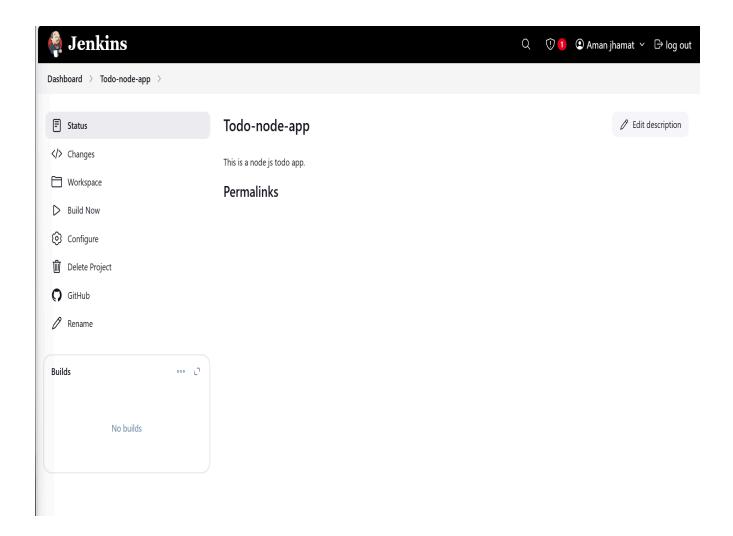
Upon accessing Jenkins at http://<your-ec2-ip>:8080, I was prompted to input the admin password. This key could be retrieved using the command:

sudo cat /var/lib/jenkins/secrets/initialAdminPassword



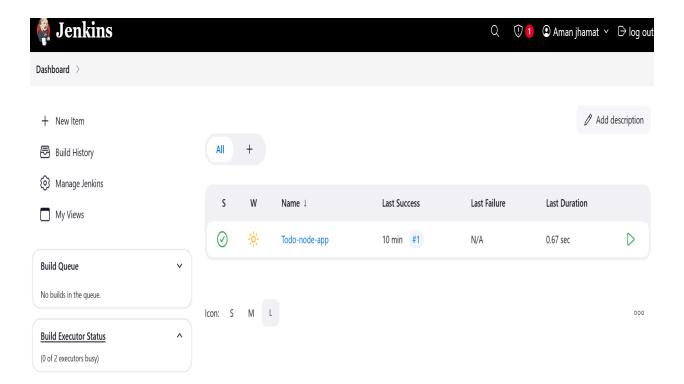
# 6) Connecting GitHub to Jenkins:

I configured Jenkins to connect with the GitHub repository, enabling Jenkins to automatically pull the latest code from GitHub as needed for continuous integration.



## 7) Creating a Jenkins CI/CD Pipeline:

Created a CI/CD pipeline in Jenkins, which is linked to the GitHub repository. By clicking the "Build" button, Jenkins initiated the process of fetching the latest code from GitHub and executing the necessary build, test, or deployment tasks as defined in the pipeline configuration.



# 8) Installing Node.js for Node.js Application:

Since the application is built with Node.js, I installed Node.js using the following command:

sudo apt install nodejs

I then installed the Node Package Manager (npm) to manage the project dependencies:

sudo apt install npm

### 9) Running the Node.js Application:

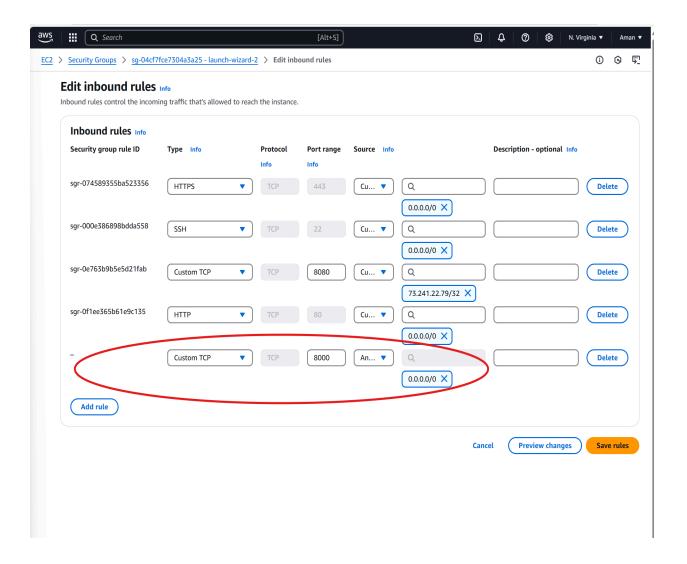
I successfully ran the uploaded Node.js application using the command:

#### node app.js

```
Q Search
          Error: EACCES: permission denied, mkdir '/var/lib/jenkins/workspace/Todo-node-app/node modules
          Error: EACCES: permission denied, mkdir '/var/lib/jenkins/workspace/Todo-node-app/node_modules'
[Error: EACCES: permission denied, mkdir '/var/lib/jenkins/workspace/Todo-node-app/node_modules']
errno: -13,
code: 'EACCES',
syscall: 'mkdir',
path: '/var/lib/jenkins/workspace/Todo-node-app/node_modules'
         The operation was rejected by your operating system. It is likely you do not have the permissions to access this file as the current user
          If you believe this might be a permissions issue, please double-check the permissions of the file and its containing directories, or try running the command again as root/Administrator.
lded 291 packages, and audited 292 packages in 10s
 packages are looking for funding run `npm fund` for details
  vulnerabilities (4 low, 1 moderate, 10 high, 5 critical)
  address issues that do not require attention, run:
 npm audit fix
  address all issues (including breaking changes), run:
  om audit fix --force
 n `npm audit` for details.
untu@ip-172-31-88-135:/var/lib/jenkins/workspace/Todo-node-app$ node app.js
    list running on http://0.0.0.0:8000
 i-08ef7ef8f88c801b7 (Aman-Jenkins-master)
```

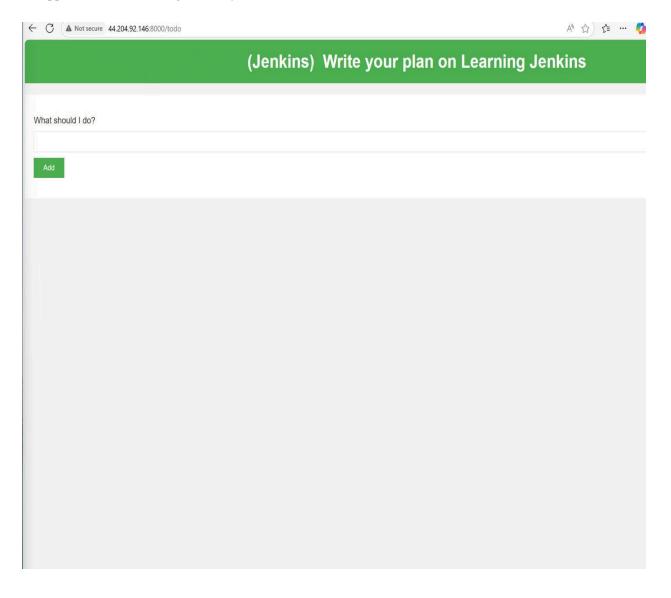
# 10) Configuring Security Group for Application:

To allow external traffic to reach the Node.js application running on port 8000, I updated the EC2 instance's security group settings to open port 8000 for inbound traffic.



# 11) Accessing Application in Browser:

I accessed the application in a web browser via the EC2 instance's public IP and port 8000, verifying that the application was running correctly.



# 12) Creating Dockerfile for Node.js Application:

To containerize the Node.js application, I created a Dockerfile that defines the setup for the application within a Docker container. The Dockerfile included the following:

FROM node:12.2.0-alpine
WORKDIR /app

COPY..

RUN npm install

**EXPOSE 8000** 

CMD ["node", "app.js"]

- The Docker image was built with the command:

docker build -t todo-node-app.

