

Unit-4 (web programming)

①

introduction:

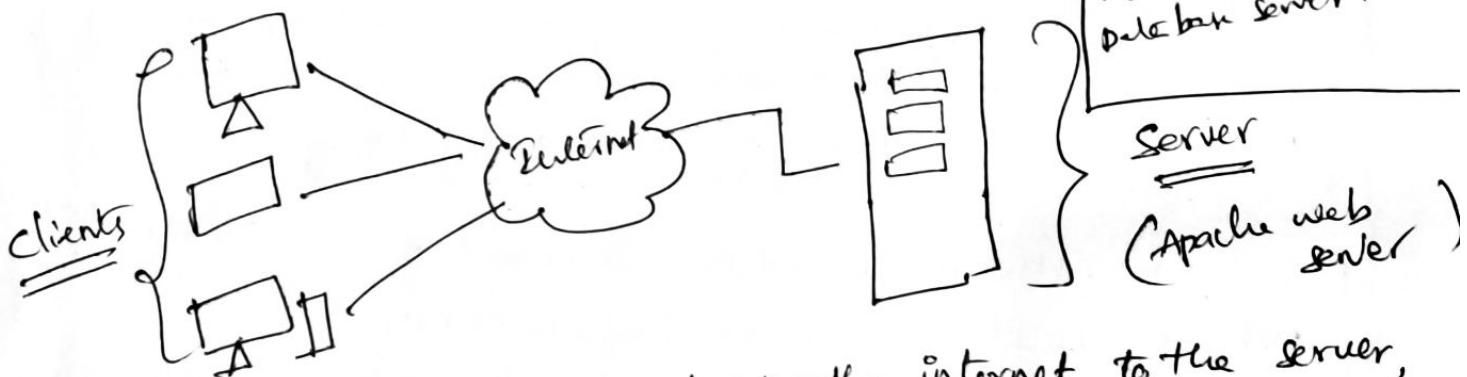
→ web surfing :- [client/server]

web clients → web clients are browsers, applications that allow users to seek documents on the worldwide web.

web servers: web servers or processors that run on an information provider's host computer. These servers wait for clients and their document requests, process them, and return the requested data. These are designed to run forever.

server advantages
Backup, security & storage.

types of servers
File server, Application, mail servers, web servers, database servers.



→ A client sends a request out over the internet to the server, which then responds with the requested data back to the client.

→ Client may issue a variety of requests to servers which may include obtaining a web page for viewing (or) submitting a form with data for processing. The request is then serviced by the web server, and the reply comes back to the client in a special format for display purposes.

→ The standard protocol used for web communication is HTTP (HyperText Transfer protocol). It is written on top of the TCP/IP protocol.

HTTP is known as a 'stateless' protocol & connectionless protocol. It allows to transfer the data in the form of plaintext, hypertext, audio, video and so on.

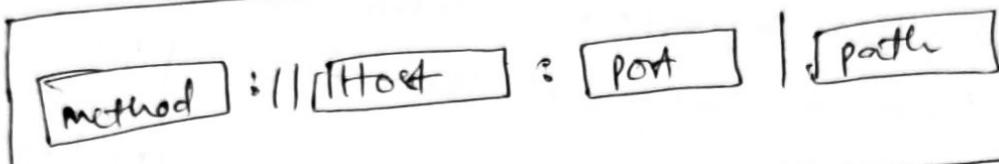
.HTTP, FTP, POP, MIME (Multipurpose Internet Mail Extension).

Protocol: It is a set of rules which are used in digital communication to connect two devices and exchange information b/w them.

Uniform Resource Locator (URL) ↗ web surfing with python

- A client that wants to access the document in an internet needs an address and to facilitate the access of documents the HTTP uses the concept of URL.
- The URL is a standard way of specifying any kind of information on the internet.
- it defines four parts: method, host computer, port and path

URL:



web Address Components:

[prot-sch:// net-loc / path ; params ? query # frag]

prot-sch: Network protocol (or) download scheme (cp. http https, ...)

net-loc: Location of server (refers to web page)

path: slash (/) delimited path to file (or) CGI application
(refers to file)

params: optional parameters

query: Ampersand (&) delimited set of "key = value" pairs

frag: fragment to a specific anchor within document.
(it is internal page refence which refers to a section within the web page .

