

## **UNIT-V TIME BASE GENERATORS:**

- General features of Time base signal
- Methods of generating Time base waveforms
- Concepts of transistor Miller and Bootstrap time base generators
- Methods of linearity improvement

### **Time base Generators or Sweep generators:**

- A time-base generator is an electronic circuit which generates an output voltage or current waveform, a portion of which varies linearly with time.
- Ideally the output waveform should be a ramp.
- Time-base generators are two types.
  - o Voltage time-base generators
  - o Current time-base generators.
- A voltage time-base generator is one that provides an output voltage waveform, a portion of which exhibits a linear variation with respect to time.
- A current time-base generator is one that provides an output current waveform, a portion of which exhibits a linear variation with respect to time.

**Applications of time-base generators:** CROs, television and radar displays, in precise time measurements, and in time modulation.

The most important application of a time-base generator is in CROs. To display the variation with respect to time of an arbitrary waveform on the screen of an oscilloscope it is required to apply to one set of deflecting plates a voltage which varies linearly with time. Since this waveform is used to sweep the electron beam horizontally across the screen it is called the sweep voltage and the time-base generators are called the sweep circuits.

### General features of Time base signal:

- As seen the voltage starting from some initial value increases linearly with time to a maximum value after which it returns again to its initial value. The time during which the output increases is called the **sweep time** and the time taken by the signal to return to its initial value is called the **restoration time**, the **return time**, or the **flyback time**.

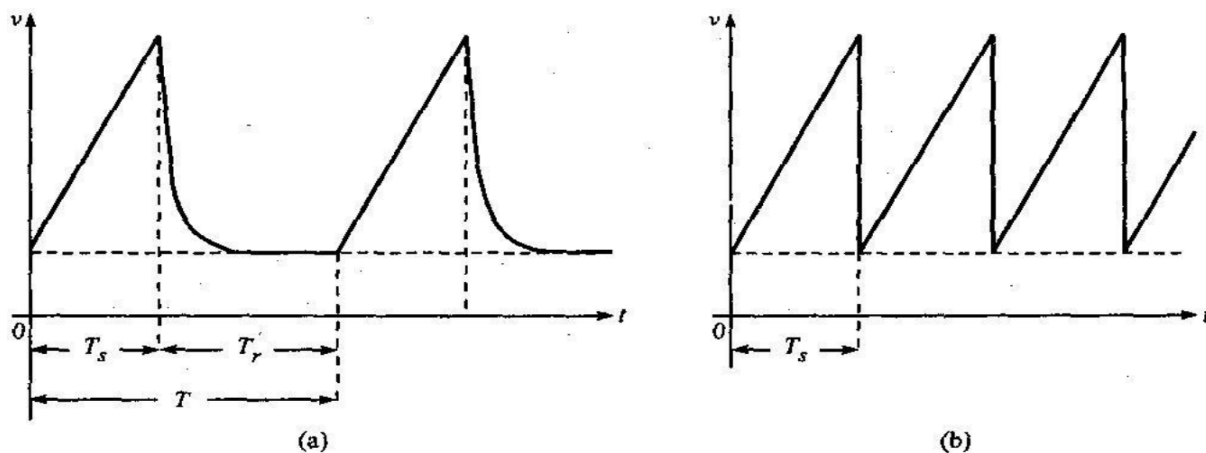


Figure (a) General sweep voltage and (b) saw-tooth voltage waveforms

### Errors of Sweep Signals

After generating the sweep signals, it is time to transmit them. The transmitted signal may be subjected to deviation from linearity. To understand and correct the errors occurred, we must have some knowledge on the common errors that occur.

