61A Lecture 3

Announcements

Print and None

(Demo)

None Indicates that Nothing is Returned

The special value **None** represents nothing in Python

A function that does not explicitly return a value will return **None**

Careful: **None** is *not displayed* by the interpreter as the value of an expression

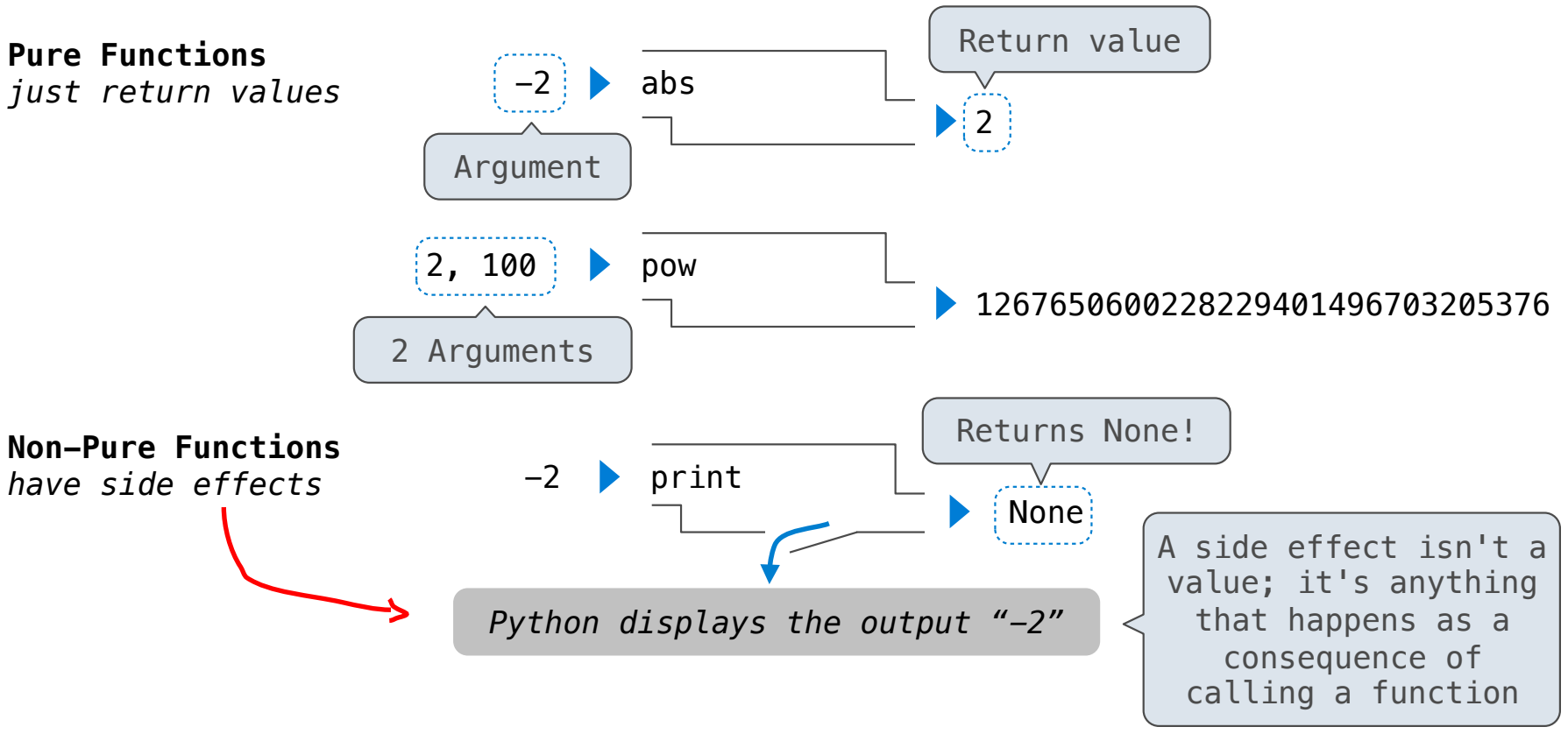
```
>>> def does_not_return_square(x):
...     x * x
...
>>> does_not_return_square(4)
>>> sixteen = does_not_return_square(4)
>>> sixteen + 4
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: unsupported operand type(s) for +: 'NoneType' and 'int'
```