Network location components

[user : passwd @ host : port]

HTTPS:

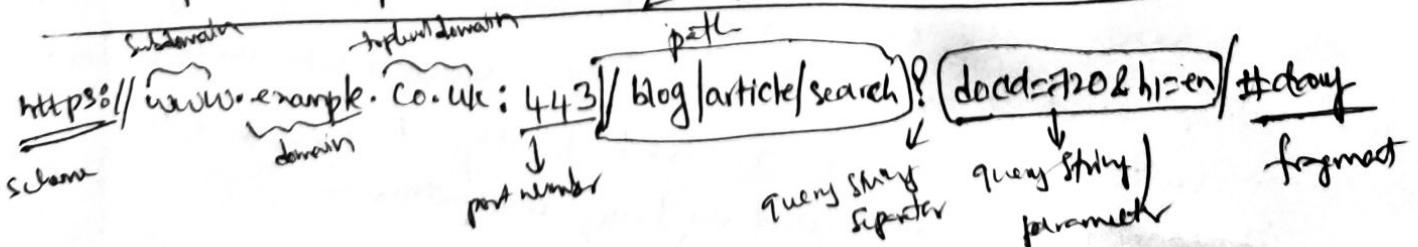
HyperText Transfer protocol secure

user : user name (or) login

passwd : user password

host: Name (or) address of machine running web server

port: port number [if not 80, the default]



urllib module (urlparse)

(2)

url schemes: ftp, http, https, tel, news, imap, mm, snews, telnet, ws, wss, ...

① urlparse(): It parses a URL into six components, returning a 6-tuple. This corresponds to the general structure of a URL. Each tuple is a string.

<u>Attribute</u>	<u>Index</u>	<u>Value</u>
scheme	0	URL scheme specifier
netloc	1	Network location part
path	2	Hierarchical path
params	3	parameters for last path element
query	4	Query component
fragment	5	Fragment identifier

urllib.parse module

```
from urllib.parse import urlparse
url = 'https://mail.google.com/mail/u/0/?tab=rm#inbox'
t = urlparse(url)
print(t)
```

```
parseResult (scheme='https', netloc='mail.google.com', path='/mail/u/0',
            params='', query='tab=rm', fragment='inbox')
```

② urlunparse(parts) ⇒ It constructs a URL from a tuple as returned by urlparse().

```
from urllib.parse import urlunparse
url = urlunparse(t)
print(url)
all: https://mail.google.com/mail/u/0/?tab=rm#inbox.
```

③ urlsplit(): It is similar to urlparse() but does not split the params from the URL. It returns a 5-tuple: (addressing scheme, network location, path, query, fragment id)

```
from urllib.parse import urlsplit  
url = 'https://mail.google.com/mail/u/0/?tab=rmn#inbox'
```

```
t=urlsplit(url)
```

```
print(t)
```

```
split result (scheme='https', netloc='mail.google.com', path='/mail/u/0/',  
query='tab=rmn', fragment='inbox').
```

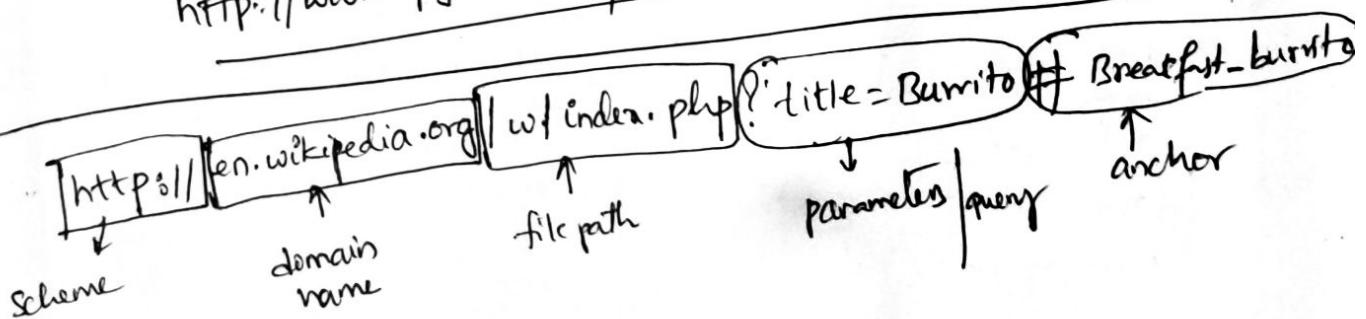
④ urlparse, urljoin()

