Showing all 6 activity cycles in the application.

```
MainActivity.iava:
package com.example.my_application; import static android.widget.Toast.makeText; import
 androidx.appcompat.app.AppCompatActivity;
import android.content.Context; import android.os.Bundle; import android.view.View; import android.webkit.WebView;
import android.webkit.WebViewClient; import android.widget.Button; import android.widget.EditText; import
android.widget.ImageButton; import android.widget.ImageView; import android.widget.TextView; import android.widget.Toast; public class MainActivity extends AppCompatActivity {
Button bt_p,bt_n; ImageView iv; boolean flag;
int\ images[] = \{R.drawable.\_1,\ R.drawable.\_2, R.drawable.\_3, R.drawable.\_4\};\ int\ i=0;
@Override
protected void onCreate(Bundle savedInstanceState) { super.onCreate(savedInstanceState);
setContentView(R.layout.activity main);
Context context = getApplicationContext(); CharSequence text = "App just created";
 int duration = Toast.LENGTH SHORT;
Toast toast = makeText(context, text, duration); toast.show();
iv = (ImageView) findViewById(R.id.img); bt_p = (Button) findViewById(R.id.button_previous);
bt_n = (Button) findViewById(R.id.button_next); flag = true;
bt_p.setOnClickListener(new View.OnClickListener() {
\textit{public void} \ \textit{onClick(View view)} \ \{ \ \textit{i} = \textit{(i-1)} \ \% \ \textit{images.length}; \ \textit{if(i<0)} \ \textit{i} \ \textit{+= images.length}; \ \textit{onclick(View view)} \ \textit{interpretation} \ \textit{interpre
 iv.setImageResource(images[i]);
\textbf{bt\_n}.setOnClickListener(\textbf{new}\ View.OnClickListener()\ \{
              @Override
public void onClick(View view) { i = (i+1) % images.length; iv.setImageResource(images[i]);
}});
WebView\ myWebView = (WebView)\ findViewById(R.id. \textbf{webview});
myWebView.loadUrl("https://amazon.com"); myWebView.getSettings().setJavaScriptEnabled(true);
 myWebView.setWebViewClient(new WebViewClient());
@Override protected void onStart() { super.onStart();
Context context = getApplicationContext(); CharSequence text =
 "App just started !"; int duration = Toast.LENGTH_SHORT;
 Toast toast = makeText(context, text, duration); toast.show();
             }@Override protected void onResume() { super.onResume();
Context context = getApplicationContext(); CharSequence text = "App just Resumed";
 int duration= Toast.LENGTH_SHORT;
Toast toast = makeText(context, text, duration); toast.show();
@Override protected void onPause() { super.onPause();
Context context = getApplicationContext(); CharSequence text = "App just Paused";
 int duration =Toast.LENGTH_SHORT;
Toast toast = makeText(context, text, duration); toast.show();
@Override protected void onRestart() { super.onRestart();
Context context = getApplicationContext(); CharSequence text = "App just Restarted";
int duration = Toast.LENGTH_SHORT;
Toast toast = makeText(context, text, duration); toast.show();
@Override protected void onStop() { super.onStop();
Context context = getApplicationContext(); CharSequence text = "App just Stopped";
 int duration Toast.LENGTH_SHORT;
 Toast toast = makeText(context, text, duration); toast.show();
 @Override protected void onDestroy() { super.onDestroy();
Context context = getApplicationContext(); CharSequence text = "App just Destroyed";
int duration = Toast.LENGTH SHORT;
To a st\ to a st\ =\ make Text(context,\ text,\ duration);\ to a st. show();
```

. Make a Media player Code:

```
MainActivity.java:
package com.example.ankit_application;
import androidx.appcompat.app.AppCompatActivity;
import android.media.MediaPlayer; import android.os.Bundle;
import android.view.View; import android.widget.Button;
import android.widget.TextView; import android.widget.Toast
public class MainActivity extends AppCompatActivity
// Media player program int startTime =0;
int stopTime =0;
int forwardTime = 5000;
int backgroundTime = 5000;
int currentpos = 0:
MediaPlayer mediaPlayer, mediaPlayerNew;
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main);
mediaPlayer = MediaPlayer.create(this, R.raw.song);
mediaPlayerNew = MediaPlayer.create(this, R.raw.song);
TextView songTitle = findViewByld(R.id.song_name);
songTitle.setText("Marylin manson song");
Button play = findViewById(R.id.play);
play.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) { Toast.makeText(getApplicationContext(), "Playing Song",
Toast.LENGTH_SHORT).show();
mediaPlayer.start();
Button pause = findViewBvId(R.id.pause):
pause.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) {
Toast.makeText(getApplicationContext(), "Pausing Song",
Toast.LENGTH_SHORT).show();
mediaPlayer.pause();
Button forward = findViewById(R.id.forward);
forward.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) {
currentpos = mediaPlayer.getCurrentPosition();
if((currentpos+forwardTime)<=(stopTime =
mediaPlayer.getDuration())){
mediaPlayer.seekTo(currentpos+forwardTime);
Toast.makeText(getApplicationContext(), "Forwarding the Song", Toast.LENGTH_SHORT).show();
Button rewind = findViewById(R.id.rewind);
rewind.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) {