No **return**

None value is not displayed

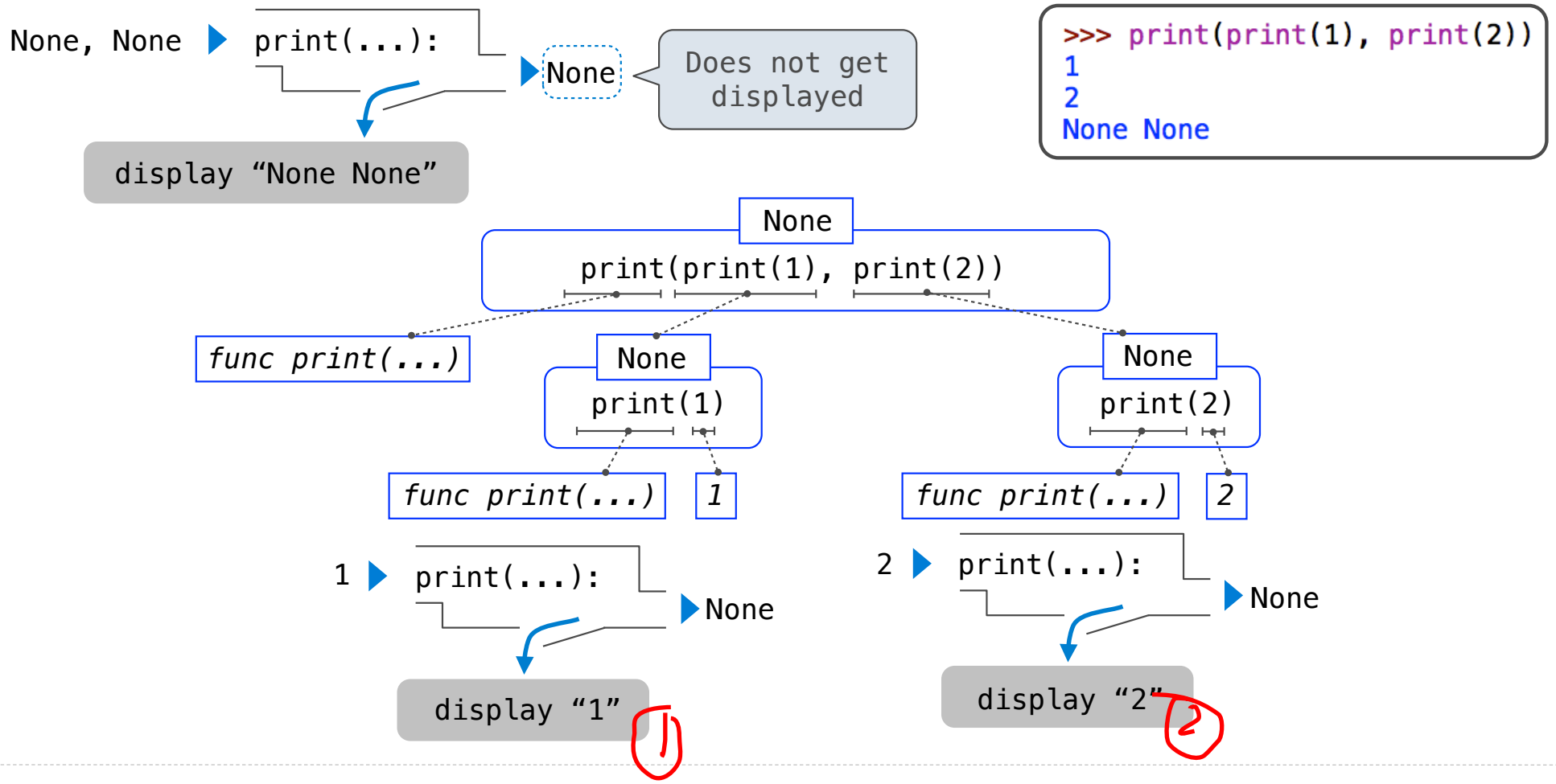
The name **sixteen** is now bound to the value **None**

