# **AMARANADHA REDDY O**

Android App Developer

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| Objective: |

To become a part of an organization that uses my knowledge and capabilities to the maximum extent and to move up in position through experience and constant improvement.

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| Professional Summary: |

* Over **3+** years of experience in design and development of mobile applications platform in **Android.**
* Extensively worked with Android SDK and Eclipse IDE.
* Good exposure on design the layouts using View or View Groups class.
* Possess good knowledge on Core Android Components, Adapters, Fragments and **Shared preferences**.
* Having strong knowledge in implementing database-using **SQLite** in Android.
* Having working experience with android hardware sensors such as camera, Bluetooth, Wi-Fi, Location Based Services, Social networking sites, Speech recognition, Media Player and Customized GUI.
* Good perception of **Object Oriented Programming** (OOPs) concepts.
* Having Knowledge in web service protocols such as **JSON, XML,** and **REST**.
* Experience in integrating third-party libraries like Facebook, Twitter, Google Plus, and YouTube video API’s.
* Having knowledge in Google Maps, and nearby places.
* Having Experience in QR Scanner.
* Comprehensive knowledge of application development using Android Architecture with Java technology.
* Quick learner and excellent team player having ability to meet deadlines and work under pressure.
* Good interpersonal skills, committed, hard working with a quest and zeal to learn new technologies.

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| Professional Experience: |

* Working as **Android App Developer** in **Catalog IT Solutions Pvt. Ltd., Hyderabad** from Nov 2016 to Till Date.
* Worked as **Android App Developer** in **Kompac Digital Systems Pvt. Ltd., Chennai** from May 2014 to Nov 2016.

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| Educational Qualifications: |

* **BSc.** Dept. of Computer Science from SV University in the year 2012.

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| Technical Expertise: |

**Mobile Technology :** **Android**

**Languages :** Core Java, HTML, CSS, Xml.

**Database :** SQLite.

**Operating Systems :** Windows Family, Linux.

**Tools :** Android Studio, Eclipse.

**Web Services :** JSON, XML, REST, SOAP.

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| Projects Experience: |

**10. AP Temples**

**Client :** APTS

**Environment :** Android 6.0.

**Team Size :** 4

**Responsibilities :** Coding and Designing.

**Role :** Developer.

**Duration :** Mar'17 to Till Date

**Description:**

The endowments is one of the important departments in govt. of Andhra Pradesh, which provide citizen centric services. This application provides an easy way to visit temple with providing online booking services such as Seva, Darshanam, Accommodation, Donation, Hundi, Annadanam modules.

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Involved in android coding and developing app UI and functionality.
* Implementing the Google Maps for nearby places.
* Implementing the Spinners and Recycler view.
* Involved by using SQLite Database.
* Integrating the social networking sites.

**Technology used in project:** Windows 10, Android 6.0, Java1.8, SQLite 3.0, Android Studio 2.3.

**9. TMS QR Scanner**

**Client :** APTS

**Environment :** Android 6.0.

**Team Size :** 4

**Responsibilities :** Coding and Designing.

**Role :** Developer.

**Duration :** Mar'17 to Till Date

**Description:**

The TMS QR Scanner aims to scanning the Online tickets which are issues in the counter of temples. So that we can avoid the malfunctioning in temples.

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Involved in android coding to develop app UI and functionality.
* Implementing the Zxing libraries.
* Implementing the Spinner, and Recycler view.
* Familiar with custom adapters.
* By using JSON parsing.

**Technology used in project:** Windows 10, Android 6.0, SQLite 3.0, Android Studio 2.3.

**8. Snap Eats**

**Client :** Banana Apps Ltd

**Environment :** Android 6.0.

**Team Size :** 4

**Responsibilities :** Coding and Designing.

**Role :** Developer.

**Duration :** Nov'16 to Mar’17

**Description:**

Snap Eats is a food ordering and delivery company based app in UK. Snape Eats was inspired by the thought of providing a complete food ordering and delivery solution from the best neighborhood restaurants to the urban foodie. Since 2000, millions of users have ordered food online with us, helping us grow and to become better to the point of offering food online from thousands of restaurants across UK.

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Involved in android coding to develop app UI and functionality.
* Implementing the spinner, and Recycler view.
* Familiar with custom adapters.

**Application URL in Android Market:**

<https://play.google.com/store/apps/details?id=app5.test5.bananaapps.snapeatsapp&hl=en>

**Technology used in project:** Windows 10, Android 6.0, Java1.8, SQLite 3.0, Android Studio 2.2.

**7. Shotz7**

**Client :** Shotvision Online Pvt Ltd.

**Environment :** Android 5.0.

**Role :** Developer.

**Duration :** Mar’16 to Sep'16.

**Team Size :** 5

**Responsibilities :** Involved in Development, and Designing.

**Description:**

Shotz7 is your one stop entertainment destination for short and curated content like short movies, independent cinema, documentaries, travelogues, and humorous videos. With Shotz7, entertainment is in your pocket- watch anything, anytime, anywhere!

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Active Participation in designing database-using SQLite.
* Integrating social networking sites.

