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#include<stdio.h>
#include<stdlib.h>
#define MAX_SIZE 100
typedef struct{
       int items[MAX_SIZE];
       int front;
       int rear;
}Queue;
void intiqueue(Queue *queue)
{
       queue->front=-1;
       queue->rear=-1;
}
int isempty(Queue *queue)
{
       return (queue->front==-1&&queue->rear==-1);
}
int isfull(Queue *queue)
{
       return (queue->rear==MAX_SIZE-1);
}
void enqueue(Queue *queue,int val)
{
       if (isfull(queue))
       {
               printf("The Queue is full, can't enqueue %d",val);
               return;
       }
       if(isempty(queue))
       {
```

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queue->front=0;
       }
       queue->rear++;
       queue->items[queue->rear]=val;
       printf("Enqueued %d",val);
}
int dequeue(Queue *queue)
{
       if(isempty(queue))
       {
               printf("The Queue is empty, can't dequeue an empty queue");
               return -1;
       }
       int remval=queue->items[queue->front];
       if(queue->front==queue->rear)
       {
               queue->front=-1;
               queue->rear=-1;
       }
       else
       {
               queue->front++;
       printf("Dequeued %d",remval);
       return remval;
}
void printqueue(Queue *queue)
{
       if(isempty(queue))
       {
```

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printf("The Queue is empty.\n");
                return;
        }
        printf("Current Queue: \n");
        for(int i=queue->front;i<=queue->rear;i++)
        {
                printf("%d ",queue->items[i]);
        }
        printf("\n");
}
int main()
{
        Queue queue;
        intiqueue(&queue);
        int choic, value;
        do{
                printf("\nQueue Operations:");
                printf("\n1.Enqueue:");
                printf("\n2.Dequeue:");
                printf("\n3.Print the Queue:");
                printf("\n4.Exit");
                printf("\nEnter your choice (1 or 2 or 3 or 4): ");
                scanf("%d",&choic);
                switch(choic)
                {
                        case 1:
                                printf("Enter the value to enqueue: \n");
                                scanf("%d",&value);
                                enqueue(&queue,value);
                                break;
                        case 2:
```

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dequeue(&queue);
    break;

case 3:
    printqueue(&queue);
    break;

case 4:
    printf("\nExiting...");
    break;

default:
    printf("Invalid choice. Please enter again!");
}

} while(choic!=4);
    printf("The Final Queue: \n");
    printqueue(&queue);
```

}

```
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Queue Operations:
1. Enqueue:
2.Dequeue:
3.Print the Queue:
4.Exit
Enter your choice (1 or 2 or 3 or 4): 1
Enter the value to enqueue:
3
Enqueued 3
Queue Operations:
1. Enqueue:
2.Dequeue:
3.Print the Queue:
4.Exit
Enter your choice (1 or 2 or 3 or 4): 2
Dequeued 3
Queue Operations:
1. Enqueue:
2.Dequeue:
3.Print the Queue:
4.Exit
Enter your choice (1 or 2 or 3 or 4): 3
The Queue is empty.
```