

main.c



Run

Output

Clear

```
1 // QUESTION 2 //
2
3 // Online C compiler to run C program online
4 #include <stdio.h>
5 int main() {
6     float hourlyWage, totalWages;
7     int hoursWorked;
8     printf("Enter the hourly wage: ");
9     scanf("%f", &hourlyWage);
10    printf("\n Enter the number of hours worked: ");
11    scanf("%d", &hoursWorked);
12    if (hoursWorked <= 30) {
13        totalWages = hourlyWage * hoursWorked;
14    }
15    else {
16        totalWages = hourlyWage * 30;
17        totalWages += (hoursWorked - 30) * (hourlyWage * 2);
18        printf("Weekly wages: %.2f\n", totalWages);
19        return 0;
20    }
21 }
```

```
/tmp/YKygx6SzCo.o
Enter the hourly wage: 500
Enter the number of hours worked: 40
Weekly wages: 25000.00
```




BOOK NOW

main.c

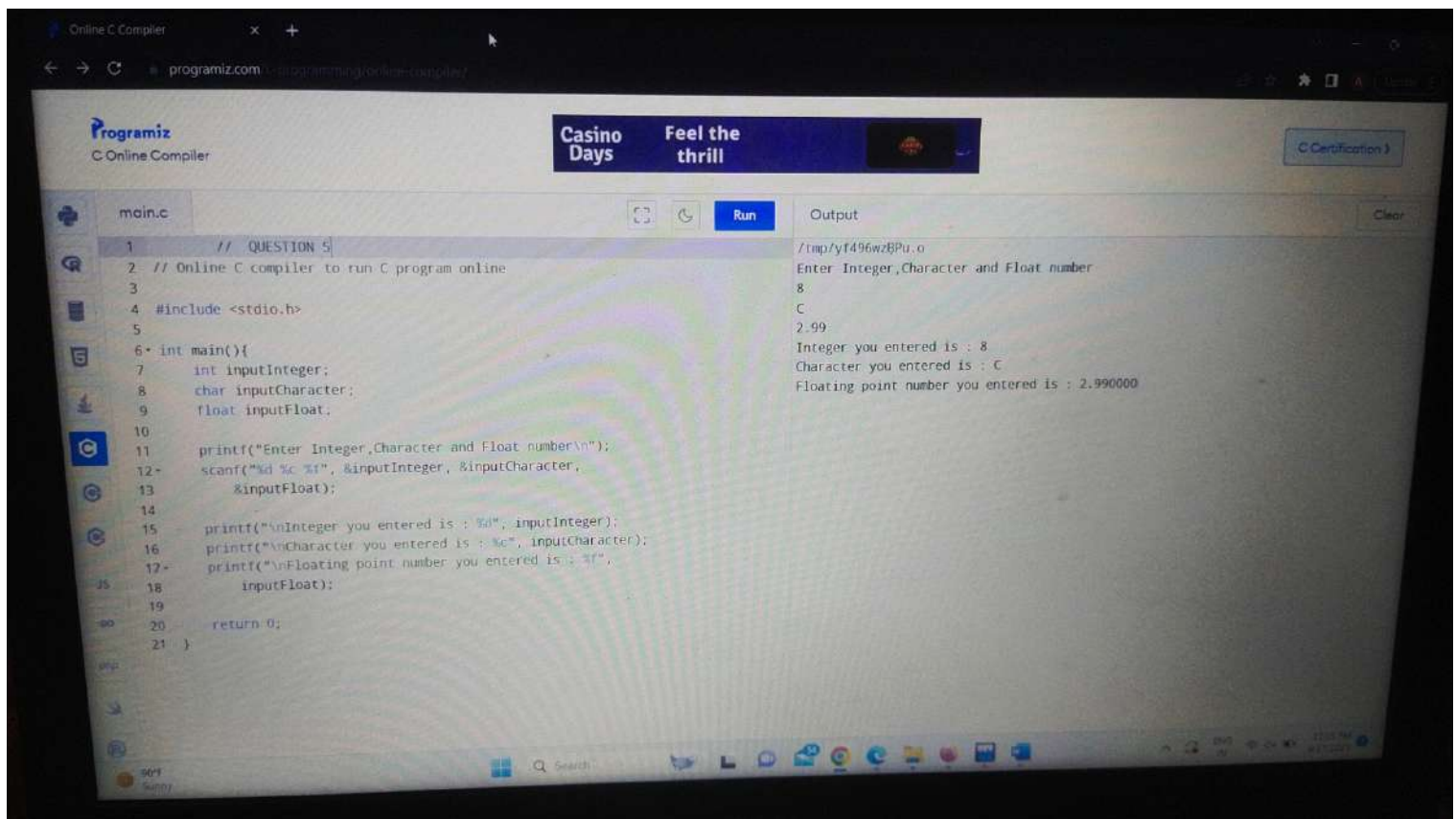


Run

Output

```
1 // QUESTION 4
2 // Online C compiler to run C program online
3
4 #include <stdio.h>
5
6 int main() {
7     printf("Name: Your Name\n");
8     printf("Date of Birth: Your Date of Birth\n");
9     printf("Mobile Number: Your Mobile Number\n");
10
11     return 0;
12 }
13
```

/tmp/yf496wzBPu.o
Name: Your Name
Date of Birth: Your Date of Birth
Mobile Number: Your Mobile Number



main.c



Run

Output

```
1 // QUESTION 6
2 // Online C compiler to run C program online
3
4 #include <stdio.h>
5
6 int main() {
7     float cost = 172.53;
8
9     printf("The sales total is: $%.2f\n", cost);
10
11     return 0;
12 }
```

/tmp/yf496wzBPu.o