The deviation from linearity is expressed in three most important ways:

1. The slope or sweep speed error, **es**
2. The displacement error, **ed**
3. The transmission error, **et**

#### The slope or sweep-speed error, **es**:

An important requirement of a sweep is that it must increase linearly with time, i.e. the

rate of change of sweep voltage with time must be constant. This deviation from linearity is defined as

Slope or sweep-speed error,  $e_s = \frac{\text{difference in slope at beginning and end of sweep}}{\text{initial value of slope}}$

$$= \frac{\left. \frac{dv_0}{dt} \right|_{t=0} - \left. \frac{dv_0}{dt} \right|_{t=T_s}}{\left. \frac{dv_0}{dt} \right|_{t=0}}$$

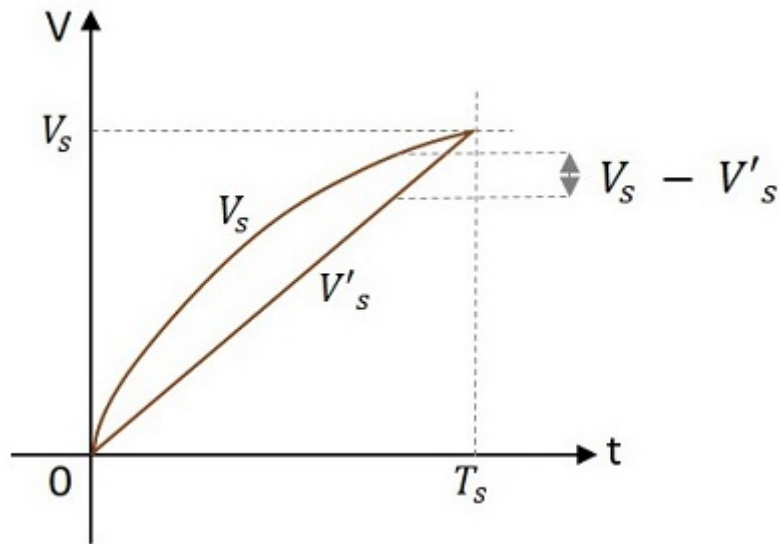
**The displacement error,  $e_d$ :**

Another important criterion of linearity is the maximum difference between the actual sweep voltage and the linear sweep which passes through the beginning and end points of the actual sweep.

The displacement error  $e_d$  is defined as

$e_d = \frac{\text{maximum difference between the actual sweep voltage and the linear sweep which passes through the beginning and end points of the actual sweep}}{\text{amplitude of the sweep at the end of the sweep time}}$

$$= \frac{(v_s - v'_s)_{\max}}{V_s}$$



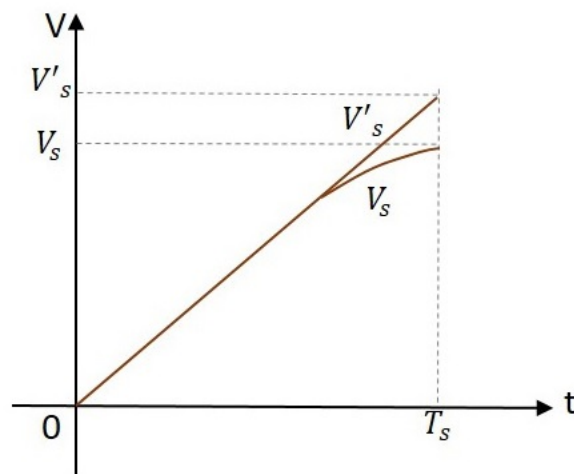
As shown in Figure above  $v_s$  is the actual sweep and  $v'_s$  is the linear sweep

### The transmission error, $e_t$ :

When a ramp signal is transmitted through a high-pass circuit, the output falls away from the input as shown in below Figure. This deviation is expressed as transmission error  $e_t$ , defined as the difference between the input and the output divided by the input

$$e_t = \frac{V'_s - V_s}{V'_s}$$

at the end of the sweep



where as shown in Figure above,  $V_i$  is the input and  $V_o$  is the output at the end of the sweep, i.e. at  $t = T_s$

If the deviation from linearity is small so that the sweep voltage may be approximated by the sum of linear and quadratic terms in  $t$ , then the above three errors are related as

$$e_d = \frac{e_s}{8} = \frac{e_t}{4}$$

$$e_s = 2e_t = 8e_d$$

which implies that the sweep speed error is the more dominant one and the displacement error is the least severe one.

