Problems for Lab 2
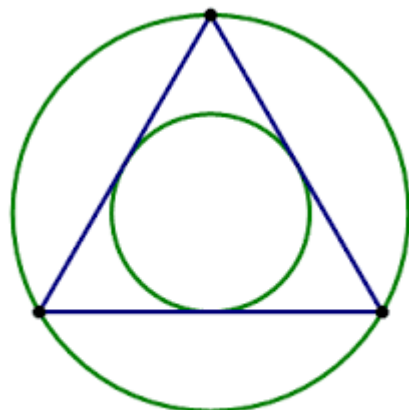
1) Using functions available in graphics.h, display the following
    a. Point
    b. Line
    c. Circle
    d. Ellipse
    e. Triangle
    f. Rectangle

Manu Driven C program, using switch-case, needs to be written to choose the option of drawing above mentioned graphics primitives.   Good modularity (separate function for each graphics primitive) is required.

2) Write a C program using graphics.h to draw the following figure. The dimension of the primitives can be chosen as you wish.

the equilateral triangle

3) Write a C program using graphics.h to draw the following smiley