Pure Functions & Non-Pure Functions



(Demo)

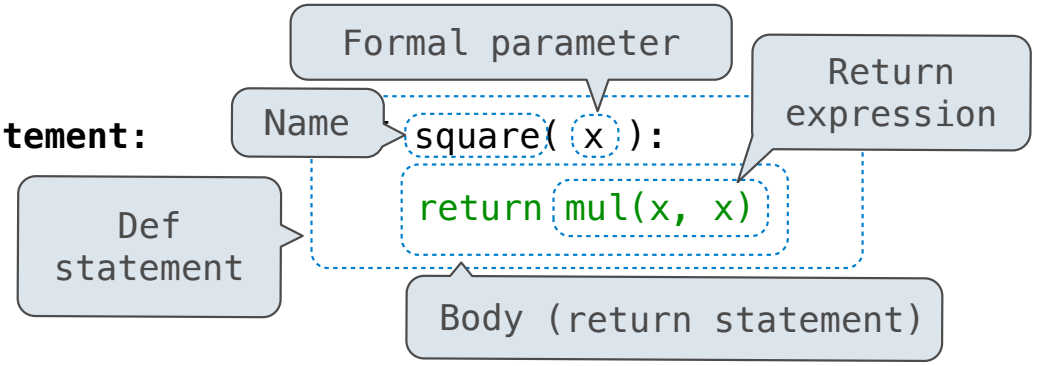
Nested Expressions with Print



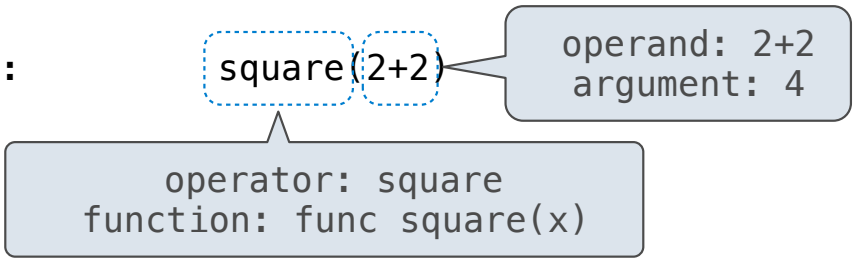
Multiple Environments

Life Cycle of a User-Defined Function

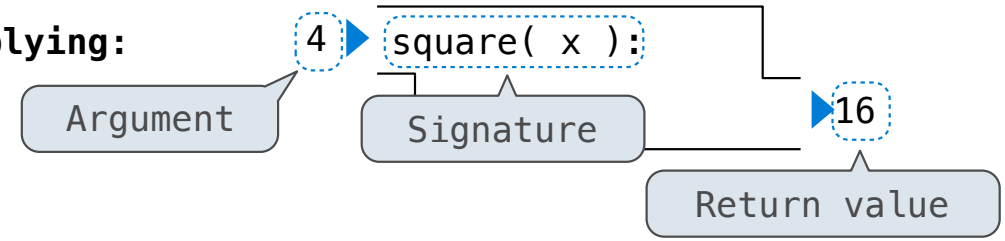
Def statement:



Call expression:



Calling/Applying:



What happens?

A new function is created!

