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ClockPanel.java

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```

package client;

import java.awt.Color;
import java.awt.Dimension;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.io.File;

import javax.swing.BorderFactory;
import javax.swing.JButton;
import javax.swing.JFileChooser;
import javax.swing.JLabel;
import javax.swing.JPanel;
import javax.swing.SwingConstants;
import javax.swing.Timer;
import javax.swing.border.TitledBorder;

import service.ReportGenerator;
import service.SimulationClock;

public class ClockPanel extends JPanel {

    private static final long serialVersionUID = -2166709692460369850L;
    SimulationClock simClock;
    JLabel clockLabel;
    Timer tm = new Timer(0, null);
    ActionListener clockLabelListener;
    ActionListener clockButtonListener;
    ReportGenerator generator;

    public ClockPanel() {
        super();
        setBorder(BorderFactory.createLineBorder(Color.BLACK));

        clockLabel = new JLabel("--", SwingConstants.CENTER);
        clockLabel.setPreferredSize(new Dimension(75, 50));
        clockLabel.setBorder(BorderFactory.createTitledBorder("Clock"));
        add(clockLabel);

        JButton start = new JButton("Start");
        JButton stop = new JButton("Stop");
        JButton save = new JButton("Save Report");

        add(start);
        add(stop);
        add(save);

        clockLabelListener = new ActionListener()
        {
            @Override
            public void actionPerformed(ActionEvent arg0) {
                clockLabel.setText(""+simClock.getTime());
                repaint();
            }
        };

        clockButtonListener = new ActionListener() {
            @Override
            public void actionPerformed(ActionEvent e) {
                if(e.getActionCommand() == "Start")
                {
                    tm.start();
                }
                if(e.getActionCommand() == "Stop")
                {
                    tm.stop();
                }
                if(e.getActionCommand() == "Save Report")
                {
                    saveReport();
                }
            }
        };

        start.addActionListener(clockButtonListener);
        stop.addActionListener(clockButtonListener);
        save.addActionListener(clockButtonListener);
    }

    public void saveReport()
    {
        final JFileChooser fc = new JFileChooser();
        int returnVal = fc.showSaveDialog(this);

        if (returnVal == JFileChooser.APPROVE_OPTION) {
            File file = fc.getSelectedFile();
            generator.saveReport(file.getAbsolutePath());
        }
    }

    public void setReportGenerator(ReportGenerator rg)
    {
        this.generator = rg;
    }

    public void setClock(Timer tm, SimulationClock simClock)
    {
        this.tm = tm;
        this.tm.addActionListener(clockLabelListener);
        this.simClock = simClock;
    }
}

```

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ControlPanel.java

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```

package client;
import java.awt.BorderLayout;
import java.util.List;
import javax.swing.JPanel;
import javax.swing.Timer;
import core.endpoints.Destination;
import service.DemandMatrix;
import service.ReportGenerator;
import service.SimulationClock;
import service.TrafficSignalScheduler;
public class ControlPanel extends JPanel {
    private static final long serialVersionUID = 5379117713281763963L;
    private PolicyPanel policy_panel;
    private DemandMatrixPanel demand_matrix_panel;
    private ClockPanel clock_panel;
    public ControlPanel(Timer tm, SimulationClock simClock) {
        super();
        setLayout(new BorderLayout());
        policy_panel = new PolicyPanel();
        policy_panel.setClockTimer(tm);
        add(policy_panel, BorderLayout.CENTER);
        demand_matrix_panel = new DemandMatrixPanel();
        add(demand_matrix_panel, BorderLayout.EAST);
        clock_panel = new ClockPanel();
        clock_panel.setClock(tm, simClock);
        add(clock_panel, BorderLayout.SOUTH);
    }
    public void setDemandMatrixCars(DemandMatrix dm){
        demand_matrix_panel.setDemandMatrixCars(dm);
    }
    public void setDemandMatrixBuses(DemandMatrix dm){
        demand_matrix_panel.setDemandMatrixBuses(dm);
    }
    public void setReportGenerator(ReportGenerator generator)
    {
        clock_panel.setReportGenerator(generator);
    }
    public void addTrafficScheduler(TrafficSignalScheduler scheduler)
    {
        policy_panel.addLightScheduler(scheduler);
    }
    public void addDestinations(Destination d)
    {
        policy_panel.addDesitnation(d);
    }
}

```

```

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package client;

import java.awt.CardLayout;
import java.awt.Color;
import java.awt.Component;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.util.List;

import javax.swing.AbstractListModel;
import javax.swing.BorderFactory;
import javax.swing.BoxLayout;
import javax.swing.JComboBox;
import javax.swing.JLabel;
import javax.swing.JList;
import javax.swing.JPanel;
import javax.swing.JScrollPane;
import javax.swing.JTable;
import javax.swing.ListCellRenderer;
import javax.swing.ListModel;
import javax.swing.UIManager;
import javax.swing.event.TableModelEvent;
import javax.swing.event.TableModelListener;
import javax.swing.table.DefaultTableModel;
import javax.swing.table.JTableHeader;
import javax.swing.table.TableModel;

import core.endpoints.Destination;
import service.DemandMatrix;
import service.DemandMatrixException;

public class DemandMatrixPanel extends JPanel {

    private static final long serialVersionUID = -7688408801570692394L;

    private DemandMatrix dm_cars;
    private DemandMatrix dm_buses;

    JPanel demandPanel;
    JTable table_cars;
    JTable table_buses;
    JList rowHeader;
    JList rowHeader2;
    List <Destination> destinations_cars;
    List <Destination> destinations_buses;

    public DemandMatrixPanel() {
        super();
        setLayout(new BoxLayout(this, BoxLayout.Y_AXIS));
        setBorder(BorderFactory.createLineBorder(Color.BLACK));

        String[] demand_matrix_strings = { "Demand Matrix for Cars", "Demand M
atrix for Buses" };

        //Create the combo box, select item at index 4.
        //Indices start at 0, so 4 specifies the pig.
        JComboBox demand_matrix_combo = new JComboBox(demand_matrix_stri
ngs);

        demand_matrix_combo.setSelectedIndex(0);
        demand_matrix_combo.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                JComboBox cb = (JComboBox)e.getSource();
                String myselection = (String)cb.getSelectedItem();
                //updateLabel(petName);
                //table.

                CardLayout cl = (CardLayout)(demandPanel.getLayout());

                if(myselection=="Demand Matrix for Cars"){
                    cl.show(demandPanel, "Cars");
                }
                else if(myselection=="Demand Matrix for Buses"){
                    cl.show(demandPanel, "Buses");
                }
            }
        });
        add(demand_matrix_combo);

        ListModel lm = new AbstractListModel() {
            String headers[] = { "aaa", "b", "c", "d", "e", "f", "g", "h
", "i" };

            public int getSize() {
                return headers.length;
            }

            public Object getElementAt(int index) {
                return headers[index];
            }
        };

        DefaultTableModel dm = new DefaultTableModel() {
            public boolean isCellEditable(int row, int cols)
            {
                if(cols==row){return false;}
                return true;
            }
        }; // (lm.getSize(), 10);
        table_cars = new JTable(dm);
        //table_cars.getModel().addTableModelListener(this);
        table_cars.getModel().addTableModelListener(new TableModelL
istener() {

            @Override
            public void tableChanged(TableModelEvent e) {
                int row = e.getFirstRow();
                int column = e.getColumn();
                if(row== -1 || column== -1){
                    return;
                }
                TableModel model = (TableModel)e.getSource();
                String columnName = model.getColumnName(column);

                String data = model.getValueAt(row, column).toString();

                ListModel listmodel1=rowHeader.getModel();
                String rowName=listmodel1.getElementAt(row).toString();

                Destination from=new Destination();
                Destination to=new Destination();
                for(Destination des: destinations_cars){
                    String label=des.getLabel();
                    if(label.equals(columnName)){
                        to=des;
                    }
                    if(label.equals(rowName)){
                        from=des;
                    }
                }
                try {
                    try {
                        double previous_value=dm_cars.ge
tDemand(from, to);

                        double data_double=Double.parseDouble(data);

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        int len = data.length();
        char lastChar = data.charAt(len
- 1);

        if(data_double>=0 && data_double
<=1 && lastChar!='.'){
            dm_cars.setDemand(from,
to, data_double);
        }
        else{
            dm_cars.setDemand(from,
to, previous_value);
            model.setValueAt(previou
s_value, row, column);
        }
    } catch (NumberFormatException error) {
        model.setValueAt(dm_cars.getDem
and(from, to), row, column);
    } catch (NumberFormatException e1) {
        // TODO Auto-generated catch blo
ck
    } catch (DemandMatrixException e1) {
        // TODO Auto-generated catch blo
ck
    }
    e1.printStackTrace();
    }

    }

    });

    table_cars.setAutoResizeMode(JTable.AUTO_RESIZE_OFF);
    table_cars.setRowSelectionAllowed(false);

    rowHeader = new JList(lm);
    rowHeader.setBackground(new Color(0f,0f,0f,0f));
    ListModel model = new AbstractListModel() {
        String headers[] = { "hello", "b", "c", "d", "e", "f
", "g", "h", "i" };

        public int getSize() {
            return headers.length;
        }

        public Object getElementAt(int index) {
            return headers[index];
        }
    };
    rowHeader.setModel(model);
    rowHeader.setFixedCellWidth(50);

    rowHeader.setFixedCellHeight(table_cars.getRowHeight()
/*+ table.getRowMargin()*);
    // + table.getCellSpacing()*);
    rowHeader.setCellRenderer(new RowHeaderRenderer(table_cars)
);

    JScrollPane scroll = new JScrollPane(table_cars);
    scroll.setRowHeaderView(rowHeader);
    //add(scroll, BorderLayout.CENTER);

    DefaultTableModel dm2 = new DefaultTableModel() {
        @Override
        public boolean isCellEditable(int row, int cols)
        {
            if(cols==row){return false;}

            return true;
        }
    }; // (lm.getSize(), 10);
    table_buses = new JTable(dm2);
    //table_buses.getModel().addTableModelListener(this);

    table_buses.getModel().addTableModelListener(new TableModelL
istener() {

        @Override
        public void tableChanged(TableModelEvent e) {
            int row = e.getFirstRow();
            int column = e.getColumn();
            if(row== -1 || column== -1){
                return;
            }
            TableModel model = (TableModel)e.getSource();
            String columnName = model.getColumnName(column);

            String data = model.getValueAt(row, column).toSt
ring();

            ListModel listmodel1=rowHeader2.getModel();
            String rowName=listmodel1.getElementAt(row).toSt
ring();

            Destination from=new Destination();
            Destination to=new Destination();
            for(Destination des: destinations_buses){
                String label=des.getLabel();
                if(label.equals(columnName)){
                    to=des;
                }
                if(label.equals(rowName)){
                    from=des;
                }
            }
            try {
                try {
                    double previous_value=dm_buses.g
etDemand(from, to);

                    double data_double=Double.parseDouble
(data);

                    int len = data.length();
                    char lastChar = data.charAt(len
- 1);

                    if(data_double>=0 && data_double
<=1 && lastChar!='.'){
                        dm_buses.setDemand(from,
to, data_double);
                    }
                    else{
                        dm_buses.setDemand(from,
to, previous_value);
                        model.setValueAt(previou
s_value, row, column);
                    }
                } catch (NumberFormatException error) {
                    model.setValueAt(dm_buses.getDem
and(from, to), row, column);
                }
            }
        }
    }

```

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```

        } catch (NumberFormatException e1) {
            // TODO Auto-generated catch block
        } catch (DemandMatrixException e1) {
            // TODO Auto-generated catch block
        }
        e1.printStackTrace();
    }

    });
    table_buses.setRowSelectionAllowed(false);

    table_buses.setAutoResizeMode(JTable.AUTO_RESIZE_OFF);

    rowHeader2 = new JList(1m);
    rowHeader2.setBackground(new Color(0f, 0f, 0f, 0f));
    rowHeader2.setFixedCellWidth(50);

    rowHeader2.setFixedCellHeight(table_buses.getRowHeight());
    rowHeader2.setCellRenderer(new RowHeaderRenderer(table_buses));

    JScrollPane scroll_buses = new JScrollPane(table_buses);
    scroll_buses.setRowHeaderView(rowHeader2);

    demandPanel = new JPanel(new CardLayout());
    demandPanel.add(scroll, "Cars");
    demandPanel.add(scroll_buses, "Buses");
    add(demandPanel);

    public void setDemandMatrixCars(DemandMatrix dm) {
        this.dm_cars=dm;
        DefaultTableModel dtm = (DefaultTableModel) table_cars.getModel();
        destinations_cars=dm_cars.getDestinations();

        final String[] test2=new String[destinations_cars.size()];
        for(int i=0;i<destinations_cars.size();i++){
            test2[i]=destinations_cars.get(i).getLabel();
        }
        ListModel model = new AbstractListModel() {
            String headers[] = test2;

            public int getSize() {
                return headers.length;
            }

            public Object getElementAt(int index) {
                return headers[index];
            }
        };
        rowHeader.setModel(model);

        for(int j=0;j<destinations_cars.size();j++){
            dtm.addColumn(destinations_cars.get(j).getLabel());
        }

        for(int j=0;j<destinations_cars.size();j++)
        {
            Object [] test_array=new Object[destinations_cars.size()];
            for(int i=0;i<destinations_cars.size();i++){
                try {
                    double prob=dm_cars.getDemand(destinations_cars.get(j), destinations_cars.get(i));
                    test_array[i]=""+prob;

                } catch (DemandMatrixException e) {
                    // TODO Auto-generated catch block
                    e.printStackTrace();
                }
            }
            dtm.addRow(test_array);
        }

        public void setDemandMatrixBuses(DemandMatrix dm) {
            this.dm_buses=dm;
            DefaultTableModel dtm = (DefaultTableModel) table_buses.getModel();
            destinations_buses=dm_buses.getDestinations();

            final String[] test2=new String[destinations_buses.size()];
            for(int i=0;i<destinations_buses.size();i++){
                test2[i]=destinations_buses.get(i).getLabel();
            }
            ListModel model = new AbstractListModel() {
                String headers[] = test2;

                public int getSize() {
                    return headers.length;
                }

                public Object getElementAt(int index) {
                    return headers[index];
                }
            };
            rowHeader2.setModel(model);

            for(int j=0;j<destinations_buses.size();j++){
                dtm.addColumn(destinations_buses.get(j).getLabel());
            }

            for(int j=0;j<destinations_buses.size();j++)
            {
                Object [] test_array=new Object[destinations_buses.size()];
                for(int i=0;i<destinations_buses.size();i++){
                    try {
                        double prob=dm_buses.getDemand(destinations_buses.get(j), destinations_buses.get(i));
                        test_array[i]=""+prob;

                    } catch (DemandMatrixException e) {
                        // TODO Auto-generated catch block
                        e.printStackTrace();
                    }
                }
                dtm.addRow(test_array);
            }
        }

        class RowHeaderRenderer extends JLabel implements ListCellRenderer {
            RowHeaderRenderer(JTable table) {
                JTableHeader header = table.getTableHeader();
                setOpaque(true);
                setBorder(UIManager.getBorder("TableHeader.cellBorder"));
            }
        }
    }
}

```

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```

        setHorizontalAlignment(CENTER);
        setForeground(header.getForeground());
        setBackground(header.getBackground());
        setFont(header.getFont());
    }

    public Component getListCellRendererComponent(JList list, Object value,
        int index, boolean isSelected, boolean cellHasFocus) {
        setText((value == null) ? "" : value.toString());
        return this;
    }
}

```

Mar 26, 15 16:12	Network1.java	Page 1/2
<pre> package client; import java.awt.BasicStroke; import java.awt.Color; import java.awt.Graphics; import java.awt.Graphics2D; import java.awt.Image; import java.awt.Stroke; import java.awt.event.ActionEvent; import java.awt.event.ActionListener; import java.util.ArrayList; import java.util.List; import javax.swing.ImageIcon; import javax.swing.JPanel; import javax.swing.Timer; import client.Renderer; import service.DemandMatrix; import service.DemandMatrixException; import service.ReportGenerator; import service.RoadNetwork; import service.SimulationClock; import core.endpoints.Destination; import core.endpoints.EndPointException; import core.network.Road; import core.vehicle.Bus; import core.vehicle.Car; import core.vehicle.Vehicle; /* * AM > This is the network for a straight road */ public class Network1 extends Network { private JPanel view; private ControlPanel controls; private Timer tm; private ActionListener actionListener; private RoadNetwork roadNetwork; private Road ra_b; private Road rb_a; private Destination A; private Destination B; private SimulationClock clock; private DemandMatrix dm_cars; private DemandMatrix dm_buses; private List<Vehicle> vehicleList; private int roadLength = 25; private int numOfLanes = 2; private int carWidth = 20; private int vehicleHeight = 10; private int busWidth = 30; public Network1() { super(); //AM > Every time the clock ticks move cars actionListener = new ActionListener() { @Override public void actionPerformed(ActionEvent arg0) { clock.incrementClock(); view.repaint(); } }; clock = new SimulationClock(); tm = new Timer(1000, actionListener); controls = new ControlPanel(tm, clock); //AM > Create a road ra_b = new Road(numOfLanes, roadLength); rb_a = new Road(numOfLanes, roadLength); A = new Destination("A"); B = new Destination("B"); A.setClock(clock); B.setClock(clock); ra_b.setSource(A); ra_b.setSink(B); rb_a.setSource(B); rb_a.setSink(A); roadNetwork = new RoadNetwork(); roadNetwork.addRoad(ra_b); roadNetwork.addRoad(rb_a); dm_cars = new DemandMatrix(); dm_cars.addDestination(A); dm_cars.addDestination(B); dm_cars.setVehicleType(Car.class); try { dm_cars.initializeMatrix(); dm_cars.setDemand(A, B, 1.0); dm_cars.setDemand(B, A, 0.5); } catch (DemandMatrixException el) { el.printStackTrace(); } dm_buses = new DemandMatrix(); dm_buses.addDestination(A); dm_buses.addDestination(B); dm_buses.setVehicleType(Bus.class); try { dm_buses.initializeMatrix(); dm_buses.setDemand(A, B, 0.5); dm_buses.setDemand(B, A, 1.0); } catch (DemandMatrixException e) { e.printStackTrace(); } clock.addObserver(roadNetwork); clock.addObserver(dm_cars); clock.addObserver(dm_buses); controls.setDemandMatrixCars(dm_cars); controls.setDemandMatrixBuses(dm_buses); controls.addDestinations(A); controls.addDestinations(B); vehicleList = new ArrayList<Vehicle>(); ReportGenerator generator = new ReportGenerator(); generator.addDestination(A); generator.addDestination(B); controls.setReportGenerator(generator); view = new JPanel() { private static final long serialVersionUID = 1L; </pre>		