- Additionally, I granted the necessary permissions to run Docker commands:

sudo usermod -a -G docker \$USER

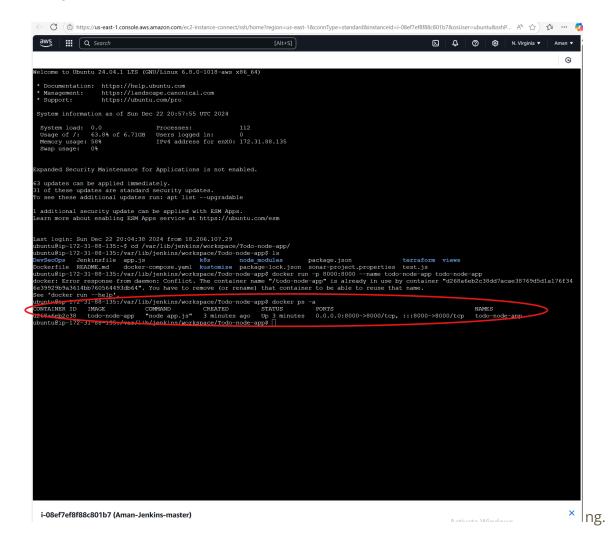
```
Q Search
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                                                                                                                (3)
 31 of these updates are standard security updates.
 To see these additional updates run: apt list --upgradable
 1 additional security update can be applied with ESM Apps.
 Learn more about enabling ESM Apps service at https://ubuntu.com/esm
 Last login: Sun Dec 22 19:43:50 2024 from 18.206.107.27
 ubuntu@ip-172-31-88-135:~$ cd /var/lib/jenkins/workspace/Todo-node-app/
 ubuntu@ip-172-31-88-135:/var/lib/jenkins/workspace/Todo-node-app$ ls
                             k8s
 DevSecOps README.md
Dockerfile app.js
                                    k8s package-lock.json
kustomize package.json
                                                                                terraform
                                                                                test.js
Jenkinsfile docker-compose.yaml node modules sonar-project.properties views ubuntu@ip-172-31-88-135:/var/lib/jenkins/workspace/Todo-node-app$ docker build . -t todo-node-app
              The legacy builder is deprecated and will be removed in a future releas
 DEPRECATI
              Install the buildx component to build images with BuildKit:
             https://docs.docker.com/go/buildx/
 Sending build context to Docker daemon 25.36MB
 Step 1/6 : FROM node:12.2.0-alpine
 12.2.0-alpine: Pulling from library/node
 e7c96db7181b: Pull complete
 a9b145f64bbe: Pull complete
 3bcb5e14be53: Pull complete
 Digest: sha256:2ab3d9a1bac67c9b4202b774664adaa94d2f1e426d8d28e07bf8979df61c8694
 Status: Downloaded newer image for node:12.2.0-alpine
  ---> f391dabf9dce
 Step 2/6 : WORKDIR /app
  ---> Running in 48f062c8237c
  ---> Removed intermediate container 48f062c8237c
  ---> d6863c99c679
 Step 3/6 : COPY . .
   ---> 364316dc5ad6
 Step 4/6 : RUN npm install
  ---> Running in b4700849d0b5
  ejs@2.7.4 postinstall /app/node modules/ejs
  node ./postinstall.js
 Thank you for installing EJS: built with the Jake JavaScript build tool (https://jakejs.com/)
 updated 291 packages and audited 291 packages in 7.975s
 found 28 vulnerabilities (6 low, 4 moderate, 15 high, 3 critical)
  run `npm audit fix` to fix them, or `npm audit` for details
  ---> Removed intermediate container b4700849d0b5
  ---> abceb11f4fa5
  Step 5/6 : EXPOSE 8000
  ---> Running in 1c4c03c603b2
  ---> Removed intermediate container 1c4c03c603b2
  ---> dfeb267ff6e2
 Step 6/6 : CMD ["node", "app.js"]
     -> Running in 8f7ed3d7a568
  ---> Removed intermediate container 8f7ed3d7a568
  ---> 5ff9416230a0
 Successfully built 5ff9416230a0
 Successfully tagged todo-node-app:latest
ubuntu@ip-172-31-88-135:/var/lib/jenkins/workspace/Todo-node-app$
```

