Reinforcement Learning of Motor Skills with Policy Gradients

Ruiming Zhang,

{amber.zhang, }@tum.de

Problem Setting

- Task: Learning complex motor skills with an anthropomorphic robot arm using reinforcement learning.
- Typical characteristics:
- -high-dimensional and continuous space and action space
- -has to be model-free
- -high degrees of freedom cannot deal with parameterised policies

Problem statement in Mathematics

• The general goal is to optimize the policy parameters $\theta \in \mathbb{R}^K$ so that the expect return

$$J(\theta) = \frac{1}{a_{\Sigma}} E\{\sum_{k=0}^{H} a_k r_k\}$$
 (1)

is maximized. a_k denote the time-step dependent weighting factors.

Policy Gradient Method

• The policy parameter θ is updated at each time step by:

$$\theta_{m+1} = \theta_m + \alpha_m \nabla_{\theta} J(\theta) \tag{2}$$

where $\alpha_m \in \mathbb{R}^+$ denotes a learning rate.

• The main problem is obtaining a good estimator of the gradient $\nabla_{\theta} J|_{\theta=\theta_m}$.

Likelihood Ratio Method

• Use τ to represent a real generated trajectory, $\tau \sim p_{\theta}(\tau) = p(\tau|\theta)$, with rewards $r(\tau) = \sum_{k=0}^{H} a_k r_k$. Then the expect return of a policy can be written as an expectation over all possible trajectories:

$$J(\theta) = \int p_{\theta}(\tau)r(\tau)d\tau \tag{3}$$

• Subsequently, the gradient can be rewritted by:

$$\nabla_{\theta} J(\theta) = \int \nabla_{\theta} p_{\theta}(\tau) r(\tau) d\tau = \int p_{\theta}(\tau) \nabla_{\theta} log p_{\theta}(\tau) r(\tau) d(\tau) = E\{\nabla_{\theta} log p_{\theta}(\tau) r(\tau)\}$$

• The derivative $\nabla_{\theta} log p_{\theta}(\tau)$ can be computed by:

$$\nabla_{\theta} log p_{\theta}(\tau) = \sum_{k=0}^{H} \nabla_{\theta} log \pi_{\theta}(u_k | x_k) \tag{4}$$

• A constant baseline can be inserted since it has no effect to the derivative. Usually b is chosen with the goal to minimize the variance of the gradient estimator. and results in the final form of the gradient estimator:

$$\nabla_{\theta} J(\theta) = \left\langle \left(\sum_{k=0}^{H} \nabla_{\theta} log \pi_{\theta}(u_k | x_k) \right) \left(\sum_{l=0}^{H} a_l r_l - b \right) \right\rangle$$
 (5)

Natural Actor-Critic Algorithm

• We first introduce second-order Taylor expansion to approximate the closeness of two distribution, i.e. the amount of change of the policy:

$$d_{KL}(p_{\theta}(\tau) \mid\mid p_{\theta+\Delta_{\theta}}(\tau)) \approx \frac{1}{2} \Delta \theta^T F_{\theta} \Delta \theta \tag{6}$$

where

$$F_{\theta} = \int p_{\theta}(\tau) \nabla log p_{\theta}(\tau) \nabla log p_{\theta}(\tau)^{T} d\tau = \left\langle \nabla log p_{\theta}(\tau) \nabla log p_{\theta}(\tau)^{T} \right\rangle \tag{7}$$

is known as the Fisher information matrix.

Natural Gradient

• Assume that the amount of change is fixed using step size ε . Then the optimization problem can be described as:

$$\max_{\Delta \theta} J(\theta + \Delta \theta) \approx J(\theta) + \Delta \theta^T \nabla_{\theta} J$$

$$s.t. \ \varepsilon = d_{KL}(p_{\theta}(\tau) \mid\mid p_{\theta + \Delta \theta}(\tau) \approx \frac{1}{2} \Delta \theta^T F_{\theta} \Delta \theta)$$
(8)

and has the solution:

$$\Delta \theta = \alpha_n F_{\theta}^{-1} \nabla_{\theta} J \tag{9}$$

with $\alpha_n = \left[\varepsilon (\nabla J(\theta)^T F_{\theta}^{-1} \nabla J(\theta))^{-1} \right]^{\frac{1}{2}}$.

• The item $\nabla_{\theta}J(\theta) = \Delta\theta/\alpha_n$ is called the natural gradient and we will use it to replace the original gradient $\nabla_{\theta}J$ which represents the steepest ascend in order to obtain a faster convergence and stable update.

Compatible Function Approximation

 \bullet Use a compatible function approximation parameterized by ω to repalce the critic term:

$$(\nabla_{\theta} log \pi(u|x))^T \omega = Q^{\pi}(x, u) - b^{\pi}(x)$$
(10)

• Thus we derive an estimate of the policy gradient as:

$$\nabla_{\theta} J(\theta) = \int_{x} d^{\pi}(x) \int_{u} \nabla_{\theta} \pi(u|x) \nabla_{\theta} log \pi(u|x)^{T} du dx \omega = \int_{x} d^{\pi}(x) \hat{G}_{\theta}(x) dx \omega = G_{\theta} \omega$$
(11)

• The left-undecided Fisher information matrix in last section can be determined through sampling:

$$F_{\theta} = -\left\langle \nabla_{\theta}^{2} log p(\tau_{0:H}) \right\rangle = -\left\langle \sum_{k=0}^{H} \nabla_{\theta}^{2} log \pi(u_{H}|x_{H}) \right\rangle$$

$$= -\int_{x} d_{H}^{\pi}(x) \int_{u} \pi(u|x) \nabla_{\theta}^{2} log pi(u|x) du dx = G_{\theta}$$

$$(13)$$

• Thus the natural gradient can be simply computed as $\nabla_{\theta}J(\theta) = F_{\theta}^{-1}G_{\theta}\omega = \omega$. Therefore the resulting policy improvement step becomes $\theta_{i+1} = \theta_i + \alpha \omega$.