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<pre> @Override public void paintComponent(Graphics g) { super.paintComponent(g); int panelWidth = (int) getSize().getWidth(); int panelHeight = (int) getSize().getHeight(); int roadHeight = 150; int destinationWidth = 75; int roadStartX = 0 + destinationWidth; int roadStartY = panelHeight/2 - roadHeight/2; int roadWidth = panelWidth - destinationWidth*2; int roadEndX = roadStartX+roadWidth; int roadEndY = roadStartY; int upperLaneDividerY = panelHeight/2 - roadHeight/4; int lowerLaneDividerY = panelHeight/2 + roadHeight/4; Renderer.renderRoad(g, "A", "B", roadStartX, roadStartY, roadWidth, roadHeight, Renderer.Direction.EAST); //AM > Draw cars on road A to B int blockWidth = (int)roadWidth/roadLength; vehicleList = ra_b.getVehiclesOnRoad(); //For each vehicle on the road get its co-ordinates for(Vehicle v : vehicleList) { if(v instanceof Car){ g.setColor(Color.RED); } else if(v instanceof Bus){ g.setColor(Color.YELLOW); } //For each vehicle calculate its X and Y co-ordinates int carX = 0; int carY = 0; if(ra_b.getVehicleNodeIndex(v) != -1) { carX = roadStartX + blockWidth*r a_b.getVehicleNodeIndex(v); if(ra_b.getVehicleLaneIndex(v) = = 0) carY = upperLaneDividerY - roadHeight/8 - vehicleHeight/2; else carY = (panelHeight/2 - roadHeight/8) - vehicleHeight/2; carWidth = (int) (blockWidth*0.5); busWidth = (int) (blockWidth*0.75); } if(v instanceof Car){ g.fillRect(carX, carY, carWidth, vehicleHeight); } else if(v instanceof Bus){ g.fillRect(carX, carY, busWidth, vehicleHeight); } } List<Vehicle> vehicleListRb_a = rb_a.getVehiclesOnRoad(); for(Vehicle v : vehicleListRb_a) { if(v instanceof Car){ g.setColor(Color.RED); } else if(v instanceof Bus){ g.setColor(Color.YELLOW); } //For each vehicle calculate its X and Y co-ordinates int carX = 0; int carY = 0; if(rb_a.getVehicleNodeIndex(v) != -1) { carX = roadEndX - blockWidth*rb_a.getVehicleNodeIndex(v) - carWidth; if(rb_a.getVehicleLaneIndex(v) = = 0) carY = upperLaneDividerY - roadHeight/8 - vehicleHeight/2+ roadHeight/2; else carY = (panelHeight/2 - roadHeight/8) - vehicleHeight/2+ roadHeight/2; carWidth = (int) (blockWidth*0.5); busWidth = (int) (blockWidth*0.75); } if(v instanceof Car){ g.fillRect(carX, carY, carWidth, vehicleHeight); } else if(v instanceof Bus){ g.fillRect(carX, carY, busWidth, vehicleHeight); } } Image legend = new ImageIcon(getClass().getResource("res/legend.png")).getImage(); g.drawImage(legend, 0, 0, null); } @Override public JPanel getView() { return view; } @Override public JPanel getControls() { return controls; } } </pre>		

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<pre> package client; import java.awt.BasicStroke; import java.awt.Color; import java.awt.Graphics; import java.awt.Graphics2D; import java.awt.Image; import java.awt.Stroke; import java.awt.event.ActionEvent; import java.awt.event.ActionListener; import java.util.ArrayList; import java.util.List; import javax.swing.ImageIcon; import javax.swing.JPanel; import javax.swing.Timer; import client.Renderer; import service.DemandMatrix; import service.DemandMatrixException; import service.ReportGenerator; import service.RoadNetwork; import service.SimulationClock; import service.TrafficSignalScheduler; import core.endpoints.Destination; import core.endpoints.EndPointException; import core.network.Road; import core.network.interfaces.InterfaceException; import core.network.junction.Junction; import core.network.junction.JunctionRouter; import core.network.junction.Junction.JUNCTION; import core.vehicle.Bus; import core.vehicle.Car; import core.vehicle.Vehicle; public class Network2 extends Network { int counter; Timer timer; private JPanel view; private ControlPanel controls; private Destination A; private Destination B; private Destination C; private Destination D; private SimulationClock clock; private Junction junc; Road ra_j; Road rb_j; Road rc_j; Road rd_j; Road rj_a; Road rj_b; Road rj_c; Road rj_d; RoadNetwork roadNetwork; JunctionRouter juncRouter; TrafficSignalScheduler scheduler; DemandMatrix dm_cars; DemandMatrix dm_buses; private List<Vehicle> vehicleList; private int hcarWidth = 10; private int hvehicleHeight = 10; private int hbusWidth = 15; int number_of_lanes = 2; int lane_length = 10; private int vcarHeight =5; private int vbushHeight = 0; private int vvehicleWidth=10; public Network2() { super(); ActionListener actionListener = new ActionListener() { @Override public void actionPerformed(ActionEvent arg0) { view.repaint(); clock.incrementClock(); } }; timer = new Timer(1000, actionListener); clock = new SimulationClock(); counter=0; //AM > Setup the destinations A = new Destination("A"); B = new Destination("B"); C = new Destination("C"); D = new Destination("D"); A.setClock(clock); B.setClock(clock); C.setClock(clock); D.setClock(clock); dm_cars = new DemandMatrix(); dm_cars.addDestination(A); dm_cars.addDestination(B); dm_cars.addDestination(C); dm_cars.addDestination(D); try { dm_cars.initializeMatrix(); dm_cars.setVehicleType(Car.class); dm_cars.setDemand(A, B, 0.2); dm_cars.setDemand(A, C, 1); dm_cars.setDemand(A, D, 1); } catch (DemandMatrixException e) { e.printStackTrace(); } dm_buses = new DemandMatrix(); dm_buses.addDestination(A); dm_buses.addDestination(B); dm_buses.addDestination(C); dm_buses.addDestination(D); try { dm_buses.initializeMatrix(); dm_buses.setVehicleType(Bus.class); dm_buses.setDemand(A, B, 1.0); dm_buses.setDemand(B, A, 0.9); </pre>		

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<pre> dm_buses.setDemand(C, D, 0.1); dm_buses.setDemand(D, C, 0.6); } catch (DemandMatrixException e) { e.printStackTrace(); } junc = new Junction(); roadNetwork = new RoadNetwork(); try { ra_j = new Road(number_of_lanes, lane_length); ra_j.setSource(A); ra_j.setSink(junc, JUNCTION.WEST); roadNetwork.addRoad(ra_j); rb_j = new Road(number_of_lanes, lane_length); rb_j.setSource(B); rb_j.setSink(junc, JUNCTION.EAST); roadNetwork.addRoad(rb_j); rc_j = new Road(number_of_lanes, lane_length); rc_j.setSource(C); rc_j.setSink(junc, JUNCTION.NORTH); roadNetwork.addRoad(rc_j); rd_j = new Road(number_of_lanes, lane_length); rd_j.setSource(D); rd_j.setSink(junc, JUNCTION.SOUTH); roadNetwork.addRoad(rd_j); rj_a = new Road(number_of_lanes, lane_length); rj_a.setSink(A); rj_a.setSource(junc, JUNCTION.WEST); roadNetwork.addRoad(rj_a); rj_b = new Road(number_of_lanes, lane_length); rj_b.setSink(B); rj_b.setSource(junc, JUNCTION.EAST); roadNetwork.addRoad(rj_b); rj_c = new Road(number_of_lanes, lane_length); rj_c.setSink(C); rj_c.setSource(junc, JUNCTION.NORTH); roadNetwork.addRoad(rj_c); rj_d = new Road(number_of_lanes, lane_length); rj_d.setSink(D); rj_d.setSource(junc, JUNCTION.SOUTH); roadNetwork.addRoad(rj_d); juncRouter = new JunctionRouter(); juncRouter.add(A, junc.getInterface(JUNCTION.WEST)); juncRouter.add(C, junc.getInterface(JUNCTION.NORTH)); juncRouter.add(B, junc.getInterface(JUNCTION.EAST)); juncRouter.add(D, junc.getInterface(JUNCTION.SOUTH)); junc.setRoutingTable(juncRouter); junc.setSignalController(); scheduler = new TrafficSignalScheduler(); scheduler.setSignalInterval(10); scheduler.addSignalController(junc.getSignalController()); } catch (InterfaceException e) { e.printStackTrace(); } clock.addObserver(scheduler); clock.addObserver(roadNetwork); clock.addObserver(dm_cars); clock.addObserver(dm_buses); controls = new ControlPanel(timer, clock); controls.setDemandMatrixCars(dm_cars); controls.setDemandMatrixBuses(dm_buses); controls.addTrafficScheduler(scheduler); controls.addDestinations(A); controls.addDestinations(B); controls.addDestinations(C); controls.addDestinations(D); ReportGenerator generator = new ReportGenerator(); generator.addDestination(A); generator.addDestination(B); generator.addDestination(C); generator.addDestination(D); controls.setReportGenerator(generator); vehicleList = new ArrayList<Vehicle>(); view = new JPanel() { private static final long serialVersionUID = 1L; @Override public void paintComponent(Graphics g) { super.paintComponent(g); int panelWidth = (int) getSize().getWidth(); int panelHeight = (int) getSize().getHeight(); int hroadHeight = 60; int hdestinationWidth = 20; int vdestinationHeight = 20; int vdestinationWidth = 60; //AM > Draw a horizontal road from A to junction g.setColor(Color.BLACK); int hra_jStartX = 0 + hdestinationWidth; int hra_jStartY = panelHeight/2 - hroadHeight/2; int hra_jWidth = panelWidth/2 - 2*hdestinationWi int hra_jEndX = hra_jStartX+hra_jWidth; int hra_jEndY = hra_jStartY; Renderer.renderRoad(g, "A", "", hra_jStartX, hra a_jStartY, hra_jWidth, hroadHeight, Renderer.Direction.EAST); //AM > Draw a vertical road form C to junction g.setColor(Color.BLACK); int vrc_jStartY = 0 + vdestinationHeight; int vrc_jStartX = panelWidth/2-hroadHeight/2; int vrc_jWidth = vdestinationWidth; int vrc_jHeight= panelHeight/2 - hroadHeight/2 - vdestinationHeight; int vrc_jEndY = vrc_jStartY + vrc_jHeight; int vrc_jEndX = vrc_jStartX; Renderer.renderRoad(g, "", "C", vrc_jStartX, vr c_jStartY, vrc_jHeight, hroadHeight, Renderer.Direction.SOUTH); //AM > Draw vertical road from Junction to D g.setColor(Color.BLACK); int vrj_dStartY = panelHeight/2 + hroadHeight/2; int vrj_dStartX = panelWidth/2-hroadHeight/2; int vrj_dWidth = vdestinationWidth; </pre>		

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vdestinationHeight;	<pre>int vrj_dHeight= panelHeight/2 - hroadHeight/2 - int vrj_dEndY = vrj_dStartY + vrj_dHeight; int vrj_dEndX = vrj_dStartX; Render.r.renderRoad(g, "", "D", vrj_dStartX, vr j_dStartY, vrj_dHeight, hroadHeight, Render.Direction.SOUTH); //AM > Draw a horizontal road from junction to B g.setColor(Color.BLACK); int hrj_bStartX = panelWidth/2 + vrc_jWidth/2; int hrj_bStartY = panelHeight/2 - hroadHeight/2; int hrj_bWidth = panelWidth/2 - hdestinationWid h - vrc_jWidth/2; int hrj_bEndX = hrj_bStartX+hrj_bWidth; int hrj_bEndY = hrj_bStartY; Render.r.renderRoad(g, "", "B", hrj_bStartX, hr j_bStartY, hrj_bWidth, hroadHeight, Render.Direction.EAST); //AM > Draw destination A int textOffsetX = 5; int textOffsetY = 5; g.setColor(Color.GRAY); g.fillRect(0,hra_jStartY, hdestinationWidth,hroa dHeight); g.setColor(Color.BLACK); g.drawString("A", hdestinationWidth/2 - textOff setX, hra_jStartY + hroadHeight/2 + textOffsetY); //AM > Draw destination B g.setColor(Color.GRAY); g.fillRect(hrj_bEndX, hrj_bEndY, hdestinationWid th, hroadHeight); g.setColor(Color.BLACK); g.drawString("B", hrj_bEndX +hdestinationWidth/ 2 - textOffsetX, hrj_bStartY + hroadHeight/2 + textOffsetY); //AM > Draw destination C g.setColor(Color.GRAY); g.fillRect(vrc_jStartX,0,vrc_jWidth ,vdestinatio nHeight); g.setColor(Color.BLACK); g.drawString("C",vrc_jStartX + hroadHeight/2 - textOffsetX, hdestinationWidth/2 + textOffsetY); //AM > Draw destination D g.setColor(Color.GRAY); g.fillRect(vrj_dEndX, vrj_dEndY, vrj_dWidth,vdes tinationHeight); g.setColor(Color.BLACK); textOffsetX = 5; textOffsetY = 5; g.drawString("D", vrj_dEndX +vrj_dWidth/2 - tex tOffsetX, vrj_dEndY + vdestinationHeight/2 + textOffsetY); int upperLaneDividerY = panelHeight/2 - hroadHei ght/4; int lowerLaneDividerY = panelHeight/2 + hroadHei ght/4; int leftLaneDividerX = panelWidth/2 - vrc_jWidth /4; int rightLaneDividerX = panelWidth/2 + vrc_jWidt h/4; int blockWidth= (int) (hra_jWidth/lane_length); vehicleList = ra_j.getVehiclesOnRoad(); //AM > Draw junction box Image img = new ImageIcon(getClass().getResource("res/cycle "+"scheduler.getCycle()+" ".png")).getImage(); g.drawImage(img,panelWidth/2 - vrc_jWidth/2, panelHeight /2 - hroadHeight/2, vrc_jWidth, hroadHeight, this); //AM > Debug: Draw block width //g.setColor(Color.CYAN); //g.drawRect(hra_jStartX, hra_jStartY, blockWidth, hra_j Width/16); //AM > Draw vehicles going from A to Junction for (Vehicle v : vehicleList) { //Random r = new Random(); //g.setColor(new Color(r.nextFloat(), r.nextFlea t(), r.nextFloat())); if(v instanceof Car){ g.setColor(Color.RED); } else if(v instanceof Bus){ g.setColor(Color.YELLOW); } //For each vehicle calculate its X and Y co-ordi nates int carX = 0; int carY = 0; if(ra_j.getVehicleNodeIndex(v) != -1) { carX = hra_jStartX + blockWidth*ra_j.getVehicleN odeIndex(v); if(ra_j.getVehicleLaneIndex(v) == 0) carY = upperLaneDividerY - hroadHeight/ 8 - hvehicleHeight/2; else carY = (panelHeight/2 - hroadHeight/8) - hvehicleHeight/2; hcarWidth = (int) (blockWidth*0.25); hbusWidth = (int) (blockWidth*0.41); if(v instanceof Car){ g.fillRect(carX,carY,hcarWidth, hvehicle Height); } else if(v instanceof Bus){ g.fillRect(carX,carY,hbusWidth, hvehicle Height); } } } //AM > Drawing vehicles between Junction and B blockWidth= (int) (hrj_bWidth/lane_length); vehicleList = rj_b.getVehiclesOnRoad(); for (Vehicle v : vehicleList) { //Random r = new Random(); //g.setColor(new Color(r.nextFloat(), r.nextFlea t(), r.nextFloat())); if(v instanceof Car){ g.setColor(Color.RED); } else if(v instanceof Bus){ g.setColor(Color.YELLOW); } //For each vehicle calculate its X and Y co-ordi nates int carX = 0; int carY = 0; if(rj_b.getVehicleNodeIndex(v) != -1) { carX = hrj_bStartX + blockWidth*rj_b.getVehicleN odeIndex(v);</pre>	

