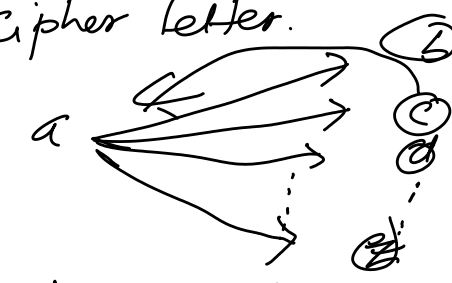


Decryption of Hill Cipher - we'll do it later

Monoalphabetic Cipher

- rather shifting we shuffle the letters arbitrarily.
- each PT letter gets mapped to a different random cipher letter.



- So the Key length = 26 letter long.

Polyalphabetic Cipher

- Each letter can be encoded by any letter in cipher alphabet & each letter represents different letter from PT each time it appears.

ATBASH Cipher (monoalphabetic)

PT	A-M	N-Z
CT	Z-N	M-A

a b c d e z
z y x w a

Using ATBASH Cipher, encode your name.

Plaintext B I K A S H 0 1 2 3 4
 1 8 10 0 18 7 5 6 7 8 9
Cipher 24 17 15 25 7 18 Z Y X
text Y Q O Z H S 25 24 23

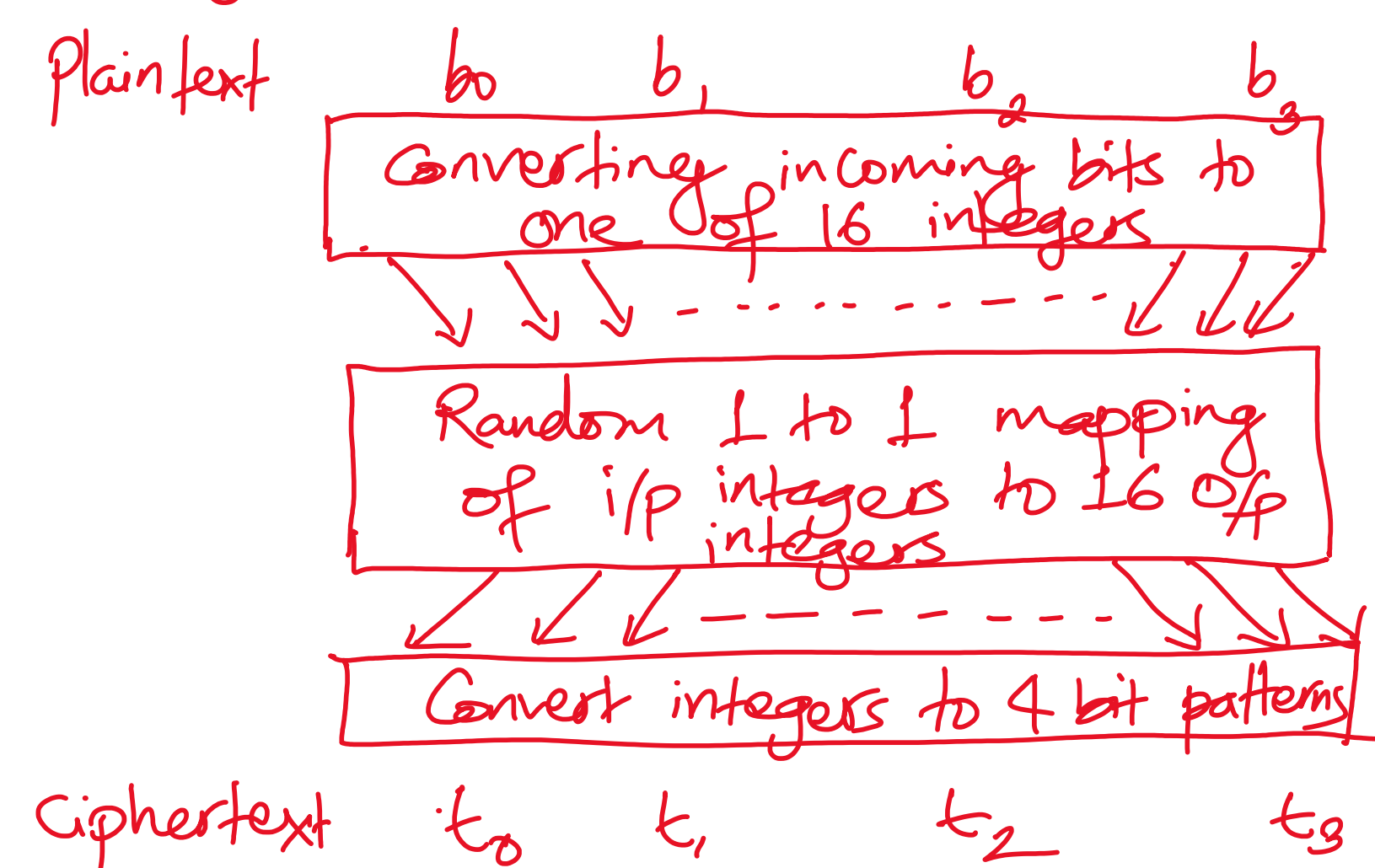
Affine Cipher:

Encryption: $E(x) = (ax+b) \bmod m$

ant's

Chapter # 4 MODERN SYMMETRIC CIPHERS

Binary Block Substitution



In a modern block cipher, we replace a block of N-bits from plaintext with a block of N-bits from a ciphertext. This general idea is illustrated in the figure ~~alongside~~ (above) (for $n=4$) (although N is set to 64 or its multiples).

Flash

Procedure: \Rightarrow firstly, the 4 bit patterns are converted into 24 different possible patterns which we can represent these patterns by an integer $2^4 = 0 \leq 15$ ($2^4=16$).
0000 - 0
0001 - 1
...
1111 - 15
total of 16 integers

\Rightarrow In an ideal cipher, the relationship 2^4 i/p & o/p block is completely random. But it must convertible for decryption work. \therefore it has to be 1 to 1 mapping why? each i/p block is uniquely mapped to each o/p.

