

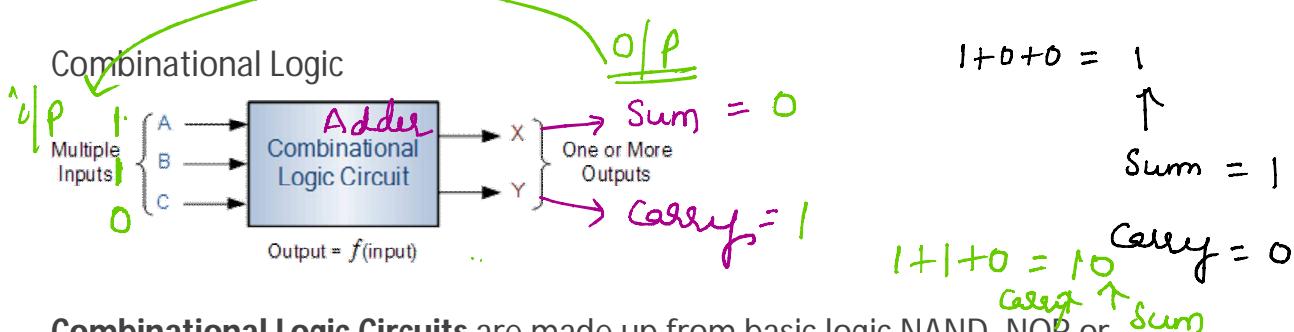
Combinational Logic Circuits

The outputs of **Combinational Logic Circuits** are only determined by the logical function of their current input state, logic "0" or logic "1", at any given instant in time.

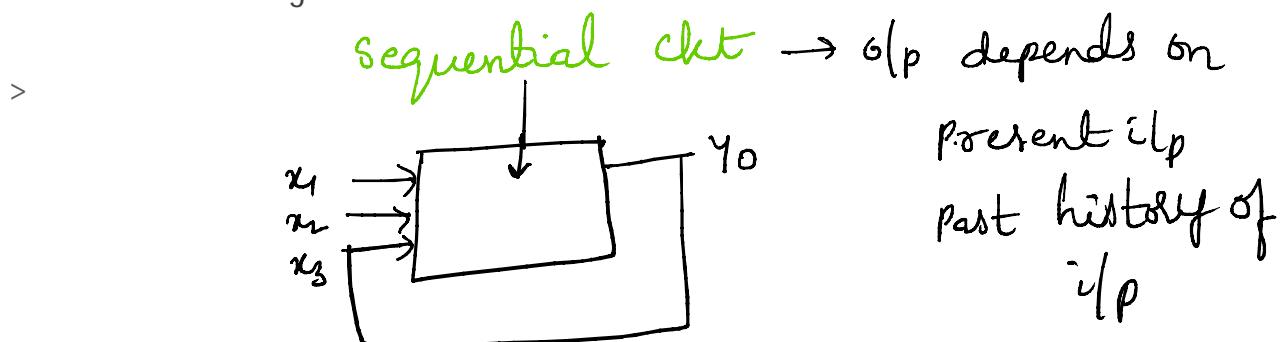
The result is that combinational logic circuits have no feedback, and any changes to the signals being applied to their inputs will immediately have an effect at the output. In other words, in a **Combinational Logic Circuit**, the output is dependant at all times on the combination of its inputs.

Thus a combinational circuit is *memoryless*.

So if one of its inputs condition changes state, from 0-1 or 1-0, so too will the resulting output as by default combinational logic circuits have "no memory", "timing" or "feedback loops" within their design.



Combinational Logic Circuits are made up from basic logic NAND, NOR or NOT gates that are "combined" or connected together to produce more complicated switching circuits. These logic gates are the building blocks of combinational logic circuits.



combinational ckt's (MSI)

Adder

Subtractor

Comparators → compare two i/p

Multiplexers → many to → one

SSI	< 10
MSI	< 100
VLI	< 1000 gate
VVL	> 1000

$A > B, A \leq B, A = B$

multiplexer \rightarrow many to one
 Demultiplexer \rightarrow one to many
 Encoder \rightarrow code conversion
 Decoders

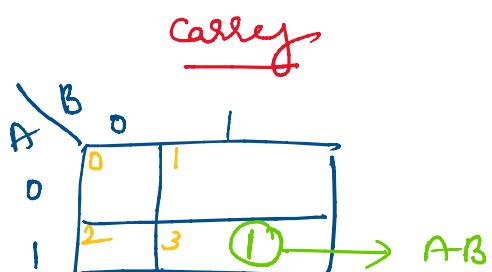
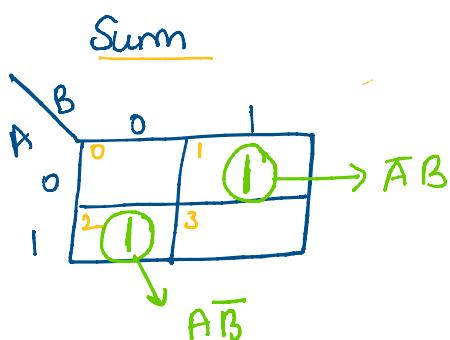
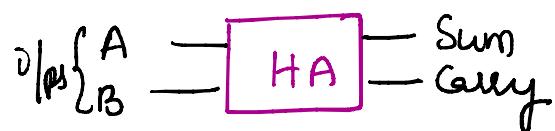
Half adder