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8 - hvehicleHeight/2;	<pre>if(rj_b.getVehicleLaneIndex(v) == 0) carY = upperLaneDividerY - hroadHeight/ else carY = (panelHeight/2 - hroadHeight/8) hcarWidth = (int) (blockWidth*0.25); hbusWidth = (int) (blockWidth*0.41); if(v instanceof Car){ g.fillRect(carX,carY,hcarWidth, hvehicle Height); } else if(v instanceof Bus){ g.fillRect(carX,carY,hbusWidth, hvehicle Height); } } } //AM > Draw vehicles from B to junction vehicleList = rb_j.getVehiclesOnRoad(); for (Vehicle v : vehicleList) { if(v instanceof Car){ g.setColor(Color.RED); } else if(v instanceof Bus){ g.setColor(Color.YELLOW); } //For each vehicle calculate its X and Y co-ordi nates int carX = 0; int carY = 0; if(rb_j.getVehicleNodeIndex(v) != -1) { carX = hrj_bEndX - blockWidth*rb_j.getVehicleNod eIndex(v) - hcarWidth; if(rb_j.getVehicleLaneIndex(v) == 0) carY = upperLaneDividerY - hroadHeight/ 8 - hvehicleHeight/2+ hroadHeight/2; else carY = (panelHeight/2 - hroadHeight/8) - hvehicleHeight/2+ hroadHeight/2; hcarWidth = (int) (blockWidth*0.25); hbusWidth = (int) (blockWidth*0.41); if(v instanceof Car){ g.fillRect(carX,carY,hcarWidth, hvehicle Height); } else if(v instanceof Bus){ g.fillRect(carX,carY,hbusWidth, hvehicle Height); } } } //AM > Draw vehicles from Junction to A vehicleList = rj_a.getVehiclesOnRoad(); for (Vehicle v : vehicleList) { if(v instanceof Car){ g.setColor(Color.RED); } else if(v instanceof Bus){ g.setColor(Color.YELLOW); } //For each vehicle calculate its X and Y co-ordi nates int carX = 0; int carY = 0; if(rj_a.getVehicleNodeIndex(v) != -1) { carX = hra_jEndX - blockWidth*rj_a.getVehicleNod eIndex(v) - hcarWidth; if(rj_a.getVehicleLaneIndex(v) == 0) carY = upperLaneDividerY - hroadHeight/ 8 - hvehicleHeight/2+ hroadHeight/2; else carY = (panelHeight/2 - hroadHeight/8) - hvehicleHeight/2+ hroadHeight/2; hcarWidth = (int) (blockWidth*0.25); hbusWidth = (int) (blockWidth*0.41); if(v instanceof Car){ g.fillRect(carX,carY,hcarWidth, hvehicle Height); } else if(v instanceof Bus){ g.fillRect(carX,carY,hbusWidth, hvehicle Height); } } } //AM > debug: Draw a center line between lane boundaries //g.setColor(Color.RED); //AM > Lane 0 //g.drawLine(rightLaneDividerX - vdestinationWidth/8,vrc _jStartY, rightLaneDividerX - vdestinationWidth/8,vrc_jEndY); //AM > Lane 1 //g.drawLine(rightLaneDividerX + vdestinationWidth/8,vrc _jStartY, rightLaneDividerX + vdestinationWidth/8, vrc_jEndY); //AM Draw vehicles from C to Junction int vblockHeight = vrc_jHeight/lane_length; vehicleList = rc_j.getVehiclesOnRoad(); for (Vehicle v : vehicleList) { if(v instanceof Car){ g.setColor(Color.RED); } else if(v instanceof Bus){ g.setColor(Color.YELLOW); } //For each vehicle calculate its X and Y co-ordi nates int carX = 0; int carY = 0; if(rc_j.getVehicleNodeIndex(v) != -1) { carY = vrc_jStartY + vbblockHeight*rc_j.getVehicl eNodeIndex(v); if(rc_j.getVehicleLaneIndex(v) == 0) carX = rightLaneDividerX - vdestination Width/8 - vvehicleWidth/2; else carX = rightLaneDividerX + vdestination Width/8 - vvehicleWidth/2; vcarHeight = (int) (vbblockHeight*0.5); vbusHeight = (int) (vbblockHeight*0.9); if(v instanceof Car){ g.fillRect(carX,carY,vvehicleWidth, vcar Height); } else if(v instanceof Bus){ g.fillRect(carX,carY,vvehicleWidth, vbus Height); }</pre>	

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```

    }
}

//AM > Draw vehicles from Junction to D
vblockHeight = vrj_dHeight/lane_length;
vehicleList = rj_d.getVehiclesOnRoad();
for(Vehicle v : vehicleList)
{
    if(v instanceof Car){
        g.setColor(Color.RED);
    }
    else if(v instanceof Bus){
        g.setColor(Color.YELLOW);
    }
    //For each vehicle calculate its X and Y co-ordinates
    int carX = 0;
    int carY = 0;
    if(rj_d.getVehicleNodeIndex(v) != -1)
    {
        carY = vrj_dStartY + vblockHeight*rj_d.getVehicleNodeIndex(v);
        if(rj_d.getVehicleLaneIndex(v) == 0)
            carX = rightLaneDividerX - vdestinationWidth/8 - vvehicleWidth/2;
        else
            carX = rightLaneDividerX + vdestinationWidth/8 - vvehicleWidth/2;
        vcarHeight = (int) (vblockHeight*0.5);
        vbusHeight = (int) (vblockHeight*0.9);
        if(v instanceof Car){
            g.fillRect(carX,carY,vvehicleWidth, vcarHeight);
        }
        else if(v instanceof Bus){
            g.fillRect(carX,carY,vvehicleWidth, vbusHeight);
        }
    }
}

//AM > Draw vehicles from D to Junction
vblockHeight = vrj_dHeight/lane_length;
vehicleList = rd_j.getVehiclesOnRoad();
for(Vehicle v : vehicleList)
{
    if(v instanceof Car){
        g.setColor(Color.RED);
    }
    else if(v instanceof Bus){
        g.setColor(Color.YELLOW);
    }
    //For each vehicle calculate its X and Y co-ordinates
    int carX = 0;
    int carY = 0;
    if(rd_j.getVehicleNodeIndex(v) != -1)
    {
        carY = vrj_dEndY - vblockHeight*rd_j.getVehicleNodeIndex(v) - vcarHeight;
        if(rd_j.getVehicleLaneIndex(v) == 0)
            carX = leftLaneDividerX - vdestinationWidth/8 - vvehicleWidth/2;
        else
            carX = leftLaneDividerX + vdestinationWidth/8 - vvehicleWidth/2;
        vcarHeight = (int) (vblockHeight*0.5);
        vbusHeight = (int) (vblockHeight*0.9);
        if(v instanceof Car){
            g.fillRect(carX,carY,vvehicleWidth, vcarHeight);
        }
        else if(v instanceof Bus){
            g.fillRect(carX,carY,vvehicleWidth, vbusHeight);
        }
    }
}

//AM > Draw vehicles from Junction to C
vblockHeight = vrj_dHeight/lane_length;
vehicleList = rj_c.getVehiclesOnRoad();
for(Vehicle v : vehicleList)
{
    if(v instanceof Car){
        g.setColor(Color.RED);
    }
    else if(v instanceof Bus){
        g.setColor(Color.YELLOW);
    }
    //For each vehicle calculate its X and Y co-ordinates
    int carX = 0;
    int carY = 0;
    if(rj_c.getVehicleNodeIndex(v) != -1)
    {
        carY = vrc_jEndY - vblockHeight*rj_c.getVehicleNodeIndex(v) - vcarHeight;
        if(rj_c.getVehicleLaneIndex(v) == 0)
            carX = leftLaneDividerX - vdestinationWidth/8 - vvehicleWidth/2;
        else
            carX = leftLaneDividerX + vdestinationWidth/8 - vvehicleWidth/2;
        vcarHeight = (int) (vblockHeight*0.5);
        vbusHeight = (int) (vblockHeight*0.9);
        if(v instanceof Car){
            g.fillRect(carX,carY,vvehicleWidth, vcarHeight);
        }
        else if(v instanceof Bus){
            g.fillRect(carX,carY,vvehicleWidth, vbusHeight);
        }
    }
}

Image legend = new ImageIcon(getClass().getResource("res/legend.png")).getImage();
g.drawImage(legend, 0, 0, null);

}

};

@Override
public JPanel getView() {
    // TODO Auto-generated method stub
    return view;
}

@Override
public JPanel getControls() {
    // TODO Auto-generated method stub
    return controls;
}
}

```


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Network.java

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```
package client;
import javax.swing.JPanel;
public abstract class Network {
    public abstract JPanel getView();
    public abstract JPanel getControls();
}
```

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	<pre> package client; import java.awt.Color; import java.awt.Dimension; import java.awt.FlowLayout; import java.awt.GridLayout; import java.awt.event.ActionEvent; import java.awt.event.ActionListener; import java.awt.event.ItemEvent; import java.awt.event.ItemListener; import java.math.BigDecimal; import java.util.ArrayList; import java.util.List; import javax.swing.BorderFactory; import javax.swing.InputVerifier; import javax.swing.JButton; import javax.swing.JComboBox; import javax.swing.JComponent; import javax.swing.JLabel; import javax.swing.JPanel; import javax.swing.JSlider; import javax.swing.JTextField; import javax.swing.Timer; import javax.swing.event.ChangeEvent; import javax.swing.event.ChangeListener; import core.endpoints.Destination; import service.TrafficSignalScheduler; public class PolicyPanel extends JPanel implements ChangeListener, ActionListener, ItemListener { private static final long serialVersionUID = 6241308576167461723L; private Timer timer; private List<TrafficSignalScheduler> schedulers = new ArrayList<TrafficSignalScheduler>(); JSlider interval_slider; JComboBox<Destination> destinationBox; List<Destination> destinations = new ArrayList<Destination>(); JTextField maxVelocityTF; JTextField minVelocityTF; JTextField velocityProbTF; JTextField maxAccelerationTF; JTextField minAccelerationTF; JTextField accelerationProbTF; public PolicyPanel() { super(); setBorder(BorderFactory.createLineBorder(Color.BLACK)); setLayout(new GridLayout(3,1)); interval_slider = new JSlider(); interval_slider = new JSlider(); interval_slider.setPaintTicks(true); interval_slider.setPaintLabels(true); interval_slider.setMaximum(50); interval_slider.setMinimum(0); interval_slider.setMajorTickSpacing(10); interval_slider.setMinorTickSpacing(5); interval_slider.setPreferredSize(new Dimension(7,5)); interval_slider.addChangeListener(this); interval_slider.setName("lights"); interval_slider.setEnabled(false); // add(interval_slider); JPanel interval_panel = new JPanel(new GridLayout(2, 1)); interval_panel.add(new JLabel("Traffic Light Interval (clock ticks)")); interval_panel.add(interval_slider); add(interval_panel); JSlider clock_interval_slider = new JSlider(); clock_interval_slider = new JSlider(); clock_interval_slider.setPaintTicks(true); clock_interval_slider.setPaintLabels(true); clock_interval_slider.setMaximum(5000); clock_interval_slider.setMinimum(0); clock_interval_slider.setMajorTickSpacing(500); clock_interval_slider.setMinorTickSpacing(50); clock_interval_slider.addChangeListener(this); java.util.Hashtable<Integer, JLabel> labelTable = new java.util.H ashtable<Integer, JLabel>(); labelTable.put(new Integer(0), new JLabel("0.1")); labelTable.put(new Integer(500), new JLabel("0.5")); labelTable.put(new Integer(1000), new JLabel("1.0")); labelTable.put(new Integer(2000), new JLabel("2.0")); labelTable.put(new Integer(3500), new JLabel("3.5")); labelTable.put(new Integer(5000), new JLabel("5.0")); clock_interval_slider.setLabelTable(labelTable); clock_interval_slider.setName("clock"); JPanel clock_interval_panel = new JPanel(new GridLayout(2,1)); clock_interval_panel.add(new JLabel("Clock Interval (seconds)")); clock_interval_panel.add(clock_interval_slider); add(clock_interval_panel); //AM > Add controls to set acceleration and velocity profiles at destinations JPanel profilePanel = new JPanel(new GridLayout(3,1)); //AM > Create controls to select destinations JPanel destinationSelector = new JPanel(new FlowLayout()); destinationBox = new JComboBox<Destination>(); destinationBox.addItemListener(this); JLabel destinationLabel = new JLabel("Destination Selected"); destinationSelector.add(destinationLabel); destinationSelector.add(destinationBox); profilePanel.add(destinationSelector); JLabel max = new JLabel("Max"); JLabel min = new JLabel("Min"); JLabel prob = new JLabel("Probability"); //AM > Create controls to set the velocity profile JPanel velocityProfile = new JPanel(new FlowLayout()); JLabel velocityLabel = new JLabel("Configure Velocity Profile"); maxVelocityTF = new JTextField("Max velocity", 4); maxVelocityTF.setInputVerifier(new MaxMinVerifier()); minVelocityTF = new JTextField("Min velocity", 4); minVelocityTF.setInputVerifier(new MaxMinVerifier()); velocityProbTF = new JTextField("Profile probability", 4); velocityProbTF.setInputVerifier(new ProbVerifier()); JButton applyVelocityProfile = new JButton("Apply"); applyVelocityProfile.setActionCommand("ApplyVelocity"); applyVelocityProfile.addActionListener(this); velocityProfile.add(velocityLabel); velocityProfile.add(max); velocityProfile.add(maxVelocityTF); velocityProfile.add(min); velocityProfile.add(minVelocityTF); velocityProfile.add(prob); velocityProfile.add(velocityProbTF); velocityProfile.add(applyVelocityProfile); profilePanel.add(velocityProfile); JLabel max2 = new JLabel("Max"); JLabel min2 = new JLabel("Min"); JLabel prob2 = new JLabel("Probability"); </pre>	

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	<pre> JPanel accelerationProfile = new JPanel(new FlowLayout()); JLabel accelerationLabel = new JLabel("Configure Acceleration Profile"); maxAccelerationTF = new JTextField("Max Acceleration", 4); maxAccelerationTF.setInputVerifier(new MaxMinVerifier()); minAccelerationTF = new JTextField("Min Acceleration", 4); minAccelerationTF.setInputVerifier(new MaxMinVerifier()); accelerationProbTF = new JTextField("Profile probability", 4); accelerationProbTF.setInputVerifier(new ProbVerifier()); JButton applyAccelerationProfile = new JButton("Apply"); applyAccelerationProfile.setActionCommand("ApplyAcceleration"); applyAccelerationProfile.addActionListener(this); accelerationProfile.add(accelerationLabel); accelerationProfile.add(max2); accelerationProfile.add(maxAccelerationTF); accelerationProfile.add(min2); accelerationProfile.add(minAccelerationTF); accelerationProfile.add(prob2); accelerationProfile.add(accelerationProbTF); accelerationProfile.add(applyAccelerationProfile); profilePanel.add(accelerationProfile); /* //AM > Create a slider to configure driver behaviour JPanel driverBehaviour = new JPanel(new GridLayout(2,1)); JLabel behaviourLabel = new JLabel("Driver Behaviour"); JSlider behaviourSlider = new JSlider(); behaviourSlider.setPaintTicks(true); behaviourSlider.setPaintLabels(true); behaviourSlider.setMaximum(100); behaviourSlider.setMinimum(0); behaviourSlider.setMajorTickSpacing(50); behaviourSlider.setMinorTickSpacing(10); behaviourSlider.addChangeListener(this); java.util.Hashtable<Integer, JLabel> labelTable2 = new java.util.Hash table<Integer, JLabel>(); labelTable2.put(new Integer(0), new JLabel("Reckless")); labelTable2.put(new Integer(25), new JLabel("Aggressive")); labelTable2.put(new Integer(50), new JLabel("Cruise Control")); labelTable2.put(new Integer(75), new JLabel("Cautious")); labelTable2.put(new Integer(100), new JLabel("Extremely Cautious")); behaviourSlider.setLabelTable(labelTable2); behaviourSlider.setName("behaviour"); driverBehaviour.add(behaviourLabel); driverBehaviour.add(behaviourSlider); profilePanel.add(driverBehaviour); gbc.gridy = 2;*/ add(profilePanel); } public void setClockTimer(Timer tm) { this.timer = tm; } public void addLightScheduler(TrafficSignalScheduler scheduler) { schedulers.add(scheduler); if(schedulers.size() > 0) interval_slider.setEnabled(true); } @Override public void stateChanged(ChangeEvent e) { JSlider source = (JSlider) e.getSource(); if(source.getName().equalsIgnoreCase("clock")) { if(!source.getValueIsAdjusting()) { timer.setDelay(source.getValue() <= 100 ? 100 : s ource.getValue()); } } if(source.getName().equalsIgnoreCase("lights")) { if(!source.getValueIsAdjusting()) { for(TrafficSignalScheduler scheduler: schedulers) scheduler.setSignalInterval(source.getVa lue() < 1 ? 1 : source.getValue()); } } } public void addDesitnation(Destination d) { if(!destinations.contains(d)) { destinations.add(d); destinationBox.addItem(d); velocityProbTF.setText(String.valueOf(d.getVelocityProba bility())); maxVelocityTF.setText(String.valueOf(d.getMaxVehicleVelo city())); minVelocityTF.setText(String.valueOf(d.getMinVehicleVelo city())); accelerationProbTF.setText(String.valueOf(d.getAccelerat ionProbability())); maxAccelerationTF.setText(String.valueOf(d.getMaxVehicle Acceleration())); minAccelerationTF.setText(String.valueOf(d.getMinVehicle Acceleration())); } } @Override public void actionPerformed(ActionEvent e) { if(e.getActionCommand() == "ApplyAcceleration") { //AM > Find the selected destination Destination d = (Destination) destinationBox.getSelected Item(); d.setMaxVehicleAcceleration(Integer.parseInt(maxAccelerat ionTF.getText())); d.setMinVehicleAcceleration(Integer.parseInt(minAccelerat ionTF.getText())); d.setAccelerationProbability(Double.parseDouble(accelerat ionProbTF.getText())); } if(e.getActionCommand() == "ApplyVelocity") { //AM > Find the selected destination Destination d = (Destination) destinationBox.getSelected Item(); d.setMaxVehicleVelocity(Integer.parseInt(maxVelocityTF.g etText())); d.setMinVehicleVelocity(Integer.parseInt(minVelocityTF.g etText())); d.setVelocityProbability(Double.parseDouble(velocityProb TF.getText())); </pre>	

Mar 26, 15 5:53

PolicyPanel.java

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```

    }
}

@Override
public void itemStateChanged(ItemEvent event) {
    if (event.getStateChange() == ItemEvent.SELECTED) {
        Destination d = (Destination)event.getItem();
        velocityProbTF.setText(String.valueOf(d.getVelocityProbabi
bility()));
        maxVelocityTF.setText(String.valueOf(d.getMaxVehicleVelo
city()));
        minVelocityTF.setText(String.valueOf(d.getMinVehicleVelo
city()));
        accelerationProbTF.setText(String.valueOf(d.getAccelerat
ionProbability()));
        maxAccelerationTF.setText(String.valueOf(d.getMaxVehicle
Acceleration()));
        minAccelerationTF.setText(String.valueOf(d.getMinVehicle
Acceleration()));
    }
}

class MaxMinVerifier extends InputVerifier {
    @Override
    public boolean verify(JComponent input) {
        String text = ((JTextField) input).getText();
        try {
            int value = Integer.parseInt(text);
            if(value >= 0)
                return true;
            else
                return false;
        } catch (NumberFormatException e) {
            return false;
        }
    }
}

class ProbVerifier extends InputVerifier {
    @Override
    public boolean verify(JComponent input) {
        String text = ((JTextField) input).getText();
        try {
            double value = Double.parseDouble(text);
            if(value >= 0 && value <= 1)
                return true;
            else
                return false;
        } catch (NumberFormatException e) {
            return false;
        }
    }
}
}

```

Mar 26, 15 16:12

Renderer.java

Page 1/1