## 13) Running the Docker Container:

After building the Docker image, I ran the container with the following command:

docker run -p 8000:8000 --name todo-node-app todo-node-app

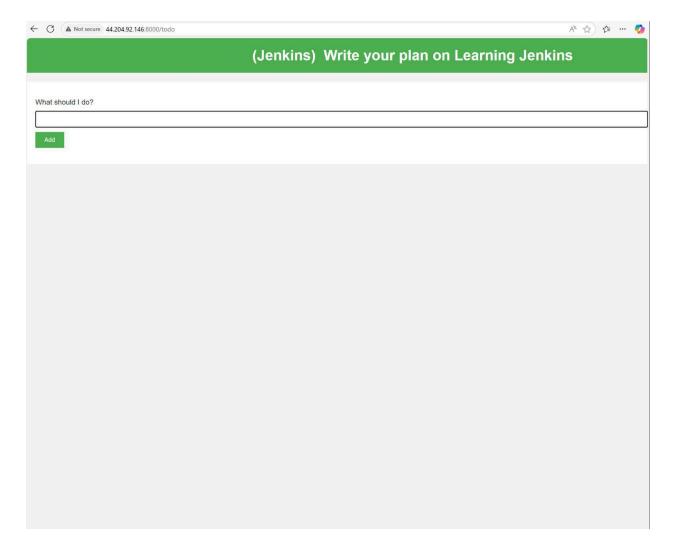
This command maps port 8000 on the host machine to port 8000 inside the container, allowing the application to be accessed via <a href="http://localhost:8000">http://localhost:8000</a>. I used docker ps -a to verify that the container was running.



# 14) Verifying Application is Running:

To verify the application was running correctly, I accessed it via a web browser at http://localhost:8000. Once confirmed, I stopped the container with the following command:

docker kill <container\_id>

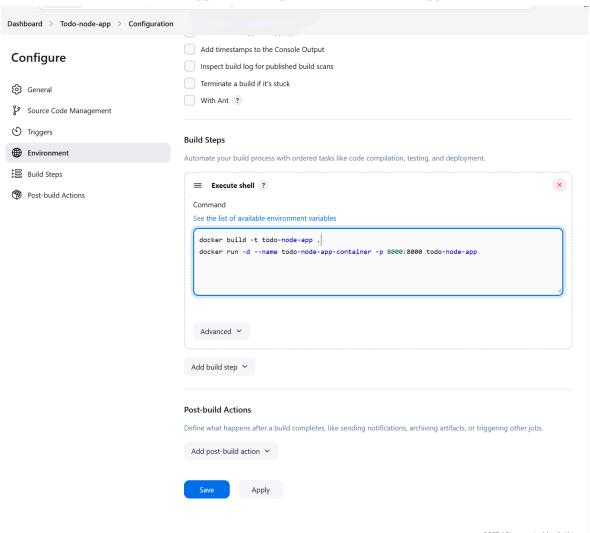


## 15) CI/CD Automation with Docker:

The Docker image was built and the container was deployed automatically as part of the CI/CD pipeline. The following commands were used to automate the process:

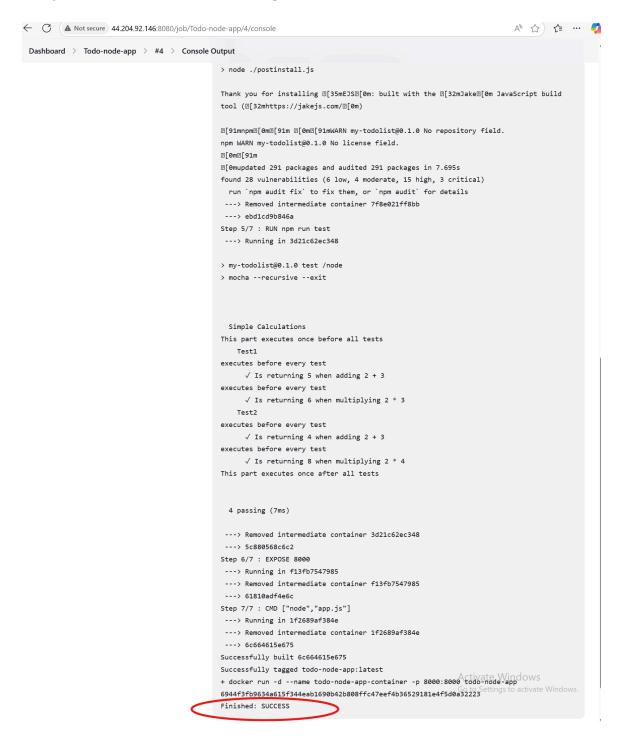
docker build -t todo-node-app.

docker run -d --name todo-node-app-container -p 8000:8000 todo-node-app



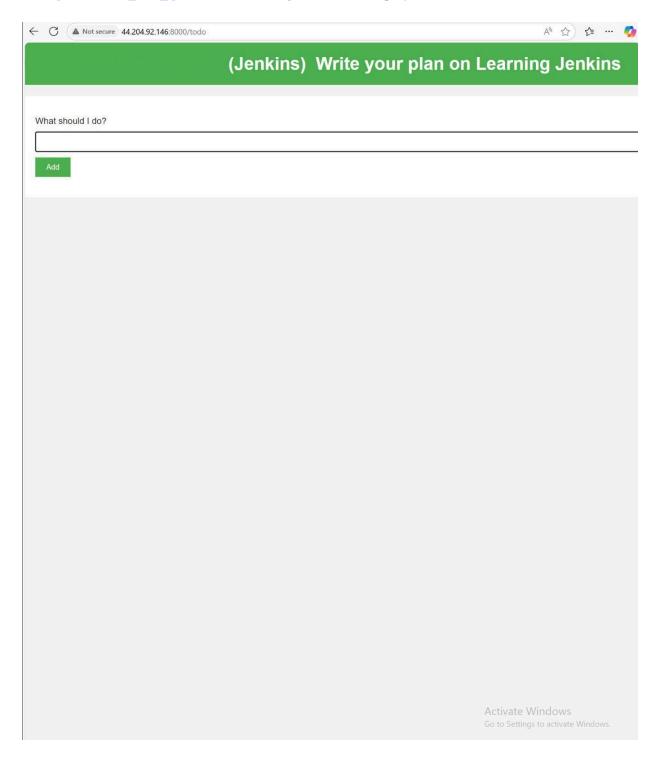
#### 15.1) Automating the Process with Jenkins:

By clicking "Build Now" in Jenkins, the CI/CD pipeline was triggered, automating the entire process of building and deploying the application. The build and deployment tasks were executed automatically through the Jenkins Execute Shell build step.



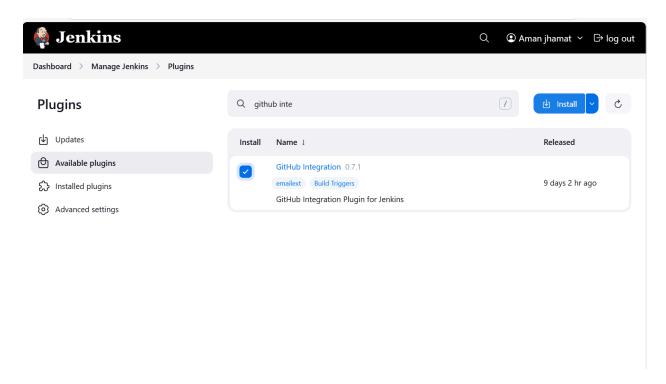
# 16) Confirming Successful Deployment:

After triggering the build and deployment through Jenkins, I verified that the application was accessible via <a href="http://<Jenkins\_host\_ip>:8000">http://<Jenkins\_host\_ip>:8000</a>, confirming a successful deployment.



