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## **Computer Engineering 2024**

### **Name of Task: Real Time Video Stream using OpenCV with Java**

#### **Requirements:**

- Real-Time Video Stream Analysis
- Task: Create a system to analyze and process real-time video streams.
- Requirements: Use Java along with libraries like OpenCV for video processing and analysis
- Implement features such as object detection, motion tracking, or facial recognition.
- Develop a frontend to visualize processed video streams and analysis results
- Deliverables
- Source code for video processing and analysis.
- Integration with video sources (e.g., cameras or video feeds).

#### **Source Code:**

- **VideoStreamMain.java File**

```
package com.openCV;

import org.opencv.core.Core;

import org.opencv.core.Mat;
import org.opencv.core.MatOfRect;
import org.opencv.core.Rect;
import org.opencv.core.Scalar;
import org.opencv.core.Size;
import org.opencv.imgproc.Imgproc;
import org.opencv.objdetect.CascadeClassifier;
import org.opencv.videoio.VideoCapture;

// JAVA FX
import javafx.application.Application;
import javafx.embed.swing.SwingFXUtils;
import javafx.scene.Scene;
import javafx.scene.image.ImageView;
import javafx.scene.layout.BorderPane;
import javafx.stage.Stage;

import javax.swing.SwingUtilities;
import java.awt.image.BufferedImage;

//Motion Tracking
import org.opencv.video.BackgroundSubtractorMOG2;
import org.opencv.video.Video;

//Saving vdo to File
import org.opencv.videoio.VideoWriter;
//import org.opencv.videoio.VideoWriter_fourcc;
```

```

//Adding buttons
import javafx.scene.control.Button;
import javafx.scene.layout.HBox;

public class VideoStreamMain extends Application{

    static {
        System.loadLibrary(Core.NATIVE_LIBRARY_NAME);
    }

    private VideoCapture capture;
    private CascadeClassifier faceDetector;
    private CascadeClassifier pedestrianDetector;
    private ImageView imageView;

    //Motion Tracking
    private BackgroundSubtractorMOG2 bgSubtractor;

    //Saving vdo to file
    private VideoWriter videoWriter;

    @Override
    public void start(Stage primaryStage) {
        //Load the Face Detection Model
        faceDetector = new
CascadeClassifier("D:\\Fullstack\\VDO_Streamer\\opencv\\build\\etc\\haarcascades\\haarcascade_frontalface_def
ault.xml");
        pedestrianDetector = new
CascadeClassifier("D:\\Fullstack\\VDO_Streamer\\opencv\\build\\etc\\haarcascades\\haarcascade_fullbody.xml");

        //Motion Tracking
        // Initialize the Background Subtractor
        // MOG2 stands for Mixture of Gaussians
        bgSubtractor = Video.createBackgroundSubtractorMOG2();

        //Saving vdo to file
        // videoWriter = new VideoWriter("output.avi", VideoWriter.fourcc('M', 'J', 'P', 'G'), 10, new Size(640, 480));

        if (faceDetector.empty()|| pedestrianDetector.empty()) {
            System.err.println("Error loading cascade file for face detection.");
            System.exit(0);
        }

        //Initialize the VDO capture from the Default Camera
        capture = new VideoCapture(0);

        if (!capture.isOpened()) {
            System.err.println("Error opening video capture.");
            System.exit(0);
        }

        imageView = new ImageView();

        //adding the Buttons
        Button startButton = new Button("Start");
        Button stopButton = new Button("Stop");

```

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startButton.setOnAction(e -> new Thread(this::processVideo).start());
stopButton.setOnAction(e -> {
    capture.release();
    System.exit(0);
});

HBox controls = new HBox(10, startButton, stopButton);
BorderPane root = new BorderPane();
//    BorderPane root = new BorderPane(imageView);
root.setCenter(imageView);
root.setBottom(controls);

Scene scene = new Scene(root, 800, 600);
primaryStage.setScene(scene);
primaryStage.setTitle("Real Time Video Stream With Face Detection");
primaryStage.show();

// Define the codec and create a VideoWriter object
int codec = VideoWriter.fourcc('M', 'J', 'P', 'G'); // MJPG codec
videoWriter = new VideoWriter("D:/Fullstack/VDO_Streamer/output.avi", codec, 30, new Size(640, 480));