\Rightarrow The mapping 2^4 i/p & o/p blocks can be constructed as a mapping from integers corresponding to i/p block to the integers corresponding to o/p block.

\Rightarrow The encryption key for the ideal Block Cipher is the code block itself meaning the table shows relationship 2^4 i/p & o/p blocks.

SECURITY IS INSECURITY.

12/28/2020
⇒ In the fig. above, an ideal block cipher is shown that uses block size of 4. Each block of 4 bits in the p.T. is converted 4 bits of ciphertext.

Size of Encryption for binary block substitution

Consider a 64 bit block encryption with a 64 bit key. We can consider each i/p block as 2^{64} integers and for each such integer we specify o/p block of 64 bits. We can construct the code book by displaying just the o/p blocks in order of corresponding i/p blocks such a code book will be size $64 * 2^{64}$ i.e. 10^{21} (approx.)

This implies that the encryption key for an ideal block cipher using 64 bit blocks will be of size 10^{21} (size in KB $\Rightarrow ??$).

So, in practical idea thinking of logical issues related to transmission, storage and processing such large keys, this is quite a hefty load.

Shannon's Theory of Confusion & Diffusion

→ Block cipher looks extremely large substitution as we need table of 2^{64} entries for 64 bit blocks.

→ Using product cipher idea 1949, Claude Shannon introduced idea of substitution permutation (S-P) network called molar substitution transposition product cipher. These form the basis for modern block cipher.

→ S-P network based on two primitive cryptographic operations we've seen far → substitution (S-box)
→ permutation (P-box)

→ provides confusion & diffusion in messages.

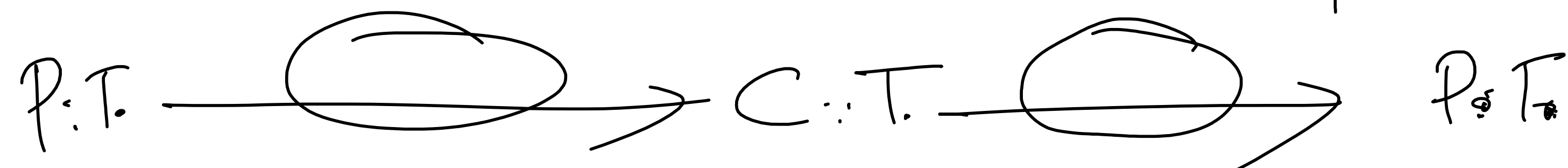
Diffusion: → dissipates the statistical structure of plaintext over block of ciphertext.
This mechanism of diffusion seeks to make the statistical relationship b/w the plaintext ciphertext as complex as possible in order to deduce the key.

Confusion: → makes the relationship b/w ciphertext & key as complex as possible to make thwart attempts to discover the key very tedious task.
This mechanism of confusion seeks to make the statistical relationship b/w the key & ciphertext as complex as possible.

Fiestel Cipher Structure

— implements Shannon's diffusion & confusion theory (S-P Network Concept)

S-Substitution P-Permutation based on an invertible product cipher.



— Horst Fiestel (inventor) developed Fiestel cipher in early 1970 at IBM and it was first implemented by Fiestel & Don Coppersmith in Lucifer cipher.

- The round key is derived from the main encryption key.
- The function F is referred to as Fiestel Function after Horst Fiestel. If we assume 16 rounds of processing to last round, the processing is given by:

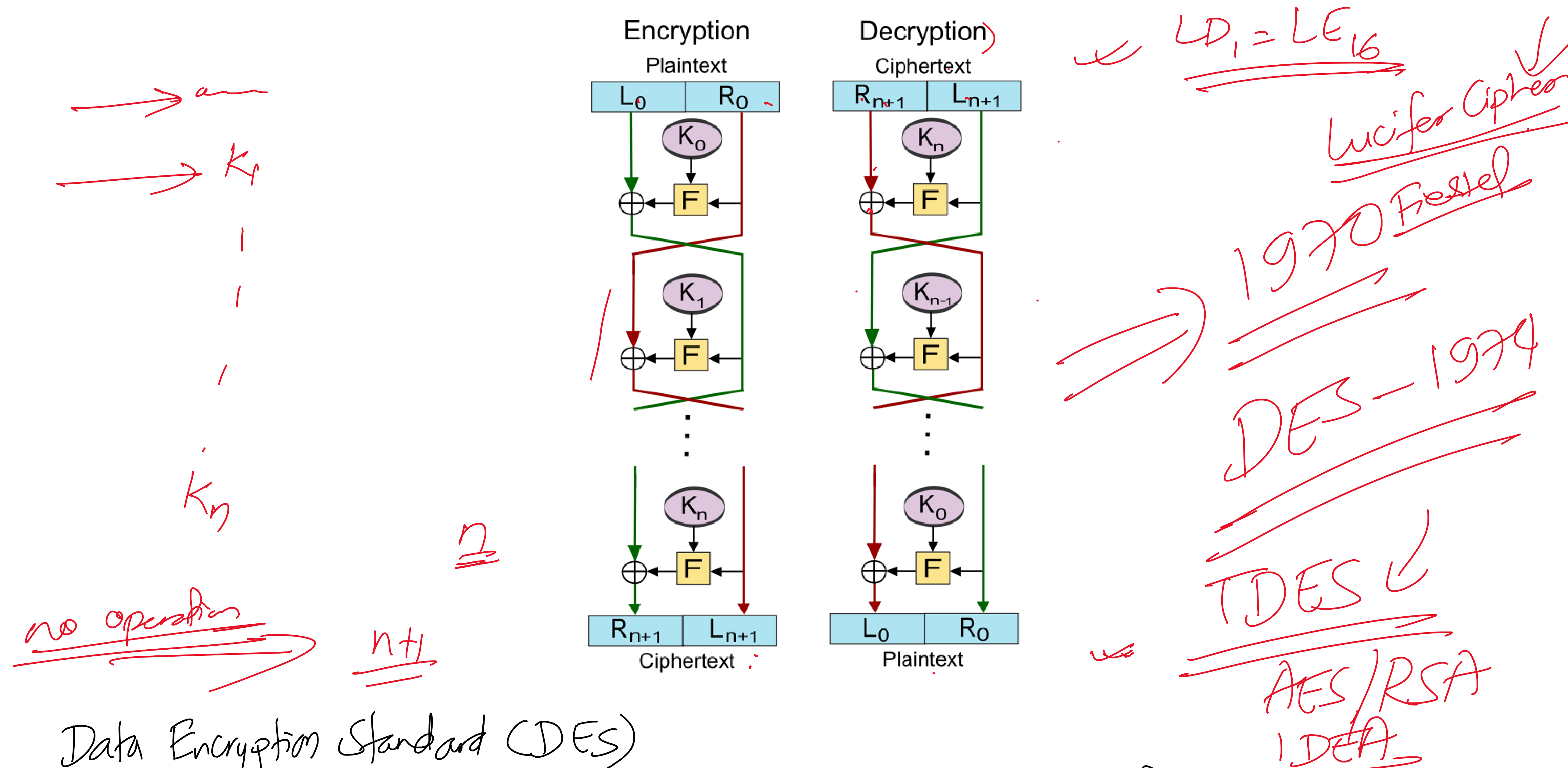
$$LE_{16} = RE_{15}$$

$$RE_{16} = LE_{15} \oplus F(RE_{15}, K_{16})$$

Decryption of Ciphertext based on Fiestel Structure

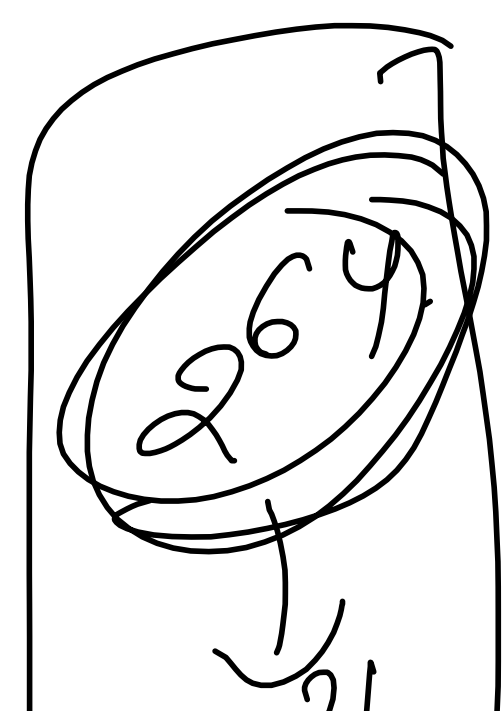
$$LD_1 = LE_{16}$$

The decryption algorithm is exactly the same as encryption algorithm with the only difference that the round keys are used in reverse order. The o/p of each round during decryption is the input to corresponding round during encryption except for left right switch betⁿ the two halves. This property hold true regardless of the choice of Fiestel function.



Data Encryption Standard (DES)

