* Window Object
→ Window is a global Object.
→ Represented by Browser Window.
→ Window have - DOM, BOM, JS CORE

* DOM
→ Document Object Model
→ JS Convert all the code in JS Object is called DOM.
→ console.log(document, body)
∴ prints body.

* BOM
→ It allows browser to communicate with browser, Other than Content.
→ Example → alert()

* Fetch Element in JS
① document.getElementById("...");
   → It returns a single object
   → It is called on document.

② document.getElementsByClassName()
   → Return multiple Object.

③ document.getElementsByTagName()
   → Both method (class & tag Name) use document object
   → Both return multiple Items

P.T.O

→ The list return is not an
Array,

* $0
Returns the most recently selected
element or Javascript Object.

(5' querySelector ()
↳ we can give className by . and
id name (#), tagName.
↳ It return single object

(6' querySelectorAll
↳ It return multiple objects.

* Update Existing Content

→ .innerHTML ← get/set content
fetch all descendend

→ .outerHTML

→ .textContent ⎱ get/set text content.
→ .innerText ⎰

↳ hidden element not present
hidden element present.

* Adding New Element/Content

→ .createElement (elementName);
and append it by →
↳ : parent.appendChild (newEle);
↳ It always add in last.

Priutomsh
& Patil

* Insert Adjacent HTML

↪ Insert node at specified position.

→ Can be inserted at 4 position

(i) beforebegin   (ii) afterbegin

(iii) before end   (iv) after end

```
// before begin
<p>
    //after begin
    <div> — <div>
    // before end
</p>
    // after end
```

} This is all for p tag

* Remove Element

→ use . remove~~Element~~ ()

→ Opposite of appendChild ()

→ parent Element

→ The child element to remove

* Changing Css Style

(i) . style   (ii) . cssText   (iii) . setAttribute

(iv) . className   (v) . classList

↪ **.style**

↪ ~~change~~ It styles only element at a time

* .~~class~~cssText

→ add multiple Css Property in a one line.

ex→ ele.style.cssText : ' — ';