

```
1
2  -----Floating Point Multiplier-----
3
4  library IEEE;
5  use IEEE.STD_LOGIC_1164.ALL;
6  use IEEE.NUMERIC_STD.ALL;
7
8  entity floating_point_mul_8bit is
9      Port ( a : in  unsigned(7 downto 0);
10            b : in  unsigned(7 downto 0);
11            prod : out unsigned(7 downto 0);
12            suc_flag : out std_logic);
13 end floating_point_mul_8bit;
14
15 architecture Behavioral of floating_point_mul_8bit is
16
17 begin
18     process(a,b)
19         --declaring variable for each part of the floating point number
20         variable sign_a,sign_b,sign_z,suc_var: std_logic;
21         variable exp_a,exp_b,exp_z: unsigned(3 downto 0);
22         variable man_a,man_b: unsigned(4 downto 0);
23         variable man_z: unsigned(9 downto 0);
24         begin
25             --checking infinite value in inputs
26             if (a(6 downto 4)="111" or b(6 downto 4)="111") then
27                 suc_flag<='0';
28                 prod<="01110000";
29             else
30
31                 --assigning value to each variable
32                 sign_a:=a(7);
33                 sign_b:=b(7);
34                 exp_a(2 downto 0):=a(6 downto 4);
35                 exp_a(3):='0';
36                 exp_b(2 downto 0):=b(6 downto 4);
37                 exp_b(3):='0';
38                 man_a(3 downto 0):=a(3 downto 0);
39                 man_b(3 downto 0):=b(3 downto 0);
40                 man_a(4):='1';
41                 man_b(4):='1';
42                 --success if no one lowers success flag
```

```
43         suc_var:='1';
44
45         --difference between exponents
46         exp_z:=exp_a+exp_b;
47         exp_z:=exp_z-"0011";
48         --checking underflow
49         if exp_z(3)='1' then
50             suc_var:='0';
51         end if;
52
53         --multiplying mantissas
54         man_z:=resize(man_a*man_b,10);
55
56         --normalising
57         if (man_z(9)='1') then
58             man_z:=man_z srl 1;
59             exp_z:=exp_z+"0001";
60         end if;
61
62         --raising overflow flag and lowering sucess flag
63         if (exp_z(3)='1') then
64             suc_var:='0';
65         end if;
66
67         -- calculating sign of product
68         sign_z:=sign_a xor sign_b;
69
70         --Assigning final values to prod
71         prod(3 downto 0)<=man_z(7 downto 4);
72         prod(6 downto 4)<=exp_z(2 downto 0);
73         prod(7)<=sign_z;
74         suc_flag<=suc_var;
75     end if;
76 end process;
77 end Behavioral;
78
79
```