The sales total is: \$172.53

90°F
Sunny



Search



12:08 PM
8/17/2020

main.c



Run

Output

```
1 // QUESTION 7
2 // Online C compiler to run C program online
3
4 #include <stdio.h>
5
6 int main() {
7     float applesFromEach = 6.5;
8     int numberOfPeople = 3;
9
10    float totalApples = applesFromEach * numberOfPeople;
11
12    printf("Raju has a total of %.1f apples.\n", totalApples);
13
14    return 0;
15 }
16
```

```
/tmp/yf496wzBPu.o
Raju has a total of 19.5 apples.
```





main.c

```
1 // QUESTION 8
2 // Online C compiler to run C program online
3
4 #include <stdio.h>
5
6 int main() {
7     float floatValue = 12345.6789;
8
9     printf("Floating-point value in exponential format: %.2e\n", floatValue);
10
11     return 0;
12 }
13
```

Output

/tmp/yf496wzBPu.o
Floating-point value in exponential format: 1.23e+04

main.c



Run

Output

Clear

```
1 // QUESTION 9
2 // Online C compiler to run C program online
3
4 #include <stdio.h>
5
6 int main() {
7     long long mobileNumber;
8
9
10    printf("Enter your 10-digit mobile number: ");
11    scanf("%lld", &mobileNumber);
12    if (mobileNumber >= 1000000000 && mobileNumber <= 9999999999) {
13        printf("Your mobile number is: %lld\n", mobileNumber);
14    } else {
15        printf("Invalid mobile number. Please enter a 10-digit mobile number.\n"
16              );
17    }
18    return 0;
19 }
```

```
/tmp/yf496wz8Pu.o
Enter your 10-digit mobile number: 9990
Invalid mobile number. Please enter a 10-digit mobile number.
```