Name bound to that function in the current frame

Operator & operands evaluated

Function (value of operator) called on arguments (values of operands)

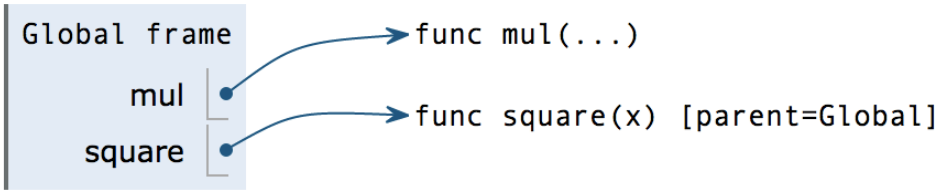
A new frame is created!

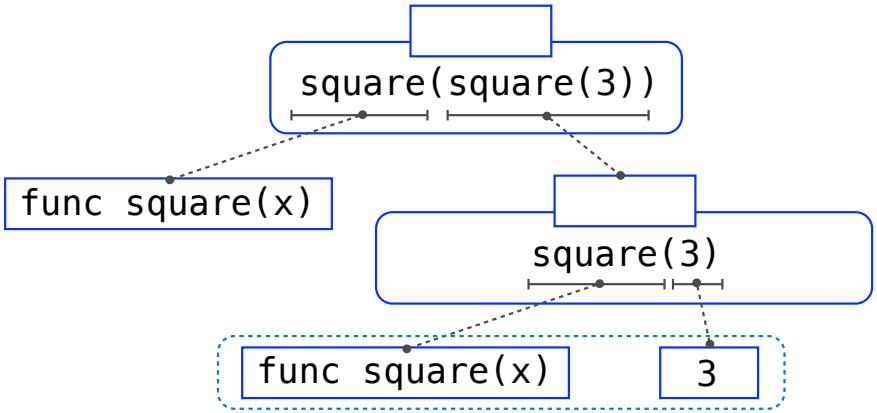
Parameters bound to arguments

Body is executed in that new environment

Multiple Environments in One Diagram!

```
1  from operator import mul
2  def square(x):
3      return mul(x, x)
4  square(square(3))
```

