COMP 53: Search and Sort Lab, part 1

Instructions: In this lab, we are going to review linear and binary search.

- Get into groups of at most two people to accomplish this lab.
- At the top of your source code files list the group members as a comment.
- Each member of the group must individually submit the lab in Canvas.
- This lab includes **27 points** in aggregate. The details are given in the following.

1 city.h

Use city.h from the previous lab without any modifications.

2 main.cpp

In main.cpp do the following step by step:

- 1. Globally define array cityArray[] consisting of cities with the following details:
 - (a) Los Angeles with population of 4 million
 - (b) San Diego with population of 1.5 million
 - (c) San Francisco with population of 900 thousand
 - (d) Sacramento with population of 500 thousand
 - (e) Stockton with the population of 300 thousand
 - (f) Redding with the population of 90 thousand
 - (g) Las Vegas with the population of 700 thousand
 - (h) Reno with the population of 300 thousand
 - (i) Portland with the population of 700 thousand
 - (j) Seattle with the population of 750 thousand
 - (k) Eugene with the population of 200 thousand
- 2. Globally define a vector of City objects, without initial values. Call it cityVector (1 points).
- 3. Globally define an integer steps that is used to count the number of comparisons in the search.
- 4. Pass vectors to these functions as *reference*, and define them as *constant* if the functions are not allowed to modify them.
 - (a) Define function void initVector(...) that receives a vector of City objects, an array of elements of type City as a second input, and an integer as its third input. The third input represents the number of elements in the input array. Initialize the input queue with the elements existing in the input array (2 points).
 - (b) Define function void printCityVector(...) that receives a vector of City objects as input and prints the elements within the vector. *Hint*: You can use range-based for loops (2 points).
 - (c) Define a function that receives two cities as input and returns true if name of the first city is smaller than name of the second city. Otherwise it returns false. We will use this function to sort the vector of City objects later on. (2 points).

- (d) Define function unsigned int cityLinearSearch(...) that receives a vector of City objects as input along with a city name (a string). It does a linear search on the vector and if successful returns the population associated with the input city name. Otherwise, it returns 0. Moreover, you need to count the number of comparisons, by updating steps. (4 points).
- (e) Define function unsigned int cityBinarySearch(...) that receives a vector of City objects as input along with a city name (a string). It does a binary search on the vector and if successful returns the population associated with the input city name. Otherwise, it returns 0. Moreover, you need to count the number of comparisons, by updating steps. (5 points).

In main () function do the following step by step, using the functions defined above:

- Initialize cityVector according to array cityArray[] using the function defined above (1 points).
- (ii) Print out the entries of cityVector, using the appropriate function defined above (1 points).
- (iii) Sort cityVector based on names in ascending order, and print out the updated vector. *Hint*: Use sort () function (*1 points*).
- (iv) Do a linear search on cityVector to find the population of San Francisco. Print the population along with the number of comparisons for this search (2 points).
- (v) Do a linear search on cityVector to find the population of Boston. Print the population along with the number of comparisons for this search (2 points).
- (vi) Do a binary search on cityVector to find the population of San Francisco. Print the population along with the number of comparisons for this search (2 points).
- (vii) Do a binary search on cityVector to find the population of Boston. Print the population along with the number of comparisons for this search (2 points).

The output of the program may look like the following:

Initializing cityVector with cityArray[]:

Los Angeles: 4000000 San Diego: 1500000 San Francisco: 900000 Sacramento: 500000 Stockton: 300000 Redding: 90000

Las Vegas: 700000 Reno: 300000 Portland: 700000 Seattle: 750000 Eugene: 200000

Sorting cityVector based on names in ascending order:

Eugene: 200000 Las Vegas: 700000 Los Angeles: 4000000 Portland: 700000 Redding: 90000

Reno: 300000

Sacramento: 500000 San Diego: 1500000 San Francisco: 900000

Seattle: 750000 Stockton: 300000

Linear search for the population of San Francisco: 900000

Number of comparisons for this search: 9

Linear search for the population of Boston: 0 Number of comparisons for this search: 11

Binary search for the population of San Francisco: 900000

Number of comparisons for this search: 2

Binary search for the population of Boston: 0 Number of comparisons for this search: 3