**Application URL in Android Market:**

https://play.google.com/store/apps/details?id=com.shotz7.production&hl=en

**Technology used in project:** Windows 10, Android 5.0, Java1.8, SQLite 3.0, Android Studio 2.1.

**6. Dietary Guidelines for Indians**

**Client :** Mobile Seva.

**Environment :** Android 4.2.

**Role :** Developer.

**Duration :** Nov’15 – Feb’16

**Team Size :** 2

**Responsibilities :** Coding and Designing.

**Description:**

Based on the Recommended Dietary Allowances (RDAs) for Indians prescribed by the National Institute of Nutrition, India. Simplifying the nutrient-centred RDAs into practicable, easy-to-follow guidelines, this app provides succinct explanation and rationale behind each of the 15 guidelines. Follow the guidelines using this APP as a ready reckoner equip and yourself for a healthy life.

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Designed entire application using view, widgets, color.xml, string.xml, style.xml etc.
* Implementing the ScrollView, and ListView.
* Developed entire application.

**Application URL in Android Market:**

https://play.google.com/store/apps/details?id=com.cdac.nindietaryguide&hl=en

**Technology used in project:** Windows 7, Android 4.2, Java1.6, Eclipse.

**5. Road Safety Tips**

**Client :** Mobile Seva.

**Environment :** Android 4.2.

**Role :** Developer.

**Duration :** Jul’15 – Oct’15

**Team Size :** 2

**Responsibilities :** Coding, and Designing.

**Description:**

This app can be used to access road safety tips in the form of text, images, videos, laws, natioanl road safety policy and traffic signs for Indian users.

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Designed entire application using view, widgets, color.xml, string.xml, style.xml etc.
* Implementing the WebView.
* Developed entire application.

**Application URL in Android Market:**

https://play.google.com/store/apps/details?id=com.cdac.roadsafety&hl=en

**Technology used in project:** Windows 7, Android 4.2, Java1.6, SQLite 3.0, Eclipse.

**4. Cereals and Millets**

**Client :** Mobile Seva.

**Environment :** Android 4.2.

**Role :** Developer.

**Duration :** Mar’15 – Jun’15

**Team Size :** 2

**Responsibilities :** Coding, and Designing.

**Description:**

This app provides information about various seeds namely Paddy (Hybrid), Paddy (Varieties), Maiz, Sorghum and Pearl Millet. Contents of the app includes field management, paincle exertion etc and also provides information about important techniques to improve Quality Seed Production like Harvest, Grading, Seed treatment etc.

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Designed entire application using view, widgets, color.xml, string.xml, style.xml etc.
* Implementing the ExpandListView, and RecyclerView.
* Developed entire application.

**Application URL in Android Market:**

https://play.google.com/store/apps/details?id=com.cdac.tnau\_agriculture\_cerealsmillets&hl=en

**Technology used in project:** Windows 7, Android 4.2, Java1.6, SQLite 3.0, Eclipse.

**3. Vegetable Crops**

**Client :** Mobile Seva.

**Environment :** Android 4.2.

**Role :** Developer.

**Duration :** Dec’14 – Feb’15

**Team Size :** 2

**Responsibilities :** Coding, and Designing.

**Description:**

This app provides information about vegetable crops like Tomato, Chilies, Bendy, Brinjal, Ash Gourd, Ribbed Gourd, Bitter Gourd, Pumpkin, Onion (Small) and Onion (Bellary). This app deals with seed production, volunteers, right season for raising seed crop, nursery preparation etc.

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Designed entire application using view, widgets, color.xml, string.xml, style.xml etc.
* Implementing the ExpandListView, and RecyclerView.
* Developed entire application.

**Application URL in Android Market:**

https://play.google.com/store/apps/details?id=com.creativeX.indianstate&hl=en

**Technology used in project:** Windows 7, Android 4.2, Java1.6, SQLite 3.0, Eclipse.

**2. Indian States**

**Client :** CreativeX.

**Environment :** Android 4.2.

**Role :** Developer.

**Duration :** Aug’14 – Nov’14

**Team Size :** 2

**Responsibilities :** Coding, and Designing.

**Description:**

This application provides you the high-level information about the India sates and union territory. You can so your knowledge anywhere and anytime. Download "Indian State" application and roam around anywhere with the India in your pocket.

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Implementing ListView, and ScrollView.
* Developed entire application.

**Application URL in Android Market:**

https://play.google.com/store/apps/details?id=com.creativeX.indianstate&hl=en

**Technology used in project:** Windows 7, Android 4.2, Java1.6, and Eclipse.

**1. Micro Credit Banking On Smartphones**

**Client :** Mesh Technologies.

**Environment :** Android 4.2.

**Role :** Developer.

**Duration :** Jun’14 – Aug’14

**Team Size :** 3

**Status :** Completed & delivered to client

**Responsibilities :** Coding, Database handling, and Designing.

**Description:**

To provide a banking application on Smartphones for the mobile employees of micro credit bank with the facility to have data synchronized between the Smartphone and the banks database.

**Responsibilities:**

* Designed complete architecture of the application by using SDLC.
* Implementing SQLite Database.
* Developed entire application.

**Technology used in project:** Windows 7, Android 4.2, Java1.6, SQLite 3.0, and Eclipse.

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| Declaration: |

I hereby declare that the above-mentioned information is correct up to my knowledge and I bear the responsibility for the correctness of the above-mentioned particulars.

**Date:**

**Place:** (O. Amaranadha Reddy)