currentpos = mediaPlayer.getCurrentPosition();
if((currentpos-backgroundTime) >= 0){
  mediaPlayer.seekTo(currentpos+backgroundTime);
Toast.makeText(getApplicationContext(), "Rewinding the Song", Toast.LENGTH_SHORT).show();
Button stop = findViewById(R.id.stop);
stop.setOnClickListener(new\ View.OnClickListener()\ \{
@Override
public void onClick(View view) {
Toast.makeText(getApplicationContext(), "Stopping Song", Toast.LENGTH_SHORT).show();
mediaPlayer.stop();
mediaPlayer = mediaPlayerNew;
Button restart = findViewById(R.id.restart);
restart.set On Click Listener (new \ View. On Click Listener () \ \{
@Override
public void onClick(View view) {
Toast.makeText(getApplicationContext(), "Restarting the Song", Toast.LENGTH_SHORT).show();
mediaPlayer.seekTo(0);
mediaPlayer.start();
}});
}
```

1. (a) Demonstrating explicit intents Code:

```
package com.example.my_application; import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent; import android.os.Bundle; import android.view.View; import android.widget.Button; import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity { int sum = 0;
@Override
{\it protected\ void\ onCreate} ({\it Bundle\ savedInstanceState})
{ super.onCreate(savedInstanceState); setContentView(R.layout.activity_main);
Button button = (Button) findViewByld(R.id.button);
Intent intent = new Intent(this, MainActivity2.class);
EditText e1 = (EditText) findViewById(R.id.editTextNumber);
EditText e2 = (EditText) findViewById(R.id.editTextNumber2);
button.setOnClickListener(new View.OnClickListener() {
         @Override
public void onClick(View view) {
sum = Integer.parseInt(e1.getText().toString()) +
Integer.parseInt(e2.getText().toString());
intent.putExtra("ans", sum); startActivity(intent);
}});
}}
MainActivity2.java:
package com.example.my_application;
{\bf import}\ {\bf androidx.appcompat.app.AppCompatActivity;}
import android.content.Intent; import android.os.Bundle;
{\bf import} \ {\bf android.widget. Text View; import} \ {\bf android.widget. Toast;}
public class MainActivity2 extends AppCompatActivit{
@Override
protected void onCreate(Bundle savedInstanceState) { super.onCreate(savedInstanceState); setContentView(R.layout.activity_main2); Bundle extras = getIntent().getExtras(); int sum = extras.getInt("ans");
Toast.makeText(this, "The sum is "+sum, Toast.LENGTH_SHORT).show();
TextView t1 = (TextView) findViewById(R.id.textView6);
t1.setText("The sum is "+sum);
}
```

```
2. Make a calculator app.
MainActivity.java:
 Package com.example.my_application; import androidx.appcompat.app.AppCompatActivity;
 \textbf{import} \ \text{android.os.Bundle}; \textbf{import} \ \text{android.view.View}; \textbf{import} \ \text{android.widget.EditText};
  \textbf{public class} \ \mathsf{MainActivity} \ \textbf{extends} \ \mathsf{AppCompatActivity} \ \{
 boolean isNewOp = true; EditText ed1;
String op, oldNumber;
@Override
\textbf{protected void} \ on Create (Bundle \ saved Instance State) \ \{ \ \textbf{super}. on Create (saved Instance State); \ and \ an extension of the saved Instance State) \ \}
   setContentView (R.layout. \textit{activity\_main});
 ed1 = findViewById(R.id.editText);
, public void numberEvent(View view){ if(isNewOp) ed1.setText(""); isNewOp = false;
String number = ed1.getText().toString(); switch(view.getId()){
 case R.id.but 1:
   number += "1";
  break:
 case R.id.but_2:
               number += "2";
break;
  case R.id.but_3:
                number += "3";
case R.id.but_4: number += "4"; break; case R.id.but_5: number += "5";break;
case R.id.but_6: number += "6";break;
case R.id.but_7: number += "7"; break;
case R.id.but_7: number += "7"; break;
case R.id.but_8: number += "8"; break;
case R.id.but_9: number += "9"; break;
case R.id.but_0: number += "0"; break;
case R.id.but_dot: number += "."; break;
case R.id.but_plus_minus: number += "-"+number; break;
} ed1.setText(number);
public void operatorEvent(View view){
isNewOp = true; oldNumber = ed1.getText().toString();
 switch(view.getId())
case R.id.but_divide: op = "/"; break;
case R.id.but_star: op = "*"; break;
   case R.id.but_plus: op = "+";
  \label{eq:break} \textbf{break}; \textbf{case} \ \textbf{R.id.but\_minus: op = "-"; break;}
}}
  public void equalEvent(View view){
String newNumber = ed1.getText().toString();
double result = 0.0;
  switch(op)\{
   case "+": result = Double.parseDouble(oldNumber)+
 Double.parseDouble(newNumber);
break;
case "-":
 result = Double. parseDouble ({\bf oldNumber}) - \\
Double.parseDouble(newNumber);
break;
case "*":
result = Double.parseDouble(oldNumber) *
 Double. \textit{parseDouble} (newNumber);
  break:
result = Double.parseDouble(oldNumber) / Double.parseDouble(newNumber);
 break;
 ed1.setText(result+"");
public void acEvent(View view){ ed1.setText("0"); isNewOp = true;
 \textbf{public void} \ percent Event (View \ view) \{ \ \textbf{double} \ no = Double. \\ \textit{parseDouble} (\textbf{ed1}. get Text(). to String()) / 100; \\ \textbf{double} \ no = Double. \\ \textbf{double} \ no = Dou
 ed1.setText(no+"");
  isNewOp = true;
}}
```