

Projet de sécurité des protocoles

PROTOCOL v.3

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Overview Let S be a honest server. What's more, hosts (clients) are able to generate fresh keys (here, a key K). The protocol can be described as follows:

1. $A \rightarrow S : A, \{ \langle B, K \rangle \}_{AS}$
2. $S \rightarrow B : \{ \langle A, K \rangle \}_{BS}$
3. $B \rightarrow A : \{ \{N_B\}_K \}_{pk_A}$
4. $A \rightarrow B : \{N_B\}_{pk_B}$
5. $A \rightarrow B : \{N_A\}_{pk_B}$
6. $B \rightarrow A : \{N_A\}_{pk_A}$

Initialization Let a symmetric key be shared between the server S and the host A , and the same with S and the host B .

Generated data during the process A fresh symmetric key is generated by the initiator host, for the 1st message, *i.e.* for each session beginning. Each client generates a temporary fresh nonce too (lifespan limited to the two last messages).

Protocol description A initiates the protocol generating a symmetric key K , which will theoretically be the symmetric key shared between A and B . Then A sends the identity of the target host, in a pair with the key K , to the server S . This message is encrypted with the common key to A and B . Then, the server unwraps the message to forward the key to B (present in the input message), in pair with the identity of the initiator. The aim of these two messages is to preserve the **secret** of the key K . Then, messages (3,4) (respectively (5,6)) are a challenge sent by B (resp. A) to ensure that the other host is really B (respectively A). This challenge is on one hand a "proof of knowledge" (A and B must know K , and the secret is preserved thanks to messages (1,2)) and on the other hand an authentication thanks to the public-key encryption. That is to satisfy the **authentication** property. For some reasons, we estimate that the K -proof of knowledge from A to B is useless, that's why N_A is not encrypted by K , and the authentication is checked by the asymmetric encryption.

Safety queries

- **Secret:** The fresh key K generated must be known only by A and B .
- **Authentication:** Hosts A and B must have been mutually authenticated.

Cost Let C be the cost of the protocol, and c_i the cost of the i^{th} message.

$$\begin{aligned} C &= (2 * c_1 + 1) + c_3 + 3 * c_4 \\ C &= (2 * (10 + 50 + 1 + 1) + 1) + (1 + 10 + 1) + 3 * (1 + 1) \\ C &= 143 \end{aligned}$$