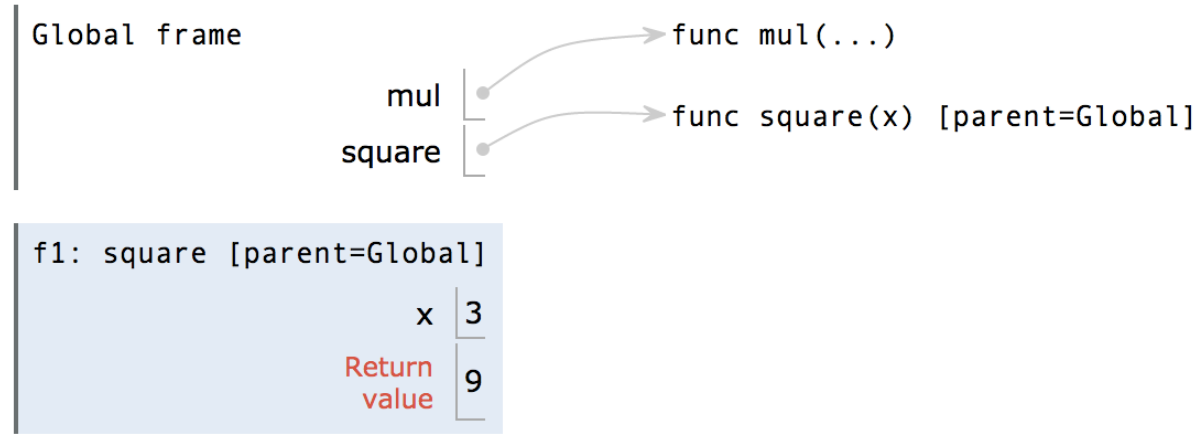


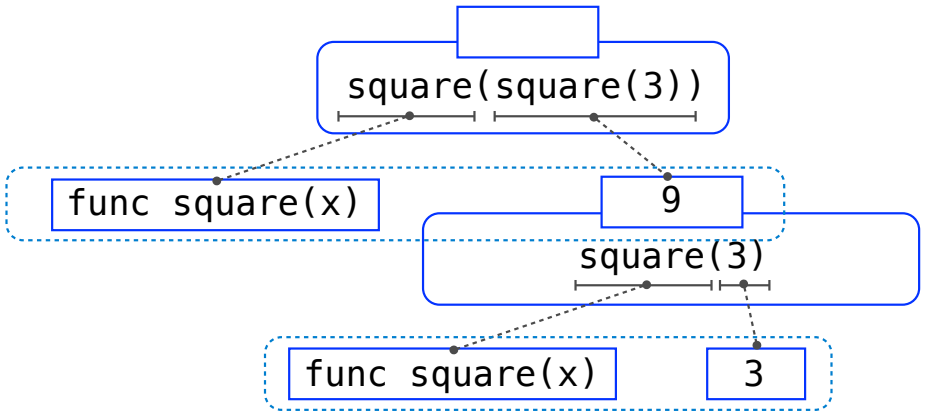


Interactive Diagram

Multiple Environments in One Diagram!

```
1  from operator import mul
2  def square(x):
3      return mul(x, x)
4  square(square(3))
```





Interactive Diagram

Multiple Environments in One Diagram!