It is useful in cases where many related urls are needed.
for ex: the urls for a set of pages to be generated for a website: urljoin(baseurl, newurl, allowfrag=None)

~~skip~~

```
t=urljoin('http://www.python.org/doc/FACE.html',  
           'current/lib/lib.html')
```

```
          ↓  
          http://www.python.org/doc/current/lib/lib.html
```



(3)

urlparse module functions

- ① urlparse(urlstr, defportsch=None, allowFrag=None)
 → parses urlstr into separate components, using defportsch if the protocol (or) scheme is not given in urlstr; allowfrag determines whether a URL fragment is allowed.

- ② urlunparse(urltuple):

Unparses a tuple of URL data (urltuple) into a single URL string

- ③ urljoin(baseurl, newurl, allowFrag=None)

Merges the base part of the baseurl URL with newurl to form a complete URL; allowfrag is the same as for urlparse()

urllib module

It provides functions to download data from given URLs as well as encoding and decoding strings to make them suitable for including as part of valid URL strings.

functions: urlopen(), urlretrieve(), quote(), unquote(), quote_plus(), unquote_plus() and urlencode().

urllib.urlopen()

It opens a web connection to the given URL string and returns a file-like object.

Ex: urlopen(urlstr, postQueryData=None) → opens the url pointed to by urlstr.

For all HTTP requests, the normal request type is "GET". If the "POST" request method is desired, then the query string should be placed in the postQueryData variable.

→ When a successful connection is made, `urlopen()` returns a file-like object as if the destination was a file opened in read mode.

methods: `f.read()`, `f.readline()`, `f.readlines()`, `f.close()`,
`f.fileno()`

file like object methods

`f.read([bytes])` → Reads all (or) bytes from `f`

`f.readline()` → Reads a single line from `f`

`f.readlines()` → Reads all lines from `f` into a list

`f.close()` → Closes URL connection for `f`

`f.fileno()` → Returns filenumber of `f`,

`f.info()` → Gets MIME headers of `f`

(Multipurpose Internet Mail Extension)

`f.geturl()` → Returns true URL opened for `f`

urllib. urlopen()

`urlopen(urlstr, localfile=None, downloadStatusHook=None)`

↳ It will simply download the entire HTML file located at `urlstr` to your local disk. It will store the download data into local file if given. The downloadStatusHook is a function that is called after each block of data has been downloaded and delivered. It has three arguments: no of blocks read so far, the block size in bytes, and the total size of the file. (useful for download status.)

urllib.quote()

(4)

The quote() functions take URL data and "encodes" them so that they are "fit" for inclusion as part of a URL string. Certain special characters that are unprintable or cannot be part of valid urls acceptable to a webserver must be converted.

quote(urlData, safe='/')

Characters that are never converted include commas, underscores, periods, ~~and~~, dashes and alphanumerics. All others are subject to conversion.

The disallowed characters are changed to their hexdecimal ~~ordinal~~ equivalents prepended with a '%' i.e %xx where 'xx' is the hexdecimal representation of a character's ASCII value.

The safe string should contain a set of characters which should also not be converted.

quote_plus() is similar to quote() except that it also encodes spaces to plus signs (+).

```
>>> url = 'http://www/nfoo/cgi-bin/s.py?name=joe&  
num=6'  
>>> urllib.quote(url)
```

~~http://~~
http :%3a//www/%7efoo/cgi-bin/s.py%3fname%3djoel%
num=6'

```
>>> urllib.quote_plus(url)
```

http %3a//www/%7efoo/cgi-bin/s.py%3fname%3djoel + mama%/
26 num%3d6'

urllib functions

urlopen(~~urlstr~~) \Rightarrow opens a URL urlstr

urllibretrieve(~~URLstr~~) \Rightarrow downloads a file located at the urlstr URL to local file.

