

Develop until 50

[Registration Form](#)

Description:

Develop until 50 is a contest to assess the knowledge of students in the field of Web and Android development. Students with both beginner and intermediate-level skills are invited to participate in this contest. This will be a task-based developing challenge in which students will participate in **teams of 2 members each**. There will be **3 tracks for this contest: Android, Web development, and AR/VR**. In each track, there will be a detailed task that the team has to develop within 50 hours. Each task will be further divided into multiple subtasks which will range from basic to advanced levels. At the end of 50 hours, participating teams will have to submit the website link or APK along with the GitHub repository link and a demo video. Each team will have a leader who will serve as a point of contact to the organizers.

- **Organizer:** Coding Club, IIIT Vadodara.
- **Team Size:** 2 members in each team
- **Prizes for each track:**

Our prizes for app and web track are as follows:

- 🏆 First Prize - Rs. 1000
- 🥈 Second Prize - Rs. 500
- 🏆 2021 batch special prize - Rs. 500

Our prizes for AR/VR track are as follows:

- 🏆 First Prize - Rs. 1000
- 🥈 Second Prize - Rs. 500

* 2021 batch special prize not applicable if claimed by 2021 batch student at 1st or 2nd positions in any track.

* Second prize won't be applicable if entries in any track are less than 3.

Timeline:

Event	From	To
Registration through an online application form	4th Oct 2022	8th Oct 2022 Till 3 PM
RSVP emails will be sent out to all team leaders	4th Oct 2022	8th Oct 2022 Till 3 PM
Last date and time to RSVP	5th Oct 2022	8th Oct 2022 Till 11:59 AM
Judges will be introduced, and tasks will be released	8th Oct 2022 6 PM	8th Oct 2022 7:30 PM
Coding Period	8th Oct 2022 7:30 PM	10th Oct 11:59 PM

Result Declaration	TBA	
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Rules and Regulation

- A team must contain 2 members from the UG programme of IIITV .
- Submissions must be done according to the instructions mentioned in the [submission repo](#) before the deadline of 50 hours.
- No submissions will be accepted after the deadline.
- The project must follow the task given.
- The teams may use any communication channel they wish to, to communicate with their members.
- No team can collaborate with any other team, if found, it will lead to disqualification.

- Teams must stop developing once the time is up. However, teams can debug and make small fixes to their programs after time is up. e.g., If during demonstrating your task, you find a bug that breaks your application and the fix is only a few lines of code, it's okay to fix that. This code needs to be pushed onto the repository.
- If any team is found to have plagiarised their task, the team shall be disqualified immediately & will not be allowed to participate in any technical event of the institute in the academic year 2022-23.
- If any team is found to have made major changes to their working product after submission, then the team will be disqualified immediately.
- Projects containing any kind of harassment, abuse, or profanity will be disqualified immediately.
- Any team that fails to submit their working product will be disqualified immediately.
- The judges are permitted to call any team on a live video conference call and ask any questions to the teams that they deem fit.
- All decisions made by the judges and the organizers are final and binding.