2 bit = 2^2 Combinations

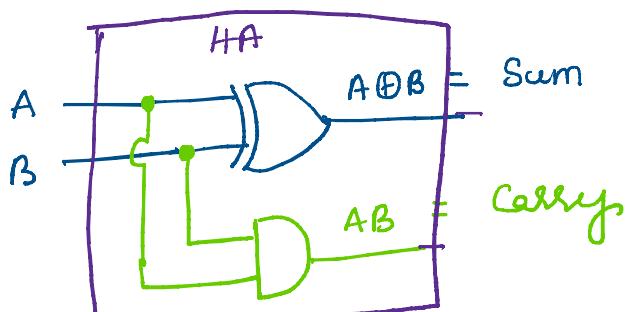
Decimal	Inputs		Outputs	
	A	B	Sum	Carry
0	0	0	0	0
1	0	1	1	0
2	1	0	1	0
3	1	1	0	1

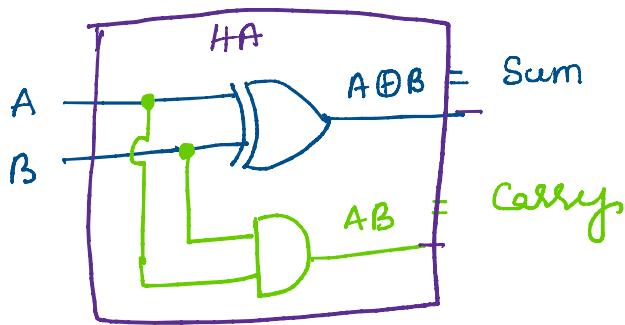
$A \oplus B$ AB

	Sum	Carry
$0+0 =$	0	0
$0+1 =$	1	0
$1+0 =$	1	0
$1+1 =$	0	1



Half adder

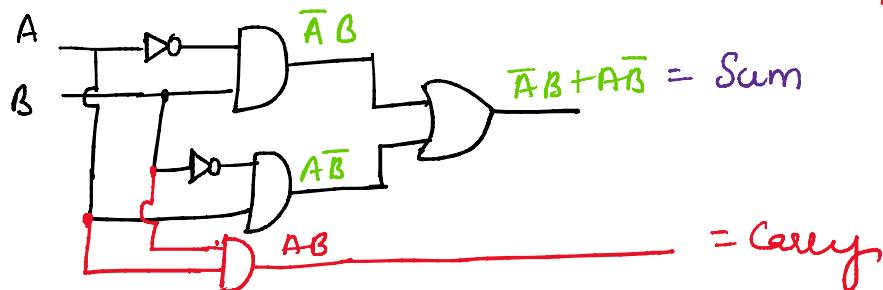




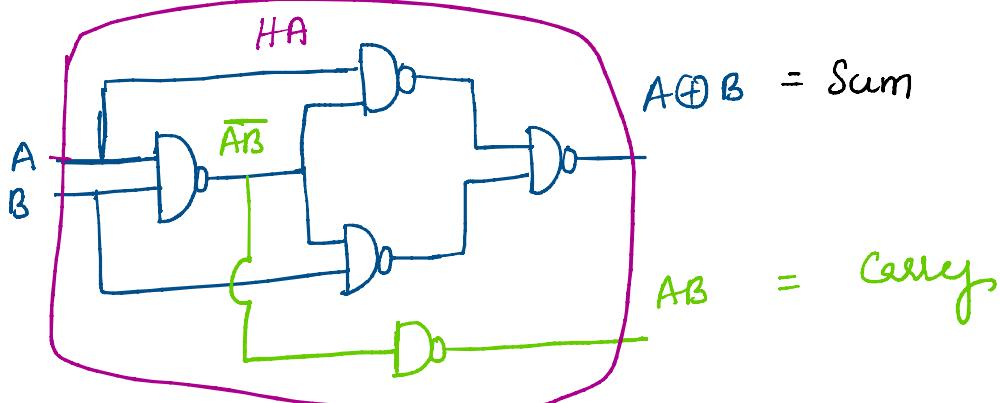
$$\text{Sum} = \overline{A}B + A\overline{B}$$