```

package client;

import java.awt.BasicStroke;
import java.awt.Color;
import java.awt.Graphics;
import java.awt.Graphics2D;
import java.awt.Stroke;

public class Renderer
{
    public enum Direction
    {
        NORTH,
        EAST,
        SOUTH,
        WEST
    }

    public static void renderRoad(Graphics g, String source, String dest, int x, int y, int length, int width, Direction direction)
    {
        int offsetX = 0;
        int offsetY = 0;
        int blockX = 0;
        int blockY = 0;
        int blockWidth = width / 2;

        switch(direction) {
            case NORTH:
                y -= length;
            case SOUTH:
                blockY = blockWidth;
                offsetX = width;
                offsetY = length;
                break;
            case WEST:
                x -= length;
            case EAST:
                blockX = blockWidth;
                offsetX = length;
                offsetY = width;
                break;
            default:
                break;
        }

        /* Render Ends */
        g.setColor(Color.GRAY);
        g.fillRect(x - blockX, y - blockY, offsetX + blockX*2, offsetY + blockY*2);

        /* Render Road. */
        Color old = g.getColor();
        g.setColor(Color.BLACK);
        g.fillRect(x, y, offsetX, offsetY);

        /* Render Divider. */
        g.setColor(Color.WHITE);
        g.drawLine(x + blockY, y + blockX, x + offsetX - blockY, y + offsetY - blockX);

        /* Render Stripes. */
        Graphics2D g2d = (Graphics2D) g.create();
        g2d.setStroke(new BasicStroke(1, BasicStroke.CAP_BUTT, BasicStroke.JOIN_BEVEL, 0, new float[]{9}, 0));
        g2d.drawLine(x + blockY + (blockY / 2), y + blockX + (blockX / 2), x + offsetX - (blockY / 2), y + offsetY - (blockX / 2));
        g2d.drawLine(x + blockY - (blockY / 2), y + blockX - (blockX / 2), x + offsetX - 3 * (blockY / 2), y + offsetY - 3 * (blockX / 2));

        /* Render Letters. */
        g.setColor(Color.WHITE);
        g.drawString(source, x + blockY - (blockX / 2), y + blockX - (blockY / 2));
        g.drawString(dest, x + offsetX + blockY + (blockX / 2), y + offsetY - blockX - (blockY / 2));

        /* Render Letters. */
        g.setColor(old);
    }
}

```

Mar 26, 15 1:05

Simulator.java

Page 1/1

```

package client;

import javax.swing.BorderFactory;
import javax.swing.JFileChooser;
import javax.swing.JFrame;
import javax.swing.JMenu;
import javax.swing.JMenuBar;
import javax.swing.JMenuItem;
import javax.swing.JPanel;

import service.ReportGenerator;

import java.awt.CardLayout;
import java.awt.Color;
import java.awt.Dimension;
import java.awt.EventQueue;
import java.awt.GridLayout;
import java.awt.Toolkit;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.io.File;

public class Simulator extends JFrame implements ActionListener
{
    private static final long serialVersionUID = 1L;
    private JPanel controlPanel;
    private JPanel mapPanel;

    private final String MAP1PANEL = "MAP1PANEL";
    private final String MAP2PANEL = "MAP2PANEL";

    private Network network1 = new Network1();
    private Network network2 = new Network2();

    public Simulator() {
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setLayout(new GridLayout(2,1));

        Dimension screenSize = Toolkit.getDefaultToolkit().getScreenSize();

        int width = (int) screenSize.getWidth();
        int height = (int) screenSize.getHeight();
        setBounds(20, 20, (int) (width*0.6), (int) (height*0.75));

        //controlPanel = new ControlPanel();
        //Create the panel that contains the "cards".
        mapPanel = new JPanel(new CardLayout());
        mapPanel.add(network2.getView(), MAP2PANEL);
        mapPanel.add(network1.getView(), MAP1PANEL);

        mapPanel.setBorder(BorderFactory.createLineBorder(Color.BLACK));

        //Create the panel that contains 'cards' for map controls
        controlPanel = new JPanel(new CardLayout());
        controlPanel.add(network2.getControls(), MAP2PANEL);
        controlPanel.add(network1.getControls(), MAP1PANEL);

        add(mapPanel);
        add(controlPanel);

        // Creates a menubar for a JFrame
        JMenuBar menuBar = new JMenuBar();

        // Add the menubar to the frame
        setJMenuBar(menuBar);

        //Define and add two drop down menu to the menubar
        JMenu mapsMenu = new JMenu("Maps");

        menuBar.add(mapsMenu);

        JMenuItem network1 = new JMenuItem("Network 1");
        mapsMenu.add(network1);
        network1.addActionListener(this);

        JMenuItem network2 = new JMenuItem("Network 2");
        mapsMenu.add(network2);
        network2.addActionListener(this);

        setTitle("Traffic Simulator");
        setVisible(true);
    }

    public static void main(String[] args) {
        EventQueue.invokeLater(new Runnable() {
            public void run() {
                try {
                    Simulator frame = new Simulator();
                } catch (Exception e) {
                    e.printStackTrace();
                }
            }
        });
    }

    @Override
    public void actionPerformed(ActionEvent e) {
        CardLayout view_cl = (CardLayout) (mapPanel.getLayout());
        CardLayout control_cl = (CardLayout) (controlPanel.getLayout());
        if(e.getActionCommand()=="Network 1"){
            view_cl.show(mapPanel,MAP1PANEL);
            //AM > Set controls for network1
            control_cl.show(controlPanel, MAP1PANEL);
        }
        if(e.getActionCommand()=="Network 2"){
            view_cl.show(mapPanel, MAP2PANEL);
            //AM > Set controls for network2
            control_cl.show(controlPanel, MAP2PANEL);
        }
    }
}

```

Mar 21, 15 18:29 DemandMatrixException.java Page 1/1

```
package service;

public class DemandMatrixException extends Exception {

    public DemandMatrixException(String message) {
        super(message);
    }
}
```

```

Mar 25, 15 16:11    DemandMatrix.java    Page 1/2

package service;
import java.util.ArrayList;
import java.util.HashMap;
import java.util.List;
import java.util.Observable;
import java.util.Observer;
import java.util.Random;

import core.endpoints.Destination;
import core.vehicle.Vehicle;
import core.vehicle.VehicleException;

public class DemandMatrix implements Observer {

    private List<Destination> destinations;
    private HashMap<Destination, HashMap<Destination, Double>> matrix;
    private Class<?> vehicleType;

    public DemandMatrix()
    {
        destinations = new ArrayList<Destination>();
        matrix = new HashMap<Destination, HashMap<Destination, Double>>();
    }

    public void addDestination(Destination d)
    {
        if(!destinations.contains(d))
            destinations.add(d);
    }

    public int getDestinationCount()
    {
        return destinations.size();
    }

    public int getMatrixDimension()
    {
        return matrix.size();
    }

    public void initializeMatrix() throws DemandMatrixException
    {
        if(getDestinationCount() < 2)
            throw new DemandMatrixException("Atleast two destinations are required to initialize the matrix");

        for(Destination d1 : destinations)
        {
            if(!matrix.containsKey(d1))
            {
                HashMap<Destination, Double> row = new HashMap<Destination, Double>();
                for(Destination d2 : destinations)
                {
                    if(!row.containsKey(d2))
                    {
                        row.put(d2, 0.0);
                    }
                }
                matrix.put(d1, row);
            }
        }

        public double getDemand(Destination from, Destination to) throws DemandMatrixException
        {
            if(matrix.containsKey(from))
            {
                HashMap<Destination, Double> row = matrix.get(from);
                if(row.containsKey(to))
                    return row.get(to);
                else
                    throw new DemandMatrixException("Destination to does not exist in the matrix");
            }
            else
            {
                throw new DemandMatrixException("Destination from does not exist in the matrix");
            }
        }

        public void setDemand(Destination from, Destination to, double value) throws DemandMatrixException
        {
            if(from == to)
                throw new DemandMatrixException("Cannot set demand between the same destination");

            if(matrix.containsKey(from))
            {
                HashMap<Destination, Double> row = matrix.get(from);
                if(row.containsKey(to))
                {
                    //AM > Minimum demand can be 0%
                    if(value > 0.0)
                    {
                        //AM > Maximum demand allowed is 100%
                        value = value > 1.0 ? 1.0 : value;
                        row.put(to, value);
                    }
                }
                else
                    throw new DemandMatrixException("Destination to does not exist in the matrix");
            }
            else
            {
                throw new DemandMatrixException("Destination from does not exist in the matrix");
            }
        }

        public void setVehicleType(Class<?> type)
        {
            vehicleType = type;
        }

        public Class<?> getVehicleType()
        {
            return vehicleType;
        }

        public void generateVehicles() throws InstantiationException, IllegalAccessException, VehicleException
        {
            for(Destination from : matrix.keySet())
            {
                HashMap<Destination, Double> row = matrix.get(from);
                for(Destination to : row.keySet())

```

```

Mar 25, 15 16:11    DemandMatrix.java    Page 2/2

                {
                    if(from != to)
                    {
                        if(new Random().nextDouble() <= row.get(to))
                        {
                            //AM > Generate vehicle
                            Vehicle v = (Vehicle) vehicleType.newInstance();
                            v.setSource(from);
                            v.setDestination(to);
                            from.addVehicle(v);
                        }
                    }
                }
            }
        }

        @Override
        public void update(Observable o, Object arg) {
            if(o instanceof SimulationClock)
            {
                try {
                    generateVehicles();
                } catch (InstantiationException | IllegalAccessException | VehicleException e) {
                    // TODO Auto-generated catch block
                    e.printStackTrace();
                }
            }
        }

        public List<Destination> getDestinations() {
            return destinations;
        }
    }
}

```

```

package service;

import java.io.FileWriter;
import java.sql.Timestamp;
import java.util.ArrayList;
import java.util.Date;
import java.util.List;

import core.endpoints.Destination;
import core.vehicle.Bus;
import core.vehicle.Car;
import core.vehicle.Vehicle;

public class ReportGenerator {

    private List<Destination> destinations;
    private List<Vehicle> consumed_vehicles;

    private static final String FILE_HEADER = "Start Time;End Time;Source;Destination;T
ype";

    public ReportGenerator() {
        destinations=new ArrayList<Destination>();
        consumed_vehicles=new ArrayList<Vehicle>();
    }

    public void saveReport(String path){
        FileWriter fileWriter = null;

        try {
            fileWriter = new FileWriter(path);

            //Write the CSV file header

            fileWriter.append(""+new Timestamp((new Date()).getTime()
));
            fileWriter.write(System.getProperty("line.separator"));
            fileWriter.append(FILE_HEADER.toString());

            //Add a new line separator after the header
            fileWriter.write(System.getProperty("line.separator"));
            for(Destination d : destinations)
            {
                consumed_vehicles.addAll(d.getConsumedVehicles()
);
                d.clearConsumedQueue();
            }
            //Write a new student object list to the CSV fil
e
            for (Vehicle v : consumed_vehicles) {
                String line = "";
                if(v instanceof Car){
                    // fileWriter.append("Car");
                    line = String.format("%s;%s;%s;%s;%s",v.getStartTime(),v.getEndTime(),v.getSource().getLabel(),v.getDestination(
).getLabel(),"Car");
                }
                else if(v instanceof Bus){
                    //fileWriter.append("Bus");
                    line = String.format("%s;%s;%s;%s;%s",v.getStartTime(),v.getEndTime(),v.getSource().getLabel(),v.getDestination(
).getLabel(),"Bus");
                }
                fileWriter.write(line);
                fileWriter.write(System.getProperty("line.
separator"));
            }
            fileWriter.flush();
            fileWriter.close();
        } catch (Exception e) {
            e.printStackTrace();
        }

    }

    public void addDestination(Destination destination){
        if(!destinations.contains(destination)){
            destinations.add(destination);
        }
    }

    public int getConsumedVehiclesLength(){
        return consumed_vehicles.size();
    }

}

```


Mar 24, 15 16:25

RoadNetwork.java

Page 1/1

```
package service;

import java.util.ArrayList;
import java.util.List;
import java.util.Observable;
import java.util.Observer;

import core.endpoints.EndPointException;
import core.network.Road;

public class RoadNetwork implements Observer {

    private List<Road> roads;

    public RoadNetwork() {
        this.roads = new ArrayList<Road>();
    }

    public void addRoad(Road r) {
        if(!roads.contains(r)){
            roads.add(r);
        }
    }

    @Override
    public void update(Observable clock, Object arg1) {
        for(Road r : roads)
        {
            try {
                r.moveTraffic();
            } catch (EndPointException e) {
                // TODO Auto-generated catch block
                e.printStackTrace();
            }
        }
    }
}
```

```

package service;
import java.util.Observable;
public class SimulationClock extends Observable implements Runnable{
    private long currentTime;
    private long interval;

    private Thread systemClock;
    private volatile boolean suspended = false;
    private volatile boolean running = false;

    public SimulationClock()
    {
        this.currentTime = 0;
        //AM > Time in ms between each clock tick
        this.interval=1000;
        systemClock = new Thread(this);
    }

    public void run()
    {
        try
        {
            while(true)
            {
                Thread.sleep(this.getInterval());
                synchronized(this)
                {
                    if(!suspended)
                    {
                        this.incrementClock();
                    }
                }
            }
        } catch (InterruptedException e)
        {
        }
    }

    public static SimulationClock getInstance()
    {
        return new SimulationClock();
    }

    public long getTime()
    {
        return currentTime;
    }

    public void resetClock()
    {
        currentTime = 0;
    }

    public void incrementClock()
    {
        setChanged();
        notifyObservers();
        this.currentTime++;
    }

    public void setInterval(long interval){
        this.interval=interval;
    }

    public long getInterval()
    {
        return interval;
    }

    public synchronized void pauseClock()
    {
        this.suspended = true;
    }

    public synchronized void resumeClock()
    {
        this.suspended = false;
    }

    public synchronized void startClock()
    {
        if(!running)
        {
            running = true;
            systemClock.start();
        }
    }
}

```

Mar 25, 15 4:08 TrafficSignalScheduler.java Page 1/1

```

package service;

import java.util.ArrayList;
import java.util.List;
import java.util.Observable;
import java.util.Observer;

import core.network.interfaces.InterfaceException;
import core.network.junction.TrafficSignalController;

public class TrafficSignalScheduler implements Observer {
    private List<TrafficSignalController> controllers;
    private int signalInterval;

    public TrafficSignalScheduler()
    {
        controllers = new ArrayList<TrafficSignalController>();
        //AM > default interval is 10 clock ticks
        signalInterval = 10;
    }

    public void addSignalController(TrafficSignalController controller)
    {
        if(!controllers.contains(controller))
            controllers.add(controller);
    }

    public void removeSignalController(TrafficSignalController controller)
    {
        if(controllers.contains(controller))
            controllers.remove(controller);
    }

    public long getSignalInterval() {
        return signalInterval;
    }

    public void setSignalInterval(int signalInterval) {
        this.signalInterval = signalInterval;
    }

    public void changeSignals() throws InterfaceException
    {
        for(TrafficSignalController sigCont: controllers)
        {
            sigCont.changeSignals();
        }
    }

    public int getCycle()
    {
        return controllers.get(0).getCycle();
    }

    @Override
    public void update(Observable obs, Object obj)
    {
        SimulationClock clock = (SimulationClock) obs;
        if(clock.getTime() % signalInterval == 0)
        {
            try {
                changeSignals();
            } catch (InterfaceException e) {
                e.printStackTrace();
            }
        }
    }
}

```

Mar 23, 15 21:17

Main.java

Page 1/1

```

package client.tools;
import java.util.List;

import service.SimulationClock;
import core.endpoints.Destination;
import core.network.Lane;
import core.network.Road;
import core.vehicle.Bus;
import core.vehicle.Car;
import core.vehicle.Vehicle;
import core.vehicle.VehicleException;

public class Main {

    public static void main(String[] args) {
        int laneLength=20;
        int numOfLanes=5;

        //We create 2 roads
        Road r1 = new Road(numOfLanes, laneLength);
        Road r2 = new Road(3, laneLength);

        //We create 3 destinations
        //It will look like this: |A| ----- |B| ----- |C|
        Destination A = new Destination();
        Destination B = new Destination();
        Destination C = new Destination();

        SimulationClock clock = SimulationClock.getInstance();
        A.setClock(clock);
        B.setClock(clock);
        C.setClock(clock);

        r1.setSource(A);
        r1.setSink(B);

        r2.setSource(B);
        r2.setSink(C);

        Vehicle v1 = new Car(2,0,4);
        Vehicle v2 = new Car(1,1,10);

        Vehicle v3 = new Car(1,0,10);
        Vehicle v4 = new Car(1,0,10);
        Vehicle v5 = new Car(1,0,10);

        Vehicle v6 = new Bus(2,0,10);
        Vehicle v7 = new Bus(3,0,10);
        Vehicle v8 = new Bus(1,0,10);

        Vehicle c9 = new Car(3,0,10);

        try {
            A.addVehicle(v1);
        } catch (VehicleException e1) {
            e1.printStackTrace();
        }
        System.out.println("Traffic Simulator");

        for(int i = 0; i < 30; i++)
        {
            System.out.println("\nTick "+clock.getTime());
            List<Lane> lanes = r1.getLanes();
            List<Lane> lanes2 = r2.getLanes();

            int max= lanes.size()>lanes2.size() ? lanes.size() : lanes2.size();

            for(int j = 0; j < max; j++){

                if(j < lanes.size())
                    System.out.printf("|A| %s |B|", lanes.get(j));

                else
                    System.out.printf("|A| %s |B|", "no lane");

                if(j < lanes2.size())
                    System.out.printf("%s |C|\n", lanes2.get(j));

                else
                    System.out.printf("%s |C|\n", "no lane");