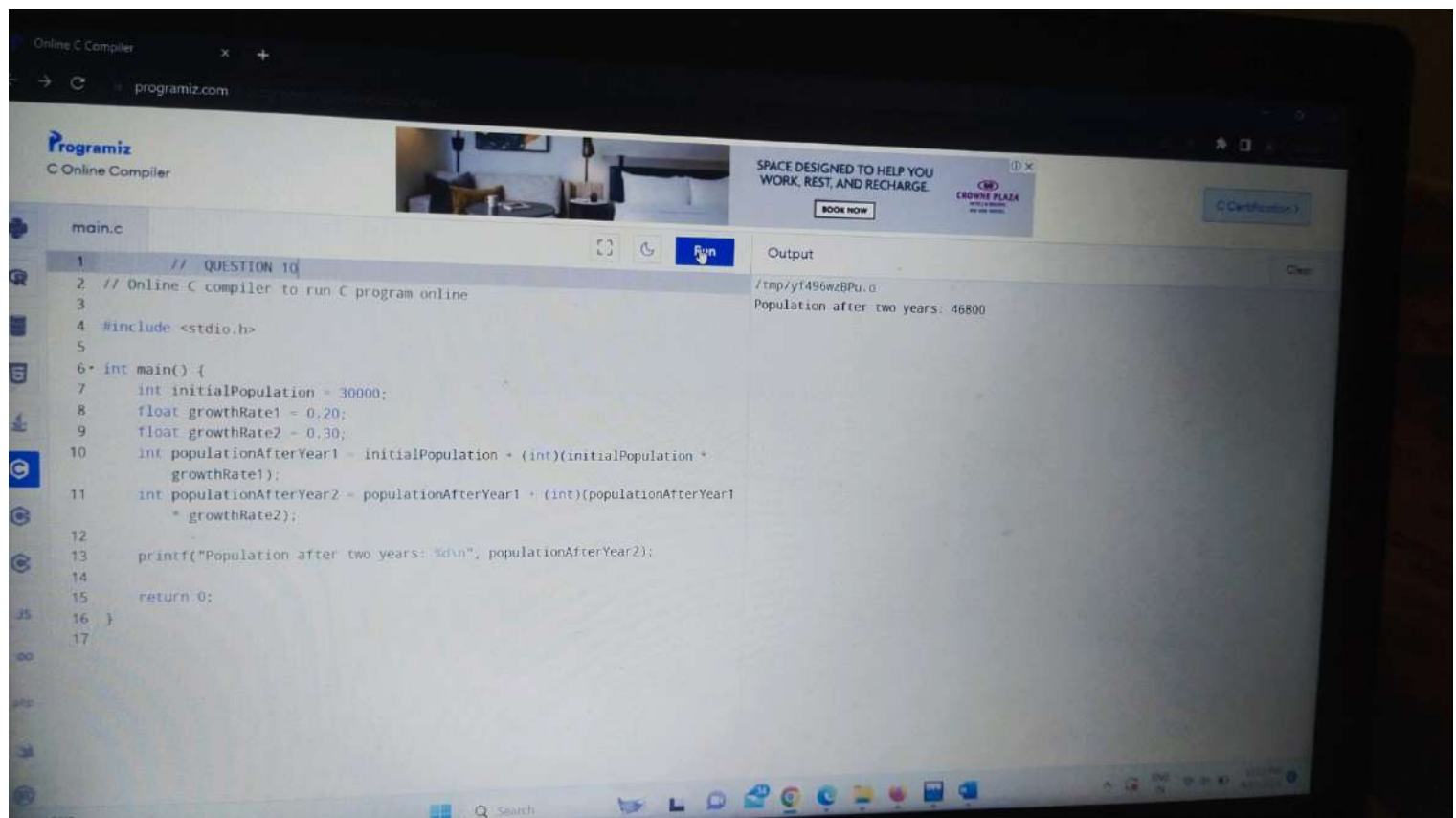
90°F
Sunny

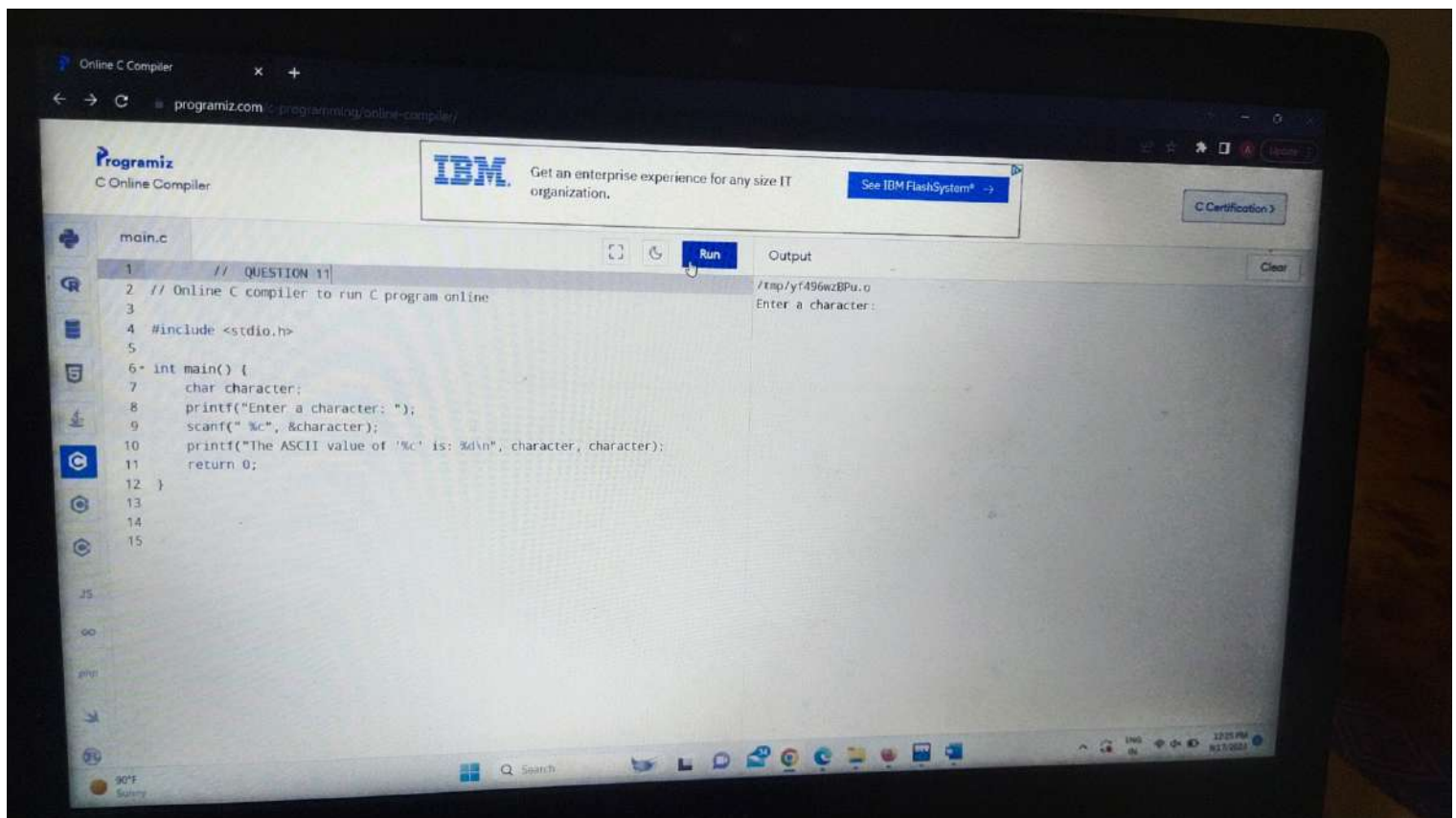


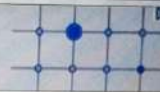
Search



12:21 PM
8/1/2022







main.c



Run

Output

Clear

```
1 // QUESTION 12
2 // Online C compiler to run C program online
3
4 #include <stdio.h>
5
6 int main() {
7     float basicPay, hra, ta, salary;
8     printf("Enter the basic pay: ");
9     scanf("%f", &basicPay);
10    hra = 0.15 * basicPay;
11    ta = 0.20 * basicPay;
12    salary = basicPay + hra + ta;
13    printf("Salary: %.2f\n", salary);
14
15    return 0;
16 }
17
18
19
20
21
22
23
```

```
/tmp/yf496wzBPu.o
Enter the basic pay: 900
Salary: 1215.00
```



