LESS
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What is LESS?

- A programming language
- Compiles to CSS3 -- a CSS preprocessor
- Similar syntax to CSS
- Often referred to as "dynamic CSS"

Why use LESS?

- Save time
- Reduce mistakes
- Reduce repetition
- Freakin' cool

Installation on Mac

- I use homebrew
- brew install git
- brew install node
- curl https://npmjs.org/install.sh | sh
- npm install less --global
- lessc -v

Installation on Windows

winless.org

OK. What can it do?

Variables

- Start with the @ symbol
- Hexadecimal colors: #333 or #333333
- Strings: "Webucator, Inc."
- Sizes: 10px or 10%

```
@webucatorOrange: #ff7800;
p { color: @webucatorOrange }
```

CSS

```
p { color: #ff7800; }
```

```
@company: "Webucator"
```

footer { content: @company }

@company:"Webucator"

@varName: "company"

footer { content: @@var }

CSS

```
footer { content: "Webucator" }
```

footer { content: "Webucator" }

```
@padding: 5px;
p { padding: @padding }
```

CSS

```
p { padding: 5px; }
```

Mixins

- Include properties from one ruleset to another
- Reuse code
- Can accept parameters
- Can define default values for parameters
- @arguments variable = argumentsCollection

```
.border-radius(@radius: 2px) {
   -webkit-border-radius: @radius;
   -moz-border-radius: @radius;
   border-radius: @radius;
}
@gray: #333;
header > nav {
   border:1px solid @gray;
   .border-radius;
}
aside > nav {
   .border-radius(5px);
}
```

CSS

```
header > nav {
  border:1px solid #333;
  -webkit-border-radius: 2px;
  -moz-border-radius: 2px;
  border-radius: 2px;
}
aside > nav {
  -webkit-border-radius: 5px;
  -moz-border-radius: 5px;
  border-radius: 5px;
}
```

```
.box-shadow(@x: 0, @y: 0, @radius: 4px, @spread: 0, @color: rgba(0,0,0,0.5))
{
    -webkit-box-shadow: @arguments;
    -moz-box-shadow: @arguments;
    box-shadow: @arguments;
}
#instructions {
    .box-shadow(2px, 2px, 4px);
}
```

CSS

```
#instructions {
    -webkit-box-shadow: 2px 2px 4px 0 rgba(0,0,0,0.5);
    -moz-box-shadow: 2px 2px 4px 0 rgba(0,0,0,0.5);
    box-shadow: 2px 2px 4px 0 rgba(0,0,0,0.5);
}
```

Cascading + Nesting

- Nest rulesets in place of cascading
- Can be used in combination with cascading
- Mimics your DOM structure

```
header {
  color: white;
header .logo {
 width:300px;
  float:left;
header > #searchcontainer {
 width:300px;
  float:right;
header > #searchcontainer input {
 width:250px;
 margin-right:6px;
  color:@darkGray;
header > #searchcontainer input:focus {
  color:@lightGray;
```

```
header {
  color: white;
  .logo {
   width:300px;
    float:left;
  #searchcontainer {
    width:300px;
    float:right;
    input {
      width:250px;
      margin-right:6px;
      color:@darkGray;
      &:focus {
        color:@lightGray;
```

&combinator

- Nested selector is concatenated to the parent selector
- Useful for pseudo-classes
 - &:hover
 - &:focus

```
@gray: #333;
img {
  border:none;
  &:focus {
    border:lpx solid @gray;
  }
  @.inline {
    display:inline;
  }
}
```

CSS

```
img {
  border:none;
}
img:focus {
  border:1px solid #333;
}
img.inline {
  display:inline;
}
```

Operations

- Any number, color or variable can be operated upon
- Math functions
- Math operators

```
# +
```

Color functions

Math Functions

- floor()
- ceiling()
- round()
- percentage()

```
@padding: 2px;
figure {
  padding:@padding;
  img {
    padding:@padding * 2;
  }
  figcaption {
    padding:@padding + 4px;
  }
}
```

CSS

```
figure {
  padding:2px;
}
figure img {
  padding:4px;
}
figure figcaption {
  padding: 6px;
}
```

Color Functions

- darken(@color, 10%); //returns color 10% darker
- lighten(@color, 10%); //returns color 10% lighter
- fadein@color, 10%); //returns color 10% more transparent
- fadeout(@color, 10%); //returns color 10% less transparent
- fade(@color, 80%); //returns color with 80% transparency
- and more...