// Start the video processing thread
new Thread(this::processVideo).start();
}

private void processVideo() {
    Mat frame = new Mat();
    Mat grayFrame = new Mat();
    MatOfRect faces = new MatOfRect();
    MatOfRect pedestrians = new MatOfRect();
    Mat foregroundMask = new Mat(); // This will store the foreground mask

    while (capture.read(frame)) {
        // Convert the frame to grayscale
        Imgproc.cvtColor(frame, grayFrame, Imgproc.COLOR_BGR2GRAY);
        Imgproc.equalizeHist(grayFrame, grayFrame);
        Imgproc.GaussianBlur(grayFrame, grayFrame, new Size(5, 5), 0);

        // Apply the background subtractor to get the foreground mask
        bgSubtractor.apply(frame, foregroundMask);

        // Detect faces in the frame
        faceDetector.detectMultiScale(grayFrame, faces, 1.1, 3, 0, new Size(30, 30), new Size(300, 300));
        pedestrianDetector.detectMultiScale(grayFrame, pedestrians, 1.1, 3, 0, new Size(30, 30), new Size(300,
300));

        //counting the head in frame
        System.out.println("Number of faces detected: " + faces.toArray().length);

        // Find contours in the foreground mask
        java.util.List<org.opencv.core.MatOfPoint> contours = new java.util.ArrayList<>();
        Imgproc.findContours(foregroundMask, contours, new Mat(), Imgproc.RETR_EXTERNAL,
Imgproc.CHAIN_APPROX_SIMPLE);

```

```

// Count the number of contours
int movingObjectCount = contours.size();
System.out.println("Number of moving objects detected: " + movingObjectCount);

// Threshold the foreground mask
Imgproc.threshold(foregroundMask, foregroundMask, 25, 255, Imgproc.THRESH_BINARY);

// Filter contours based on area
java.util.List<org.opencv.core.MatOfPoint> filteredContours = new java.util.ArrayList<>();
for (org.opencv.core.MatOfPoint contour : contours) {
    if (Imgproc.contourArea(contour) > 500) { // Minimum area threshold
        filteredContours.add(contour);
    }
}

// Draw rectangles around detected faces
for (Rect rect : faces.toArray()) {
    Imgproc.rectangle(frame, rect.tl(), rect.br(), new Scalar(0, 255, 0), 3);
}

for (Rect rect : pedestrians.toArray()) {
    Imgproc.rectangle(frame, rect.tl(), rect.br(), new Scalar(255, 0, 0), 3);
}

// Save frame to video file
videoWriter.write(frame);

// Convert the processed frame to a BufferedImage
BufferedImage image = matToBufferedImage(frame);

// Update the JavaFX ImageView with the new frame
javafx.scene.image.Image fxImage = SwingFXUtils.toFXImage(image, null);
SwingUtilities.invokeLater() -> imageView.setImage(fxImage);
}

// Release the video capture when done
capture.release();
videoWriter.release();
}

private BufferedImage matToBufferedImage(Mat mat) {
    int type = BufferedImage.TYPE_BYTE_GRAY;
    if (mat.channels() > 1) {
        type = BufferedImage.TYPE_3BYTE_BGR;
    }
    BufferedImage image = new BufferedImage(mat.width(), mat.height(), type);
    mat.get(0, 0, ((java.awt.image.DataBufferByte) image.getRaster().getDataBuffer()).getData());
    return image;
}

public static void main(String[] args) {
    launch(args);
}
}

```

- **Pom.xml file**

```
<project xmlns="http://maven.apache.org/POM/4.0.0" xmlns:xsi="http://www.w3.org/2001/XMLSchema-  
instance" xsi:schemaLocation="http://maven.apache.org/POM/4.0.0 https://maven.apache.org/xsd/maven-  
4.0.0.xsd">  
  <modelVersion>4.0.0</modelVersion>  
  <groupId>com.openCV</groupId>  
  <artifactId>Video-Stream</artifactId>  
  <version>0.0.1-SNAPSHOT</version>  
  <name>Video Stream</name>  
  <description>Create a system to analyze and process real-time video streams</description>  
</project>
```