

Maze Solving Robot using Arduino <u>Uno</u>

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Maze Solving Robot using Arduino Uno

Overview, Components, Uses, and Future Impact

Introduction

• Maze solving robots are autonomous machines designed to find the optimal path through a maze using sensors and algorithms. They are widely used in robotics education, competitions, and research.

Purpose to Build

- - Learn embedded systems and sensor integration
- Understand pathfinding and obstacle avoidance algorithms
- Enhance problem-solving and programming skills
- Serve as a base for more advanced robotic applications

Key Points

- Uses sensors to detect walls and navigate paths
- Controlled by Arduino Uno for decision making
- Efficient algorithm implementation (like Left/Right-hand rule)
- - Real-time path correction based on sensor input

Components Required

- - Arduino Uno
- - 3 Ultrasonic Sensors
- L298N Motor Driver Module
- DC Gear Motors (4)
- Robot Chassis
- Battery Pack (for power supply)
- - Jumper Wires and Breadboard
- Wheels and Casters

Uses of Maze Solving Robot

- Educational tool for robotics and coding
- Pathfinding demonstrations in robotics competitions
- Rescue and exploration missions in unknown terrains
- - Development platform for autonomous vehicle systems

Impact on Future Environment

- - Encourages green, automated transport systems
- - Enhances robotics research and smart navigation
- - Reduces human risk in hazardous area exploration
- Promotes innovation in AI-powered mobility solutions

Programming language use



```
// Motor pins
#define IN1 8
#define IN2 9
#define IN3 10
#define IN4 11
// Ultrasonic sensor pins
#define trigFront 7
#define echoFront 6
#define trigLeft 5
#define echoLeft 4
#define trigRight 3
#define echoRight 2
```

```
long getDistance(int
trigPin, int echoPin) {
 digitalWrite(trigPin, LOW);
 delayMicroseconds(2);
 digitalWrite(trigPin,
HIGH);
 delayMicroseconds(10);
 digitalWrite(trigPin, LOW);
 long duration =
pulseIn(echoPin, HIGH,
20000);
long distance = duration *
0.034 / 2; return (distance == 0 | |
distance > 400) ? 400:
distance;}
```

```
void moveForward() {
digitalWrite(IN1, HIGH);
digitalWrite(IN2, LOW);
digitalWrite(IN3, HIGH);
digitalWrite(IN4, LOW);
void turnLeft() {
digitalWrite(IN1, LOW);
digitalWrite(IN2, HIGH);
digitalWrite(IN3, HIGH);
 digitalWrite(IN4, LOW);
void turnRight()
   digitalWrite(IN1, HIGH); digitalWrite(IN2, LOW);
   digitalWrite(IN3, LOW); digitalWrite(IN4, HIGH);}
void stopMotors() {
   digitalWrite(IN1, LOW); digitalWrite(IN2, LOW);
  digitalWrite(IN3, LOW); digitalWrite(IN4, LOW);
```

```
void stopMotors() {
  digitalWrite(IN1, LOW); digitalWrite(IN2, LOW);
  digitalWrite(IN3, LOW); digitalWrite(IN4, LOW);
void setup() {
  pinMode(IN1, OUTPUT);
  pinMode(IN2, OUTPUT);
  pinMode(IN3, OUTPUT);
  pinMode(IN4, OUTPUT);
pinmode(trigFront, OUTPUT);
pinMode(echoFront, INPUT);
pinMode(trigLeft, OUTPUT);
pinMode(echoLeft, INPUT);
pinMode(trigRight, OUTPUT);
pinMode(echoRight, INPUT);
   Serial.begin(9600);
```

```
void loop() {
  long front = getDistance(trigFront, echoFront);
  long left = getDistance(trigLeft, echoLeft);
  long right = getDistance(trigRight, echoRight);
  Serial.print("F: "); Serial.print(front);
  Serial.print(" L: "); Serial.print(left);
  Serial.print(" R: "); Serial.println(right);
  if (front > 20) { moveForward(); }
  else if (left > right) { turnLeft();
    delay(400); } else { turnRight();
    delay(400); } delay(100);}
```

```
long getDistance(int
trigPin, int echoPin) {
digitalWrite(trigPin, LOW);
delayMicroseconds(2);
digitalWrite(trigPin,
HIGH); delayMicroseconds(10);
digitalWrite(trigPin, LOW);
```

Project-Image







