Introduction to the HTML

Origins

US DoD: ARPAnet - late 1960s and early 1970s

- Network reliability
- For ARPA-funded research organizations

City university of New York: BITnet, CSnet - late 1970s & early 1980s

- email and file transfer for other institutions

National Science Foudation: NSFnet - 1986

- Originally for non-DOD funded places(non military uses)
- Initially connected five supercomputer centers
- By 1990, it had replaced ARPAnet for non- military uses
- Soon became the network for all (by the early 1990s)

NSFnet eventually became known as the Internet

Internet

- A world-wide network of computer networks
- At the lowest level, since 1982, all connections use TCP/IP
- TCP/IP hides the differences among devices connected to the Internet

Internet Protocol (IP) Addresses

- Every node has a unique numeric address
- Form: 32-bit binary number(4four 8 bit numbers separated by'.')
- New standard, IPv6, has 128 bits (1998)

Domain names

- Form: host-name.domain-names
- Last domain specifies the type of organization
- Fully qualified domain name the host name and all of the domain names
- DNS servers convert fully qualified domain names to Ips
- Mid 1980s on top of TCP/IP, telnet, ftp,Usenet,mailto protocols came.
- Prob: Each protocol has its own user interface and own purpose

The World-Wide Web

www protocol is the possible solution to the problem mentioned. Origins:

- Tim Berners-Lee at CERN proposed the Web in 1989

Purpose: To allow scientists to have access to many databases of scientific work through their own computers, exchange documents.

- Document form: hypertext
- Pages? Documents? Resources?
- We'll call them documents
- Hypermedia more than just text images, sound, etc.

Web or Internet?

- Web uses the protocols, http, that runs on the Internet— among several others (telnet, mailto, etc.)

Web Browsers

- Mosaic NCSA (Univ. of Illinois), early 1993
- First to use a GUI, led to explosion of Web use
- Initially for X-Windows, under UNIX,
- ported to other platforms by late 1993
- Browsers are clients always initiate,
- Servers react (although sometimes servers require responses)
- Most requests are for existing documents, using Hypertext Transfer Protocol (HTTP)
- But some requests are for program execution, with the output being returned as a document

Web Servers

- Provide responses to browser requests,
 - existing documents or
 - dynamically built documents
- Browser-server connection is now maintained through more than one request-response cycle
- All communications between browsers and servers use HTTP
- Web servers run as background processes in the operating system
- Monitor a communications port on the host, accepting HTTP messages when they appear
- All current Web servers came from either
 - 1. The original from **CERN**
 - 2. The second one, from NCSA

Web server file structure: Directories

Document root (servable documents): Web documents to which the server has direct access

- These files available to the clients through top-level URLs.
- Clients do not access the document root directly in URLs, rather the server maps the requested URL to document root.
- Ex: http://www.abc.com/hello.html---->admin/web/topdocs/hello.html

Server root (server system software): Descendent directories and it supporting software

- -Virtual document trees
- -Virtual hosts
- -Proxy servers

Web servers: Apache –fast, reliable, open source, UNIX based

—windows based

URLs

- Used to identify documents (resources) on the Internet.
- General form: scheme: object-address
- The scheme is a communications protocol: telnet/ftp/http/file/mailto
- For the http protocol, the object-address is: fully qualified domain name/doc path
- URLs cannot include spaces or any of a collection of other special characters (semicolons, colons, ...)
- A path that includes all directories along the way is: Complete Path
- Else the doc path may be abbreviated as a partial path
- If the doc path ends with a slash, it means it is a directory Ex: http://www.google.com/
- If the doc path ends without slash, it means it is a file Ex: http://www.google.com/ welcome.html

The Hypertext Transfer Protocol

The protocol used by ALL Web communications: latest version http1.1

HTTP contains two phases: Request Phase and Response Phase

HTTP communication between web server and browser.

Communication contains: header ->Info about communication body ->data of communication

Request Phase: The general form of HTTP request is:

- 1. HTTP method domain part of URL HTTP ver.
- 2. Header fields
- 3. blank line
- 4. Message body
- An example of the first line of a request: GET /cs.uccp.edu/degrees.html HTTP/1.1

Most commonly used methods:

GET - Fetch a document

POST - Execute the document, using the data in body

HEAD - Fetch just the header of the document

PUT - Store a new document on the server

DELETE - Remove a document from the server

Response Phase general form:

- 1. Status line
- 2. Response header fields
- 3. blank line
- 4. Response body
- Status line format:

HTTP version status code explanation

- Example: **HTTP/1.1 200 OK**

Status code is a three-digit number; first digit specifies the general status

- 1 => Informational
- 2 => Success
- 3 => Redirection
- 4 => Client error
- 5 => Server error