# 17) Setting Up GitHub Webhooks for Auto Deployment:

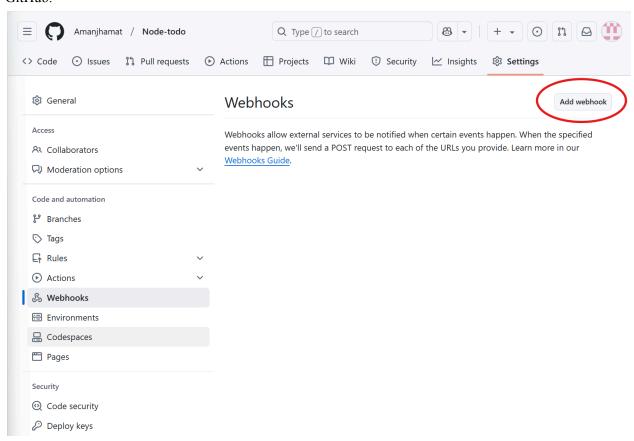
To automate the deployment whenever code changes were pushed to the GitHub repository, I set up a GitHub webhook. First, I installed the necessary plugin in Jenkins to integrate it with GitHub.



#### 17.1) Configuring GitHub Webhook:

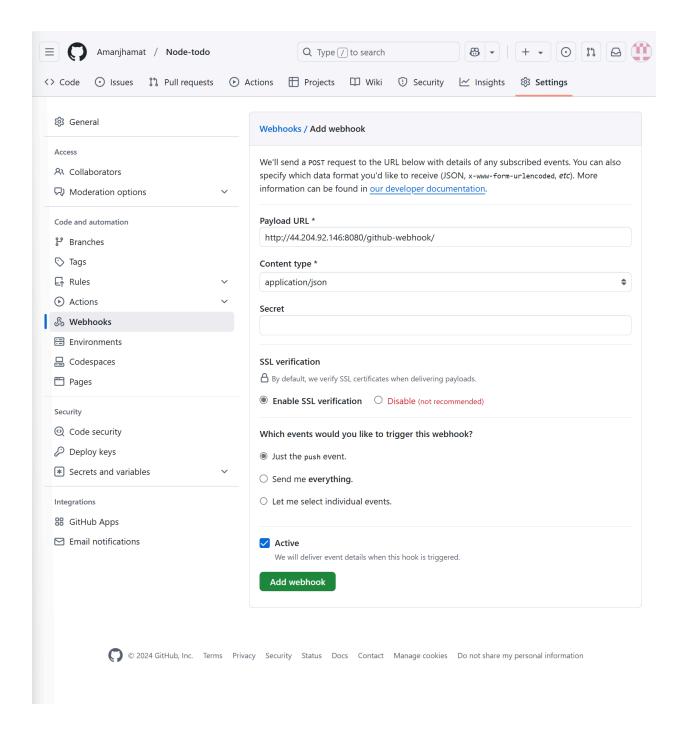
I went to the GitHub repository settings and added a webhook, ensuring the correct port was accessible. If needed, I updated the EC2 security group to allow inbound traffic from GitHub.

#### GitHub.



#### 17.2) Configuring Jenkins to Trigger Webhook:

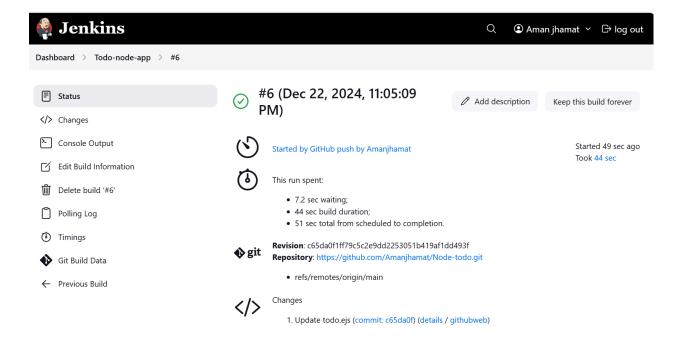
I then configured Jenkins to respond to GitHub webhook triggers by navigating to the Jenkins job configuration page. Under the "Build Triggers" section, I selected the "GitHub hook trigger for GITScm polling" option.