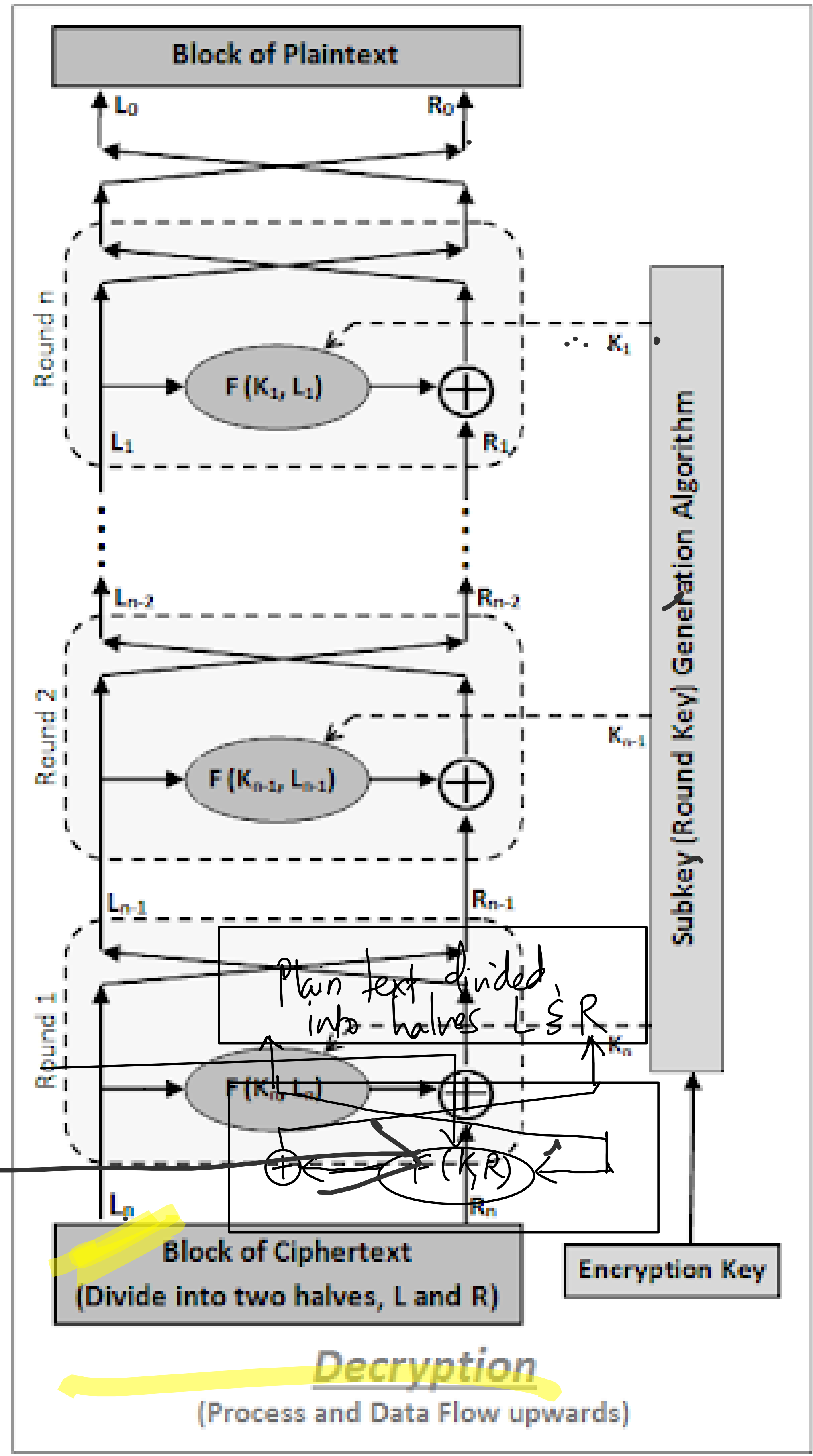
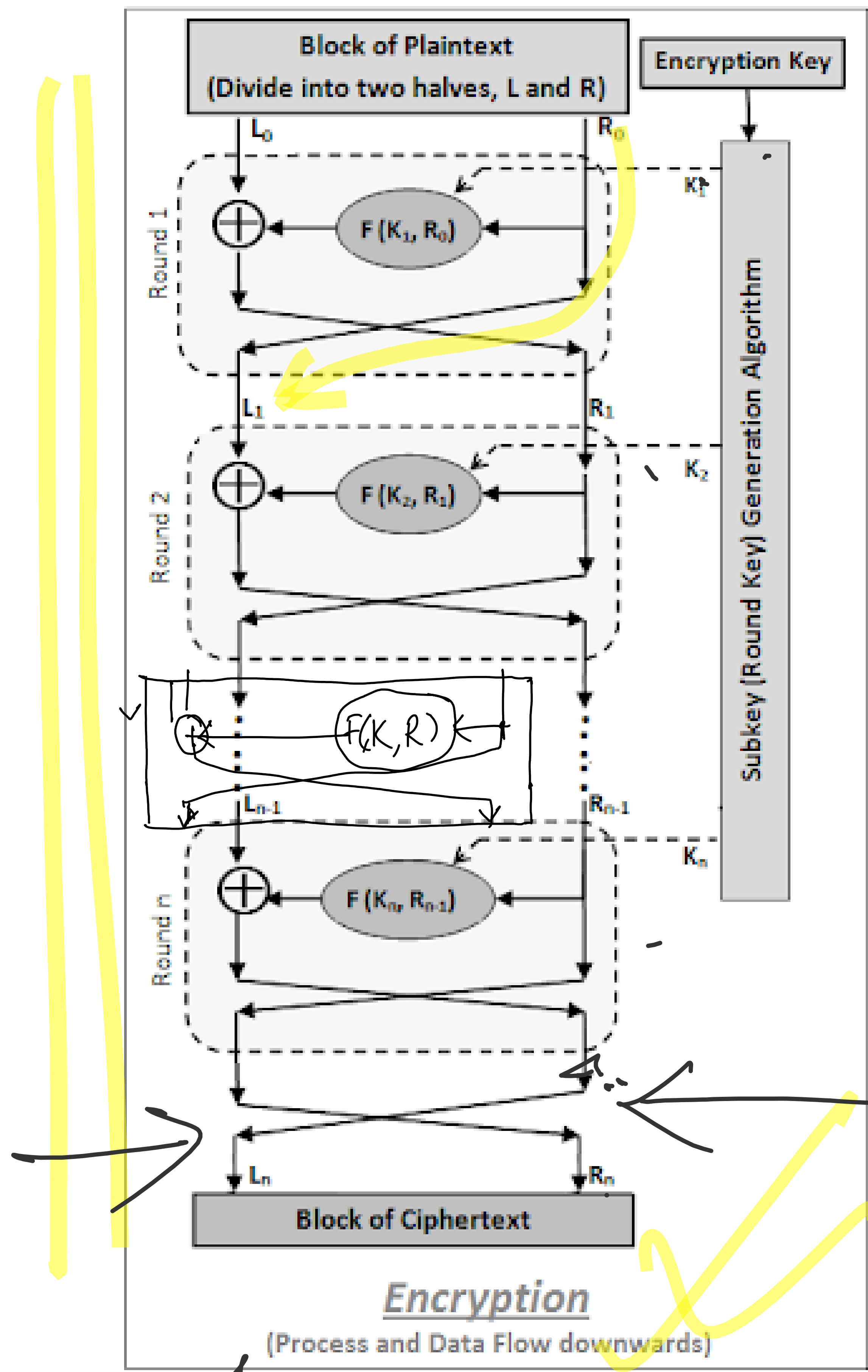
- In 1974 IBM developed DES based on their Lucifer Cipher Algorithm.
- Symmetric Key block Cipher.
- DES is a remarkably engineered algorithm with powerful influence in cryptography.
- DES has a Key length of 56 bits (+ 8 parity bits: total 64 bits) and block length of $n = 64$ bits. It consists of 16 rounds of Fiestel Network.
- A group called Electronic Frontier Foundation broke DES in 22 hrs and 15 mins.



... which warned the organization

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- NIST issued an order to be triple DES (3-DES) i.e. three consecutive applications of DES.
- Using permutations, the round keys are generated from the main key.
- The key length is of 48 bits.



$$LE_i = RE_{i-1}$$

$$RE_i = LE_{i-1} \oplus F(RE_{i-1}, K_i)$$

$$LE_{16} = RE_{15}$$

$$RE_{16} = LE_{15} \oplus F(RE_{15}, K_{16})$$

Decryption

left half \nearrow LD_0 ← round number

Decryption

$$LD_0 = RE_{16}$$

$$RD_0 = LE_{16}$$

Now for 1st decryption Round,
we write the eqⁿ as:

$$LD_1 = RD_0$$

$$\therefore LD_1 = LE_{16} = RE_{15}$$

$$\therefore RD_0 = LD_1 = RE_{15}$$

✓✓✓

Ans.