quote(urldata) \Rightarrow encodes invalid URL characters of urldata

quote_plus(urldata) \Rightarrow same as quote() except encodes spaces as plus (+) signs

unquote(urldata) \Rightarrow decodes encoded characters of urldata

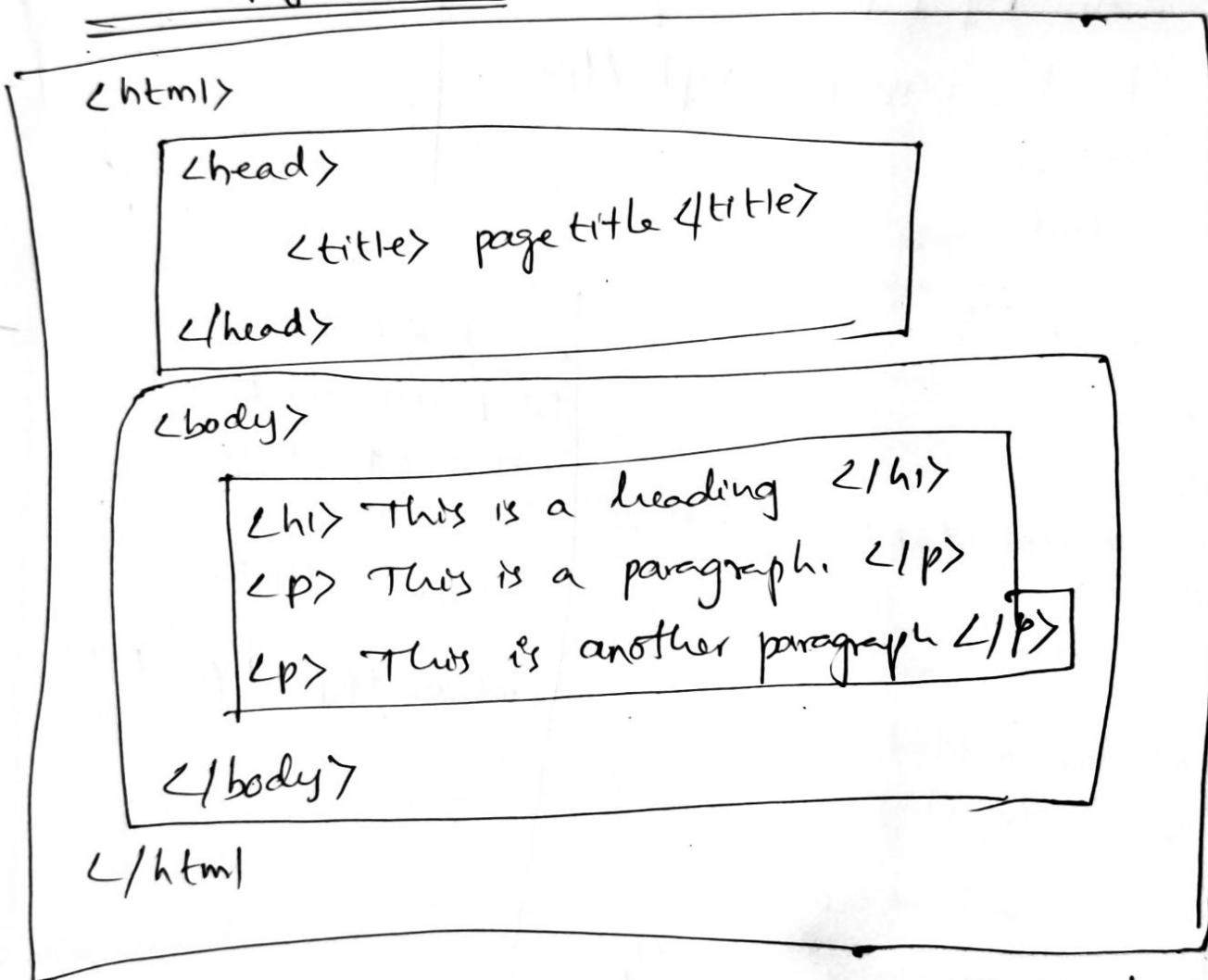
unquote_plus(urldata) \Rightarrow same as unquote() but converts plus signs to spaces.

urlencode(dict) \Rightarrow encodes a key-value pairs of dict into a valid string for CGI queries.

HTML

- HyperText Markup Language
- used for creating webpages
- it describes the structure of a web page
- It consists of a series of HTML elements which tells the browser how to display the content. These elements label pieces of content such as "this is a heading", "this is a paragraph", ... etc.