$$\text{Carry} = AB$$

$3 \rightarrow \text{AND}$
 $1 - \text{OR}$
 $2 - \text{NOT}$



Half adder using NAND gates



HA → 5 NAND gates

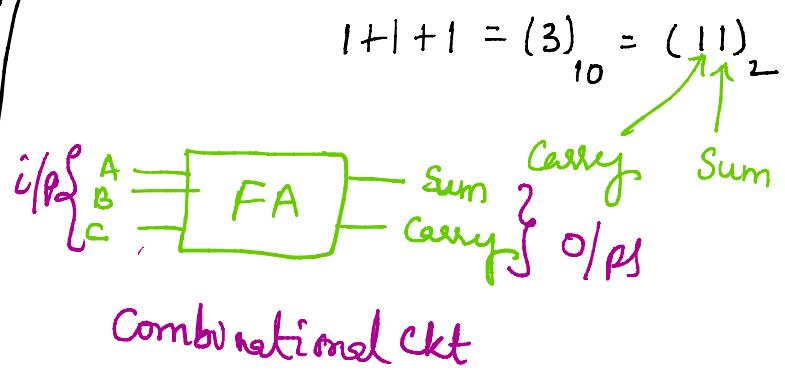
full adder

3 bits = 2^3 Combinations

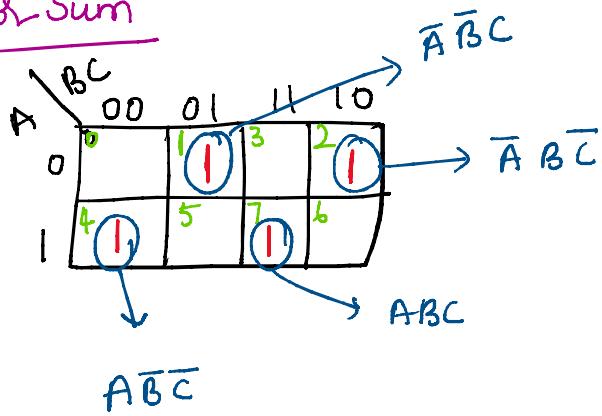
	Inputs			Outputs	
	A	B	C	Sum	Carry
0	0	0	0	0	0

$$1+1+1 = (3)_n = (11)_n$$

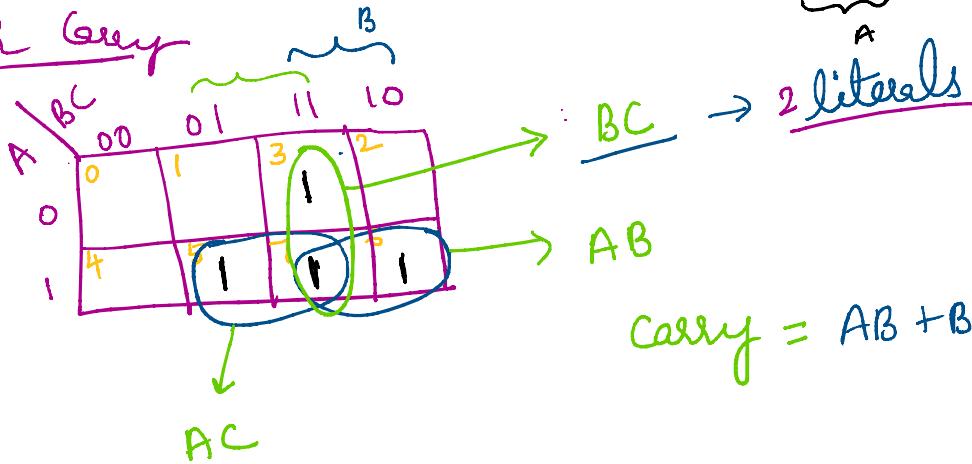
	0	0	0	0	0
1	0	0	1	1	0
2	0	1	0	1	0
3	0	1	1	0	1
4	1	0	0	1	0
5	1	0	1	0	1
6	1	1	0	0	1
7	1	1	1	1	1