Again,

$$\begin{aligned}
 RD &= LD_0 \oplus F(RD_0, K_{16}) \\
 &= RE_{16} \oplus F(RE_{15}, K_{16}) \\
 &= LE_{15} \oplus F(RE_{15}, K_{16}) \oplus F(RE_{15}, K_{16}) \\
 &= LE_{15}
 \end{aligned}$$

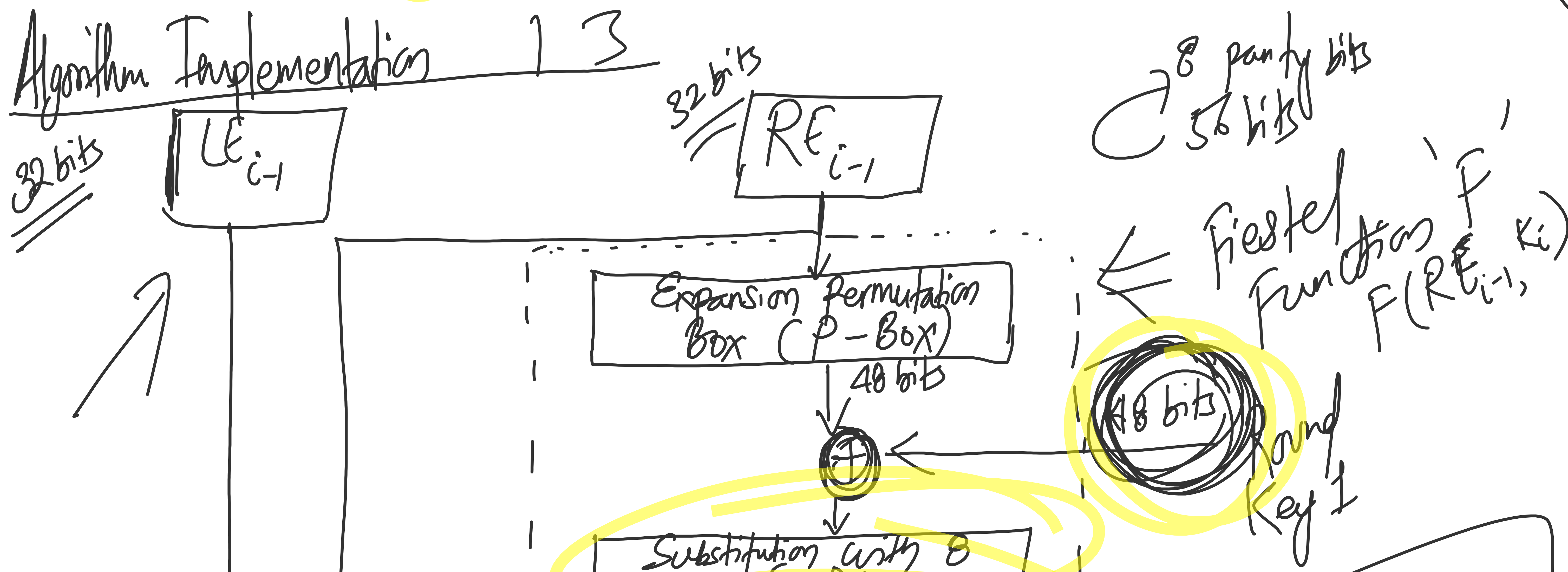
$$\begin{aligned}
 \hat{A} \oplus \hat{A} &= 0 \\
 A \oplus 0 &= A
 \end{aligned}$$

This shows that except for the left right switch, the O/p of the first round of decryption is the same as the i/p of the last round of encryption.

$LD_0 = RE_{16}$	$RD_1 = LE_{15}$
$RD_0 = LE_{16}$	$LD_1 = RE_{15}$

$$\begin{aligned}
 (A \oplus B) \oplus C \\
 &= A \oplus (B \oplus C)
 \end{aligned}$$