Search



90°F
Sunny

12:08 PM
8/17/2021

Online C Compiler

programiz.com

Programiz
C Online Compiler

SPACE DESIGNED TO HELP YOU
WORK, REST, AND RECHARGE.
BOOK NOW

CROWNE PLAZA
DUBLIN
100 WINDYBUSH
DUBLIN D01 K0N0

C Certification

main.c

1 // QUESTION 13
2 // Online C compiler to run C program online
3
4 #include <stdio.h>
5 #include <math.h>
6
7 int main() {
8 double xp, yp, xq, yq;
9 printf("Enter the coordinates of point P (xp yp): ");
10 scanf("%lf %lf", &xp, &yp);
11
12 printf("Enter the coordinates of point Q (xq yq): ");
13 scanf("%lf %lf", &xq, &yq);
14 double slope = (yq - yp) / (xq - xp);
15 double angle = atan(slope) * 180 / M_PI;
16 printf("Slope of the line: %.2lf\n", slope);
17 printf("Angle of inclination (in degrees): %.2lf\n", angle);
18
19 return 0;
20 }
21
22
23
24
25
26

Output

/tmp/yf496wzBPu.o
Enter the coordinates of point P (xp yp): 56
78
Enter the coordinates of point Q (xq yq): 99
89
Slope of the line: 0.26
Angle of inclination (in degrees): 14.35

90°F Sunny

Search

12:30 PM

main.c

1

// QUESTION 15

2

3 // Online C compiler to run C program online

4

5 #include <stdio.h>

6

7 int main() {

8 double wavelength, speed, frequency;

9 printf("Enter the wavelength (λ) of the wave (in meters): ");

10 scanf("%lf", &wavelength);

11 printf("Enter the speed (c) of the wave (in meters per second): ");

12 scanf("%lf", &speed);

13 frequency = speed / wavelength;

14 printf("The frequency (f) of the wave is %.2lf Hz.\n", frequency);

15

16 return 0;

17 }

18

19

20

21

22

23

Run

Output

/tmp/yf496wzBPu.o

Enter the wavelength (λ) of the wave (in meters): 90

Enter the speed (c) of the wave (in meters per second): 55

The frequency (f) of the wave is 0.61 Hz.

Waiting for pagead2.googleadsyndication.com...

30°C Sunny

Search

Twitter

Telegram

WhatsApp

Google

Microsoft Edge

File Explorer

PowerShell

VS Code

System Tray

2:41 PM 10/11/2023

Output

```
1 // QUESTION 16
2
3 // Online C compiler to run C program online
4
5 #include <stdio.h>
6 #include <math.h>
7
8 int main() {
9     double initialVelocity = 30.0;
10    double acceleration = 5.0;
11    double distance = 70.0;
12    double finalVelocity;
13    finalVelocity = sqrt(initialVelocity * initialVelocity + 2 * acceleration *
        distance);
14
15    printf("The final velocity of the car is %.2lf m/s.\n", finalVelocity);
16
17    return 0;
18 }
19
20
21
22
23
24
25
```

/tmp/yf496wzBPu.o

The final velocity of the car is 40.00 m/s.


```
main.c  Run  Output  Clear
1 // QUESTION 18
2
3 // Online C compiler to run C program online
4
5 #include <stdio.h>
6 int main() {
7
8     int rollNumber, lastFourDigits, digit, sum = 0;
9     printf("Enter your university roll number: ");
10    scanf("%d", &rollNumber);
11    lastFourDigits = rollNumber % 10000;
12    while (lastFourDigits > 0) {
13        digit = lastFourDigits % 10;
14        sum += digit;
15        lastFourDigits /= 10;
16    }
17
18    printf("The sum of the last four digits of your roll number is: %d\n", sum);
19
20    return 0;
21 }
22
23
24
25
```

