

WHAT

Division of Labour and Group Formation in an Environment with Different Personalities

- Projects 6 & 19
- Evolution of relationships

HOW

Agent-based models

- Features
 - Skills
 - Personality
 - Introvert/Extrovert, Flexible/Conservative, Mean/Toxic, ...
- Interactions
 - Reward / Punishment as time advances
 - Thresholds
 - Motivation / Skill thresholds
 - Performing a certain task or not

