

Fighter 15 CLASS & LEVEL

Noble BACKGROUND

Player PLAYER NAME

0

Dragonborn

Neutral good

EXPERIENCE POINTS



17

DEXTERITY

+2

14

CONSTITUTION

INSPIRATION

+5 PROFICIENCY BONUS

O +8 Strength O +2 Dexterity

+6 Constitution

+/ Intelligence

O +0 Wisdom

O _-1 Charisma

SAVING THROWS

+1 13

O +2 Acrobatics (Dex)

O +0 Animal Handling (Wis)

O +1 Arcana (Int)

O +8 Athletics (Str)

_/ Deception (Cha)

+4 Intimidation (Cha)

O +/ Nature (Int)

O +2 Stealth (Dex)

O +0 Survival (Wis)

16 30 INITIATIVE SPEED

Hit Point Maximum 96

96

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 15d10

HIT DICE

SUCCESSES O=O=O FAILURES O=O=O **DEATH SAVES**

How does your character behave? See the PHB for examples of all the sections below

PERSONALITY TRAITS

What does your character believe in?

IDEALS

Describe what debts your character has to pay, and other commitments or ongoing quests they have.

BONDS

Describe your characters interesting flaws.



WISDOM

+0

10

CHARISMA

9

INTELLIGENCE

O +6 History (Int)

+0 Insight (Wis)

+/ Investigation (Int)

+0 Medicine (Wis)

O +0 Perception (Wis)

O -/ Performance (Cha)

O +4 Persuasion (Cha) O +/ Religion (Int)

O +2 Sleight of Hand (Dex)

SKILLS

Greatsword 2d6+3/s Longbow 1d8+2/p Battleaxe 1d8+3/s

Armour: Chain Mail

ATTACKS & SPELLCASTING

Features

Action Surge Breath Weapon Combat Superiority (d10) Commander's Strike

Damage Resistance

Disarming Attack

Distracting Strike

Draconic Ancestry Evasive Footwork

Extra Attack (3x)

Fighting Style (Select One)

Indomitable (2x/LR)

Know Your Enemy Lunging Attack

Parry

Position of Privilege

Rally

Relentless

Second Wind

Student of War

Sweeping Attack

10

PASSIVE WISDOM (PERCEPTION)

Languages: Elvish, Common, Draconic

Weapons: All weapons. Armor: All armor, shields.

Other:

2

Other Equipment Weight: 67.0 lb Capacity: 255 lb

4

EP

3

FEATURES & TRAITS

OTHER PROFICIENCIES & LANGUAGES