            }
            try {
                r2.moveTraffic();
                r1.moveTraffic();

                if(i == 2){
                    A.addVehicle(v2);
                }

                if(i == 3){
                    A.addVehicle(v3);
                }

                if(i == 4){
                    A.addVehicle(v4);
                }

                if(i == 5){
                    A.addVehicle(v5);
                }

                if(i == 6){
                    A.addVehicle(v6);
                }

                if(i == 7){
                    A.addVehicle(v7);
                }

                if(i == 8){
                    A.addVehicle(v8);
                }

                if(i == 9){
                    A.addVehicle(c9);
                }

            } catch (Exception e) {
                e.printStackTrace();
            }

            clock.incrementClock();
        }
    }
}

```


Mar 26, 15 6:02	Destination.java	Page 1/2
<pre> package core.endpoints; import java.util.ArrayList; import java.util.List; import java.util.Random; import service.SimulationClock; import core.vehicle.Vehicle; import core.vehicle.VehicleException; /* * AM > This class represents a Destination. * Destinations are spawn points where cars originate and terminate */ public class Destination extends Endpoint { private List<Vehicle> waitingQueue; private List<Vehicle> consumedQueue; private SimulationClock clock; private String label; //AM > Create a profile for generated vehicle velocity private int minVehicleVelocity; public int getMinVehicleVelocity() { return minVehicleVelocity; } public void setMinVehicleVelocity(int minVehicleVelocity) { if(minVehicleVelocity >= 1 && minVehicleVelocity <= this.maxVehicleVelocity) this.minVehicleVelocity = minVehicleVelocity; } public int getMaxVehicleVelocity() { return maxVehicleVelocity; } public void setMaxVehicleVelocity(int maxVehicleVelocity) { if(maxVehicleVelocity >= 1 && maxVehicleVelocity >= this.minVehicleVelocity) this.maxVehicleVelocity = maxVehicleVelocity; } public double getVelocityProbability() { return velocityProbability; } public void setVelocityProbability(double velocityProbability) { if(velocityProbability >= 0.0 && velocityProbability <= 1.0) this.velocityProbability = velocityProbability; } public int getMinVehicleAcceleration() { return minVehicleAcceleration; } public void setMinVehicleAcceleration(int minVehicleAcceleration) { if(minVehicleAcceleration >= 0 && minVehicleAcceleration <= this.maxVehicleAcceleration) this.minVehicleAcceleration = minVehicleAcceleration; } public int getMaxVehicleAcceleration() { return maxVehicleAcceleration; } public void setMaxVehicleAcceleration(int maxVehicleAcceleration) { if(maxVehicleAcceleration >= 0 && maxVehicleAcceleration >= this.minVehicleAcceleration) this.maxVehicleAcceleration = maxVehicleAcceleration; } public double getAccelerationProbability() { return accelerationProbability; } public void setAccelerationProbability(double accelerationProbability) { this.accelerationProbability = accelerationProbability; } private int maxVehicleVelocity; private double velocityProbability; //AM > Create a profile for generated vehicle acceleration private int minVehicleAcceleration; private int maxVehicleAcceleration; private double accelerationProbability; public Destination() { waitingQueue = new ArrayList<Vehicle>(); consumedQueue = new ArrayList<Vehicle>(); } public Destination(String label) { waitingQueue = new ArrayList<Vehicle>(); consumedQueue = new ArrayList<Vehicle>(); this.label = label; } public String getLabel() { return label; } public void setLabel(String label) { this.label = label; } public int getWaitingQueueLength() { return waitingQueue.size(); } public int getConsumedQueueLength() { return consumedQueue.size(); } public SimulationClock getClock() { return clock; } public void setClock(SimulationClock clock) { this.clock = clock; } public boolean addVehicle(Vehicle v) throws VehicleException { if(v != null) { v.setSource(this); Random r = new Random(); </pre>		

Mar 26, 15 6:02	Destination.java	Page 2/2
<pre> //AM > Set a random velocity if(r.nextDouble() < velocityProbability) { int velocity = r.nextInt((maxVehicleVelocity - minVehicleVelocity) + 1) + minVehicleVelocity; v.setVelocity(velocity); } //AM > Set a random acceleration if(r.nextDouble() < accelerationProbability) { int acceleration = r.nextInt((maxVehicleAcceleration - minVehicleAcceleration) + 1) + minVehicleAcceleration; v.setAcceleration(acceleration); } if(!waitingQueue.contains(v)) waitingQueue.add(v); return true; } return false; } public void setVehicleVelocityProfile(int max, int min, double probability) { this.maxVehicleVelocity = max > 1 ? max : 1; this.minVehicleVelocity = min > 1 && min < maxVehicleVelocity ? min : 1; if(probability >= 0.0 && probability <= 1.0) this.velocityProbability = probability; } public void setVehicleAccelerationProfile(int max, int min, double probability) { this.maxVehicleAcceleration = max > 0 ? max : 0; this.minVehicleAcceleration = min >= 0 && min < maxVehicleAcceleration ? min : 0; if(probability >= 0.0 && probability <= 1.0) this.accelerationProbability = probability; } public void consumeVehicle(Vehicle v) { if(v != null) { if(clock != null) v.setEndTime(clock.getTime()); if(!consumedQueue.contains(v)) consumedQueue.add(v); } } public Vehicle getWaitingVehicle() { return waitingQueue.get(0); } public void releaseVehicle(Vehicle v) { if(v != null) { if(clock != null) v.setStartTime(clock.getTime()); waitingQueue.remove(v); } } public void clearConsumedQueue() { consumedQueue.clear(); } public List<Vehicle> getConsumedVehicles() { return consumedQueue; } @Override public String toString() { return label; } } </pre>		

Mar 21, 15 18:29 **EndPointException.java** Page 1/1

```
package core.endpoints;  
  
public class EndPointException extends Exception {  
    public EndPointException(String message)  
    {  
        super(message);  
    }  
}
```

Mar 21, 15 18:29

EndPoint.java

Page 1/1

```
package core.endpoints;

/*
 * AM > Endpoints define connections between Roads and Junctions
 */

public abstract class EndPoint {
}
```

Mar 21, 15 18:29

JunctionEntry.java

Page 1/1

```
package core.endpoints;
import java.util.List;
import core.network.Lane;
public class JunctionEntry extends EndPoint{
    private List<Lane> lanes;

    public List<Lane> getLanes()
    {
        return lanes;
    }

    public void setLanes(List<Lane> lanes)
    {
        this.lanes = lanes;
    }

    public boolean isConnected() {
        if(lanes != null)
            return true;
        else
            return false;
    }
}
```

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JunctionExit.java

Page 1/1

```
package core.endpoints;
import java.util.List;
import core.network.Lane;
public class JunctionExit extends EndPoint {
    private List<Lane> lanes;

    public List<Lane> getLanes()
    {
        return lanes;
    }

    public void setLanes(List<Lane> lanes)
    {
        this.lanes = lanes;
    }

    public boolean isConnected() {
        if(lanes != null)
            return true;
        else
            return false;
    }
}
```

Mar 25, 15 21:56	Lane.java	Page 1/3
<pre> package core.network; import java.util.*; import core.vehicle.Bus; import core.vehicle.Car; import core.vehicle.Vehicle; public class Lane extends Observable{ private List<Node> nodes; private int maxLength; private LANE state; private List<Lane> transferLanes; public enum LANE { MOVE, WAIT, TRANSFER }; public Lane() { maxLength = 1; nodes = new ArrayList<Node>(maxLength); Node node=new Node(); nodes.add(node); //AM > Default lane behavior is to move vehicles along state = LANE.MOVE; } public Lane(int n) { //AM > Lane cannot have length less than 1 maxLength = n < 1 ? 1 : n; nodes = new ArrayList<Node>(maxLength); for(int i = 0; i < maxLength; i++) { Node node=new Node(); nodes.add(node); } //AM > Default behavior is to move vehicles along state = LANE.MOVE; } public LANE getState() { return state; } public void setState(LANE state) { this.state = state; } public boolean addVehicle(Vehicle vehicle){ int length=vehicle.getLength(); // NC > Vehicle length should be less than max length if (length > maxLength) { return false; } for(int i=0;i<length;i++){ if(nodes.get(i).isOccupied()){ return false; } } for(int i=0;i<length;i++){ nodes.get(i).setVehicle(vehicle); nodes.get(i).setOccupied(true); } return true; } public List<Vehicle> moveVehicles() { int followingVehicleIndex = maxLength; List<Vehicle> exitingVehicles = new ArrayList<Vehicle>(); for(int i = nodes.size()-1; i >= 0; i--) { if(nodes.get(i).isOccupied()) { //AM > We get the car and compute its next position int currentIndex = i; Vehicle vehicle = nodes.get(currentIndex).getVehicle(); int currentVelocity = vehicle.getVelocity() + vehicle.getAcceleration(); //AM > Ensure there is no over speeding if(currentVelocity > vehicle.getMax_velocity()) currentVelocity = vehicle.getMax_velocity(); int predictedIndex = currentIndex+currentVelocity; if(predictedIndex >= maxLength && followingVehicleIndex == maxLength) { //AM > Notify observers (i.e Road) that we have an exiting vehicle setChanged(); notifyObservers(vehicle); //AM > If lane state is TRANSFER if(state == LANE.TRANSFER) { //AM > If the transfer fails make the vehicle wait if(!transferVehicle(vehicle)) { int finalIndex = followingVehicleIndex - 1; //AM > move vehicles to the end of the lane if(finalIndex != currentIndex) { nodes.get(finalIndex).setVehicle(vehicle); nodes.get(finalIndex).setOccupied(true); nodes.get(currentIndex).setVehicle(null); nodes.get(currentIndex).setOccupied(false); followingVehicleIndex = finalIndex; } else { nodes.get(currentIndex).setVehicle(null); nodes.get(currentIndex).setOccupied(false); } } else if(state == LANE.WAIT) { int finalIndex = followingVehicleIndex - 1; </pre>		

Mar 25, 15 21:56	Lane.java	Page 2/3
<pre> eIndex - 1; //AM > move vehicles to the end of the lane if(finalIndex != currentIndex) { nodes.get(finalIndex).setVehicle(vehicle); nodes.get(finalIndex).setOccupied(true); nodes.get(currentIndex).setVehicle(null); nodes.get(currentIndex).setOccupied(false); } followingVehicleIndex = finalIndex; ex; //AM > Default action is to move cars else { //AM > Remove the car from the network int length = vehicle.getLength(); for(int index = 0; index < length; index++) { nodes.get(currentIndex-index).setVehicle(null); nodes.get(currentIndex-index).setOccupied(false); } if(!exitingVehicles.contains(vehicle)) exitingVehicles.add(vehicle); } } else { int finalIndex = currentIndex; int finalVelocity = 1; /* * AM > Iterate from current position to predicted position * to check for a clear path */ int j = 1; while(j <= currentVelocity) { if(!nodes.get(currentIndex + j).isOccupied()) { finalIndex++; finalVelocity = j; } else { j++; break; } } nodes.get(currentIndex).setOccupied(false); nodes.get(currentIndex).setVehicle(null); vehicle.setVelocity(finalVelocity); nodes.get(finalIndex).setOccupied(true); nodes.get(finalIndex).setVehicle(vehicle); followingVehicleIndex = finalIndex; } } return exitingVehicles; //AM > Primitive visualization of lane state public String toString(){ String state=""; for(int i=0;i<nodes.size();i++){ if(nodes.get(i).isOccupied()){ if (nodes.get(i).getVehicle() instanceof Car){ state=state.concat("1"); } else if (nodes.get(i).getVehicle() instanceof Bus){ state=state.concat("2"); } } else{ state=state.concat("0"); } } return state; } public int getVehicleIndex(Vehicle v) { //NC >> returns the index of the car in the lane. If it doesn't exist returns -1 for(int i=nodes.size()-1;i>=0;i--){ Vehicle currentVehicle = nodes.get(i).getVehicle(); if(currentVehicle != null && currentVehicle.equals(v)){ return i; } } return -1; } public List<Lane> getTransferLanes() { return transferLanes; } public void setTransferLanes(List<Lane> transferLanes) { this.transferLanes = transferLanes; } //AM > Move exiting vehicles to destination lanes public boolean transferVehicle(Vehicle v) { if(transferLanes == null) { return false; } else { for(Lane l : transferLanes) </pre>		

```
        {
            if(l.addVehicle(v))
                return true;
        }
        return false;
    }

    public List<Vehicle> getVehicles()
    {
        List<Vehicle> vehicles = new ArrayList<Vehicle>();
        for(Node n : nodes)
        {
            if(n.isOccupied())
            {
                Vehicle v = n.getVehicle();
                if(!vehicles.contains(v))
                {
                    vehicles.add(v);
                }
            }
        }
        return vehicles;
    }
}
```

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Node.java

Page 1/1

```
package core.network;
import core.vehicle.Vehicle;;
public class Node {
    private boolean isOccupied;
    private Vehicle vehicle;

    public Node()
    {
        isOccupied = false;
        vehicle = null;
    }

    public boolean isOccupied() {
        return isOccupied;
    }

    public void setOccupied(boolean isOccupied) {
        this.isOccupied = isOccupied;
    }

    public Vehicle getVehicle() {
        return vehicle;
    }

    public void setVehicle(Vehicle vehicle) {
        this.vehicle = vehicle;
    }
}
```

Mar 25, 15 22:00	Road.java	Page 1/3
	<pre> package core.network; import java.util.ArrayList; import java.util.List; import java.util.Observable; import java.util.Observer; import java.util.Random; import core.endpoints.Destination; import core.endpoints.EndPoint; import core.endpoints.EndPointException; import core.endpoints.JunctionEntry; import core.endpoints.JunctionExit; import core.network.Lane.LANE; import core.network.interfaces.Interface; import core.network.interfaces.InterfaceException; import core.network.junction.InvalidRouteException; import core.network.junction.Junction; import core.network.junction.Junction.JUNCTION; import core.network.junction.JunctionException; import core.vehicle.Vehicle; public class Road implements Observer{ private List<Lane> lanes; private int number_of_lanes; private EndPoint source; private EndPoint sink; private Junction sourceJunction; private Junction sinkJunction; private JUNCTION face; //AM > Create lane(s) and set their length public Road(int number_of_lanes, int lane_length) { //AM > There has to be atleast one lane this.number_of_lanes = number_of_lanes < 1 ? 1 : number_of_lanes; lanes = new ArrayList<Lane>(); for(int i = 0; i < this.number_of_lanes; i++) { Lane lane = new Lane(lane_length); lane.addObserver(this); lanes.add(lane); } //AM > Road isn't connected to any junctions sourceJunction = null; sinkJunction = null; } public List<Lane> getLanes() { return lanes; } public void setLanes(List<Lane> lanes) { this.lanes = lanes; } public EndPoint getSource() { return source; } public void setSource(Destination source) { this.source = source; } public void setSource(Junction junction, JUNCTION face) throws InterfaceException { //AM > Store junction information sourceJunction = junction; //AM > Set source to JunctionExit JunctionExit juncExit = sourceJunction.getJunctionExit(face); juncExit.setLanes(lanes); } public EndPoint getSink() { return sink; } public void setSink(Destination sink) { this.sink = sink; } public void setSink(Junction junction, JUNCTION face) throws InterfaceException { //AM > Store junction information sinkJunction = junction; //AM > Store interface information this.face = face; //AM > Set sink to JunctionEntry JunctionEntry juncEntry = sinkJunction.getJunctionEntry(this.face); juncEntry.setLanes(lanes); sink = juncEntry; } /* * AM > Randomly add car to a lane * if the lane is occupied add car to the next lane * if all lanes are full then return false * on successful insertion return true; */ public boolean addVehicle(Vehicle v) { int randomLane = new Random().nextInt((number_of_lanes - 1) + 1) + 1; Lane chosenLane = lanes.get(randomLane-1); if(chosenLane.addVehicle(v)) { return true; } else { //AM > Attempt to add a car to another lane. for (Lane l: lanes) { if(!l.equals(chosenLane)) { if(l.addVehicle(v)) { return true; } } } // AM > We have exhausted all lanes return false; return false; } } </pre>	

Mar 25, 15 22:00	Road.java	Page 2/3
	<pre> } public boolean addVehicle(Vehicle v, int laneNumber) { /* * NC >> Add car to a chosen lane */ if(laneNumber<1 laneNumber>lanes.size()){ return false; } Lane chosenLane = lanes.get(laneNumber-1); if(chosenLane.addVehicle(v)) { return true; } return false; } public int getVehicleLaneIndex(Vehicle v) { //NC >> Returns the lane number where the car is on. If the car is not found it returns -1 int carIndex=-1; for(int i=0;i<lanes.size();i++){ carIndex=lanes.get(i).getVehicleIndex(v); if(carIndex!=-1){ return i; } } return -1; } public int getVehicleNodeIndex(Vehicle v) { //NC >> Returns the car index where the car is on. If the car is not found it returns -1 int carIndex=-1; for(int i=0;i<lanes.size();i++){ carIndex=lanes.get(i).getVehicleIndex(v); if(carIndex!=-1){ return carIndex; } } return carIndex; } /* * AM > Pull vehicle from the source and add them to the road. Move the traffic along. * If vehicles are leaving the network then push them into the sink */ public void moveTraffic() throws EndPointException{ //AM > If source is a Destination if(source instanceof Destination) { Destination origin = (Destination) source; while(origin.getWaitingQueueLength() > 0) { Vehicle v = origin.getWaitingVehicle(); //AM > If adding vehicle was successful release the vehicle from the source if(addVehicle(v)) { origin.releaseVehicle(v); } else { //AM > Road is full cannot add more vehi cles break; } } //AM > If sink is a destination, then collect exiting vehicles a nd add them to the destination if(sink instanceof Destination) { List<Vehicle> exitingVehicles = new ArrayList<Vehicle>() for (Lane l : lanes){ exitingVehicles.addAll(l.moveVehicles()); } Destination dest = (Destination) sink; for (Vehicle v : exitingVehicles) { dest.consumeVehicle(v); } } else { for (Lane l : lanes) { l.moveVehicles(); } } } } @Override public void update(Observable lane, Object vehicle) { Vehicle v = (Vehicle) vehicle; Lane l = (Lane) lane; if(sink instanceof Destination) { l.setState(LANE.MOVE); } else if(sink instanceof JunctionEntry) { try { //AM > Get the vehicles destination Destination d = v.getDestination(); //AM > Get the destination interface Interface exitInterface = sinkJunction.getExitIn terface(d); //AM > If signal to interface is green if(sinkJunction.isExitGreen(sinkJunction.getInter rface(face), exitInterface)) { //AM > Get lanes to junction exit List<Lane> exitLanes = exitInterface.get Exit().getLanes(); //AM > Perform lane transfer l.setTransferLanes(exitLanes); l.setState(LANE.TRANSFER); } } catch (Exception e) {} } } </pre>	