/tmp/yf496wzBPu.o
Enter your university roll number: 15
The sum of the last four digits of your roll number is: 6



main.c

```
1 // QUESTION 19
2
3 // Online C compiler to run C program online
4
5 #include <stdio.h>
6
7 int main() {
8     double heightInCm = 175.0;
9     double weightInKg = 70.0;
10    double cmToInch = 0.393701;
11    double kgToPound = 2.20462;
12    double heightInFeet = heightInCm * cmToInch / 12.0;
13    double weightInPound = weightInKg * kgToPound;
14    printf("Height: %.2lf cm, which is %.2lf feet\n", heightInCm, heightInFeet);
15    printf("Weight: %.2lf kg, which is %.2lf pounds\n", weightInKg, weightInPound);
16    return 0;
17 }
18
19
20
21
22
23
24
```

Run

Output

/tmp/yT496wzBPu.o
Height: 175.00 cm, which is 5.74 feet
Weight: 70.00 kg, which is 154.32 pounds

Clear

main.c

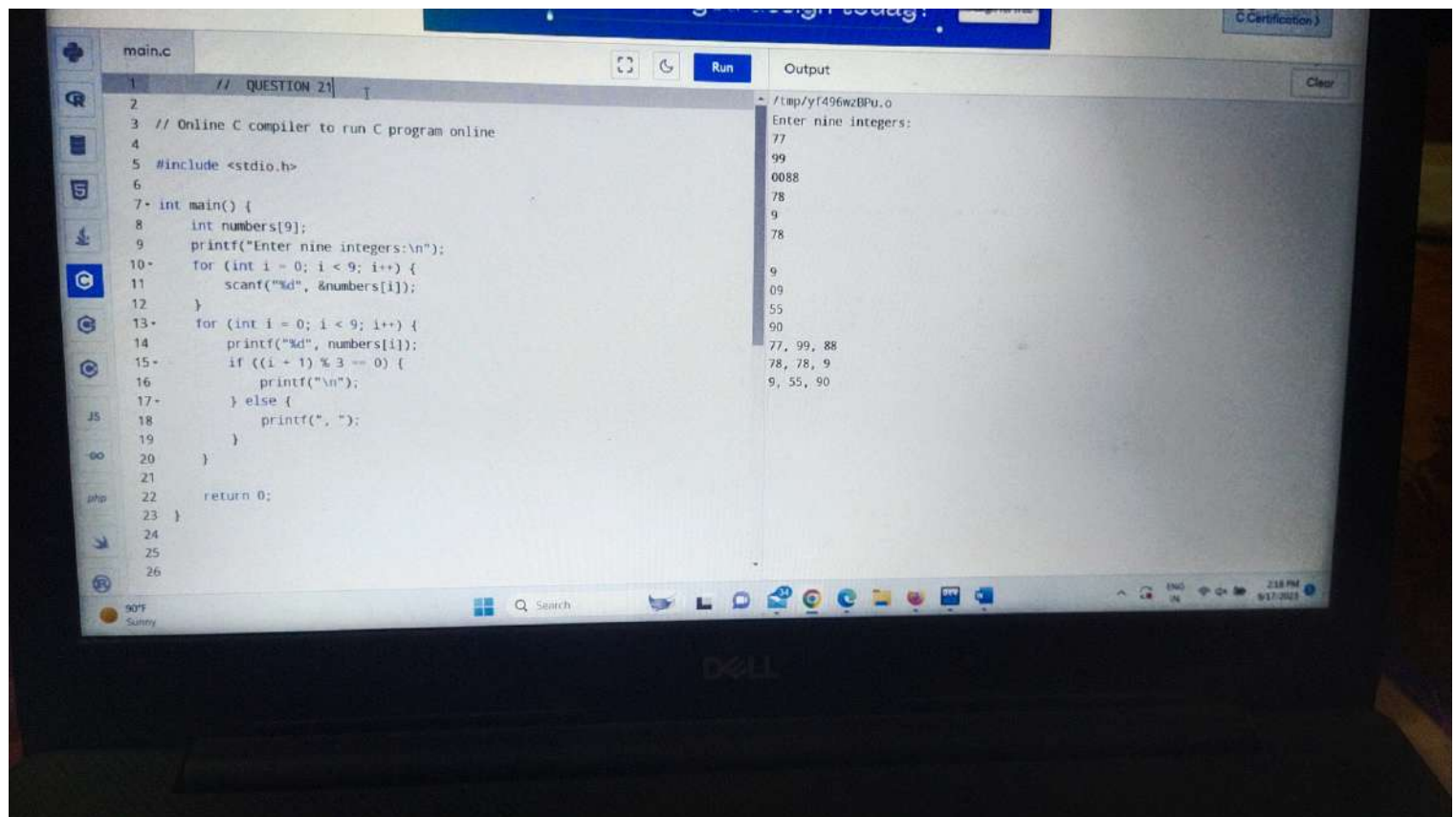
```
1 // QUESTION 20
2
3 // Online C compiler to run C program online
4
5 #include <stdio.h>
6
7 int main() {
8     char option;
9     int sum = 0;
10    float product = 1.0;
11
12    printf("char option:");
13    printf ("\nint sum = 0");
14    printf("\nfloat product = 1.0");
15    return 0;
16 }
17
18
19
20
21
22
23
24
25
26
```