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2  def square(x):
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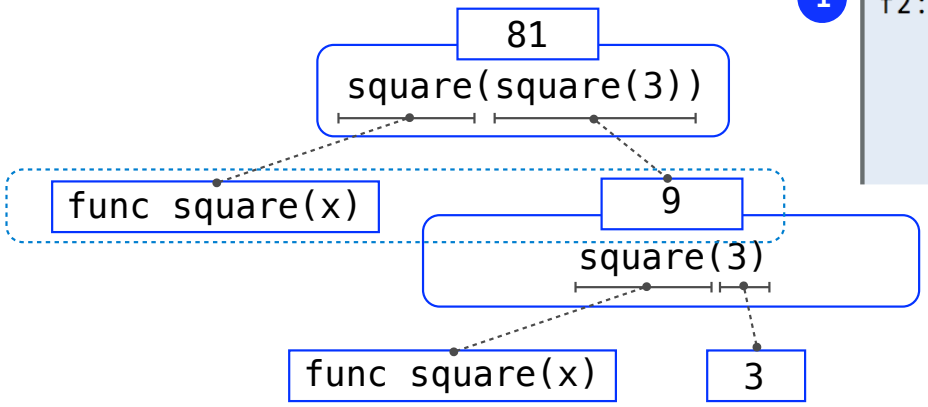
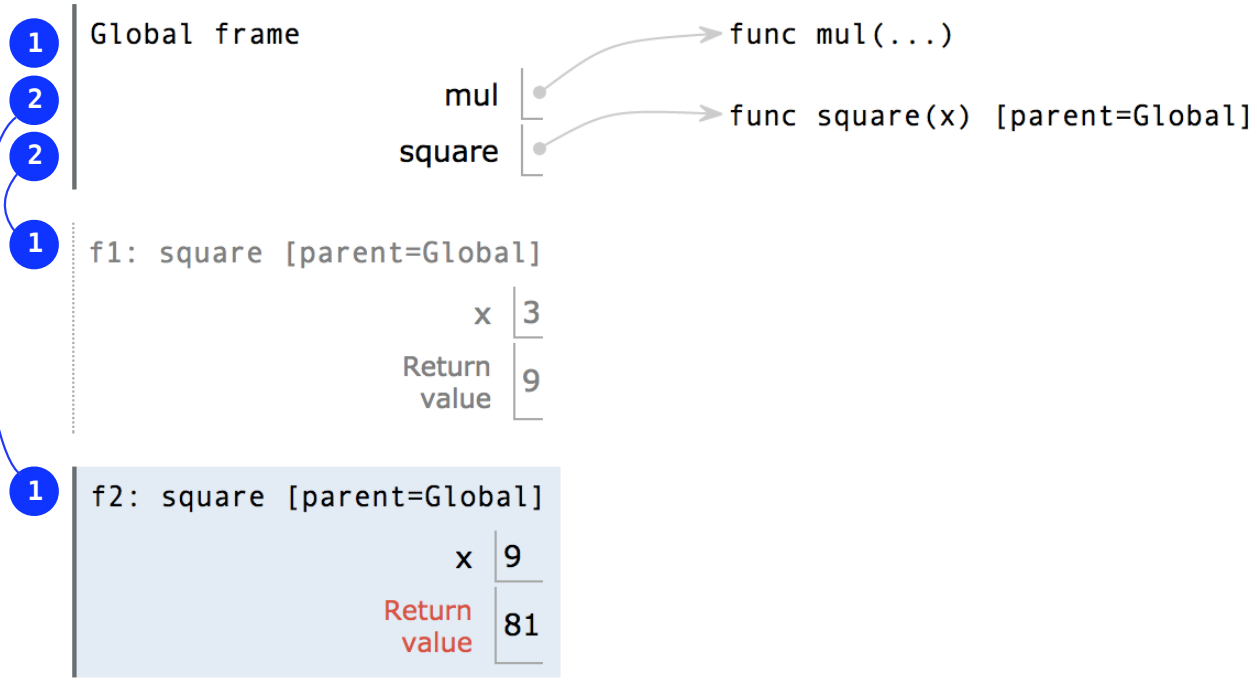
4  square(square(3))
```



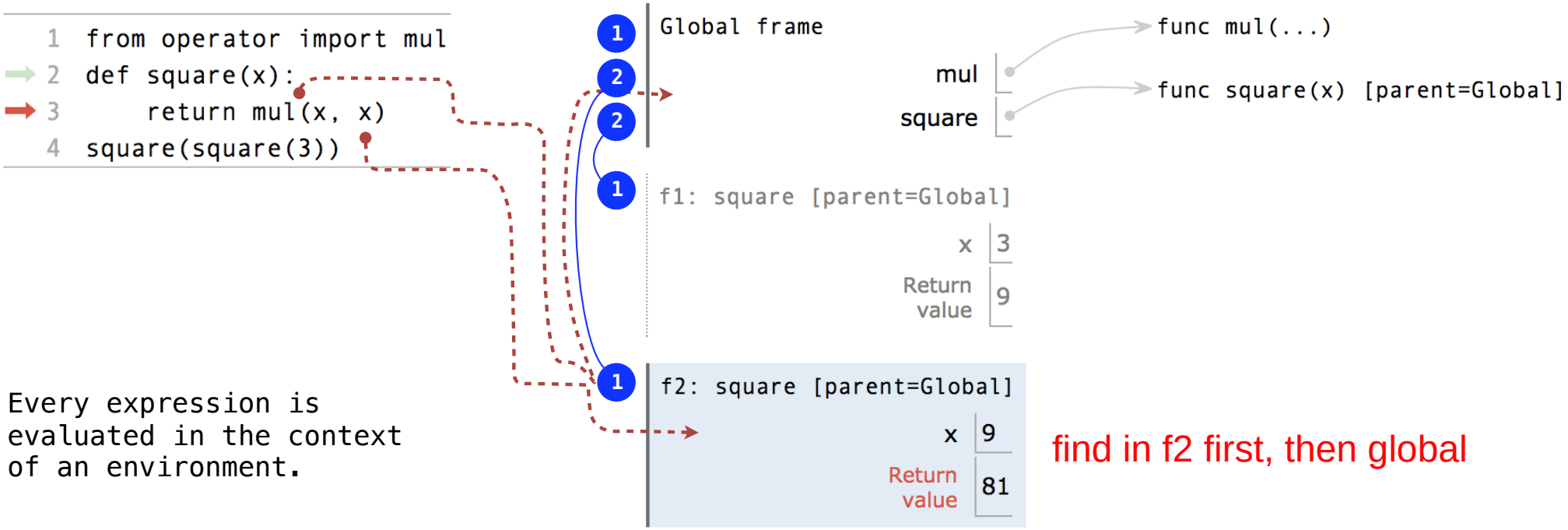


An environment is a sequence of frames.

- The global frame alone
- A local, then the global frame

Interactive Diagram

Names Have No Meaning Without Environments



Every expression is evaluated in the context of an environment.

A name evaluates to the value bound to that name in the earliest frame of the current environment in which that name is found.

find in f2 first, then global

An environment is a sequence of frames.

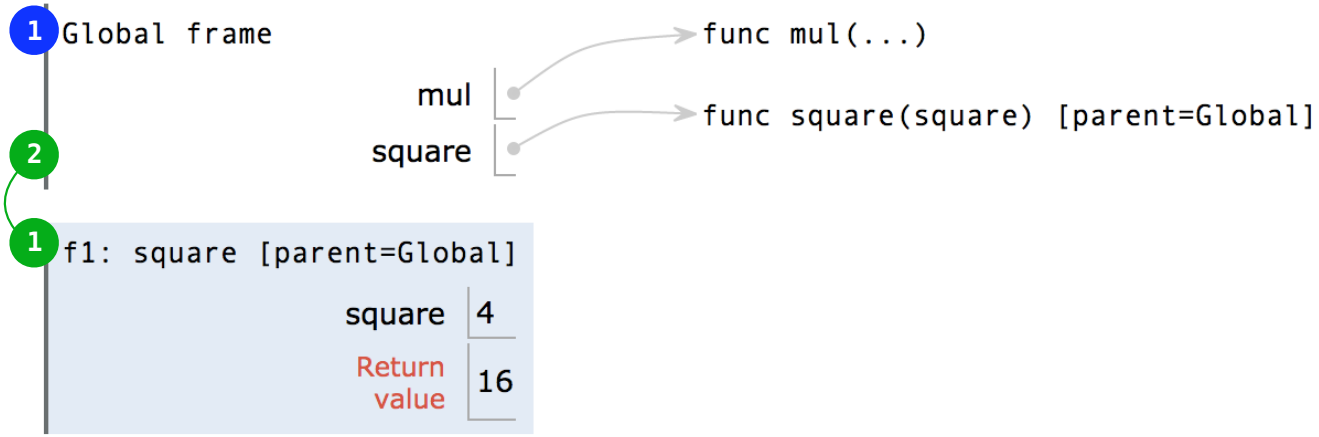
- The global frame alone
- A local, then the global frame

Interactive Diagram

Names Have Different Meanings in Different Environments

A call expression and the body of the function being called are evaluated in different environments

