Ms. Terkper's Digital Classroom

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M.Ed-Courses

Basics of C# 2: Variables and Data Types

Basics of C# This module introduces **variables and data types** in C#. Learn how to declare variables, assign values, and understand different data types.

What are Variables?

In C#, variables are **storage locations** that hold data. You declare a variable with a specific **data type.**

```
int myNumber = 10;
string myName = "Hannah";
bool isTeacher = true;
double pi = 3.14;
```

Questions

- 1. What is the correct way to declare an integer variable in C#?
- A. int number = 10;
- \bigcirc B. var number = 10;
- C. integer number = 10;
- \bigcirc D. number = 10;

Submit

✓ Correct! Well done!

2. Which da	ata type should be used for a floating-point number?
○ A. int	
B. double	e
O. bool	
D. stringSubmit	
Submit	
✓ Correct	t! Well done!
3 What is t	he purpose of a variable in C#?
	ore values in a program splay text on the screen
	eate graphics
	ose the program
Submit	
✓ Correct	t! Well done!
4 Which do	ata type is used to store whole numbers in C#?
A. float	ata type is used to store whole numbers in O#!
A. noatB. string	
C. int	
O. bool	
Submit	
Correct	t! Well done!
5. What will	be the output of the following code?
int age = 15	
Console.Write	erine(age);

○ B. "age"		
C. Nothing, the		
D. The prograrSubmit	II WIII CIASII	
Odbillit		
Correct! Wel	ll done!	

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