Color Functions

- hue(@color); //hue channel of color
- saturation(@color); //saturation channel of color
- lightness(@color); //lightness channel of color
- alpha(@color); //alpha channel of color

```
@red: #891101;
.nav {
  background-color:fadeout(darken(@red, 10%), 20%);
  li {
    a {
      color:lighten(@red, 80%);
    }
  }
}
```

CSS

```
.nav {
   background-color: rgba(86, 11, 1, 0.8);
}
.nav li a {
   color: #fe988b;
}
```

Color Operators

- color: @black + #111; //adds one hexidecimal unit to
 @black color variable
- color: @white #1111; //subtracts one hexidecimal unit from @white color variable

Comments

- /* These comments are preserved into your compiled CSS /*
- // These comments are silent

@import

- @import will compile and copy result into single file
- All variables and mixins are available to main file or files imported after declarations
- Order matters
- Can include/ignore .less extension
- Can import "classic" css using .css extension
- You can break out files logically, but avoid the (terrible)
 @import() statement in traditional CSS

```
// import normalize for CSS resets
@import "normalize";
// same as @import "normalize.less";
// import mixins
@import "mixins";
// base for mobile devices
@import "base";
//tables and small laptops
@media only screen and (min-width: 768px) {
 @import "768up";
//desktop
@media only screen and (min-width: 1030px) {
 @import "1030up";
```

String Interpolation

- Use @{name} construct
- For embedding variable values within declarations

```
@baseUrl: "http://www.webucator.com/";
@imageUri: "images/";
background-image: url('@{baseUrl}@{imageUri}bg.png');
```

background-image: url('http://www.webucator.com/images/bg.png');

Escaping

- If you need to output CSS that is not valid CSS syntax
- Proprietary syntax not recognized by LESS
- If not used, LESS compiler will throw an error
- Simple prefix with ~ symbol and put in quotes (string)

```
.css-gradient(@from: #dfdfdf, @to: #f8f8f8) {
  background-color: @to;
  background-image: -webkit-gradient(linear, left top, left bottom, from(@from), to(@to));
  background-image: -webkit-linear-gradient(top, @from, @to);
  background-image: -moz-linear-gradient(top, @from, @to);
  background-image: -o-linear-gradient(top, @from, @to);
  background-image: linear-gradient(to bottom, @from, @to);
  }
header > nav {
    .css-gradient;
    filter: ~"progid:DXImageTransform.Microsoft.gradient(startColorstr='#dfdfdf',
endColorstr='#f8f8f8')";
}
```

```
header > nav {
  background-color: #f8f8f8;
  background-image: -webkit-gradient(linear, left top, left bottom, from(#dfdfdf), to(#f8f8f8));
  background-image: -webkit-linear-gradient(top, #dfdfdf, #f8f8f8);
  background-image: -moz-linear-gradient(top, #dfdfdf, #f8f8f8);
  background-image: -o-linear-gradient(top, #dfdfdf, #f8f8f8);
  background-image: linear-gradient(to bottom, #dfdfdf, #f8f8f8);
  filter: progid:DXImageTransform.Microsoft.gradient(startColorstr='#dfdfdf',
endColorstr='#f8f8f8');
}
```

Cool. How do we use it?

Pre-compile

Compile LESS to CSS3, so only the single CSS file is loaded by your application.

```
$ lessc -v
lessc 1.3.0 (LESS Compiler) [JavaScript]
$ lessc style.less > ../css/style.css
```

Post-compile

You can use a less.js file, and include your less files in your HTML.

```
<!---LESS stylesheets first--->
<link rel="stylesheet/less" type="text/css"
href="styles.less"/>

<!---Post-compile LESS to CSS3--->
<script src="less.js" type="text/javascript">
</script>
<script type="text/javascript">
    less.watch();
</script>
```

Pre versus Post-compile

- Pre-compile is easier during development
- Post-compile should NEVER be used in production

LESS Elements

- lesselements.com contains commonly used mixins, such as:
 - .gradient
 - .rounded
 - .opacity
 - .box-shadow
 - .inner-shadow

Clearing floats

```
.clearfix {
    &:before,
    &:after {
        content: "";
        display: table;
    }
    &:after {
        clear: both;
    }
    /* for IE */
    zoom: 1;
}
```

Minification and Compression

- lessc -x styles.less > ../css/styles.css
- lessc -x --yui-compress styles.less > ../css/styles.css

Alternatives to LESS

- SASS: Syntactically Awesome StyleSheets
- SCSS: v2 of SASS
- Stylus

Not included

- Use JavaScript within LESS
- Namespaces and accessors
- Read about these at lesscss.org

Now go use LESS!