

Reinforcement Learning of Motor Skills with Policy Gradients

Ruiming Zhang,

{amber.zhang, }@tum.de

Problem Setting

- Task: Learning complex motor skills with an anthropomorphic robot arm using reinforcement learning.
- Typical characteristics:
 - high-dimensional and continuous space and action space
 - has to be model-free
 - high degrees of freedom cannot deal with parameterised policies

Problem statement in Mathematics

- The general goal is to optimize the policy parameters $\theta \in R^K$ so that the expect return

$$J(\theta) = \frac{1}{a_\Sigma} E \left\{ \sum_{k=0}^H a_k r_k \right\} \quad (1)$$

is maximized. a_k denote the time-step dependent weighting factors.

Policy Gradient Method

- The policy parameter θ is updated at each time step by:

$$\theta_{m+1} = \theta_m + \alpha_m \nabla_\theta J(\theta) \quad (2)$$

where $\alpha_m \in R^+$ denotes a learning rate.

- The main problem is obtaining a good estimator of the gradient $\nabla_\theta J|_{\theta=\theta_m}$.

Likelihood Ratio Method

- Use τ to represent a real generated trajectory, $\tau \sim p_\theta(\tau) = p(\tau|\theta)$, with rewards $r(\tau) = \sum_{k=0}^H a_k r_k$. Then the expect return of a policy can be written as an expectation over all possible trajectories:

$$J(\theta) = \int p_\theta(\tau) r(\tau) d\tau \quad (3)$$

- Subsequently, the gradient can be rewritted by:

$$\nabla_\theta J(\theta) = \int \nabla_\theta p_\theta(\tau) r(\tau) d\tau = \int p_\theta(\tau) \nabla_\theta \log p_\theta(\tau) r(\tau) d\tau = E \{ \nabla_\theta \log p_\theta(\tau) r(\tau) \}$$

- The derivative $\nabla_\theta \log p_\theta(\tau)$ can be computed by:

$$\nabla_\theta \log p_\theta(\tau) = \sum_{k=0}^H \nabla_\theta \log \pi_\theta(u_k | x_k) \quad (4)$$

- A constant baseline can be inserted since it has no effect to the derivative. Usually b is chosen with the goal to minimize the variance of the gradient estimator. and results in the final form of the gradient estimator:

$$\nabla_\theta J(\theta) = \left\langle \left(\sum_{k=0}^H \nabla_\theta \log \pi_\theta(u_k | x_k) \right) \left(\sum_{l=0}^H a_l r_l - b \right) \right\rangle \quad (5)$$

Natural Actor-Critic Algorithm

- We first introduce second-order Taylor expansion to approximate the closeness of two distribution, i.e. the amount of change of the policy:

$$d_{KL}(p_\theta(\tau) \parallel p_{\theta+\Delta\theta}(\tau)) \approx \frac{1}{2} \Delta\theta^T F_\theta \Delta\theta \quad (6)$$

where

$$F_\theta = \int p_\theta(\tau) \nabla \log p_\theta(\tau) \nabla \log p_\theta(\tau)^T d\tau = \langle \nabla \log p_\theta(\tau) \nabla \log p_\theta(\tau)^T \rangle \quad (7)$$

is known as the Fisher information matrix.

Natural Gradient

- Assume that the amount of change is fixed using step size ε . Then the optimization problem can be described as:

$$\begin{aligned} \max_{\Delta\theta} J(\theta + \Delta\theta) &\approx J(\theta) + \Delta\theta^T \nabla_\theta J \\ s.t. \ \varepsilon = d_{KL}(p_\theta(\tau) \parallel p_{\theta+\Delta\theta}(\tau)) &\approx \frac{1}{2} \Delta\theta^T F_\theta \Delta\theta \end{aligned} \quad (8)$$

and has the solution:

$$\Delta\theta = \alpha_n F_\theta^{-1} \nabla_\theta J \quad (9)$$

with $\alpha_n = [\varepsilon (\nabla J(\theta)^T F_\theta^{-1} \nabla J(\theta))^{-1}]^{\frac{1}{2}}$.

- The item $\tilde{\nabla}_\theta J(\theta) = \Delta\theta / \alpha_n$ is called the natural gradient and we will use it to replace the original gradient $\nabla_\theta J$ which represents the steepest ascend in order to obtain a faster convergence and stable update.