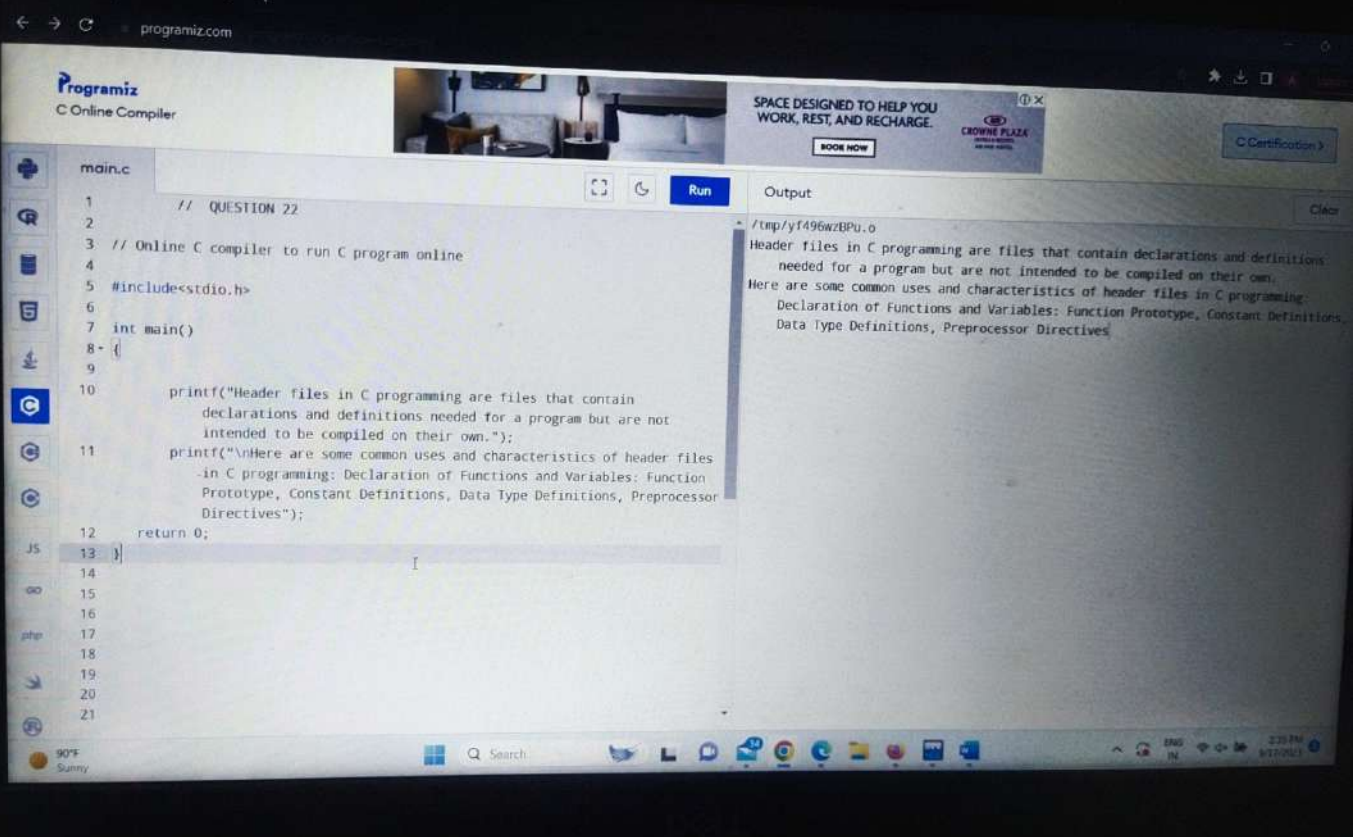


Output

Clear

```
/tmp/yf496wzBPu.o
char option
int sum = 0
float product = 1.0
```





main.c

```
1 // QUESTION 23
2
3 // Online C compiler to run C program online
4
5 #include<stdio.h>
6 int main()
7 {
8     int num=070;
9     printf("%d\t%o\t%x",num,num,num);
10    return 0;
11 }
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
```

Run

Output

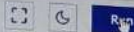
Clear

/tmp/y1496wzBPd.o
56 70 38



main.c

```
1 // QUESTION 24
2
3 // Online C compiler to run C program online
4
5 #include <stdio.h>
6 void main()
7 {
8     int x = printf("GLA UNIVERSITY");
9     printf("%d", x);
10    return 0;
11 }
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
```



Output

/tmp/yf496wzBPu.o
GLA UNIVERSITY14

Clear

main.c



Run

Output

Clear

```
1 // QUESTION 25
2
3 // Online C compiler to run C program online
4
5 #include <stdio.h>
6 int main()
7 {
8     printf("Library functions, also known as standard library functions, are
9     pre-written functions that are part of the C standard library. These
10    functions provide commonly used operations and functionalities,
11    allowing programmers to perform various tasks without having to write