Algorithm Implementation



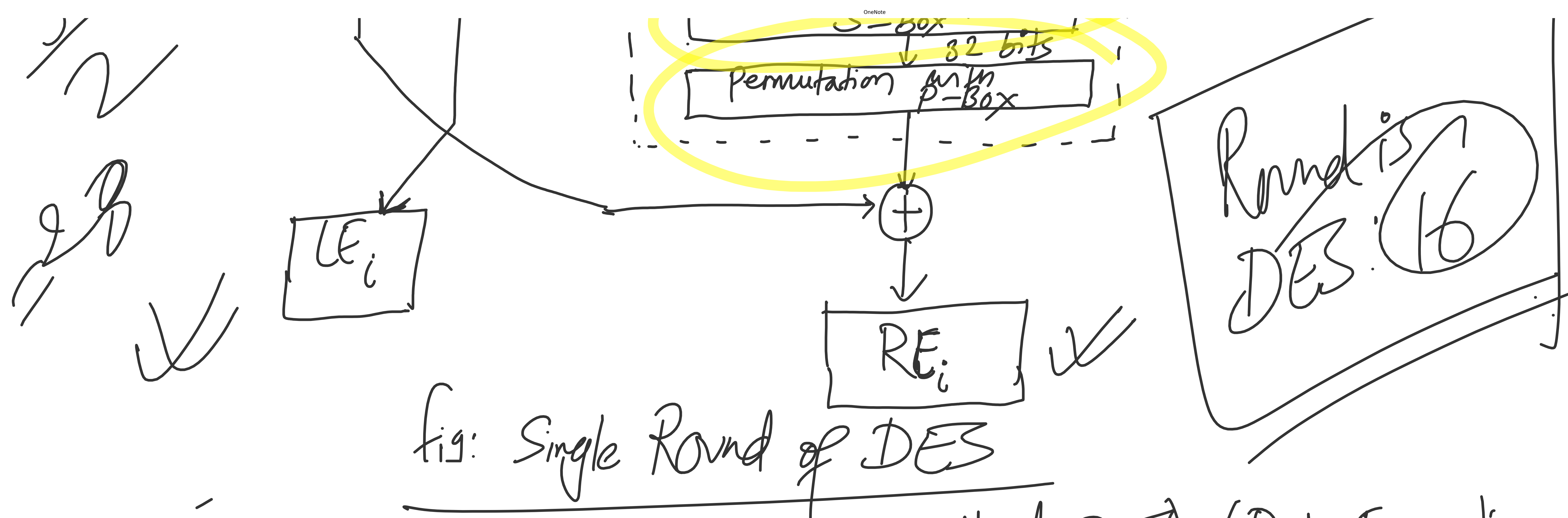


Fig: Single Round of DES

Algorithm Implementation of DES is called DEA (Data Encryption Algorithm).

① 64 \rightarrow 32 bits \rightarrow 48 bits.

② Expansion Permutation \rightarrow E-setup.

③ E setup steps:

- (i) Divide the 32 bit block in eight 4 bit words.
- (ii) Attach an additional bit to the left of each bit word i.e. the last bit of previous word.
- (iii) This attached word is the beginning of the right of each 4 bit word (i.e. the beginning of next 4 bit word).

④ Divide the 56 bit key into two halves. Each of the half is a 28 bit round key.

is permuted to yield a TO 211

⑤ Round Key is XORed with the 48 bit of expanded
O/p of the E-Step. This step is known as key mixing.

⑥ Divide the O/p generated in previous step into eight
6-bit words. Each of these 6 bit words go through
Substitution Step. It's replacement is a 4 bit words.

An S-box is used for the
Substitution purpose.

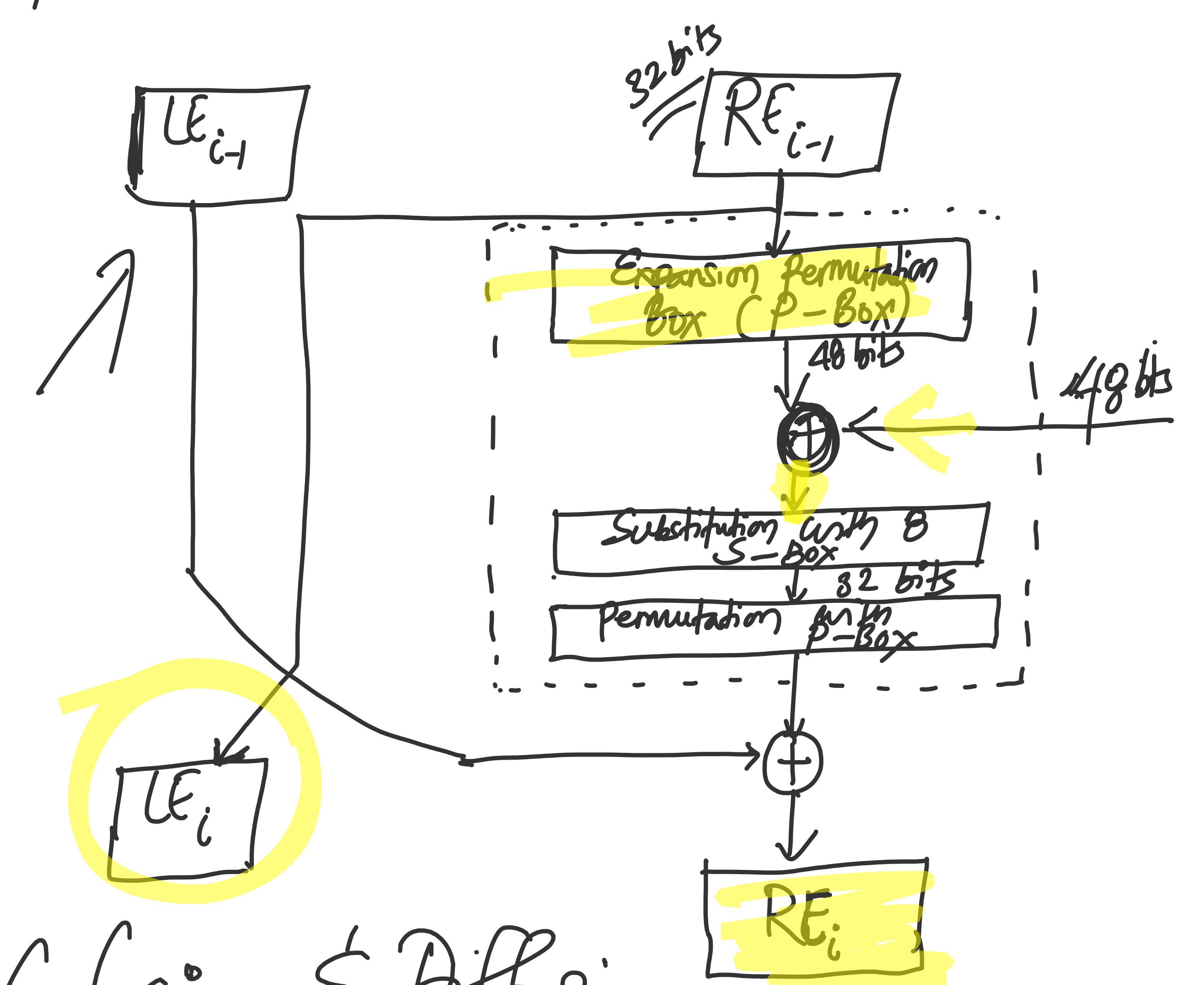
$6 \times 8 \Rightarrow 4 \times 8$
48 bits 32 bits

⑦ After all substitution, we end up
with 32 bits which goes through
a P-box permutation.

