

## 2.2 Access Modifiers

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This section will guide you to:

- Create a Java project in your IDE
- Write a program in Java to verify the working of access modifiers

This lab has three subsections, namely:

- 2.2.1 Writing a program in Java to implement access modifiers
- 2.2.2 Executing the program and verifying how the access modifiers work
- 2.2.3 Pushing the code to your GitHub repositories

### Step 2.2.1: Writing a program in Java to implement access modifiers

There are two ways you can perform this step; you can create a new Java project, or you can create a new Java class in the existing project. It is preferable to create a new Java class in the existing project but feel free to explore the first option. The steps mentioned below will work once you create a project in Java.

- *Open Eclipse*
- *[Right click]* on the **src** folder of the project
- Select *New -> Java Class ->* Enter the filename (follow camelCasing)
- Execute the code below resolving the warning and errors due compatibility-related issues

```
//1. Class is having Default access modifier
class defAccessSpecifier
{
    void display()
    {
        System.out.println("You are using default access specifier");
    }
}

public class accessSpecifiers1 {

    public static void main(String[] args) {
        //default
        System.out.println("Default Access Specifier");
        defAccessSpecifier obj = new defAccessSpecifier();
        obj.display();
    }
}
```

```
//2. using private access specifiers
class priaccessspecifier
{
    private void display()
    {
        System.out.println("You are using private access specifier");
    }
}

public class accessSpecifiers2 {

    public static void main(String[] args) {
        //private
        System.out.println("Private Access Specifier");
        priaccessspecifier obj = new priaccessspecifier();
        //trying to access private method of another class
        //obj.display();
    }
}
```

```
//3. using protected access specifiers
package pack1;

public class proaccessspecifier {

    protected void display()
    {
        System.out.println("This is protected access specifier");
    }
}
```

```
//create another package
package pack2;

import pack1.*;

public class accessSpecifiers3 extends proaccessspecifier {

    public static void main(String[] args) {
        accessSpecifiers3 obj = new accessSpecifiers3 ();
        obj.display();
    }
}
```

```
//4. using public access specifiers
package pack1;

public class pubaccessspecifiers {

    public void display()
    {
        System.out.println("This is Public Access Specifiers");
    }
}

//create another package

package pack2;
import pack1.*;

public class accessSpecifiers4 {

    public static void main(String[] args) {

        pubaccessspecifiers obj = new pubaccessspecifiers();
        obj.display();

    }
}
```

### Step 2.2.2: Executing the program and verifying how the access modifiers work

Before you execute the program, check for syntactical corrections. If no errors are found, follow the steps mentioned below:

- **[Right click]** in the program space
- Select *Run As Java Application*

```
Default Access Specifier
You are using default access specifier
```

```
This is protected access specifier
```

```
This is Public Access Specifiers
```

### Step 2.2.3: Pushing the code to your GitHub repositories

Open your command prompt and navigate to the folder where you have created your files.

```
cd java_program
```

Initialize your repository using the following command:

```
git init
```

Add all the files to your git repository using the following command:

```
git add .
```

Commit the changes using the following command:

```
git commit . -m "Changes have been committed."
```

Push the files to the folder you initially created using the following command:

```
git push -u origin master
```