Episodic Natural Actor-Critic Algorithm

• The Bellman equation can be witten in terms of the advantage function and the state-value function:

$$Q^{\pi}(x,u) = A^{\pi}(x,u) + V^{\pi}(x) = r(x,u) + \gamma \int_{x} p(x'|x,u)V^{\pi}(x')dx'$$
 (13)

• Inserting $A^{\pi}(x,u)$ as the compatible value approximation term $\nabla_{\theta}log\pi(u_t|x_t)^T\omega$ and $V^{\pi}(x)$ an appropriate basis function representation $\phi(x)^{T}v$. Then for episodic tasks we can derive:

$$\sum_{t=0}^{H} a_t \nabla log \pi(u_t, x_t)^T w + J_0 = \sum_{t=0}^{H} a_t r(x_t, u_t)$$
 (14)

• This means for non-stochastic tasks we can obtain a natural gradient after $\dim \theta + 1$ roll-outs using least-squares regression:

$$\begin{bmatrix} \omega \\ J_0 \end{bmatrix} = (\Psi^T \Psi)^{-1} \Psi^T R \tag{15}$$

with

$$\Psi_i = \left[\sum_{t=0}^{H} a_t \nabla log \pi(u_t, x_t)^T, 1 \right]$$

$$R_i = \sum_{t=0}^{H} a_t r(x_t, u_t)$$

$$(16)$$

$$R_i = \sum_{t=0}^{H} a_t r(x_t, u_t) \tag{17}$$

• In order to take time-variance rewards significantly better into account, we use a time-variant average rewards $\overline{r} = [\overline{r}_1, \overline{r}_2, ..., \overline{r}_K]$ and then we have to solve:

$$\begin{bmatrix} g_{eNACn} \\ \overline{r} \end{bmatrix} = \begin{bmatrix} F_2 & \overline{\Phi} \\ \overline{\Phi}^T & mI_H \end{bmatrix} \begin{bmatrix} g \\ \overline{r} \end{bmatrix}$$
(18)

and finally obtained:

$$b = Q^{-1}(\overline{r} - \overline{\Phi}^T F_2^{-1} g) \tag{19}$$

with $Q^{-1} = m^{-1}(I_n + \overline{\Phi}^T(mF_2 - \overline{\Phi}\overline{\Phi}^T)^{-1}\overline{\Phi})$ and Φ is the eligibility matrix.

• The complete solution can be transformed into the form below:

1	repeat
2	perform M trials and obtain $\mathbf{x}_{0:H}$, $\mathbf{u}_{0:H}$, $r_{0:H}$ for each tria
	Obtain the sufficient statistics
3	Policy derivatives $\psi_k = \nabla_{\theta} \log \pi_{\theta} (\mathbf{u}_k \mathbf{x}_k)$.
4	Fisher matrix $\mathbf{F}_{\theta} = \left\langle \sum_{k=0}^{H} \left(\sum_{l=0}^{k} \boldsymbol{\psi}_{l} \right) \boldsymbol{\psi}_{k}^{\mathrm{T}} \right\rangle$.
	Vanilla gradient $\mathbf{g} = \left\langle \sum_{k=0}^{H} \left(\sum_{l=0}^{k} \boldsymbol{\psi}_{l} \right) a_{k} r_{k} \right\rangle$,
5	Eligibility matrix $\mathbf{\Phi} = [\boldsymbol{\phi}_1, \boldsymbol{\phi}_2, \dots, \boldsymbol{\phi}_K]$
	with $\phi_h = \langle \left(\sum_{k=0}^h \psi_k \right) \rangle$.
6	Average reward vector $\bar{\boldsymbol{r}} = [\bar{r}_1, \bar{r}_2, \dots, \bar{r}_K]$
	with $\bar{r}_h = \langle a_h r_h \rangle$.
	Obtain natural gradient by computing
7	Baseline $oldsymbol{b} = oldsymbol{Q} \left(ar{\mathbf{r}} - oldsymbol{\Phi}^{\mathrm{T}} oldsymbol{F}_{oldsymbol{ heta}}^{-1} \mathbf{g} ight)$
	with $\mathbf{Q} = M^{-1} \left(\mathbf{I}_K + \mathbf{\Phi}^T \left(M \mathbf{F}_{\boldsymbol{\theta}} - \mathbf{\Phi} \mathbf{\Phi}^T \right)^{-1} \mathbf{\Phi} \right)$.
8	Natural gradient $oldsymbol{g}_{ m NG} = oldsymbol{F_{ heta}}^{-1} \left(oldsymbol{g} - oldsymbol{\Phi} oldsymbol{b} ight)$.
9	until gradient estimate $oldsymbol{g}_{\mathrm{eNACn}}$ converged.

Research Group for Geometric Optimization and Machine Learning Technische Universität München, Germany