```
        }
        else
        {
            l.setState(LANE.WAIT);
        }
    }
    catch (InvalidRouteException e)
    {
        e.printStackTrace();
    }
    catch (InterfaceException e) {
        e.printStackTrace();
    }
    catch (JunctionException e) {
        e.printStackTrace();
    }
}
else
{
    l.setState(LANE.MOVE);
}
}

public List<Vehicle> getVehiclesOnRoad() {
    List<Vehicle> vehiclesOnRoad = new ArrayList<Vehicle>();
    for (Lane l : lanes)
    {
        vehiclesOnRoad.addAll(l.getVehicles());
    }
    return vehiclesOnRoad;
}
}
```

Mar 26, 15 16:12

Bus.java

Page 1/1

```
package core.vehicle;

public class Bus extends Vehicle
{
    private int length;

    public Bus() {
        super();
        this.length=2;
    }

    public Bus(int velocity, int acceleration, int max_velocity) {
        //NC > for busses the length is 2
        super(velocity, acceleration, max_velocity);
        this.length=2;
    }

    @Override
    public int getLength()
    {
        return length;
    }

    @Override
    public Color getColor()
    {
        return color;
    }
}
```

Mar 26, 15 16:12

Car.java

Page 1/1

```
package core.vehicle;

public class Car extends Vehicle
{
    private int length;

    public Car() {
        super();
        this.length=1;
    }

    public Car(int velocity, int acceleration, int max_velocity) {
        //NC > for cars the length is 1
        super(velocity, acceleration, max_velocity);
        this.length=1;
    }

    @Override
    public int getLength()
    {
        return length;
    }

    @Override
    public Color getColor()
    {
        return this.color;
    }
}
```

```
package core.vehicle;  
  
public class VehicleException extends Exception {  
    public VehicleException(String message) {  
        super(message);  
    }  
}
```

Mar 26, 15 16:12	Vehicle.java	Page 1/2
<pre> package core.vehicle; import java.util.Random; import core.endpoints.Destination; public abstract class Vehicle { enum Color { YELLOW, RED } private int velocity; private int acceleration; private int max_velocity; private double deceleration_probability; private Destination destination; private long start_time; private long end_time; protected Color color; private Destination source; public abstract int getLength(); public abstract Color getColor(); protected Vehicle() { this.velocity = 1; this.acceleration = 0; this.max_velocity = 1; this.deceleration_probability = 0.0; this.destination = null; this.start_time=0; this.end_time=0; } protected Vehicle(int velocity, int acceleration, int max_velocity) { if(velocity < 1) { this.velocity = 1; this.acceleration = 0; } else { this.velocity = velocity; this.acceleration = acceleration; } this.max_velocity = max_velocity < this.velocity ? this.velocity : max_velocity; this.deceleration_probability = 0.0; this.destination = null; this.start_time=0; this.end_time=0; } public Destination getDestination() { return destination; } public void setDestination(Destination destination) throws VehicleExcept ion { if(destination == source) throw new VehicleException ("Destination cannot be the same as the sou rce"); this.destination = destination; } public double getDeceleration_probability() { return deceleration_probability; } public void setDeceleration_probability(double deceleration_probability) { this.deceleration_probability = deceleration_probability; } public int getMax_velocity() { return max_velocity; } public void setMax_velocity(int max_velocity) { this.max_velocity = max_velocity; } public int getAcceleration() { if(new Random().nextDouble() <= deceleration_probability) { acceleration = acceleration > 1 ? acceleration -1 : 0; } return acceleration; } public void setAcceleration(int acceleration) { this.acceleration = acceleration; } public int getVelocity() { return velocity; } public void setVelocity(int velocity) { this.velocity = velocity; } public long getStartTime() { return start_time; } public void setStartTime(long start_time) { this.start_time = start_time; } public long getEndTime() { return end_time; } public void setEndTime(long end_time) { this.end_time = end_time; } public Destination getSource() { return source; } public void setSource(Destination source) throws VehicleException { if(source == destination) </pre>		

Mar 26, 15 16:12	Vehicle.java	Page 2/2
<pre> throw new VehicleException ("Source cannot be the same as the destinat ion"); } this.source = source; } } </pre>		

Mar 23, 15 21:17

Main.java

Page 1/1

```

package client.tools;
import java.util.List;

import service.SimulationClock;
import core.endpoints.Destination;
import core.network.Lane;
import core.network.Road;
import core.vehicle.Bus;
import core.vehicle.Car;
import core.vehicle.Vehicle;
import core.vehicle.VehicleException;

public class Main {

    public static void main(String[] args) {
        int laneLength=20;
        int numOfLanes=5;

        //We create 2 roads
        Road r1 = new Road(numOfLanes, laneLength);
        Road r2 = new Road(3, laneLength);

        //We create 3 destinations
        //It will look like this: |A| ----- |B| ----- |C|
        Destination A = new Destination();
        Destination B = new Destination();
        Destination C = new Destination();

        SimulationClock clock = SimulationClock.getInstance();
        A.setClock(clock);
        B.setClock(clock);
        C.setClock(clock);

        r1.setSource(A);
        r1.setSink(B);

        r2.setSource(B);
        r2.setSink(C);

        Vehicle v1 = new Car(2,0,4);
        Vehicle v2 = new Car(1,1,10);

        Vehicle v3 = new Car(1,0,10);
        Vehicle v4 = new Car(1,0,10);
        Vehicle v5 = new Car(1,0,10);

        Vehicle v6 = new Bus(2,0,10);
        Vehicle v7 = new Bus(3,0,10);
        Vehicle v8 = new Bus(1,0,10);

        Vehicle c9 = new Car(3,0,10);

        try {
            A.addVehicle(v1);
        } catch (VehicleException e1) {
            e1.printStackTrace();
        }
        System.out.println("Traffic Simulator");

        for(int i = 0; i < 30; i++)
        {
            System.out.println("\nTick "+clock.getTime());
            List<Lane> lanes = r1.getLanes();
            List<Lane> lanes2 = r2.getLanes();

            int max= lanes.size()>lanes2.size() ? lanes.size() : lanes2.size();

            for(int j = 0; j < max; j++){

                if(j < lanes.size())
                    System.out.printf("|A| %s |B|", lanes.get(j));

                else
                    System.out.printf("|A| %s |B|", "no lane");

                if(j < lanes2.size())
                    System.out.printf("%s |C|\n", lanes2.get(j));

                else
                    System.out.printf("%s |C|\n", "no lane");

            }
            try {
                r2.moveTraffic();
                r1.moveTraffic();

                if(i == 2){
                    A.addVehicle(v2);
                }

                if(i == 3){
                    A.addVehicle(v3);
                }

                if(i == 4){
                    A.addVehicle(v4);
                }

                if(i == 5){
                    A.addVehicle(v5);
                }

                if(i == 6){
                    A.addVehicle(v6);
                }

                if(i == 7){
                    A.addVehicle(v7);
                }

                if(i == 8){
                    A.addVehicle(v8);
                }

                if(i == 9){
                    A.addVehicle(c9);
                }

            } catch (Exception e) {
                e.printStackTrace();
            }

            clock.incrementClock();
        }
    }
}

```



```

package client.tools;

import service.DemandMatrix;
import service.ReportGenerator;
import service.RoadNetwork;
import service.SimulationClock;
import service.TrafficSignalScheduler;
import core.endpoints.Destination;
import core.network.Road;
import core.network.junction.Junction;
import core.network.junction.JunctionRouter;
import core.network.junction.JUNCTION;
import core.vehicle.Car;

public class Scenario2Report {

    public static void main(String[] args) {

        try
        {
            System.out.println("Simulation started");
            int number_of_lanes = 1;
            int lane_length = 10;

            SimulationClock clock = SimulationClock.getInstance();
            clock.setInterval(1000);

            Destination A = new Destination("Athens");
            Destination B = new Destination("Bonitsa");
            Destination C = new Destination("Cesaloniki");
            Destination D = new Destination("Delfoi");

            A.setClock(clock);
            A.setVehicleAccelerationProfile(3, 1, 0.4);
            A.setVehicleVelocityProfile(6, 1, 0.4);
            B.setClock(clock);
            B.setVehicleAccelerationProfile(3, 1, 0.4);
            B.setVehicleVelocityProfile(6, 1, 0.4);
            C.setClock(clock);
            C.setVehicleAccelerationProfile(3, 1, 0.4);
            C.setVehicleVelocityProfile(6, 1, 0.4);
            D.setClock(clock);
            D.setVehicleAccelerationProfile(3, 1, 0.4);
            D.setVehicleVelocityProfile(6, 1, 0.4);

            Junction junc = new Junction();
            RoadNetwork network = new RoadNetwork();

            /*
             * AM > Road-junction wiring
             *
             *           ^
             *           |
             *           |
             *           | \
             * |A|<----->|junc|<----->|C|
             *           ^
             *           |
             *           |
             *           | /
             *           |
             *           |
             *           |D|
             */

            //AM > Roads from A, B, C and D to the junction
            Road ra_j = new Road(number_of_lanes, lane_length);
            ra_j.setSource(A);
            ra_j.setSink(junc, JUNCTION.WEST);
            network.addRoad(ra_j);

            Road rb_j = new Road(number_of_lanes, lane_length);
            rb_j.setSource(B);
            rb_j.setSink(junc, JUNCTION.NORTH);
            network.addRoad(rb_j);

            Road rc_j = new Road(number_of_lanes, lane_length);
            rc_j.setSource(C);
            rc_j.setSink(junc, JUNCTION.EAST);
            network.addRoad(rc_j);

            Road rd_j = new Road(number_of_lanes, lane_length);
            rd_j.setSource(D);
            rd_j.setSink(junc, JUNCTION.SOUTH);
            network.addRoad(rd_j);

            //AM > Roads from the Junction to A, B, C and D
            Road rj_a = new Road(number_of_lanes, lane_length);
            rj_a.setSink(A);
            rj_a.setSource(junc, JUNCTION.WEST);
            network.addRoad(rj_a);

            Road rj_b = new Road(number_of_lanes, lane_length);
            rj_b.setSink(B);
            rj_b.setSource(junc, JUNCTION.NORTH);
            network.addRoad(rj_b);

            Road rj_c = new Road(number_of_lanes, lane_length);
            rj_c.setSink(C);
            rj_c.setSource(junc, JUNCTION.EAST);
            network.addRoad(rj_c);

            Road rj_d = new Road(number_of_lanes, lane_length);
            rj_d.setSink(D);
            rj_d.setSource(junc, JUNCTION.SOUTH);
            network.addRoad(rj_d);

            //AM > Setup routing table
            JunctionRouter juncRouter = new JunctionRouter();
            juncRouter.add(A, junc.getInterface(JUNCTION.WEST));
            juncRouter.add(B, junc.getInterface(JUNCTION.NORTH));
            juncRouter.add(C, junc.getInterface(JUNCTION.EAST));
            juncRouter.add(D, junc.getInterface(JUNCTION.SOUTH));
            junc.setRoutingTable(juncRouter);

            //AM > Setup signal scheduler
            junc.setSignalController();
            TrafficSignalScheduler scheduler = new TrafficSignalScheduler();
            scheduler.setSignalInterval(10);
            scheduler.addSignalController(junc.getSignalController());
            DemandMatrix dm = new DemandMatrix();
            dm.addDestination(A);
            dm.addDestination(B);
            dm.addDestination(C);
            dm.addDestination(D);

            dm.initializeMatrix();
            dm.setVehicleType(Car.class);

            dm.setDemand(A, B, 0.3);
            dm.setDemand(A, C, 0.8);
            dm.setDemand(A, D, 0.3);

            dm.setDemand(B, A, 0.3);
            dm.setDemand(B, C, 0.8);
            dm.setDemand(B, D, 0.3);

            dm.setDemand(C, B, 0.5);

```

```

            dm.setDemand(C, A, 0.5);
            dm.setDemand(C, D, 0.5);

            dm.setDemand(D, B, 0.3);
            dm.setDemand(D, C, 0.8);
            dm.setDemand(D, A, 0.3);

            clock.addObserver(dm);
            clock.addObserver(network);
            clock.addObserver(scheduler);

            clock.startClock();
            System.out.println("Running scenario 2");
            Thread.sleep(3*60*1000);

            clock.pauseClock();

            ReportGenerator report= new ReportGenerator();
            report.addDestination(A);
            report.addDestination(B);
            report.addDestination(C);
            report.addDestination(D);

            String path="Scenario2_report.txt";

            report.saveReport(path);
            System.out.println("Simulation ended");
        }
        catch (Exception e)
        {
            e.printStackTrace();
        }
    }
}

```


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Scenario3Report.java

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```

package client.tools;

import service.DemandMatrix;
import service.ReportGenerator;
import service.RoadNetwork;
import service.SimulationClock;
import service.TrafficSignalScheduler;
import core.endpoints.Destination;
import core.network.Road;
import core.network.junction.Junction;
import core.network.junction.JunctionRouter;
import core.network.junction.JUNCTION;
import core.vehicle.Car;

public class Scenario3Report {

public static void main(String[] args) {

    try
    {
        System.out.println("Simulation started");
        int number_of_lanes = 1;
        int lane_length = 10;

        SimulationClock clock = SimulationClock.getInstance();
        clock.setInterval(1000);

        Destination A = new Destination("Athens");
        Destination B = new Destination("Bonitsa");
        Destination C = new Destination("Cesaloniki");
        Destination D = new Destination("Delfoi");

        A.setClock(clock);
        A.setVehicleAccelerationProfile(3, 1, 0.4);
        A.setVehicleVelocityProfile(6, 1, 0.4);
        B.setClock(clock);
        B.setVehicleAccelerationProfile(3, 1, 0.4);
        B.setVehicleVelocityProfile(6, 1, 0.4);
        C.setClock(clock);
        C.setVehicleAccelerationProfile(3, 1, 0.4);
        C.setVehicleVelocityProfile(6, 1, 0.4);
        D.setClock(clock);
        D.setVehicleAccelerationProfile(3, 1, 0.4);
        D.setVehicleVelocityProfile(6, 1, 0.4);

        Junction junc = new Junction();
        RoadNetwork network = new RoadNetwork();

        /*
        * AM > Road-junction wiring
        *
        *      ^
        *      |
        *      |
        *      | \
        *  |A|<-----|junc|<-----|C|
        *      ^
        *      |
        *      |
        *      | \
        *      |
        *      |D|
        */

        //AM > Roads from A, B, C and D to the junction
        Road ra_j = new Road(number_of_lanes, lane_length);
        ra_j.setSource(A);
        ra_j.setSink(junc, JUNCTION.WEST);
        network.addRoad(ra_j);

        Road rb_j = new Road(number_of_lanes, lane_length);
        rb_j.setSource(B);
        rb_j.setSink(junc, JUNCTION.NORTH);
        network.addRoad(rb_j);

        Road rc_j = new Road(number_of_lanes, lane_length);
        rc_j.setSource(C);
        rc_j.setSink(junc, JUNCTION.EAST);
        network.addRoad(rc_j);

        Road rd_j = new Road(number_of_lanes, lane_length);
        rd_j.setSource(D);
        rd_j.setSink(junc, JUNCTION.SOUTH);
        network.addRoad(rd_j);

        //AM > Roads from the Junction to A, B, C and D
        Road rj_a = new Road(number_of_lanes, lane_length);
        rj_a.setSink(A);
        rj_a.setSource(junc, JUNCTION.WEST);
        network.addRoad(rj_a);

        Road rj_b = new Road(number_of_lanes, lane_length);
        rj_b.setSink(B);
        rj_b.setSource(junc, JUNCTION.NORTH);
        network.addRoad(rj_b);

        Road rj_c = new Road(number_of_lanes, lane_length);
        rj_c.setSink(C);
        rj_c.setSource(junc, JUNCTION.EAST);
        network.addRoad(rj_c);

        Road rj_d = new Road(number_of_lanes, lane_length);
        rj_d.setSink(D);
        rj_d.setSource(junc, JUNCTION.SOUTH);
        network.addRoad(rj_d);

        //AM > Setup routing table
        JunctionRouter juncRouter = new JunctionRouter();
        juncRouter.add(A, junc.getInterface(JUNCTION.WEST));
        juncRouter.add(B, junc.getInterface(JUNCTION.NORTH));
        juncRouter.add(C, junc.getInterface(JUNCTION.EAST));
        juncRouter.add(D, junc.getInterface(JUNCTION.SOUTH));
        junc.setRoutingTable(juncRouter);

        //AM > Setup signal scheduler
        junc.setSignalController();
        TrafficSignalScheduler scheduler = new TrafficSignalScheduler();
        scheduler.setSignalInterval(10);
        scheduler.addSignalController(junc.getSignalController());
        DemandMatrix dm = new DemandMatrix();
        dm.addDestination(A);
        dm.addDestination(B);
        dm.addDestination(C);
        dm.addDestination(D);
        dm.initializeMatrix();
        dm.setVehicleType(Car.class);

        dm.setDemand(A, B, 0.5);
        dm.setDemand(A, C, 0.1);
        dm.setDemand(A, D, 0.3);

        dm.setDemand(B, A, 0.3);
        dm.setDemand(B, C, 0.1);
        dm.setDemand(B, D, 0.3);

        dm.setDemand(C, B, 0.3);
        dm.setDemand(C, A, 0.3);

