

Rogue 1

Half-Elf

Charlatan BACKGROUND

Lizzie

Chaotic Neutral 0

EXPERIENCE POINTS



+1

DEXTERITY

18

#### INSPIRATION

## PROFICIENCY BONUS

- +/ Strength
- +6 Dexterity
- \_+/\_ Constitution
- +5 Inteligence \_+1\_ Wisdom
- O +4 Charisma
  - SAVING THROWS



INTELLIGENCE

16

+3

WISDOM

12

CONSTITUTION

- O +4 Acrobatics (Dex)
- O +1 Animal Handling (Wis)
- O +3 Arcana (Int)
- O +1 Athletics (Str)
- +6 Deception (Cha)
- +3 History (Int)
- +3 Insight (Wis)
- O +4 Intimidation (Cha)
- O +3 Investigation (Int)
- O +1 Medicine (Wis)
- O +3 Nature (Int)
- O +1 Perception (Wis)
- O +4 Performance (Cha)
- O +4 Persuasion (Cha)
- O +3 Religion (Int)
- +6 Sleight of Hand (Dex)
- +6 Stealth (Dex)
- O +1 Survival (Wis)

# ARMOR Hit Point Maximum

INITIATIVE

30ft SPEED

**CURRENT HIT POINTS** 

**TEMPORARY HIT POINTS** 

Total ld8 Id8 HIT DICE

SUCCESSES O=O=O FAILURES O-O-O DEATH SAVES

I fall in and out of love easily and an always almost always pursuing a scheme. I value independence and creativity, however I lose my head over lust and love

PERSONALITY TRAITS

I am an 'ethical thief', I only steal from those that I deem can either afford to lose it, or deserve to lose it

IDEALS

T have an estranged younger sibling that T want to share my fortune with

BONDS

I am convinced that no-one could fool me the way that I fool others

FLAWS

NAME	ATK BONUS	DAMAGE/TYPE
Shortsword	+1	1d6 + 3
Shortbow	+2	1d6 + 6
Dagger	+1	1d4 + 3

Darkvision Fey Ancestry Skill Versatility Sneak Attack Thieves' Cant Arcane Trickster False Identity

18

CHARISMA

**SKILLS** 

#### PASSIVE WISDOM (PERCEPTION)

#### Languages:

Common, Elvish, Theives' Cant, Undercommon

#### Armor:

Light armor

### Weapons:

Simple weapons, hand crossbows, longswords, rapiers, shortswords

#### Tools:

Thieves' tools, Disguise kit, Forgery kit

**OTHER PROFICIENCIES & LANGUAGES** 

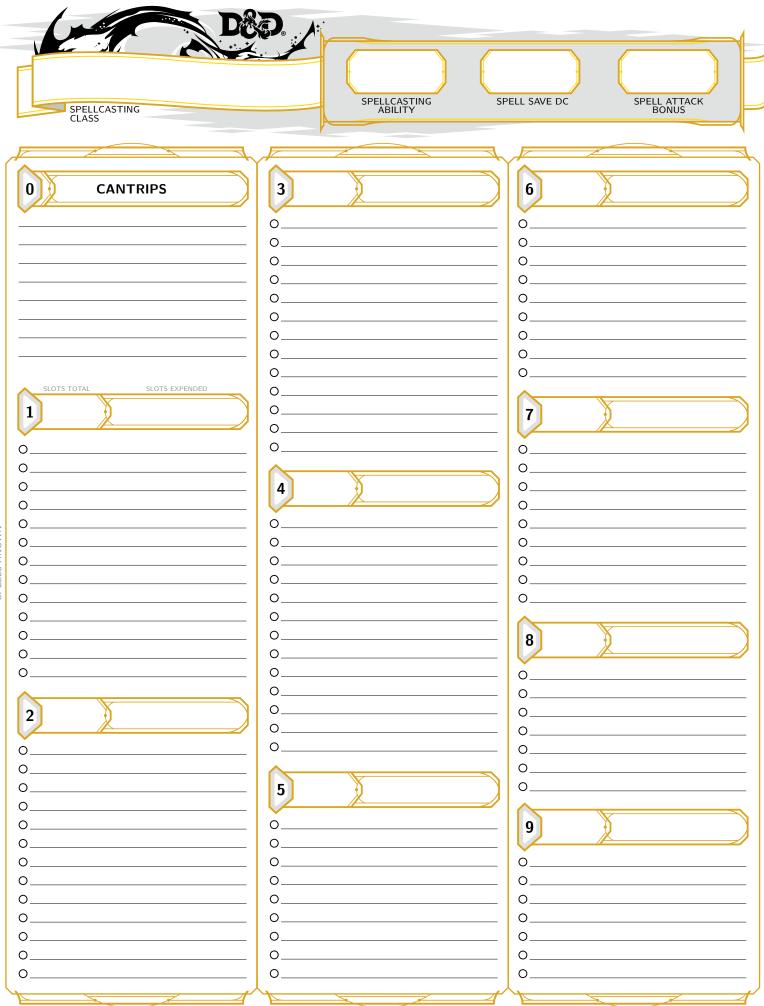
a deck of marked cards, leather armour, a bag of 1,000 ball bearings, 10 feet of string, a bell, 5 candles, a crowbar, a hammer, 10 pitons, a hooded lantern, 2 flasks of oil, 5 days rations, a tinderbox, a waterskin, 50ft hempen rope

ATTACKS & SPELLCASTING

**EQUIPMENT** 

65

**FEATURES & TRAITS** 



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