#### METHODS OF GENERATING A TIME-BASE WAVEFORM:

In time-base circuits, sweep linearity is achieved by one of the following methods.

1. **Exponential charging:** In this method a capacitor is charged from a supply voltage through a resistor to a voltage which is small compared with the supply voltage.
2. **Constant current charging:** In this method a capacitor is charged linearly from a constant current source. Since the charging current is constant the voltage across the capacitor increases linearly.
3. **The Miller circuit:** In this method an operational integrator is used to convert an input step voltage into a ramp waveform.
4. **The Phantastron circuit:** In this method a pulse input is converted into a ramp. This is a modified version of the Miller circuit.
5. **The bootstrap circuit:** In this method a capacitor is charged linearly by a constant

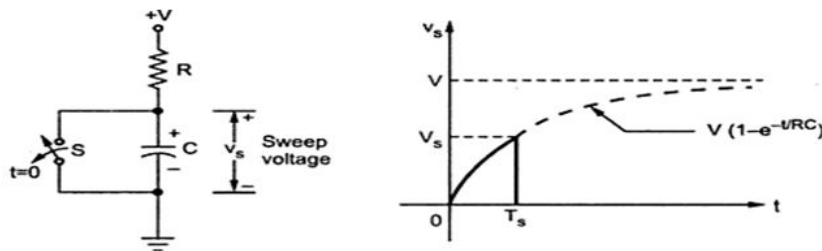
current which is obtained by maintaining a constant voltage across a fixed resistor in series with the capacitor.

**6. *Compensating networks:*** In this method a compensating circuit is introduced to improve the linearity of the basic Miller and bootstrap time-base generators.

**7. *An inductor circuit:*** In this method an *RLC* series circuit is used. Since an inductor does not allow the current passing through it to change instantaneously, the current through the capacitor more or less remains constant and hence a more linear sweep is obtained.

## EXPONENTIAL SWEEP CIRCUIT

## Exponential sweep circuit



- At  $t=0$ , the switch  $S$  is opened & the sweep voltage  $v_s$  is

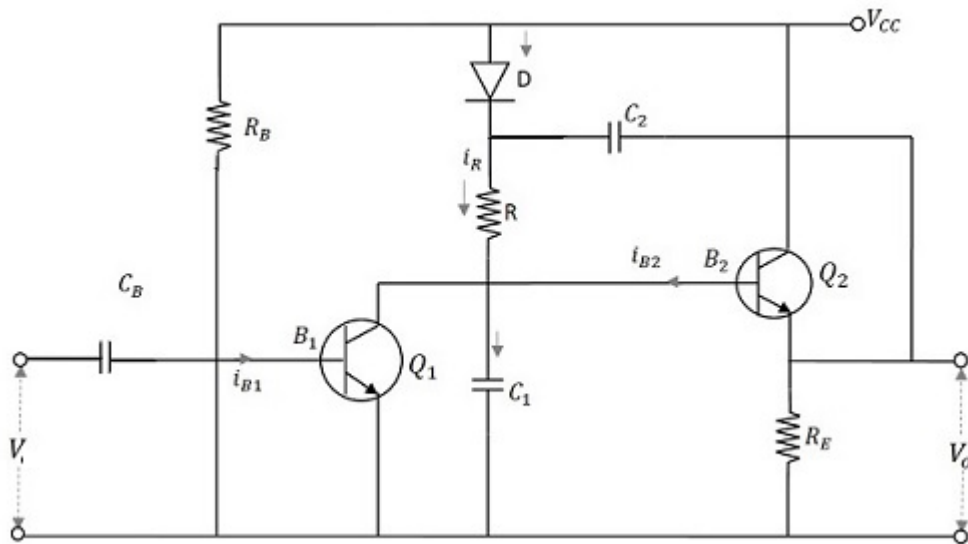
$$v_s = V(1 - e^{-t/RC})$$

- If the switch is closed after time interval  $T_s$ , when the sweep value has attained the value  $V_s$  we get the sweep waveform.