```

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Scenario3Report.java

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```

        dm.setDemand(C, D, 0.3);

        dm.setDemand(D, B, 0.5);
        dm.setDemand(D, C, 0.1);
        dm.setDemand(D, A, 0.3);

        clock.addObserver(dm);
        clock.addObserver(network);
        clock.addObserver(scheduler);

        clock.startClock();
        System.out.println("Running scenario 3");
        Thread.sleep(3*60*1000);

        clock.pauseClock();

        ReportGenerator report= new ReportGenerator();
        report.addDestination(A);
        report.addDestination(B);
        report.addDestination(C);
        report.addDestination(D);

        String path="Scenario3_report.txt";

        report.saveReport(path);
        System.out.println("Simulation ended");

        catch (Exception e)
        {
            e.printStackTrace();
        }

    }
}

```

Mar 26, 15 6:02	Destination.java	Page 1/2
<pre> package core.endpoints; import java.util.ArrayList; import java.util.List; import java.util.Random; import service.SimulationClock; import core.vehicle.Vehicle; import core.vehicle.VehicleException; /* * AM > This class represents a Destination. * Destinations are spawn points where cars originate and terminate */ public class Destination extends Endpoint { private List<Vehicle> waitingQueue; private List<Vehicle> consumedQueue; private SimulationClock clock; private String label; //AM > Create a profile for generated vehicle velocity private int minVehicleVelocity; public int getMinVehicleVelocity() { return minVehicleVelocity; } public void setMinVehicleVelocity(int minVehicleVelocity) { if(minVehicleVelocity >= 1 && minVehicleVelocity <= this.maxVehicleVelocity) this.minVehicleVelocity = minVehicleVelocity; } public int getMaxVehicleVelocity() { return maxVehicleVelocity; } public void setMaxVehicleVelocity(int maxVehicleVelocity) { if(maxVehicleVelocity >= 1 && maxVehicleVelocity >= this.minVehicleVelocity) this.maxVehicleVelocity = maxVehicleVelocity; } public double getVelocityProbability() { return velocityProbability; } public void setVelocityProbability(double velocityProbability) { if(velocityProbability >= 0.0 && velocityProbability <= 1.0) this.velocityProbability = velocityProbability; } public int getMinVehicleAcceleration() { return minVehicleAcceleration; } public void setMinVehicleAcceleration(int minVehicleAcceleration) { if(minVehicleAcceleration >= 0 && minVehicleAcceleration <= this.maxVehicleAcceleration) this.minVehicleAcceleration = minVehicleAcceleration; } public int getMaxVehicleAcceleration() { return maxVehicleAcceleration; } public void setMaxVehicleAcceleration(int maxVehicleAcceleration) { if(maxVehicleAcceleration >= 0 && maxVehicleAcceleration >= this.minVehicleAcceleration) this.maxVehicleAcceleration = maxVehicleAcceleration; } public double getAccelerationProbability() { return accelerationProbability; } public void setAccelerationProbability(double accelerationProbability) { this.accelerationProbability = accelerationProbability; } private int maxVehicleVelocity; private double velocityProbability; //AM > Create a profile for generated vehicle acceleration private int minVehicleAcceleration; private int maxVehicleAcceleration; private double accelerationProbability; public Destination() { waitingQueue = new ArrayList<Vehicle>(); consumedQueue = new ArrayList<Vehicle>(); } public Destination(String label) { waitingQueue = new ArrayList<Vehicle>(); consumedQueue = new ArrayList<Vehicle>(); this.label = label; } public String getLabel() { return label; } public void setLabel(String label) { this.label = label; } public int getWaitingQueueLength() { return waitingQueue.size(); } public int getConsumedQueueLength() { return consumedQueue.size(); } public SimulationClock getClock() { return clock; } public void setClock(SimulationClock clock) { this.clock = clock; } public boolean addVehicle(Vehicle v) throws VehicleException { if(v != null) { v.setSource(this); Random r = new Random(); </pre>		

Mar 26, 15 6:02	Destination.java	Page 2/2
<pre> //AM > Set a random velocity if(r.nextDouble() < velocityProbability) { int velocity = r.nextInt((maxVehicleVelocity - minVehicleVelocity) + 1) + minVehicleVelocity; v.setVelocity(velocity); } //AM > Set a random acceleration if(r.nextDouble() < accelerationProbability) { int acceleration = r.nextInt((maxVehicleAcceleration - minVehicleAcceleration) + 1) + minVehicleAcceleration; v.setAcceleration(acceleration); } if(!waitingQueue.contains(v)) waitingQueue.add(v); return true; } return false; } public void setVehicleVelocityProfile(int max, int min, double probability) { this.maxVehicleVelocity = max > 1 ? max : 1; this.minVehicleVelocity = min > 1 && min < maxVehicleVelocity ? min : 1; if(probability >= 0.0 && probability <= 1.0) this.velocityProbability = probability; } public void setVehicleAccelerationProfile(int max, int min, double probability) { this.maxVehicleAcceleration = max > 0 ? max : 0; this.minVehicleAcceleration = min >= 0 && min < maxVehicleAcceleration ? min : 0; if(probability >= 0.0 && probability <= 1.0) this.accelerationProbability = probability; } public void consumeVehicle(Vehicle v) { if(v != null) { if(clock != null) v.setEndTime(clock.getTime()); if(!consumedQueue.contains(v)) consumedQueue.add(v); } } public Vehicle getWaitingVehicle() { return waitingQueue.get(0); } public void releaseVehicle(Vehicle v) { if(v != null) { if(clock != null) v.setStartTime(clock.getTime()); waitingQueue.remove(v); } } public void clearConsumedQueue() { consumedQueue.clear(); } public List<Vehicle> getConsumedVehicles() { return consumedQueue; } @Override public String toString() { return label; } } </pre>		

Mar 21, 15 18:29 **EndPointException.java** Page 1/1

```
package core.endpoints;  
  
public class EndPointException extends Exception {  
    public EndPointException(String message)  
    {  
        super(message);  
    }  
}
```

```
package core.endpoints;

/*
 * AM > Endpoints define connections between Roads and Junctions
 */

public abstract class EndPoint {

}
```

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JunctionEntry.java

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```
package core.endpoints;
import java.util.List;
import core.network.Lane;
public class JunctionEntry extends EndPoint{
    private List<Lane> lanes;

    public List<Lane> getLanes()
    {
        return lanes;
    }

    public void setLanes(List<Lane> lanes)
    {
        this.lanes = lanes;
    }

    public boolean isConnected() {
        if(lanes != null)
            return true;
        else
            return false;
    }
}
```

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JunctionExit.java

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```
package core.endpoints;
import java.util.List;
import core.network.Lane;
public class JunctionExit extends EndPoint {
    private List<Lane> lanes;

    public List<Lane> getLanes()
    {
        return lanes;
    }

    public void setLanes(List<Lane> lanes)
    {
        this.lanes = lanes;
    }

    public boolean isConnected() {
        if(lanes != null)
            return true;
        else
            return false;
    }
}
```

Mar 25, 15 21:56	Lane.java	Page 1/3
<pre> package core.network; import java.util.*; import core.vehicle.Bus; import core.vehicle.Car; import core.vehicle.Vehicle; public class Lane extends Observable{ private List<Node> nodes; private int maxLength; private LANE state; private List<Lane> transferLanes; public enum LANE { MOVE, WAIT, TRANSFER }; public Lane () { maxLength = 1; nodes = new ArrayList<Node>(maxLength); Node node=new Node (); nodes.add(node); //AM > Default lane behavior is to move vehicles along state = LANE.MOVE; } public Lane(int n) { //AM > Lane cannot have length less than 1 maxLength = n < 1 ? 1 : n; nodes = new ArrayList<Node>(maxLength); for(int i = 0; i < maxLength; i++) { Node node=new Node (); nodes.add(node); } //AM > Default behavior is to move vehicles along state = LANE.MOVE; } public LANE getState() { return state; } public void setState(LANE state) { this.state = state; } public boolean addVehicle(Vehicle vehicle){ int length=vehicle.getLength(); // NC > Vehicle length should be less than max length if (length > maxLength) { return false; } for(int i=0;i<length;i++){ if(nodes.get(i).isOccupied()){ return false; } } for(int i=0;i<length;i++){ nodes.get(i).setVehicle(vehicle); nodes.get(i).setOccupied(true); } return true; } public List<Vehicle> moveVehicles () { int followingVehicleIndex = maxLength; List<Vehicle> exitingVehicles = new ArrayList<Vehicle>(); for(int i = nodes.size()-1; i >= 0; i--) { if(nodes.get(i).isOccupied()) { //AM > We get the car and compute its next position int currentIndex = i; Vehicle vehicle = nodes.get(currentIndex).getVehicle(); int currentVelocity = vehicle.getVelocity() + vehicle.getAcceleration(); //AM > Ensure there is no over speeding if(currentVelocity > vehicle.getMax_velocity()) currentVelocity = vehicle.getMax_velocity(); int predictedIndex = currentIndex+currentVelocity; if(predictedIndex >= maxLength && followingVehicleIndex == maxLength) { //AM > Notify observers (i.e Road) that we have an exiting vehicle setChanged(); notifyObservers(vehicle); //AM > If lane state is TRANSFER if(state == LANE.TRANSFER) { //AM > If the transfer fails make the vehicle wait if(!transferVehicle(vehicle)) { int finalIndex = followingVehicleIndex - 1; //AM > move vehicles to the end of the lane if(finalIndex != currentIndex) { nodes.get(finalIndex).setVehicle(vehicle); nodes.get(finalIndex).setOccupied(true); nodes.get(currentIndex).setVehicle(null); nodes.get(currentIndex).setOccupied(false); followingVehicleIndex = finalIndex; } else { nodes.get(currentIndex).setVehicle(null); nodes.get(currentIndex).setOccupied(false); } } else if(state == LANE.WAIT) { int finalIndex = followingVehicleIndex - 1; </pre>		

Mar 25, 15 21:56	Lane.java	Page 2/3
<pre> eIndex - 1; //AM > move vehicles to the end of the lane if(finalIndex != currentIndex) { nodes.get(finalIndex).setVehicle(vehicle); nodes.get(finalIndex).setOccupied(true); nodes.get(currentIndex).setVehicle(null); nodes.get(currentIndex).setOccupied(false); followingVehicleIndex = finalIndex; } ex; //AM > Default action is to move cars else { //AM > Remove the car from the network int length = vehicle.getLength(); for(int index = 0; index < length; index++) { nodes.get(currentIndex-index).setVehicle(null); nodes.get(currentIndex-index).setOccupied(false); } if(!exitingVehicles.contains(vehicle)) exitingVehicles.add(vehicle); } } else { int finalIndex = currentIndex; int finalVelocity = 1; /* * AM > Iterate from current position to predicted position * to check for a clear path */ int j = 1; while(j <= currentVelocity) { if(!nodes.get(currentIndex + j).isOccupied()) { finalIndex++; finalVelocity = j; } else { j++; break; } } nodes.get(currentIndex).setOccupied(false); nodes.get(currentIndex).setVehicle(null); vehicle.setVelocity(finalVelocity); nodes.get(finalIndex).setOccupied(true); nodes.get(finalIndex).setVehicle(vehicle); followingVehicleIndex = finalIndex; } } return exitingVehicles; //AM > Primitive visualization of lane state public String toString(){ String state=""; for(int i=0;i<nodes.size();i++){ if(nodes.get(i).isOccupied()){ if (nodes.get(i).getVehicle() instanceof Car){ state=state.concat("1"); } else if (nodes.get(i).getVehicle() instanceof Bus){ state=state.concat("2"); } } else{ state=state.concat("0"); } } return state; } public int getVehicleIndex(Vehicle v) { //NC >> returns the index of the car in the lane. If it doesn't exist returns -1 for(int i=nodes.size()-1;i>=0;i--){ Vehicle currentVehicle = nodes.get(i).getVehicle(); if(currentVehicle != null && currentVehicle.equals(v)){ return i; } } return -1; } public List<Lane> getTransferLanes() { return transferLanes; } public void setTransferLanes(List<Lane> transferLanes) { this.transferLanes = transferLanes; } //AM > Move exiting vehicles to destination lanes public boolean transferVehicle(Vehicle v) { if(transferLanes == null) { return false; } else { for(Lane l : transferLanes) </pre>		

```
        {
            if(l.addVehicle(v))
                return true;
        }
        return false;
    }

    public List<Vehicle> getVehicles()
    {
        List<Vehicle> vehicles = new ArrayList<Vehicle>();
        for(Node n : nodes)
        {
            if(n.isOccupied())
            {
                Vehicle v = n.getVehicle();
                if(!vehicles.contains(v))
                {
                    vehicles.add(v);
                }
            }
        }
        return vehicles;
    }
}
```


Mar 21, 15 18:29

Node.java

Page 1/1

```
package core.network;
import core.vehicle.Vehicle;;
public class Node {
    private boolean isOccupied;
    private Vehicle vehicle;

    public Node()
    {
        isOccupied = false;
        vehicle = null;
    }

    public boolean isOccupied() {
        return isOccupied;
    }

    public void setOccupied(boolean isOccupied) {
        this.isOccupied = isOccupied;
    }

    public Vehicle getVehicle() {
        return vehicle;
    }

    public void setVehicle(Vehicle vehicle) {
        this.vehicle = vehicle;
    }
}
```

Mar 25, 15 22:00	Road.java	Page 1/3
	<pre> package core.network; import java.util.ArrayList; import java.util.List; import java.util.Observable; import java.util.Observer; import java.util.Random; import core.endpoints.Destination; import core.endpoints.EndPoint; import core.endpoints.EndPointException; import core.endpoints.JunctionEntry; import core.endpoints.JunctionExit; import core.network.Lane.LANE; import core.network.interfaces.Interface; import core.network.interfaces.InterfaceException; import core.network.junction.InvalidRouteException; import core.network.junction.Junction; import core.network.junction.Junction.JUNCTION; import core.network.junction.JunctionException; import core.vehicle.Vehicle; public class Road implements Observer{ private List<Lane> lanes; private int number_of_lanes; private EndPoint source; private EndPoint sink; private Junction sourceJunction; private Junction sinkJunction; private JUNCTION face; //AM > Create lane(s) and set their length public Road(int number_of_lanes, int lane_length) { //AM > There has to be atleast one lane this.number_of_lanes = number_of_lanes < 1 ? 1 : number_of_lanes; lanes = new ArrayList<Lane>(); for(int i = 0; i < this.number_of_lanes; i++) { Lane lane = new Lane(lane_length); lane.addObserver(this); lanes.add(lane); } //AM > Road isn't connected to any junctions sourceJunction = null; sinkJunction = null; } public List<Lane> getLanes() { return lanes; } public void setLanes(List<Lane> lanes) { this.lanes = lanes; } public EndPoint getSource() { return source; } public void setSource(Destination source) { this.source = source; } public void setSource(Junction junction, JUNCTION face) throws InterfaceException { //AM > Store junction information sourceJunction = junction; //AM > Set source to JunctionExit JunctionExit juncExit = sourceJunction.getJunctionExit(face); juncExit.setLanes(lanes); } public EndPoint getSink() { return sink; } public void setSink(Destination sink) { this.sink = sink; } public void setSink(Junction junction, JUNCTION face) throws InterfaceException { //AM > Store junction information sinkJunction = junction; //AM > Store interface information this.face = face; //AM > Set sink to JunctionEntry JunctionEntry juncEntry = sinkJunction.getJunctionEntry(this.face); juncEntry.setLanes(lanes); sink = juncEntry; } /* * AM > Randomly add car to a lane * if the lane is occupied add car to the next lane * if all lanes are full then return false * on successful insertion return true; */ public boolean addVehicle(Vehicle v) { int randomLane = new Random().nextInt((number_of_lanes - 1) + 1) + 1; Lane chosenLane = lanes.get(randomLane-1); if(chosenLane.addVehicle(v)) { return true; } else { //AM > Attempt to add a car to another lane. for (Lane l: lanes) { if(!l.equals(chosenLane)) { if(l.addVehicle(v)) { return true; } } } // AM > We have exhausted all lanes return false; return false; } } </pre>	

Mar 25, 15 22:00	Road.java	Page 2/3
	<pre> } public boolean addVehicle(Vehicle v, int laneNumber) { /* * NC >> Add car to a chosen lane */ if(laneNumber<1 laneNumber>lanes.size()){ return false; } Lane chosenLane = lanes.get(laneNumber-1); if(chosenLane.addVehicle(v)) { return true; } return false; } public int getVehicleLaneIndex(Vehicle v) { //NC >> Returns the lane number where the car is on. If the car is not found it returns -1 int carIndex=-1; for(int i=0;i<lanes.size();i++){ carIndex=lanes.get(i).getVehicleIndex(v); if(carIndex!=-1){ return i; } } return -1; } public int getVehicleNodeIndex(Vehicle v) { //NC >> Returns the car index where the car is on. If the car is not found it returns -1 int carIndex=-1; for(int i=0;i<lanes.size();i++){ carIndex=lanes.get(i).getVehicleIndex(v); if(carIndex!=-1){ return carIndex; } } return carIndex; } /* * AM > Pull vehicle from the source and add them to the road. Move the traffic along. * If vehicles are leaving the network then push them into the sink */ public void moveTraffic() throws EndPointException{ //AM > If source is a Destination if(source instanceof Destination) { Destination origin = (Destination) source; while(origin.getWaitingQueueLength() > 0) { Vehicle v = origin.getWaitingVehicle(); //AM > If adding vehicle was successful release the vehicle from the source if(addVehicle(v)) { origin.releaseVehicle(v); } else { //AM > Road is full cannot add more vehi cles break; } } //AM > If sink is a destination, then collect exiting vehicles a nd add them to the destination if(sink instanceof Destination) { List<Vehicle> exitingVehicles = new ArrayList<Vehicle>() for (Lane l : lanes){ exitingVehicles.addAll(l.moveVehicles()); } Destination dest = (Destination) sink; for (Vehicle v : exitingVehicles) { dest.consumeVehicle(v); } } else { for (Lane l : lanes) { l.moveVehicles(); } } } } @Override public void update(Observable lane, Object vehicle) { Vehicle v = (Vehicle) vehicle; Lane l = (Lane) lane; if(sink instanceof Destination) { l.setState(LANE.MOVE); } else if(sink instanceof JunctionEntry) { try { //AM > Get the vehicles destination Destination d = v.getDestination(); //AM > Get the destination interface Interface exitInterface = sinkJunction.getExitIn terface(d); //AM > If signal to interface is green if(sinkJunction.isExitGreen(sinkJunction.getInter rface(face), exitInterface)) { //AM > Get lanes to junction exit List<Lane> exitLanes = exitInterface.get Exit().getLanes(); //AM > Perform lane transfer l.setTransferLanes(exitLanes); l.setState(LANE.TRANSFER); } } catch (Exception e) {} } } </pre>	