⑧ The O/p of P-box is XORed with
the left half of 64 bit block that
we started with.

This O/p will be
right half for the next round.

Substitution done (main goal) Using S-box



Confusion & Diffusion
(Statistical relation as complex as possible.)

→ substitution step (P.T, C.T)
→ to introduce diffusion (P.T, C.T)

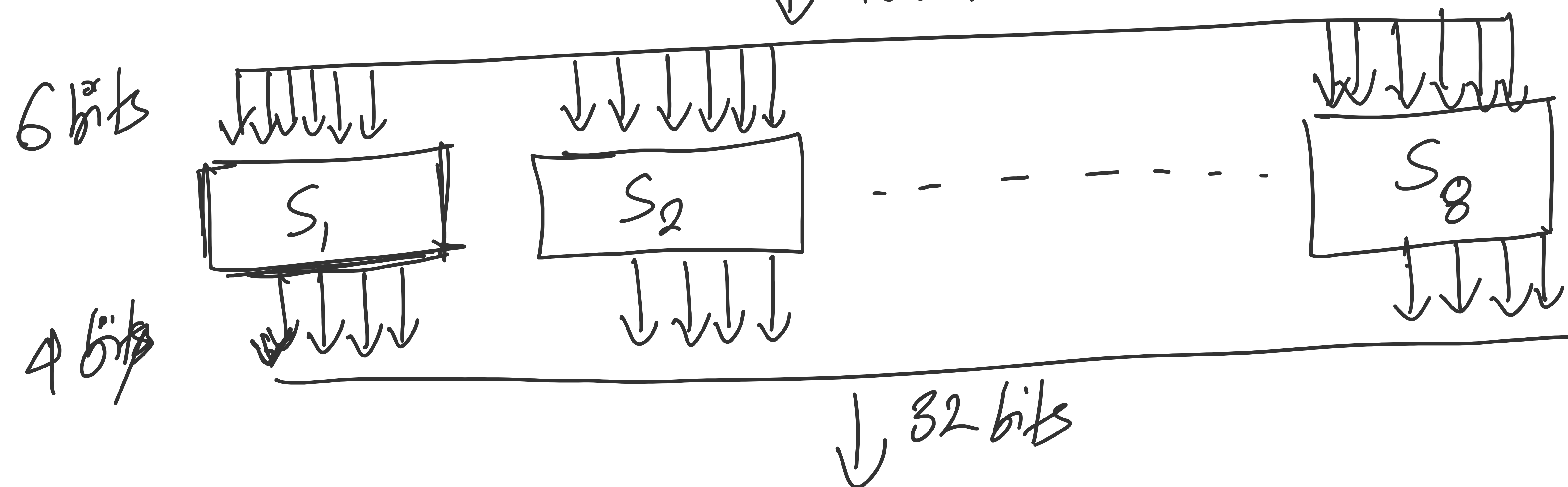
→ multiple round keys : to introduce confusion. (P.T, Key)

S-box (Substitution Step) / P-box (Permutation Step)

Generation of Round Key

S-box (Substitution Step)

48 bit produced by XORing
the O/p of E-step & round Key
↓ 48 bits



48 → 32 bits Converted O/p.

Each S-box consists of a 4×16 look up table for a 4-bit word o/p. The first & last bit of 6 bit i/p is decoded into one of 4 rows & middle 4 bits decoded into 16 columns of the look up table.

1 Rth

0 1 2 3 4 . . . 15

0	14	4	13	1	2	...	15
1	0	15	7	4	14	...	
2	4	1	14	3	13	...	
3	15	12	8	2	4	...	

fig. 4x16 S-box look up table

~~different~~

7-box Permutation

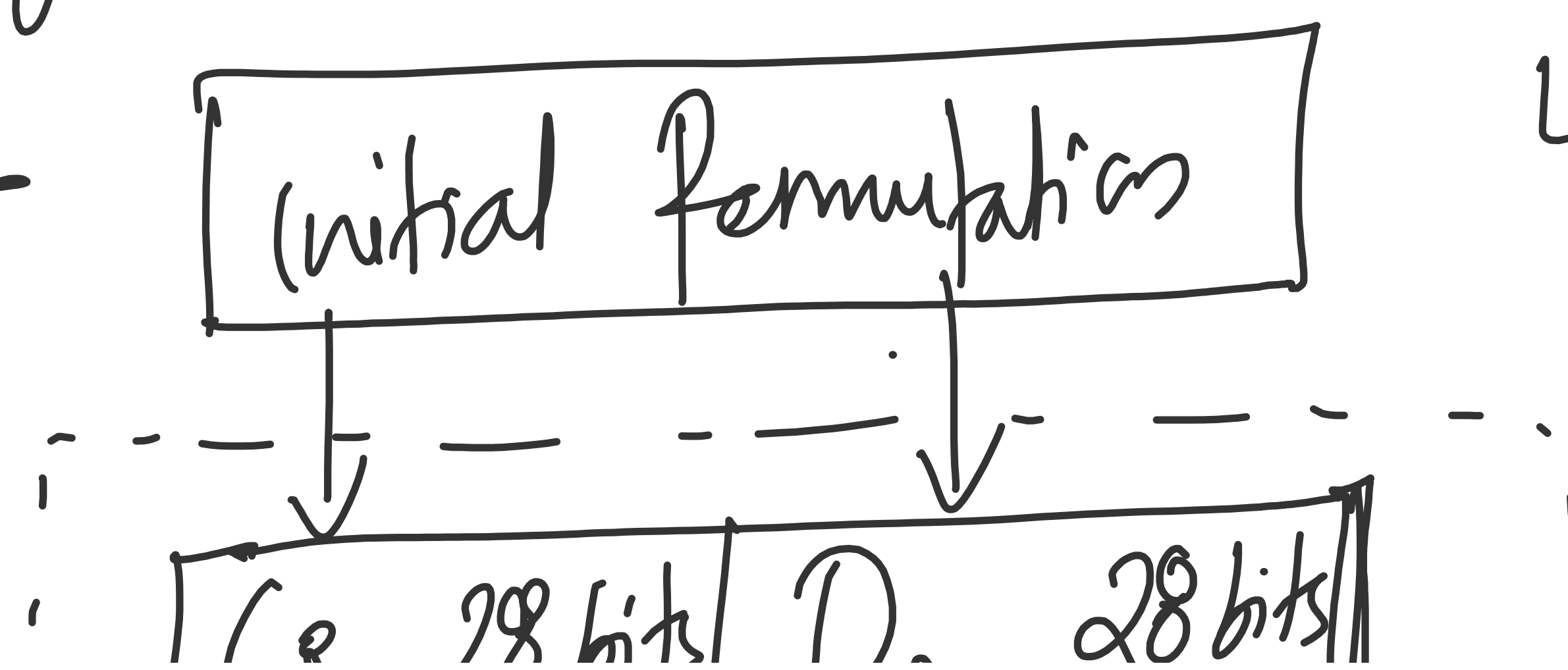
12	6	19	20	47	11	27	16
0	14	22	25	4	17	30	9
1	7	23	13	31	28	2	8
18	12	25	5	21	10	3	24