Compatible Function Approximation

- Use a compatible function approximation parameterized by ω to repalce the critic term:

$$(\nabla_\theta \log \pi(u|x))^T \omega = Q^\pi(x, u) - b^\pi(x) \quad (10)$$

- Thus we derive an estimte of the policy gradient as:

$$\nabla_\theta J(\theta) = \int_x d^\pi(x) \int_u \nabla_\theta \pi(u|x) \nabla_\theta \log \pi(u|x)^T du dx \omega = \int_x d^\pi(x) \hat{G}_\theta(x) dx \omega = G_\theta \omega \quad (11)$$

- The left-undecided Fisher information matrix in last section can be determined through sampling:

$$\begin{aligned} F_\theta &= - \langle \nabla_\theta^2 \log p(\tau_{0:H}) \rangle = - \left\langle \sum_{k=0}^H \nabla_\theta^2 \log \pi(u_H | x_H) \right\rangle \\ &= - \int_x d_H^\pi(x) \int_u \pi(u|x) \nabla_\theta^2 \log \pi(u|x) du dx = G_\theta \end{aligned} \quad (12)$$

- Thus the natural gradient can be simply computed as $\tilde{\nabla}_\theta J(\theta) = F_\theta^{-1} G_\theta \omega = \omega$. Therefore the resulting policy improvement step becomes $\theta_{i+1} = \theta_i + \alpha \omega$.

Episodic Natural Actor-Critic Algorithm

- For episodic tasks the natural actor-critic can be simplified as:

$$\sum_{t=0}^H a_t \nabla \log \pi(u_t, x_t)^T w + J_0 = \sum_{t=0}^H a_t r(x_t, u_t) \quad (13)$$

- This means for non-stochastic tasks we can obtain a natural gradient after $\dim \theta + 1$ roll-outs using least-squares regression:

$$\begin{bmatrix} \omega \\ J_0 \end{bmatrix} = (\Psi^T \Psi)^{-1} \Psi^T R \quad (14)$$

with

$$\Psi_i = \left[\sum_{t=0}^H a_t \nabla \log \pi(u_t, x_t)^T, 1 \right] \quad (15)$$

$$R_i = \sum_{t=0}^H a_t r(x_t, u_t) \quad (16)$$

- In order to take time-variance rewards significantly better into account, we use a time-variant average rewards $\bar{r} = [\bar{r}_1, \bar{r}_2, \dots, \bar{r}_K]$ and then we have to solve:

$$\begin{bmatrix} \omega \\ \bar{r} \end{bmatrix} = \begin{bmatrix} F_2 & \bar{\Phi} \\ \bar{\Phi}^T & m I_H \end{bmatrix} \begin{bmatrix} g \\ \bar{r} \end{bmatrix} \quad (17)$$

and finally obtained:

$$b = Q^{-1}(\bar{r} - \bar{\Phi}^T F_2^{-1} g) \quad (18)$$

with $Q^{-1} = m^{-1}(I_n + \bar{\Phi}^T(m F_2 - \bar{\Phi} \bar{\Phi}^T)^{-1} \bar{\Phi})$ and Φ is the eligibility matrix.

- The complete solution can be transformed into the form below:

input: policy parameterization θ .	
1	repeat
2	perform M trials and obtain $\mathbf{x}_{0:H}$, $\mathbf{u}_{0:H}$, $r_{0:H}$ for each trial.
	Obtain the sufficient statistics
3	Policy derivatives $\boldsymbol{\psi}_k = \nabla_\theta \log \pi_\theta(\mathbf{u}_k \mathbf{x}_k)$.
4	Fisher matrix $\mathbf{F}_\theta = \left\langle \sum_{k=0}^H \left(\sum_{l=0}^k \boldsymbol{\psi}_l \right) \boldsymbol{\psi}_k^T \right\rangle$.
	Vanilla gradient $\mathbf{g} = \left\langle \sum_{k=0}^H \left(\sum_{l=0}^k \boldsymbol{\psi}_l \right) a_k r_k \right\rangle$,
5	Eligibility matrix $\boldsymbol{\Phi} = [\boldsymbol{\phi}_1, \boldsymbol{\phi}_2, \dots, \boldsymbol{\phi}_K]$
	with $\boldsymbol{\phi}_h = \left\langle \left(\sum_{k=0}^h \boldsymbol{\psi}_k \right) \right\rangle$.
6	Average reward vector $\bar{\mathbf{r}} = [\bar{r}_1, \bar{r}_2, \dots, \bar{r}_K]$
	with $\bar{r}_h = \langle a_h r_h \rangle$.
	Obtain natural gradient by computing
7	Baseline $\mathbf{b} = \mathbf{Q}(\bar{\mathbf{r}} - \boldsymbol{\Phi}^T \mathbf{F}_\theta^{-1} \mathbf{g})$
	with $\mathbf{Q} = M^{-1} \left(\mathbf{I}_K + \boldsymbol{\Phi}^T (M \mathbf{F}_\theta - \boldsymbol{\Phi} \boldsymbol{\Phi}^T)^{-1} \boldsymbol{\Phi} \right)$.
8	Natural gradient $\mathbf{g}_{\text{NG}} = \mathbf{F}_\theta^{-1}(\mathbf{g} - \boldsymbol{\Phi} \mathbf{b})$.
9	until gradient estimate $\mathbf{g}_{\text{eNACn}}$ converged.
return: gradient estimate $\mathbf{g}_{\text{eNACn}}$.	