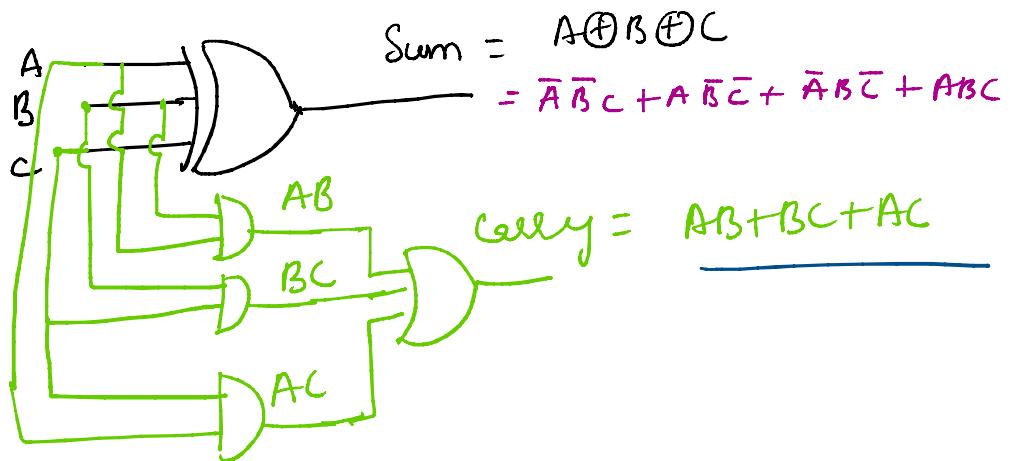
for Sum



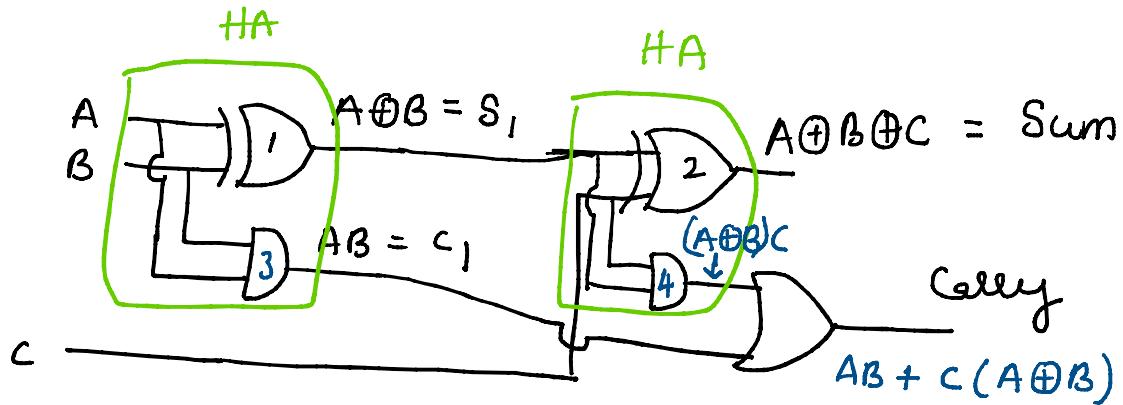
for Carry



full adder



full adder using two half adder



$$\begin{aligned}
 \text{Carry} &= AB + C(A \oplus B) \\
 &= AB + C(\bar{A}B + A\bar{B}) \\
 &= AB + \underbrace{\bar{A}BC}_{\downarrow} + \underbrace{A\bar{B}C}_{\downarrow} \\
 &= AB(C+1) + \bar{A}BC + A\bar{B}C \\
 &= \underbrace{ABC}_{\sim} + AB + \underbrace{\bar{A}BC}_{\sim} + \underbrace{A\bar{B}C}_{\sim} \\
 &= AC(B+\bar{B}) + AB + \bar{A}BC \\
 &= AC + AB + \bar{A}BC \\
 &\quad \text{AC} + AB(1+C) + \bar{A}BC \\
 &= AC + AB + \underbrace{ABC}_{\sim} + \underbrace{\bar{A}BC}_{\sim}
 \end{aligned}$$

$$AC + AB + BC(A + \bar{A}) \\ = AC + AB + BC$$

$A \rightarrow 1\text{bit}$ $B \rightarrow 1\text{bit}$ $+A$ $\rightarrow 1\text{bit} \rightarrow A = 1\text{bit}$
 $B = 1\text{bit}$

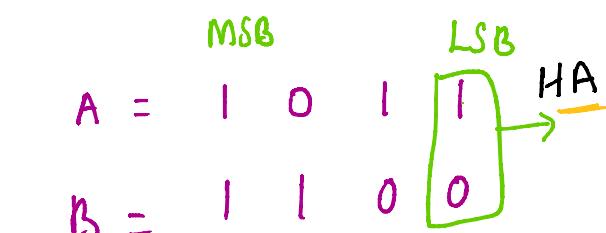
$A \ B \ C$
 $\downarrow \downarrow \downarrow$
 $1 \ 1 \ 1 \rightarrow FA \rightarrow 3\text{bit} \Rightarrow \begin{matrix} A \rightarrow \\ B \rightarrow \end{matrix}$

$$A = 1011 \rightarrow A = 4\text{ bits}$$

$$B = 1100 \rightarrow B = 4\text{ bits}$$

Half adder $\rightarrow A = 1\text{ bit}$ {
 $B = 1\text{ bit}$ } + add
 \downarrow
Sum
Carry

Full adder = $A = 1\text{ bit}$ {
 $B = 1\text{ bit}$ } + add
 $c = 1\text{ bit}$ \downarrow
 \downarrow
Sum, Carry



Carry 1) $\frac{0 \ 1 \ 1 \ 1}{\text{Carry} \rightarrow \text{MSB} \quad \text{FA} \quad \text{FA} \quad \text{LSB}}$

$A = FA \quad | \quad FA \quad | \quad FA \quad | \quad FA$
 $B = | \quad | \quad | \quad |$

CarrySum
 $\downarrow \downarrow$
 $1+1=10$
 $1+1+1=11$

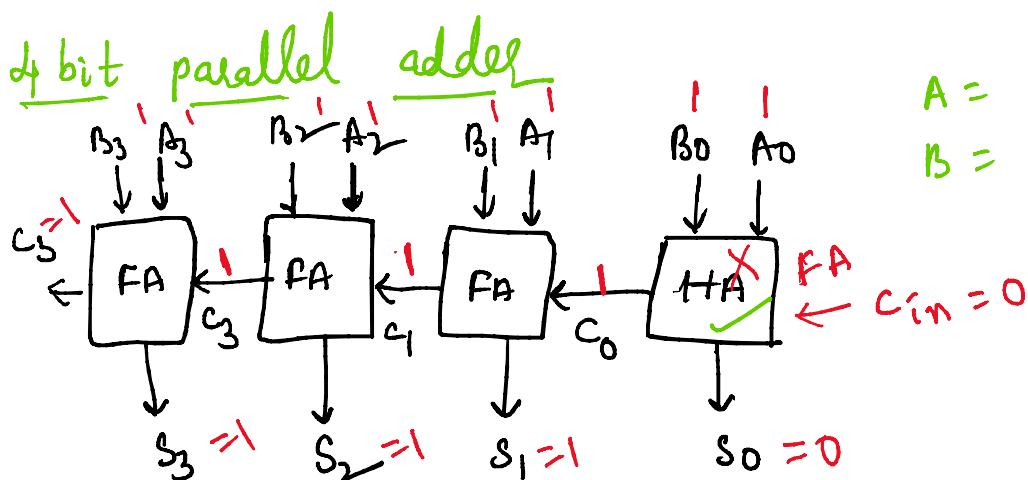
$A_0 + B_0 = C_0 S_0$
 $C_2 \ C_1 \ C_0$
 $A_3 \ A_2 \ A_1 \ A_0$
 $1 \ 1 \ 1 \ 1$
 $B_2 \ B_1 \ B_0 \dots$

$$B = \begin{array}{c} \text{Carry} \\ \overline{\text{B}_3 \quad \text{B}_2 \quad \text{B}_1 \quad \text{B}_0} \\ \text{B} = \underline{\text{B}_3 \quad \text{B}_2 \quad \text{B}_1 \quad \text{B}_0} \end{array}$$