HTML page structure



`<!DOCTYPE html>` defines that this is an HTML5 document
`<html>` element is the root element of an HTML page
`<head>` element contains meta information about the HTML page
`<title>` specifies a title for the HTML page
`<body>` defines the document's body (headings, paragraphs, images...)
`<h1>` defines a large heading
`<p>` defines a paragraph

A simple HTML Document

```

<!DOCTYPE html>
<html>
<head>
<title> pageTitle </title>
</head>
<body>
<h1> My first heading </h1>
<p> My first paragraph </p>
</body>
</html>

```

print ("Content-type:text/html\r\n\r\n")

pageTitle

My first heading

My first paragraph

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
<title> FINAL YEAR ECE </title>
```

```
</head>
```

```
<body>
```

```
<h1> welcome to html </h1>
```

```
<h2> welcome to html </h2>
```

```
:<h6> welcome to html </h6>
```

```
<p> welcome to final year ECE </p>
```

```
</body>
```

```
</html>
```

FINAL YEAR ECE

WELCOME to HTML

welcome to HTML

:

welcome to HTML

welcome to final year ECE

CGI programming

(6)

CGI → Common Gateway Interface, is a set of standards that define how information is exchanged between the webserver and a custom script. The CGI specs are currently maintained by the NCSA [National Center for Supercomputing Applications] → one of the earliest web browsers.

→ CGI is a standard for external gateway programs to interface with information servers such as HTTP server.

web browsing:

① your browser contacts the HTTP web server and demands for the URL i.e filename.

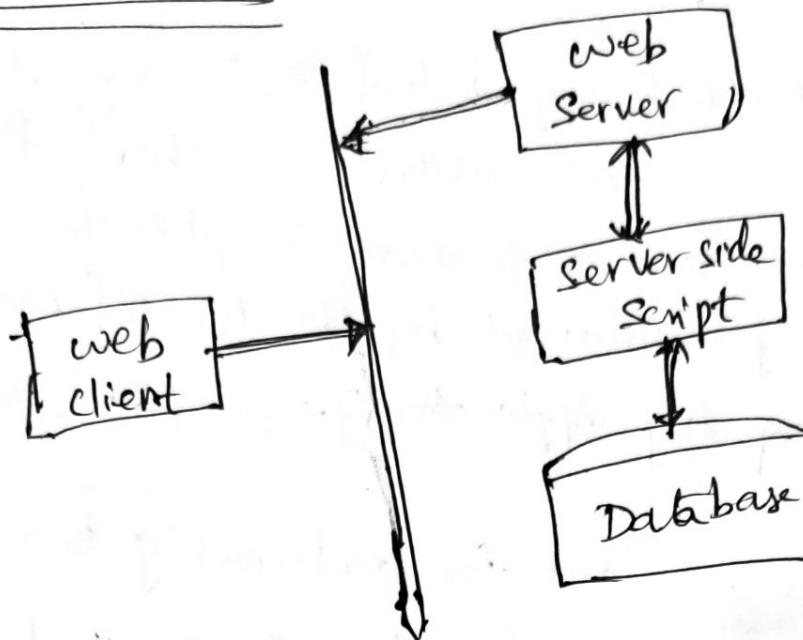
② web server parses the URL and looks for the filename if it finds that file then sends it back to the browser, otherwise sends an error message indicating that you requested a wrong file.

③ web browser takes response from web server and displays either the received file (or) error message.

However, it is possible to set up the HTTP server so that whenever a file in a certain directory is requested that file is not sent back; instead it is executed as a program, and whatever that program outputs is sent back for your browser to display.

This function is called CGI and the programs are called CGI ~~program~~ scripts. These scripts can be a python script, Perl Script, Shell Scripts, (or) C/C++ program... .

CGI architecture



HTTP protocol

→ web server support and configuration:
make sure that your web server supports CGI and
it is configured to handle CGI programs. All the CGI
programs to be executed by the HTTP server are
kept in a pre-configured directory, known as CGI directory
(cgi-bin)

#!/usr/bin/python