onfiguro	
onfigure	Triggers
General	Set up automated actions that start your build based on specific events, like code changes or scheduled times.
Source Code Management	Trigger builds remotely (e.g., from scripts) (?)
) Triggers	Build after other projects are built ?
Environment	Build periodically ?
_	GitHub Branches
Build Steps	GitHub Pull Requests ?
Post-build Actions	GitHub hook trigger for GITScm polling ?
	When Jenkins receives a GitHub push hook, GitHub Plugin checks to see whether the hook came from a GitHub repository which matches the Git repository defined in SCM/Git section of this job. If they match and this option is enabled, GitHub Plugin triggers a one-time polling on GITScm. When GITScm polls GitHub, it finds that there is a change and initiates a build. The last sentence describes the behavior of Git plugin, thus the polling and initiating the build is not a part of GitHub plugin.  (from GitHub plugin)
	Help for feature: Poll SCM
	Poll SCM ?
	Environment
	Configure settings and variables that define the context in which your build runs, like credentials, paths, and global parameters.
	Delete workspace before build starts
	Use secret text(s) or file(s) ?
	Add timestamps to the Console Output
	Inspect build log for published build scans
	Terminate a build if it's stuck
	With Ant ?
	Build Steps
	Automate your build process with ordered tasks like code compilation, testing, and deployment.
	≡ Execute shell ?     ×
	Command
	See the list of available environment variables
	docker build -t todo-node-app .  docker run -dname todo-node-app-container -p 8000:8000 todo anode Appdows

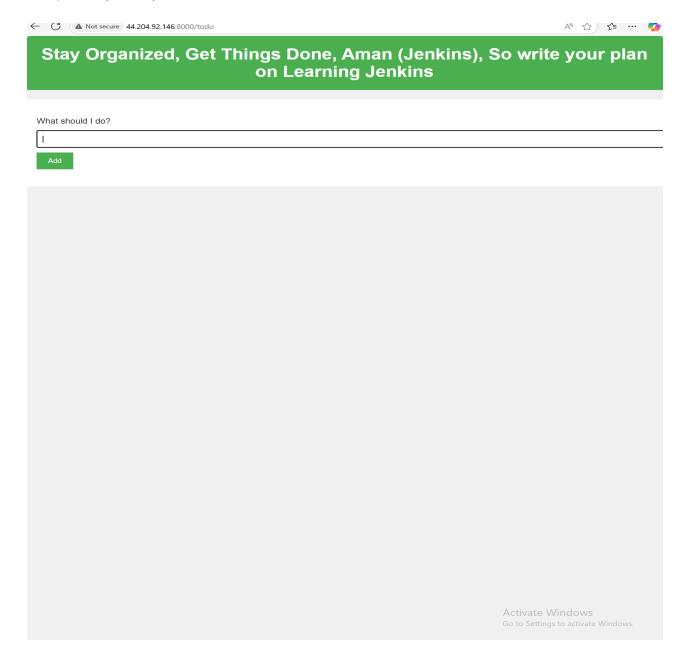
# 17.3) Testing the Webhook Integration:

After configuring the webhook, I made changes to the code, and Jenkins automatically detected the changes and triggered the deployment, as shown below.



## 18) Successful Auto Deployment After Code Changes:

The webhook integration worked successfully, and any changes made to the GitHub repository were automatically deployed, with the application reflecting the updated headline: "Stay Organized, Get Things Done, Aman (Jenkins).



Thank you,

Aman Jhamat