4 bit adder → needs one HA
Three FA

$$A = \begin{array}{c} 1 \quad 1 \quad 1 \quad 1 \\ \text{Carry} \\ \overline{\text{B}_3 \quad \text{B}_2 \quad \text{B}_1 \quad \text{B}_0} \\ \text{B} = \underline{\text{B}_3 \quad \text{B}_2 \quad \text{B}_1 \quad \text{B}_0} \end{array}$$

$$\begin{aligned} A_1 + B_1 + C_0 &= C_1 S_1 \\ A_2 + B_2 + C_1 &= C_2 S_2 \\ A_3 + B_3 + C_2 &= C_3 S_3 \end{aligned}$$



$$\begin{array}{c} \text{Carry} \\ \overline{\text{A}_3 \quad \text{A}_2 \quad \text{A}_1 \quad \text{A}_0} \\ \text{A} = \underline{\text{A}_3 \quad \text{A}_2 \quad \text{A}_1 \quad \text{A}_0} \\ \text{B} = \underline{\text{B}_3 \quad \text{B}_2 \quad \text{B}_1 \quad \text{B}_0} \end{array}$$

Half Subtractor

A	B	Difference	Borrow
inputs		outputs	
0	0	0	0
0	1	1	1
1	0	1	0
1	1	0	0

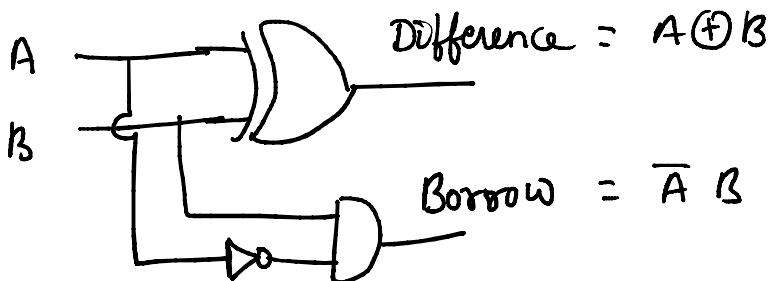
↓ XOR

$\bar{A} \oplus B$

$$\text{Difference} = A \oplus B$$

$$\text{Borrow} = \overline{A}B$$

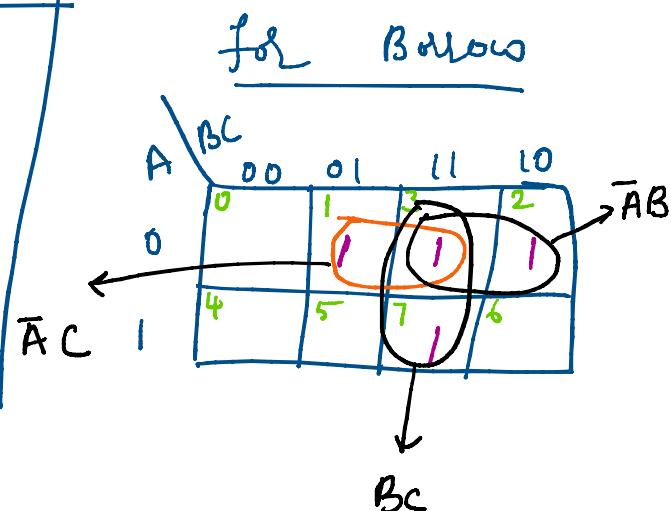
Half Subtractor



Full subtractor using two Half Subtractors

	A	B	C	Diff	Borrow
0	0	0	0	0	0
1	0	0	1	1	1
2	0	1	0	1	1
3	0	1	1	0	1
4	1	0	0	1	0
5	1	0	1	0	0
6	1	1	0	0	0
7	1	1	1	1	1

