#### Welcome Back Everyone

### Agenda

- Slicing => 2 concepts left
- → Operotox
  - -> Relational operator
  - → Logical

  - > assignment
    > Identity
    > Membership

Slicing

1. When the \$-re indexes are used hogether, just convert to either the fully or just set start & end haved on provided index

[4]: s[-4:4]
[4]: 'TH'
[5]: s[2:4]
[5]: 'TH'
[6]: s[-4:-2]
[6]: 'TH'

2. When step 1s -1

default start = len(string)-1

default end = stort -1

S[::-1]  $\Rightarrow$  Cba # reverse of String

Slort = 2

end = -1 or 1 steb before 0



# 

=) greater than or smaller than

abc 20

Lexiographic Componision

0xg ( )

ord ('a') = 97 ord ('A') = 65 ord ('01) = 48

1. We take first charocter of each string

0 2

2. Compore their ASCII/Unicode value

97 120

3. Whichever ascii value is greater that string is greater.

4. If equal, keep on repeating
string string ascx

smlabe a 97

as 120>97

Str2 7c 7c 120 = Str2 > Stl = 3 'x' > '06c' why not be or c?

= Because we move char by char

why not sum abc! Asca!?

= Because we do lexiographic componision

a b c a a a a a a a de a de 
$$\frac{\text{a de}}{97} \quad \frac{97}{98} \quad \frac{\text{d}}{100}$$

$$\frac{\text{abc}}{\text{abc}} < \frac{\text{ade}}{\text{ade}}$$

Sto 8 int [or other dotalyher]

Cannot be compared with

> <

(ewt == \$ != works

the can say apple is not equal or equal to orange but composision requires a criterio to be specified (size color, took)

Neshing of relational operators

Chain relational operator

1 < 2 < 3

1 < 2 and 2 < 3

It evalvokes each expression individually & return true if all true else return false

$$=$$
 and  $l =$ 

== Compores the operands for equality

4+ checks

1) Type

2) Value

8 return true if both equal else False

CHEC

!= composes type & value and returns False if equal true if not equal

exception

True = =1  $\cup$  [it show true as 1]

Folse ==0  $\cup$  False as 0] 3.07 ==3 1007 = 100

## Logical Operators

Logical operators, they help to combine a vor more conditions and perform the total operation

and True when all are true

or True when either is true

not (changes to True when Jalse

else Folse)

or

negate your result

Till now we have composed looken data types only.

Toue, False, 3>4,5<3

#### Logical operator on non bool type

eg, "mayank" and to

None, 
$$0.0$$
,  $0.0$ ,  $0$ 

0, 0.0 , False , 0+0j, None ,"", [] ,{}, () -> All False value in Python
-> Other all values are True

rehen value of logical & and logical OR
for non boolean data type is

never True or False

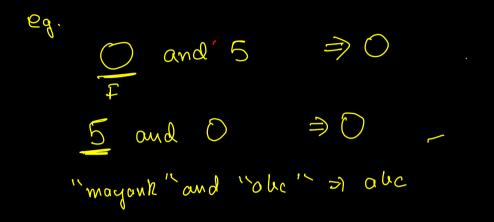
eg. 3>4 and (a/>(A) => bool

bool

3 and 4 => X bool

And operator

J 1st volve is folse
output 1st volve
else
output 2nd volve



```
[ ]: 0, 0.0 , False , 0+0j, None ,"", [] ,{}, () -> All False value in Python

[68]: 0.0 and "anything"

[68]: 0.0

[69]: 0.1 and "something else" Very important 1st Step

[69]: 'something else'

[70]: "mayank" and "abc"

[70]: 'abc'

[72]: "" and "1234"

[72]: ''

[75]: print(None and "something else")

None
```

```
Of operator

If first rolve is True

return 1st value

else

return 2<sup>vd</sup> volue

5 or 0 = 5

O.5 or 'abc' = abc
```

```
OR

[77]: # return first value if its True
    # else return 2nd value

[79]: "True" or " some other thing"

[79]: 'True'

[81]: False or "something else"

[81]: 'something else'
```

If your operand is Folse (any jorm)

it return True

else if operand is True

return False

$$a=5$$
 $a,b,c=5,6,7$ 
 $a=b=c=10$ 

## Compound assignment Operator

Python allows one to combine assignment operator with other arithments and leitwise operator.

+=  $\chi = 5$   $= \chi = \chi = 5$ 

MEANING	PYTHON
Arithmetic addition and assignment	+=
Arithmetic subtraction and assignment	-=
Arithmetic multiplication and assignment	*=
Arithmetic division and assignment	/=
Arithmetic remainder and assignment	%=
Bitwise AND and assignment	&=
Bitwise OR and assignment	1= Bimise
Bitwise exclusive OR and assignment	V= DAMAN
Left-shift and assignmen	<<=
Right-shift and assignment	>>=
Arithmetic power assignment	**=
Arithmetic floor division assignment	//=