```
        }
        else
        {
            l.setState(LANE.WAIT);
        }
    }
    catch (InvalidRouteException e)
    {
        e.printStackTrace();
    }
    catch (InterfaceException e) {
        e.printStackTrace();
    }
    catch (JunctionException e) {
        e.printStackTrace();
    }
}
else
{
    l.setState(LANE.MOVE);
}
}

public List<Vehicle> getVehiclesOnRoad() {
    List<Vehicle> vehiclesOnRoad = new ArrayList<Vehicle>();
    for (Lane l : lanes)
    {
        vehiclesOnRoad.addAll(l.getVehicles());
    }
    return vehiclesOnRoad;
}
}
```

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Bus.java

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```
package core.vehicle;

public class Bus extends Vehicle
{
    private int length;

    public Bus() {
        super();
        this.length=2;
    }

    public Bus(int velocity, int acceleration, int max_velocity) {
        //NC > for busses the length is 2
        super(velocity, acceleration, max_velocity);
        this.length=2;
    }

    @Override
    public int getLength()
    {
        return length;
    }

    @Override
    public Color getColor()
    {
        return color;
    }
}
```

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Car.java

Page 1/1

```
package core.vehicle;

public class Car extends Vehicle
{
    private int length;

    public Car() {
        super();
        this.length=1;
    }

    public Car(int velocity, int acceleration, int max_velocity) {
        //NC > for cars the length is 1
        super(velocity, acceleration, max_velocity);
        this.length=1;
    }

    @Override
    public int getLength()
    {
        return length;
    }

    @Override
    public Color getColor()
    {
        return this.color;
    }
}
```

```
package core.vehicle;

public class VehicleException extends Exception {
    public VehicleException(String message) {
        super(message);
    }
}
```

Mar 26, 15 16:12	Vehicle.java	Page 1/2
<pre> package core.vehicle; import java.util.Random; import core.endpoints.Destination; public abstract class Vehicle { enum Color { YELLOW, RED } private int velocity; private int acceleration; private int max_velocity; private double deceleration_probability; private Destination destination; private long start_time; private long end_time; protected Color color; private Destination source; public abstract int getLength(); public abstract Color getColor(); protected Vehicle() { this.velocity = 1; this.acceleration = 0; this.max_velocity = 1; this.deceleration_probability = 0.0; this.destination = null; this.start_time=0; this.end_time=0; } protected Vehicle(int velocity, int acceleration, int max_velocity) { if(velocity < 1) { this.velocity = 1; this.acceleration = 0; } else { this.velocity = velocity; this.acceleration = acceleration; } this.max_velocity = max_velocity < this.velocity ? this.velocity : max_velocity; this.deceleration_probability = 0.0; this.destination = null; this.start_time=0; this.end_time=0; } public Destination getDestination() { return destination; } public void setDestination(Destination destination) throws VehicleExcept ion { if(destination == source) throw new VehicleException ("Destination cannot be the same as the sou rce"); this.destination = destination; } public double getDeceleration_probability() { return deceleration_probability; } public void setDeceleration_probability(double deceleration_probability) { this.deceleration_probability = deceleration_probability; } public int getMax_velocity() { return max_velocity; } public void setMax_velocity(int max_velocity) { this.max_velocity = max_velocity; } public int getAcceleration() { if(new Random().nextDouble() <= deceleration_probability) { acceleration = acceleration > 1 ? acceleration -1 : 0; } return acceleration; } public void setAcceleration(int acceleration) { this.acceleration = acceleration; } public int getVelocity() { return velocity; } public void setVelocity(int velocity) { this.velocity = velocity; } public long getStartTime() { return start_time; } public void setStartTime(long start_time) { this.start_time = start_time; } public long getEndTime() { return end_time; } public void setEndTime(long end_time) { this.end_time = end_time; } public Destination getSource() { return source; } public void setSource(Destination source) throws VehicleException { if(source == destination) </pre>		

Mar 26, 15 16:12	Vehicle.java	Page 2/2
<pre> throw new VehicleException ("Source cannot be the same as the destinat ion"); } this.source = source; } } </pre>		

Mar 21, 15 18:29 **InterfaceException.java** Page 1/1

```
package core.network.interfaces;  
  
public class InterfaceException extends Exception {  
    public InterfaceException(String message)  
    {  
        super(message);  
    }  
}
```


Mar 21, 15 18:29

Interface.java

Page 1/1

```

package core.network.interfaces;

import core.endpoints.JunctionEntry;
import core.endpoints.JunctionExit;

public class Interface
{
    private JunctionExit exit;
    private JunctionEntry entry;
    private boolean enabled;
    private TrafficSignal signals;

    public Interface()
    {
        //AM > Enable the interface
        this.enabled = true;
        exit = new JunctionExit();
        entry = new JunctionEntry();
    }

    public void configureSignal(Interface leftTurn, Interface forward, Interface rightTurn)
    {
        //AM > Setup traffic lights
        signals = new TrafficSignal(leftTurn, forward, rightTurn);
    }

    public JunctionEntry getEntry() {
        return entry;
    }

    public JunctionExit getExit() {
        return exit;
    }

    public void enableInterface() {
        this.enabled = true;
    }

    public void disableInterface() {
        this.enabled = false;
    }

    public boolean isEnabled() {
        return enabled;
    }

    public boolean getSignalState(Interface exitInterface) throws InterfaceException {
        return signals.getSignal(exitInterface);
    }

    public void setSignalState(Interface exitInterface, boolean state) throws InterfaceException {
        signals.setSignal(exitInterface, state);
    }

    public TrafficSignal getSignals() {
        return signals;
    }

    public void setSignals(TrafficSignal signals) {
        this.signals = signals;
    }
}

```

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TrafficSignal.java

Page 1/1

```
package core.network.interfaces;
import java.util.HashMap;
public class TrafficSignal {
    private HashMap<Interface, Boolean> lights;
    public TrafficSignal(Interface leftTurn, Interface forward, Interface rightTurn)
    {
        lights = new HashMap<Interface, Boolean>();
        lights.put(leftTurn, false);
        lights.put(rightTurn, false);
        lights.put(forward, false);
    }
    public boolean getSignal(Interface face) throws InterfaceException
    {
        if(lights.containsKey(face))
        {
            return lights.get(face);
        }
        else
        {
            throw new InterfaceException("Unknown Interface");
        }
    }
    public void setSignal(Interface face, boolean state) throws InterfaceException
    {
        if(lights.containsKey(face))
        {
            lights.put(face, state);
        }
        else
        {
            throw new InterfaceException("Unknown Interface");
        }
    }
}
```

Mar 21, 15 18:29 **InvalidRouteException.java** Page 1/1

```
package core.network.junction;  
  
public class InvalidRouteException extends Exception {  
    public InvalidRouteException(String message)  
    {  
        super(message);  
    }  
}
```

```
package core.network.junction;

public class JunctionException extends Exception {
    public JunctionException(String message)
    {
        super(message);
    }
}
```

Mar 21, 15 18:29	Junction.java	Page 1/2
<pre> package core.network.junction; import core.endpoints.Destination; import core.endpoints.JunctionEntry; import core.endpoints.JunctionExit; import core.network.interfaces.Interface; import core.network.interfaces.InterfaceException; public class Junction { private Interface west; private Interface east; private Interface north; private Interface south; private int enabledInterfaceCount; private JunctionRouter router; private TrafficSignalController signalController; public enum JUNCTION {WEST, EAST, NORTH, SOUTH}; public Junction() { //AM > A Junction is created with all it's interfaces enabled west = new Interface(); east = new Interface(); south = new Interface(); north = new Interface(); enabledInterfaceCount = 4; //AM > Setup traffic signals west.configureSignal(north,east,south); east.configureSignal(south,west,north); south.configureSignal(west,north,east); north.configureSignal(east,south,west); } public void enableInterface(JUNCTION face) throws InterfaceException { Interface inf = getInterface(face); if(!inf.isEnabled()) { inf.enableInterface(); enabledInterfaceCount++; } } public void disableInterface(JUNCTION face) throws InterfaceException, JunctionException { Interface inf = getInterface(face); if(inf.isEnabled()) { inf.disableInterface(); enabledInterfaceCount--; } if(enabledInterfaceCount < 2) throw new JunctionException("There needs to be a minimum of two enabled Interfaces"); } public int getEnabledInterfaceCount() { return enabledInterfaceCount; } public void setEnabledInterfaceCount(int enabledInterfaceCount) { this.enabledInterfaceCount = enabledInterfaceCount; } public Interface getInterface(JUNCTION face) throws InterfaceException { if(face == JUNCTION.EAST && east != null) { return east; } else if(face == JUNCTION.NORTH && north != null) { return north; } else if(face == JUNCTION.SOUTH && south != null) { return south; } else if(face == JUNCTION.WEST && west != null) { return west; } else { throw new InterfaceException("Invalid Interface selected or interface is disabled"); } } public JunctionEntry getJunctionEntry(JUNCTION face) throws InterfaceException { JunctionEntry entry = getInterface(face).getEntry(); if(entry.isConnected()) throw new InterfaceException("Junction Entry has a Road connected"); else return entry; } public JunctionExit getJunctionExit(JUNCTION face) throws InterfaceException { JunctionExit exit = getInterface(face).getExit(); if(exit.isConnected()) throw new InterfaceException("Junction Exit has a Road connected"); else return exit; } public JunctionRouter getRoutingTable() { return router; } public void setRoutingTable(JunctionRouter router) { this.router = router; } public Interface getExitInterface(Destination dest) throws InvalidRouteException, JunctionException { if(router != null) return router.getExitInterface(dest); else throw new JunctionException("Routing Table not set"); } //AM > is there a green signal from source to destination public boolean isExitGreen(Interface source, Interface dest) throws InterfaceException </pre>		

Mar 21, 15 18:29	Junction.java	Page 2/2
<pre> { return source.getSignalState(dest); } public TrafficSignalController getSignalController() { return signalController; } public void setSignalController() throws InterfaceException { this.signalController = new TrafficSignalController(this); } } </pre>		

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JunctionRouter.java

Page 1/1

```
package core.network.junction;

import java.util.HashMap;

import core.endpoints.Destination;
import core.endpoints.JunctionExit;
import core.network.interfaces.Interface;

public class JunctionRouter {

    private HashMap<Destination, Interface> map;

    public JunctionRouter()
    {
        map = new HashMap<Destination, Interface>();
    }

    public void add(Destination d, Interface face)
    {
        if(d != null && face != null)
        {
            map.put(d, face);
        }
    }

    public Interface getExitInterface(Destination dest) throws InvalidRouteException {
        Interface inf = map.get(dest);
        if(inf == null)
        {
            throw new InvalidRouteException("Destination does not exist");
        }
        return inf;
    }
}
```

Mar 21, 15 18:29 TrafficSignalController.java Page 1/2

```

package core.network.junction;

import core.network.interfaces.InterfaceException;
import core.network.interfaces.TrafficSignal;
import core.network.junction.Junction.JUNCTION;

public class TrafficSignalController {

    private TrafficSignal westSignal;
    private TrafficSignal northSignal;
    private TrafficSignal eastSignal;
    private TrafficSignal southSignal;
    private Junction junction;
    private int cycle;

    public TrafficSignalController(Junction junc) throws InterfaceException
    {
        this.junction = junc;
        westSignal = junc.getInterface(JUNCTION.WEST).getSignals();
        northSignal = junc.getInterface(JUNCTION.NORTH).getSignals();
        southSignal = junc.getInterface(JUNCTION.SOUTH).getSignals();
        eastSignal = junc.getInterface(JUNCTION.EAST).getSignals();
        cycle = 0;
    }

    public void changeSignals() throws InterfaceException
    {
        setWestSignal();
        setNorthSignal();
        setEastSignal();
        setSouthSignal();

        //AM > Change the cycle each time the function is called
        cycle = (cycle + 1) % 4;
    }

    public void setWestSignal() throws InterfaceException
    {
        if(cycle == 0)
        {
            westSignal.setSignal(junction.getInterface(JUNCTION.NORTH), true);
            westSignal.setSignal(junction.getInterface(JUNCTION.EAST), true);
            westSignal.setSignal(junction.getInterface(JUNCTION.SOUTH), false);
        }
        else if(cycle == 1 || cycle == 2)
        {
            westSignal.setSignal(junction.getInterface(JUNCTION.NORTH), false);
            westSignal.setSignal(junction.getInterface(JUNCTION.EAST), false);
            westSignal.setSignal(junction.getInterface(JUNCTION.SOUTH), false);
        }
        else if(cycle == 3)
        {
            westSignal.setSignal(junction.getInterface(JUNCTION.NORTH), false);
            westSignal.setSignal(junction.getInterface(JUNCTION.EAST), false);
            westSignal.setSignal(junction.getInterface(JUNCTION.SOUTH), true);
        }
    }

    public void setNorthSignal() throws InterfaceException
    {
        if(cycle == 0 || cycle == 3)
        {
            northSignal.setSignal(junction.getInterface(JUNCTION.WEST), false);
            northSignal.setSignal(junction.getInterface(JUNCTION.SOUTH), false);
            northSignal.setSignal(junction.getInterface(JUNCTION.EAST), false);
        }
        else if(cycle == 1)
        {
            northSignal.setSignal(junction.getInterface(JUNCTION.WEST), true);
            northSignal.setSignal(junction.getInterface(JUNCTION.SOUTH), false);
            northSignal.setSignal(junction.getInterface(JUNCTION.EAST), false);
        }
        else if(cycle == 2)
        {
            northSignal.setSignal(junction.getInterface(JUNCTION.WEST), false);
            northSignal.setSignal(junction.getInterface(JUNCTION.SOUTH), true);
            northSignal.setSignal(junction.getInterface(JUNCTION.EAST), true);
        }
    }

    public void setEastSignal() throws InterfaceException
    {
        if(cycle == 0)
        {
            eastSignal.setSignal(junction.getInterface(JUNCTION.NORTH), false);
            eastSignal.setSignal(junction.getInterface(JUNCTION.WEST), true);
            eastSignal.setSignal(junction.getInterface(JUNCTION.SOUTH), true);
        }
        else if(cycle == 1 || cycle == 2)
        {
            eastSignal.setSignal(junction.getInterface(JUNCTION.NORTH), false);
            eastSignal.setSignal(junction.getInterface(JUNCTION.WEST), false);
            eastSignal.setSignal(junction.getInterface(JUNCTION.SOUTH), false);
        }
        else if(cycle == 3)
        {
            eastSignal.setSignal(junction.getInterface(JUNCTION.NORTH), true);
            eastSignal.setSignal(junction.getInterface(JUNCTION.WEST), false);
            eastSignal.setSignal(junction.getInterface(JUNCTION.SOUTH), false);
        }
    }

    public void setSouthSignal() throws InterfaceException
    {
        if(cycle == 0 || cycle == 3)
        {
            southSignal.setSignal(junction.getInterface(JUNCTION.WEST), false);
            southSignal.setSignal(junction.getInterface(JUNCTION.NORTH), false);
        }
        else if(cycle == 1)
        {
            southSignal.setSignal(junction.getInterface(JUNCTION.WEST), false);
            southSignal.setSignal(junction.getInterface(JUNCTION.NORTH), false);
            southSignal.setSignal(junction.getInterface(JUNCTION.EAST), true);
        }
        else if(cycle == 2)
        {
            southSignal.setSignal(junction.getInterface(JUNCTION.WEST), true);
            southSignal.setSignal(junction.getInterface(JUNCTION.NORTH), true);
            southSignal.setSignal(junction.getInterface(JUNCTION.EAST), false);
        }
    }
}

```

Mar 21, 15 18:29 TrafficSignalController.java Page 2/2

```

        southSignal.setSignal(junction.getInterface(JUNCTION.EAST), false);
    }
    else if(cycle == 1)
    {
        southSignal.setSignal(junction.getInterface(JUNCTION.WEST), true);
        southSignal.setSignal(junction.getInterface(JUNCTION.NORTH), true);
        southSignal.setSignal(junction.getInterface(JUNCTION.EAST), false);
    }
    else if(cycle == 2)
    {
        southSignal.setSignal(junction.getInterface(JUNCTION.WEST), false);
        southSignal.setSignal(junction.getInterface(JUNCTION.NORTH), false);
        southSignal.setSignal(junction.getInterface(JUNCTION.EAST), true);
    }
    else if(cycle == 3)
    {
        southSignal.setSignal(junction.getInterface(JUNCTION.WEST), true);
        southSignal.setSignal(junction.getInterface(JUNCTION.NORTH), true);
        southSignal.setSignal(junction.getInterface(JUNCTION.EAST), true);
    }
}

public TrafficSignal getWestSignal() {
    return westSignal;
}

public TrafficSignal getNorthSignal() {
    return northSignal;
}

public TrafficSignal getEastSignal() {
    return eastSignal;
}

public TrafficSignal getSouthSignal() {
    return southSignal;
}

public int getCycle() {
    return cycle;
}

public void setCycle(int cycle) {
    this.cycle = cycle < 0 ? 0 : cycle % 4;
}
}

```