Figure shows an exponential sweep circuit. The switch  $S$  is normally closed and is open at  $t = 0$ . So for  $t > 0$ , the capacitor charges towards the supply voltage  $V$  with a time constant  $RC$ . The voltage across the capacitor at any instant of time is given by

$v_o(t) = V(1 - e^{-t/RC})$  After an interval of time  $T_x$  when the sweep amplitude attains the value  $V_s$ , the switch again closes.

**Bootstrap Time Base Generator:**



### Construction:

- The boot strap time base generator circuit consists of two transistors.
- $Q_1$  acts as a switch and  $Q_2$  acts as an emitter follower.
- The transistor  $Q_1$  is connected using an input capacitor  $C_B$  at its base and a resistor  $R_B$  through  $V_{CC}$ .
- The collector of the transistor  $Q_1$  is connected to the base of the transistor  $Q_2$ .
- The collector of  $Q_2$  is connected to  $V_{CC}$  while its emitter is provided with a resistor  $R_E$  across which the output is taken.
- A diode  $D$  is taken whose anode is connected to  $V_{CC}$  while cathode is connected to the capacitor  $C_2$  which is connected to the output.
- The cathode of diode  $D$  is also connected to a resistor  $R$  which is in turn connected to a capacitor  $C_1$ . This  $C_1$  and  $R$  are connected through the base of  $Q_2$  and collector of  $Q_1$ .
- The voltage that appears across the capacitor  $C_1$  provides the output voltage  $V_o$ .

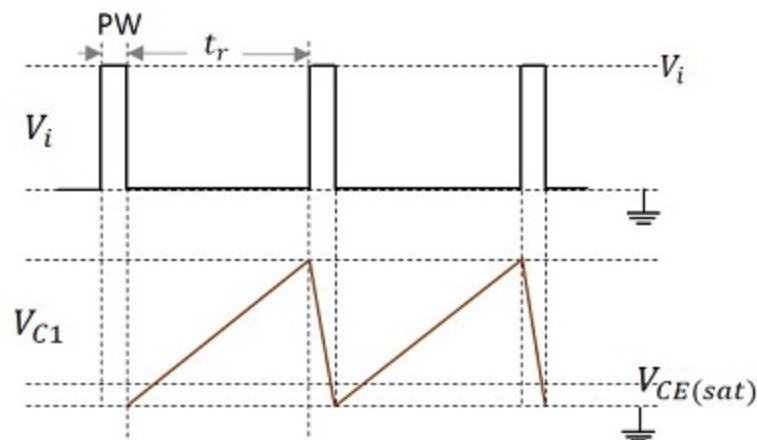
### Operation:

- Before the application of gating waveform at  $t = 0$ , as the transistor gets enough base drive from  $V_{CC}$  through  $R_B$ ,  $Q_1$  is ON and  $Q_2$  is OFF.
- The capacitor  $C_2$  charges to  $V_{CC}$  through the diode  $D$ .
- Then a negative trigger pulse from the gating waveform of a Monostable Multivibrator is applied at the base of  $Q_1$  which turns  $Q_1$  OFF.



- The capacitor  $C_2$  now discharges and the capacitor  $C_1$  charges through the resistor  $R$ .
- As the capacitor  $C_2$  has large value of capacitance, its voltage levels (charge and discharge) vary at a slower rate. Hence it discharges slowly and maintains a nearly constant value during the ramp generation at the output of  $Q_2$ .
- During the ramp time, the diode  $D$  is reverse biased. The capacitor  $C_2$  provides a small current  $I_{C1}$  for the capacitor  $C_1$  to charge.
- As the capacitance value is high, though it provides current, it doesn't make much difference in its charge. When  $Q_1$  gets ON at the end of ramp time,  $C_1$  discharges rapidly to its initial value.
- This voltage appears across  $V_O$ . Consequently, the diode  $D$  gets forward biased again and the capacitor  $C_2$  gets a pulse of current to recover its small charge lost during the charging of  $C_1$ . Now, the circuit is ready to produce another ramp output.
- The capacitor  $C_2$  which helps in providing some feedback current to the capacitor  $C_1$  acts as a **boot strapping capacitor** that provides constant current.