12    the code for these tasks from scratch.");
13
14    printf("\n Here are four common library functions in C:printf,scanf,strlen,
15    sqrt");
16
17    return 0;
18 }
19
20
21
```

/tmp/y1496wzBPu.o

Library functions, also known as standard library functions, are pre-written functions that are part of the C standard library. These functions provide commonly used operations and functionalities, allowing programmers to perform various tasks without having to write the code for these tasks from scratch.

Here are four common library functions in C:printf,scanf,strlen,sqrt

main.c

```
1 // QUESTION 14
2
3 // Online C compiler to run C program online
4 #include <stdio.h>
5 int main() {
6     double g1 = 3.5;
7     double g2 = 4.0;
8     double g3 = 3.0;
9     double g4 = 3.7;
10    double g5 = 3.2;
11
12    double c1 = 4.0;
13    double c2 = 3.0;
14    double c3 = 2.5;
15    double c4 = 3.5;
16    double c5 = 2.0;
17
18
19    double numerator = (c1 * g1) + (c2 * g2) + (c3 * g3) + (c4 * g4) + (c5 * g5);
20
21    double denominator = c1 + c2 + c3 + c4 + c5;
22    double spi = numerator / denominator;
23    printf("SPI for 5 courses: %.2f\n", spi);
24
25    return 0;
}
```

Run

Output

```
/tmp/yf496wz8Pu.o
SPI for 5 courses: 3.52
```

Clear