```
print("Content-type:text/html\r\n\r\n")
print('<html>')
print('<head>')
print('<title>Hello world - First program </title>')
print('</head>')
print('<body>')
print('<h2>HelloWorld! This is my first CGI program </h2>')
print('</body>')
print('</html>')
```

xampp/htdocs/pycgisone.py

Q18

HelloWorld! this is my first CGI program

HTTP header

HTTP fieldName : field content
content-type: text/html\r\n\r\n

CGI Header Description

- ① Content-type: A MIME string defining the format of the file being returned. Ex: Content-type: text/html.
- ② Expires: Date: A valid date string in the format 01 Jan 2021 12:00:00 GMT
- ③ Location: URL: The URL that is returned instead of the URL requested.
- ④ Last-modified: Date: The date of last modification of the resource.
- ⑤ Content-length: N → The length, in bytes, of the data being returned. (to report the estimated download time)
- ⑥ Set-Cookie: string → set the cookie passed through the string.

CGI Environment Variables

- ① CONTENT-TYPE: The data type of the content
- ② CONTENT-LENGTH: The length of the query information (available for only POST requests)
- ③ HTTP-COOKIE: Returns the set cookies in the form of key & value pair.
- ④ HTTP-USER-AGENT: It is name of the web browser

- ⑤ PATH-INFO: The path of the CGI script
- ⑥ QUERY-STRING: The URL-encoded information that is sent with GET method request.
- ⑦ REMOTE-ADDR: IP address of the remote host
- ⑧ REMOTE-HOST: the fully qualified name of the host making the request.
- ⑨ REQUEST-METHOD: It is used to make the request. common methods are GET and POST.
- ⑩ SCRIPT-FILENAME: The full path to the CGI script
- ⑪ SCRIPT-NAME: The name of the CGI script
- ⑫ SERVER-NAME: server's host name or IP Address
- ⑬ SERVER-SOFTWARE: The name and version of the SW

passing information using GET method

It sends the encoded user information appended to the page request. The page and the encoded information are separated by the ? character as follows:

https://www.test.com/cgi-bin/hello.py?key1=value&key2=value

It is the default method to pass information from browser to the webserver and it produces a long string that appears in the browser's Location bar. It has size limit of 1024 char and it sends information using QUERY-STRING header and will be accessible in your CGI program through QUERY-STRING environment variable.

```

#!/usr/bin/python
import cgi, cgitb
form = cgi.FieldStorage()
firstname = form.getvalue('firstname')
lastname = form.getvalue('lastname')
print("Content-type: text/html\r\n\r\n")
print("<html>")
print("<head>")
print("<title> Hello - second CGI program </title>")
print("</head>")
print("<body>")
print("Hello %s %s </h2>" % (firstname, lastname))
print("</body>")
print("</html>")

# !/usr/bin/python
print("Content-type: text/html\r\n\r\n\r\n")
print("<form action = '/pycgs/bin/hello.py' method = 'get'>")
print("First Name: <input type = 'text' name = 'firstname'> <br/>")
print("Lastname: <input type = 'text' name = 'lastname'> ")
print("<input type = 'submit' value = 'Submit' />")
print("</form>")

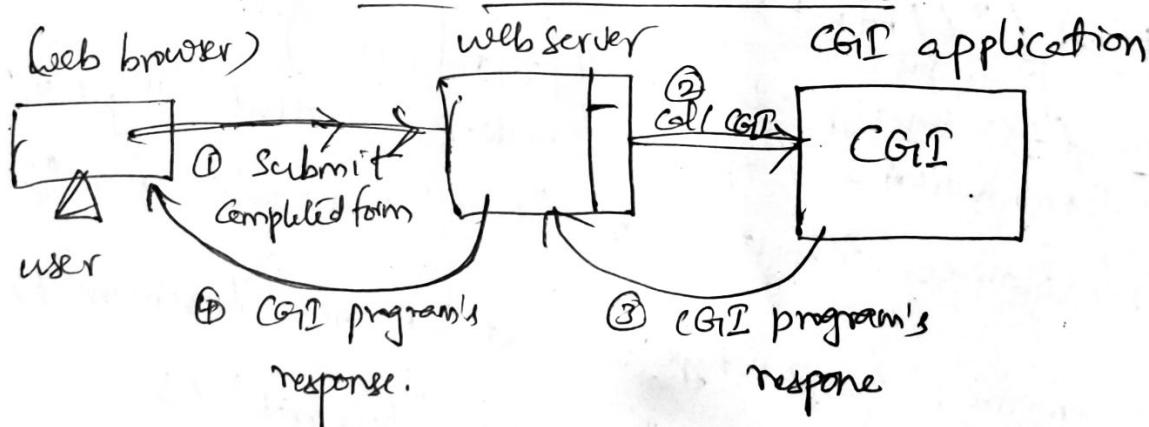
```

~~XAMPP~~ XAMPP htdocs pycgi test.py

c:\xampp\htdocs\pycgi\test.py

Field storage → store a sequence of fields, reading multipart/form-data. This class provides naming, typing, files stored on disk and more. At the top level, it is accessible like a dictionary, whose keys are the field names.

→ The entire process of web browsing begins when the web server receives a client request and calls the appropriate application. It then waits for the resulting HTML meanwhile, the client also waits. Once the application has completed, it parses the dynamically generated HTML back to the server, who then forwards it back to the user. This process of the server receiving a form, contacting an external application, and receiving and returning the newly-generated HTML takes place through what is called the web server's CGI.



Field storage class → This class should be instantiated when a python script begins, as it will read the user information from the web client. It will consist of a dictionary-like object that has a set of key-value pairs. The keys are the names of the form items that were passed in through the form while the values contain the corresponding data.

c:\xampp\htdocs\pycgi\test.py