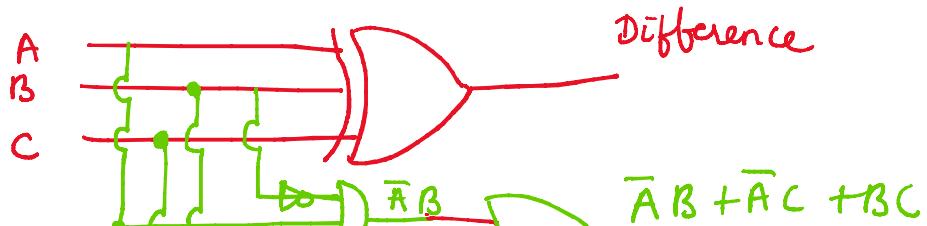
$\text{Diff} = A \oplus B \oplus C$

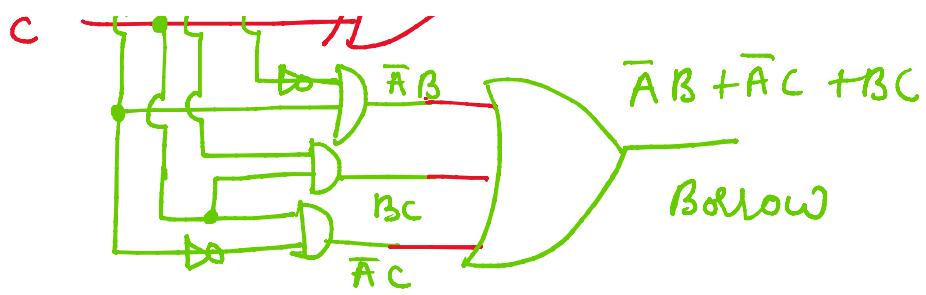


Full Subtractor

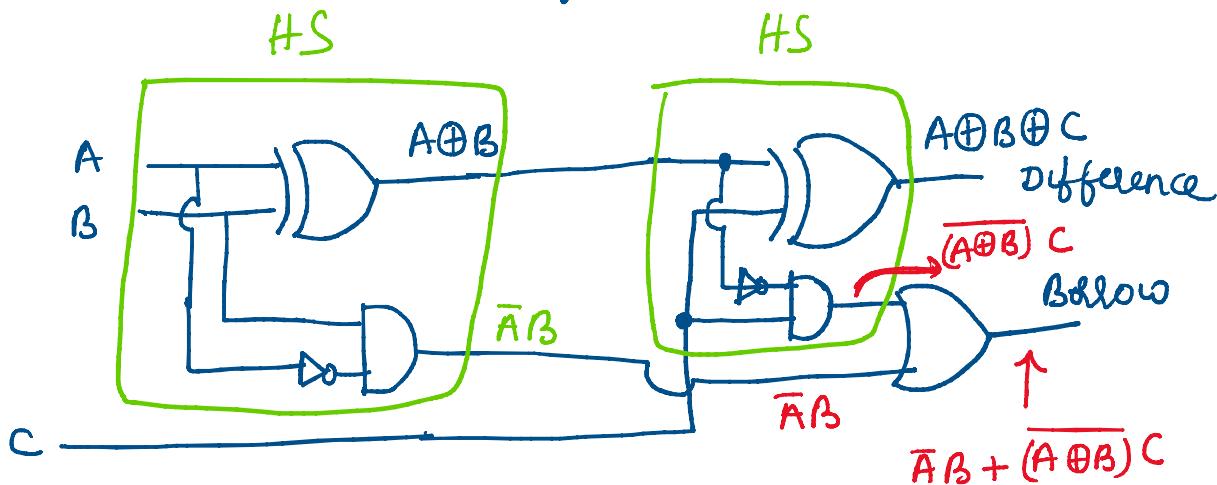
$$\text{Difference} = A \oplus B \oplus C$$

$$\text{Borrow} = \overline{A}B + \overline{A}C + BC$$





Full subtractor wrong two half subtractor



$$\text{Borrow} = \bar{A}B + (\bar{A} \oplus B)C \quad \bar{A} \oplus B = A \ominus B$$

$$= \bar{A}B + (\bar{A}\bar{B} + A\bar{B})C \quad A \ominus B = \bar{A}\bar{B} + A\bar{B}$$

$$= \bar{A}B + \bar{A}\bar{B}C + ABC$$

$$= \bar{A}B(1+C) + \bar{A}\bar{B}C + ABC$$

$$= \bar{A}B + \bar{A}BC + \bar{A}\bar{B}C + ABC$$

$$= \bar{A}B + \bar{A}C(B + \bar{B}) + ABC$$

$$= \bar{A}B(1+C) + \bar{A}C + ABC$$

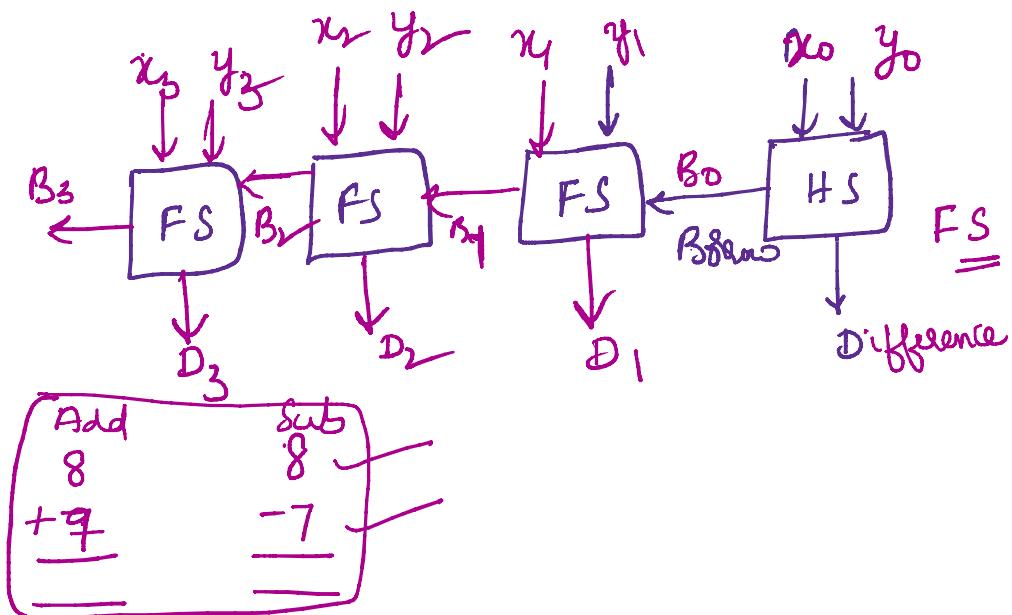
$$= \bar{A}B + \bar{A}BC + \bar{A}C + ABC$$