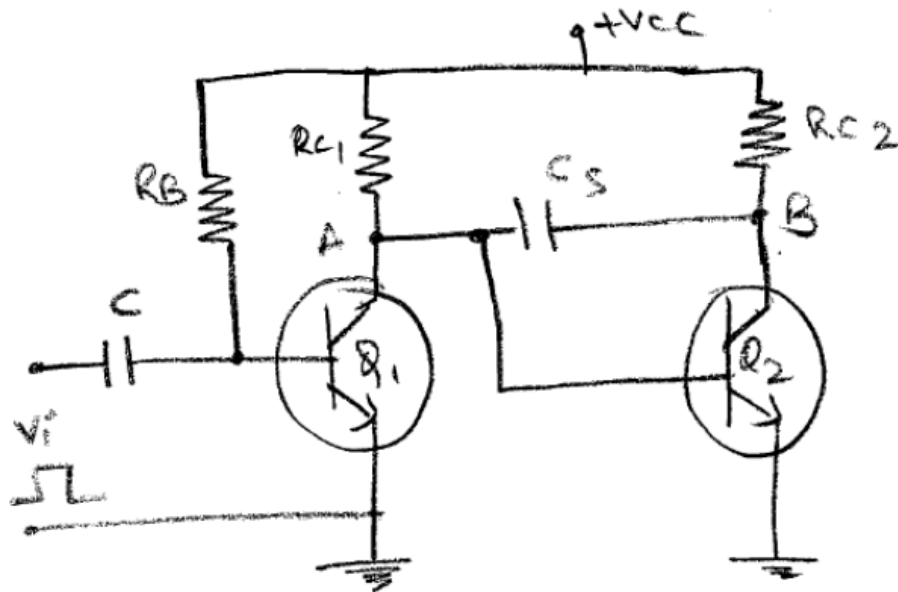
### Output Waveforms



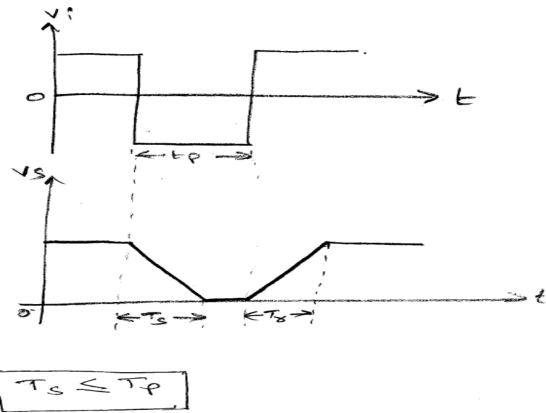
### Advantage

The main advantage of this boot strap ramp generator is that the output voltage ramp is very linear and the ramp amplitude reaches the supply voltage level.

### THE TRANSISTOR MILLER TIME-BASE GENERATOR:



- Q1 acts as a switch and Q2 is High gain amplifier.
- Q1 is ON and Q2 is OFF. Voltage across  $C_s$  & output is equal to  $V_{CC}$ .
- If the base of Q1 is  $R_B$ , is reverse biased then Q1 turn off and Q2 then ON. As Q2 conducts output slowly becomes zero
- As  $C_s$  is coupled to base of resistor Q2., then the rate of decrease of output voltage is determined by the rate of discharge of capacitor.  $T=RC$
- If  $T$  is very large then discharge current will be constant.
- Q1 turns ON and Q2 turns OFF when input pulse will be removed. Then  $C_s$  charges to  $V_{CC}$  through resistor  $R_{C2}$  having a time constant  $RC$ .
- Miller sweep circuit offers excellent linearity.



### Bootstrap sweep circuit

- 1) The circuit employs positive feedback.
- 2) The circuit generates positive going ramp.
- 3) The circuit employs an emitter follower whose gain is nearly unity.
- 4) The amplifier must have high input resistance.

### Miller sweep circuit

- 1) The circuit employs negative feedback.
- 2) The circuit generates negative going ramp.
- 3) The circuit requires an amplifier whose gain is very very large (ideally infinite).
- 4) Amplifier with high input resistance is not very essential.