



Codd's 12  
Rules in  
DBMS

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# Codd's 12 Rules in DBMS

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# Who is Codd?

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- Edgar Frank "Ted" Codd (19 August 1923- 18 April 2003) was an English computer scientists who, while working for IBM, invented the relational model for database management, the theoretical basis for relational databases.



# 13 not 12

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- Codd proposed thirteen rules, numbered 0 to 12
- According to him if a database meets these rules, it can be called relational database management system.



# Rule 0

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- The system must qualify as relational as a database and as a management system.
- For a system to qualify as a relational database management system, that system must use its relational facilities to manage database
- The other 12 rules derive from this rule.



# Rule 1: Information Rule

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- All information (including metadata) is to be represented as stored data in cell of tables.
- The rows and columns have to be strictly unordered.
- Meta data is name of table and attribute information (it is a information about structure)



## Rule 2: Guaranteed Access

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- Each unique piece of data (atomic value) should be accessible by: Table Name + primary key (Row) + Attribute(column).



## Rule 3: Systematic Treatment of NULL

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- Null has several meanings, it can mean missing data, not applicable or no value. It should be handled consistently.
- Primary key must not be null.
- Expression on NULL must give null.



# Rule 4: Active online catalogue

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- Database dictionary must have description of Database.
- Catalogue to be governed by same rule as rest of the database. The same query language to be used on catalog as on application database.





# Rule 5: Powerful Language

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- One well defined language must be there to provide all manners of access to data
- SQL (Structure Query Language)



# Rule 6: View updation

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- All view that are theoretically updatable should be updatable by the system
- View is a virtual table



# Rule 7: Relational Level Operation

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- There must be Insert, Delete, Update operations at each level of relations
- Set operation like Union, Intersection and Minus should also be supported.



# Rule 8: Physical Data Independence

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- The physical storage of data should not matter to the system
- If say, some file supporting table were renamed or moved from one disk to another it should not effect the application.



# Rule 9: Logical Data Independence

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- If there is change in the logical structure (table structures) of the database the user view of data should not change.
- Say, if a table is split into two tables, a new view should give result as the join of the two tables. This rule is most difficult to satisfy.



# Rule 10: Integrity Independence

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- The database should be able to conforce its own integrity rather than using other programs. Key and Check constraints, trigger etc should be stored in Data Dictionary.
- This also make RDMS independent of front-end.



# Rule 11: Distribution Independence

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- A database should work properly regardless of its distribution across a network. This lays foundation of distributed database.



# Rule 12: Non-subversion rule

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- If low level access is allowed to a system it should not be able to subvert or bypass integrity rule to change data.
- This can be achieved by some sort of locking or encryption