@girlie-mac

22 ata Structures

Linked list

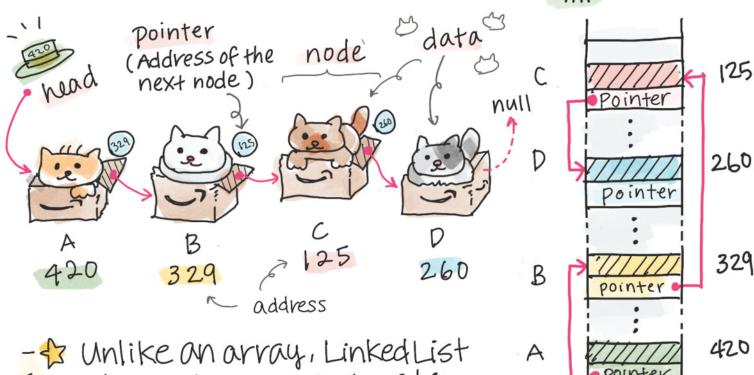
Array & Linked List

: ★ a linear data structure

: * each element is a separated object

4 elements are linked w/ pointers





elements are not stored in Contiguous locations.

meh!

V Dynamic data

= Size can grow or shrink

D Insert + delete element are flexible.

→ no need to shift nodes like array insertion

memory is allocated at runtime

- @ No vandom access
 - memory.
 - → Need to traverse n times
 - > time complexity is O(n). array is O(1)
- & Reverse traverse is hard