Geometric Dimensions

we will create a Java project

Go to File \rightarrow New \rightarrow project \rightarrow search for java \rightarrow Select on java project \rightarrow press next \rightarrow give name as <code>GeometryCalculator</code> \rightarrow click on finish button If it asks for open perspective-> click on open perspective You will see project on left side

> create a package

We will always create a package and then create a class A package is a collection of java class

Go to your Project Phase1-JavaPrograms \rightarrow open the project \rightarrow Right click on src folder \rightarrow select New \rightarrow select Package \rightarrow give the package name as "calculator" \rightarrow click on finsih

> create a java class

Select the package \rightarrow right click \rightarrow new \rightarrow select class \rightarrow class wizard will open \rightarrow give name of class as practice_cal -> select the checkbox for public static void main(string[] argos) \rightarrow and click on finish button

- 1. Create a Java project in Eclipse.
- 2. Create a package inside the Java project, for example, geometry.
- 3. Create the following classes:

```
Shape.java (Parent Class)
Rectangle.java (Child Class)
Circle.java (Child Class)
Triangle.java (Child Class)
GeometryMain.java (Main Class)
```

Shape.java: It is Parent class.

Rectangle.java: It is a child which is extended by ites parent class Shape

```
🖹 💲 🖁 🗖 🗓 Shape.java 📝 Rectangle.java 🗶
Package Explorer X

▼ 

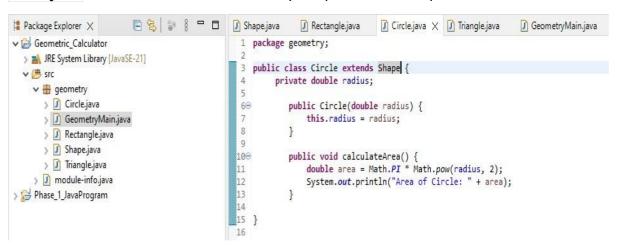
Geometric_Calculator

Geometric_Cal
                                                                                                                                                                                                                                                     package geometry;
         > M JRE System Library [JavaSE-21]
                                                                                                                                                                                                                                                     public class Rectangle extends Shape {
        private double length;

→ ⊕ geometry

                                                                                                                                                                                                                                                                        private double width;
                                                                                                                                                                                                                                        5
                               >  Rectangle.java
                                                                                                                                                                                                                                         6
                                > I Shape.java
                                                                                                                                                                                                                                        70
                                                                                                                                                                                                                                                                         public Rectangle(double length, double width) {
                                                                                                                                                                                                                                                                                            this.length = length;
                     > I module-info,java
                                                                                                                                                                                                                                        9
                                                                                                                                                                                                                                                                                            this.width = width;
> 📂 Phase_1_JavaProgram
                                                                                                                                                                                                                                      10
                                                                                                                                                                                                                                      11
                                                                                                                                                                                                                                                                       public void calculateArea() {
                                                                                                                                                                                                                                     120
                                                                                                                                                                                                                                                                                            double area = length * width;
                                                                                                                                                                                                                                                                                            System.out.println("Area of Rectangle: " + area);
                                                                                                                                                                                                                                     14
                                                                                                                                                                                                                                    15
                                                                                                                                                                                                                                     16
                                                                                                                                                                                                                                   17 }
                                                                                                                                                                                                                             18
```

Circle.java: It is a child which is extended by ites parent class Shape



Triangle.java: It is a child which is extended by ites parent class Shape

```
🖹 😓 🐉 🖁 🗖 🗓 Shape.java 📝 Rectangle.java 📝 Circle.java
☐ Package Explorer ×
                                                                                                   ☑ Triangle.java X ☑ GeometryMain.java
∨ 👺 Geometric_Calculator
                                                        package geometry;
  > JRE System Library [JavaSE-21]
                                                        public class Triangle extends Shape {
  ∨ 🕭 src
                                                             private double base;

→ ∰ geometry

                                                      5
                                                             private double height;
       > D Circle.java
       > J GeometryMain.java
                                                      79
                                                             public Triangle(double base, double height) {
                                                      8
                                                                 this.base = base;
       > D Rectangle.java
                                                                 this.height = height;
                                                     9
       > 🚺 Shape.java
                                                     10
       > 🚺 Triangle.java
                                                     11
    > I module-info.java
                                                             public void calculateArea() {
    double area = 0.5 * base * height;
                                                     129
> 3 Phase_1_JavaProgram
                                                     13
                                                                  System.out.println("Area of Triangle: " + area);
                                                    15
                                                   17 }
```

GeometryMain.java:

Make sure to run <code>GeometryMain.java</code> as the main class. This program demonstrates the basic structure you can use for your project and meets the specified requirements. You can customize and expand it according to your specific needs.

```
Shape.java

☑ Rectangle.java

                                 J Circle.java
                                                J Triangle.java
                                                                1 package geometry;
 2 import java.util.ArrayList;
 4 public class GeometryMain {
 50
        public static void main(String[] args) {
 6
            ArrayList<Shape> shapes = new ArrayList<>();
 7
 8
           shapes.add(new Rectangle(5, 10));
            shapes.add(new Circle(7));
 9
10
            shapes.add(new Triangle(4, 6));
 11
 12
            try {
                for (Shape shape : shapes) {
13
14
                    shape.displayArea();
                    if (shape instanceof Rectangle) {
15
16
                        ((Rectangle) shape).calculateArea();
17
                    } else if (shape instanceof Circle) {
18
                        ((Circle) shape).calculateArea();
19
                    } else if (shape instanceof Triangle) {
 20
                        ((Triangle) shape).calculateArea();
 21
 22
                    System.out.println("----");
23
24
            } catch (Exception e) {
25
                System.out.println("An error occurred: " + e.getMessage());
            } finally {
26
27
                System.out.println("Finally block executed.");
 28
29
        }
30
31 }
32
```

OUTPUT:

```
Problems @ Javadoc Declaration Console X Coverage

<terminated Secondary Main [Java Application] C:\Users\
This is the parent class.

Area of Rectangle: 50.0

This is the parent class.

Area of Circle: 153.93804002589985

This is the parent class.

Area of Triangle: 12.0

Finally block executed.
```

Copy the path from Eclipse and paste it in command promt

- 1. cd C:\Users\Samyak\eclipse-workspace\Geometric_Calculator
- 2. git init
- **3.** git status
- 4. git add.
- 5. git commit -m "done"
- 6. git

 $\verb|remoteaddorigingit@github.com:Aman_kesarwani21/Practice02_GeometryCalculator.git|\\$

7. git push origin master