$$= \bar{A}B + \overline{\bar{A}BC + \bar{A}C} + BC$$

$$\overline{AB} + \overline{C} BC(A+\overline{A}) + \overline{AC}$$

$$\overline{A}B + BC + \overline{A}C \quad \checkmark$$

4 bit parallel subtractor



Add	Sub
8	8
+ 7	- 7
<hr/>	<hr/>

$$\begin{array}{r}
 A = (8)_{10} = 1000 \\
 B = (7)_{10} = -0111 \\
 \hline
 \end{array}
 \quad
 \begin{array}{l}
 0001 \\
 \hline
 \end{array}
 \quad
 \left. \begin{array}{l} \text{Subtracting} \\ \text{Subtraction} \end{array} \right\}$$

$$\underline{\underline{B}} \text{ is in } 2^10 \Rightarrow 1A = \frac{1000}{1001}$$

$$(7)_{10} \text{ in } 2^10 \text{ Complement} = 1001$$

$$\begin{array}{r}
 A = 1000 \\
 2^10 \text{ Complement } B = \underline{+1001} \\
 \hline
 \end{array}
 \quad
 \left. \begin{array}{l} \text{Subtraction} \\ \text{using addition} \end{array} \right\}
 \begin{array}{l} \text{1 adder} \\ \text{Subtraction} \end{array}$$

2's Complement $B = \begin{array}{r} 1001 \\ + 0001 \\ \hline 1000 \end{array}$ } wrong addition procedure

~~+ carry → 1
+ neglect~~

1's Complement

$$A = 1000$$

1's Comp $B = 1000$ } $2 \rightarrow \text{address}$

~~+ carry → 10000
+ neglect~~

$$\begin{array}{r} 10000 \\ - 1 \\ \hline 0001 \end{array}$$

Addition ✓ +

$$A = 1000$$

$$B = \begin{array}{r} 0111 \\ + 1111 \\ \hline 1111 \end{array}$$

Subtraction ✓

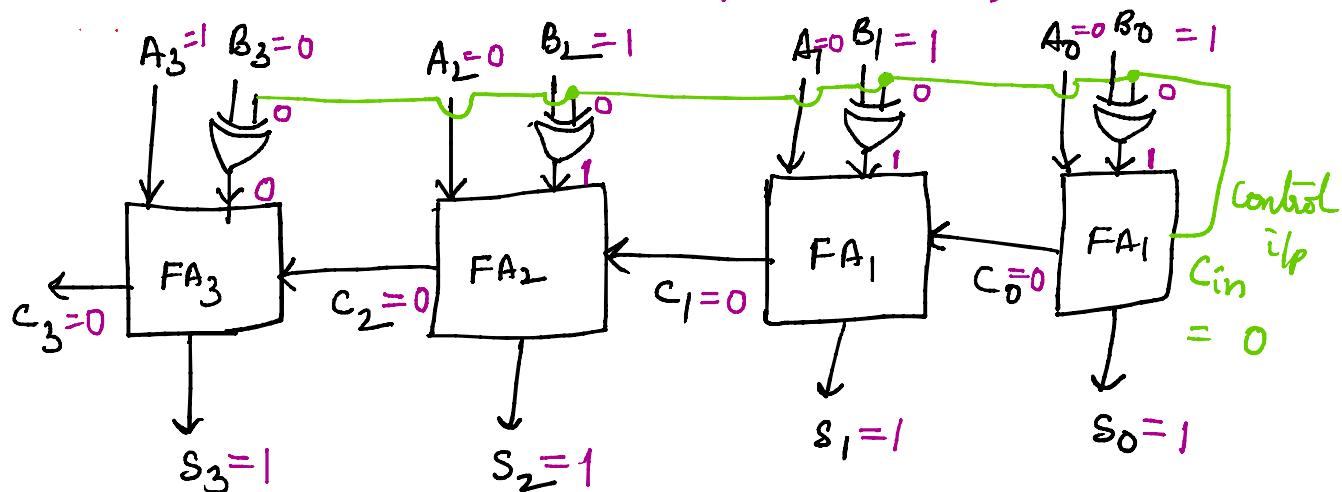
$$A = 1000$$

$$B = \begin{array}{r} 0111 \\ - 0001 \\ \hline \end{array}$$

addition procedure

2's Complement

Adder - Subtractor (4 bit adder/subtractor)