```
#!c:/users/Divya/AppData/Local/programs/Python/python310/python.exe
print("Content-type: text/html\r\n\r\n")
print('form action = "/pycgi/hello-get.py" method="get"')
print('FirstName: <input type="text" name="first-name"> <br/>')
print('LastName: <input type="text" name="last-name"/>')
print('<input type="submit" value="Submit"/>')
print('</form>')
```

c:\xampp\htdocs\pycgi\hello-get.py

```
#!c:/users/Divya/AppData/Local/programs/Python/python310/python.exe
import cgi, cgitb
print("Content-type: text/html\r\n\r\n")
cgitb.enable() # for debugging
form= cgi.FieldStorage()
name1= form.getvalue('first-name')
name2= form.getvalue('last-name')
print("<html>")
print("<head>")
print("<title> CGI-program2 </title>")
print("</head>")
print("<body>")
print("<h3> user first name and last name </h3>")
print("<br>")
```

```
print("FIRST NAME : ", name1)  
print("\n<br>")  
print("LASTNAME : ", name2)  
print("</body>")  
print("</html>")
```

In the browser

① request →

localhost /pycgi/test.py

First Name:

Last Name:

② click on submit button ↓ (opens)

② response →

localhost /pycgi/hello-get.py?first-name=AAAAAA&last-name=Z2222

user first name and last name

FIRST NAME : AAAA
LAST NAME : Z2222

C:\xampp\htdocs\pycgi\cal.py
②

```
#C:\Users\Divya\appData\Local\programs\python\python310\python.exe
print("Content-type: text/html\r\n\r\n")
print('<form action="/pycgi/cal.py" method="get">')
print('num1: <input type="text" name="n1"> <br/>')
print('num2: <input type="text" name="n2" />')
print('<input type="submit" value="+" name="sub"/>')
print('<input type="submit" value="-" name="sub"/>')
print('<input type="submit" value="*" name="sub"/>')
print('<input type="submit" value="/" name="sub"/>')
print('</form>')
```

C:\xampp\htdocs\pycgi\cal.py

#C:\Users\Divya\appData\Local\programs\python\python310\python.exe

```
print("Content-type: text/html\r\n\r\n")
print("Content-type: text/html\r\n\r\n")
```

```
print()
```

```
import cgi, cgitb
```

```
cgitb.enable() #for debugging
```

```
form = cgi.FieldStorage()
```

```
sn1 = form.getvalue("n1")
```

```
sn2 = form.getvalue("n2")
```

```
a = int(sn1)
```

```
b = int(sn2)
```

8

```

op = form.getvalue('sub')
print("<html>")
print("<body>")
print("<h3> SIMPLE CALCULATOR </h3>")
if (op == "+"):
    print("ADDITION:", (a+b))
elif (op == "-"):
    print("SUBTRACTION:", (a-b))
elif (op == "*"):
    print("MULTIPLICATION:", (a*b))
else:
    print("DIVISION:", (a/b))
print("</body>")
print("</html>")

```