← place values of i/p.

This permutation table says that the 0th o/p bit will be 12th i/p bit; 1st o/p bit will be the 6th i/p bit and so on for all 32 bit o/p.

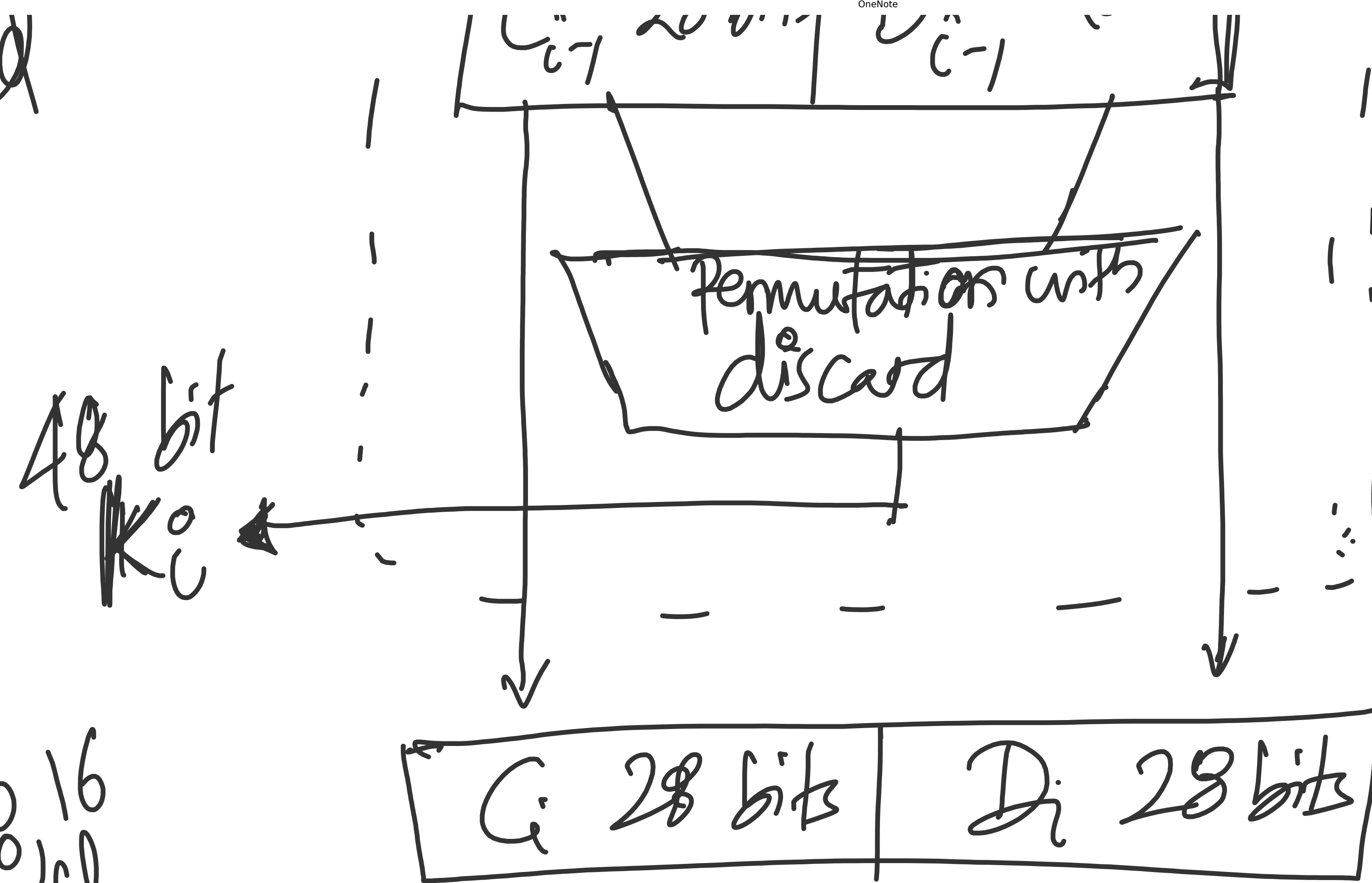
This yields 32 bits o/p.

DES Key Generation



16
32 bit
16 bit

round



36 bit key
+
8 bit parity

Note:
Round 1, 2, 8, 16
Single Shift
Others: 2-bit Shift

Fig. DES Key Generation

11111001
← 1 bit Shift
11110010
← 2 bit Shift
11100100

Single Round of DES

Round Key
S-box

DES -
DEA -
AES -