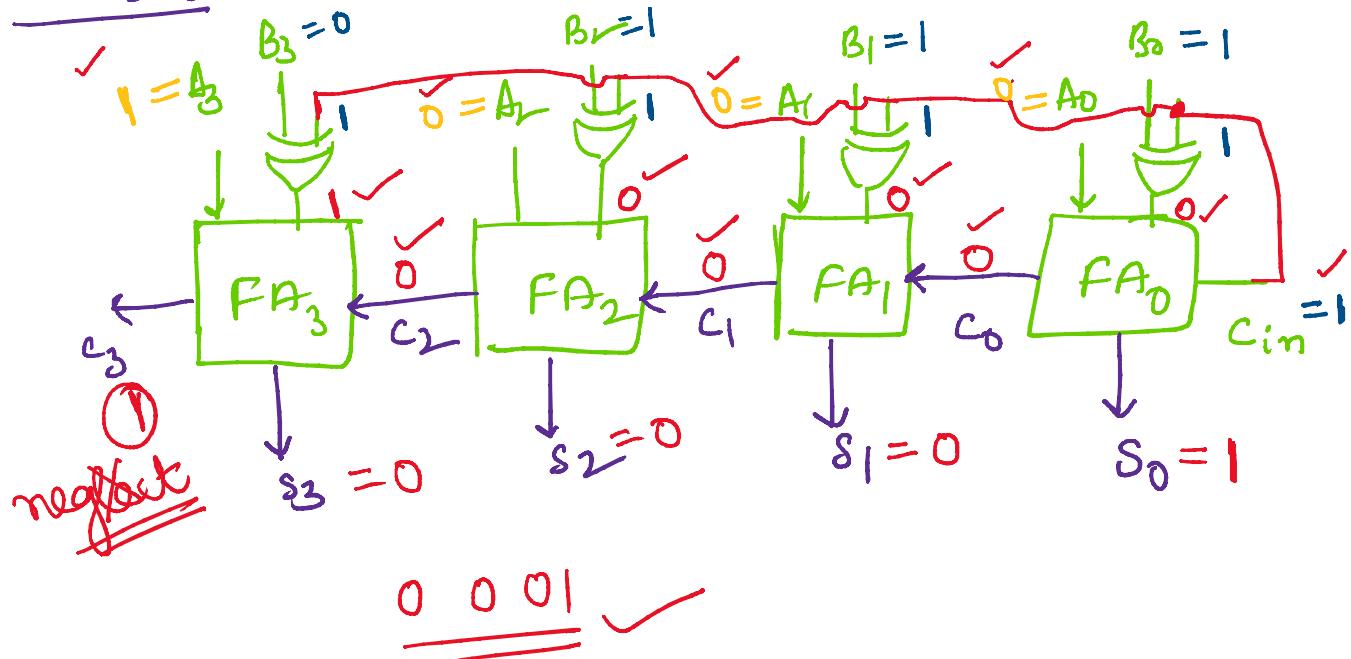
$A_3 A_2 A_1 A_0$ —

— 1000

$$\begin{array}{rcl} A & = & \cancel{1000}^{\text{has Bn Ht so}} \\ \underline{B} & = & 0\ 111 \rightarrow \cancel{11} \rightarrow \underline{1000} \\ & & \cancel{0001} \end{array}$$

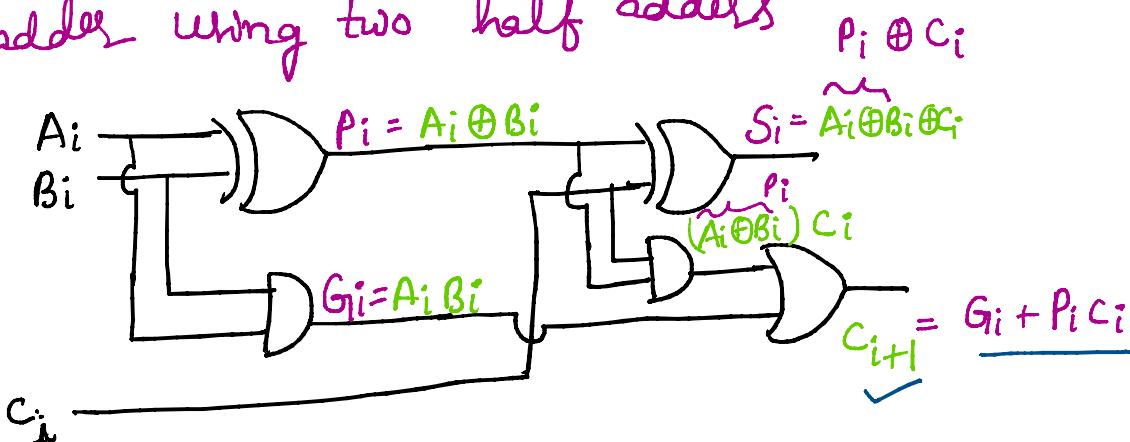
$$\begin{array}{r} A = 1000 \\ B = \overline{0 \ 1 \ 1 \ 1} \\ \hline \end{array}$$

Subtractor



Carry look ahead generator

Full adder using two half adders



$$\text{Carry generate } (G_i) = A_i B_i$$

$$\text{Carry propagate } (P_i) = A_i \oplus B_i$$

$$p_{\text{loss}}(c_i) = G_i + P_i c_i$$

$$0/p \text{ carry } (c_{i+1}) = G_i + p_i c_i$$

$$i=1 \Rightarrow c_2 = G_1 + p_1 c_1$$

$$\begin{aligned} i=2 \Rightarrow c_3 &= G_2 + p_2 c_2 \\ &= G_2 + p_2 (G_1 + p_1 c_1) \\ &= \underline{\underline{G_2 + p_2 G_1 + p_2 p_1 c_1}} \end{aligned}$$

$$\begin{aligned} i=3 \Rightarrow c_4 &= G_3 + p_3 c_3 \\ &= G_3 + p_3 (G_2 + p_2 G_1 + p_2 p_1 c_1) \end{aligned}$$

$$i=4 \Rightarrow \underline{\underline{p_1 c_1 G_1 \quad p_2 G_2 \quad p_3 G_3}}$$