```
1  from operator import mul
2  def square(square):
3      return mul(square, square)
4  square(4)
```



Every expression is evaluated in the context of an environment.

A name evaluates to the value bound to that name in the earliest frame of the current environment in which that name is found.

Interactive Diagram

operator:

add, mul, mod, truediv, floordiv

doctest is good

Miscellaneous Python Features

Division
Multiple Return Values
Source Files
Doctests
Default Arguments

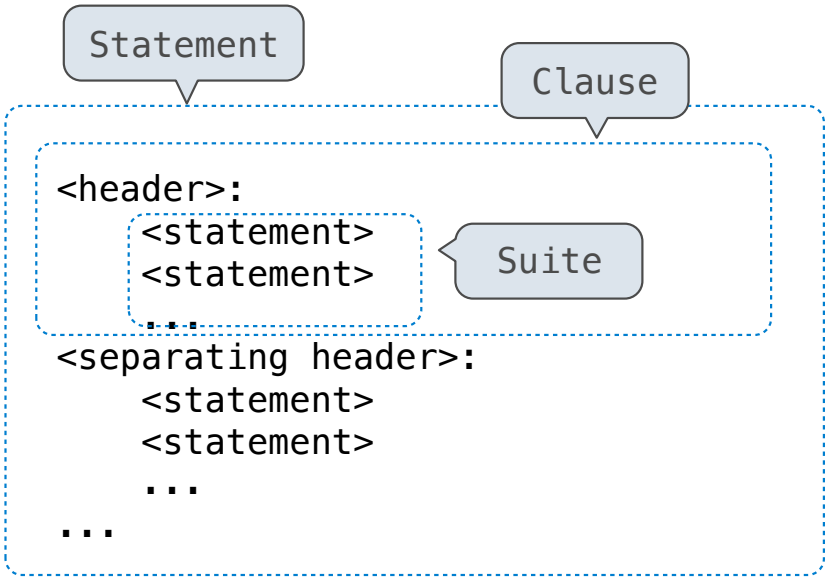
(Demo)

Conditional Statements

Statements

A ***statement*** is executed by the interpreter to perform an action

Compound statements:



The first header determines a statement's type

The header of a clause "controls" the suite that follows

def statements are compound statements

Compound Statements

Compound statements:

```
<header>:
    <statement>
    <statement>
    ...
<separating header>:
    <statement>
    <statement>
    ...
...
```

A suite is a sequence of statements

To “execute” a suite means to execute its sequence of statements, in order

Execution Rule for a sequence of statements:

- Execute the first statement
- Unless directed otherwise, execute the rest

Conditional Statements

(Demo)

1 statement,
3 clauses,
3 headers,
3 suites

```
def absolute_value(x):
    """Return the absolute value of x."""
    if x < 0:
        return -x
    elif x == 0:
        return 0
    else:
        return x
```

Execution Rule for Conditional Statements:

Each clause is considered in order.

1. Evaluate the header's expression.
2. If it is a true value,
   execute the suite & skip the remaining clauses.

Syntax Tips:

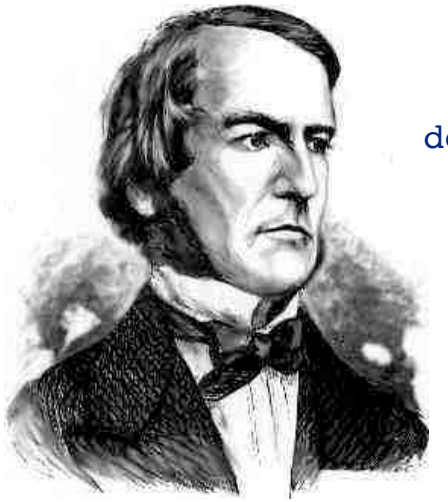
1. Always starts with "if" clause.
2. Zero or more "elif" clauses.
3. Zero or one "else" clause,
   always at the end.

Boolean Contexts

George Boole

```
def absolute_value(x):
    """Return the absolute value of x."""
    if x < 0:
        return -x
    elif x == 0:
        return 0
    else:
        return x
```

Boolean Contexts



George Boole

```
def absolute_value(x):
    """Return the absolute value of x."""
    if x < 0:
        return -x
    elif x == 0:
        return 0
    else:
        return x
```

Two boolean contexts

False values in Python: False, 0, '', None *(more to come)*

True values in Python: Anything else (True)

Read Section 1.5.4!

Reading: http://composingprograms.com/pages/15-control.html#conditional-statements

Iteration

While Statements

George Boole

(Demo)

```
1  i, total = 0, 0
2  while i < 3:
3      i = i + 1
4      total = total + i
```

Global frame				
i	~~0~~	~~1~~	~~2~~	3
total	~~0~~	~~1~~	~~3~~	6

Execution Rule for While Statements:

1. Evaluate the header's expression.

2. If it is a true value,
   execute the (whole) suite,
   then return to step 1.