CSV model:

Keys	index_lane	index_frame	x_head	y_head	swimming way
Туре	int	int	float	float	float
Example	3	251	871.0	54.0	-1.0

<u>Details</u>:

Lane:

The lane of a swimmer, with the convention that the highest lane of the video is the lane number 0.

Frame:

The number of the frame in the video. The first frame is the frame 0.

The head's coordinates:

- the unit is pixels. The top-left corner of the corrected video is the pixel (0,0);
- if the head is not visible, the coordinates (1, -1) will be registered;
- the coordinates indicates the centre of the head. Figure 1 shows an example.



Figure 1 : Example of a pointed head

All the elements will be stored in a .csv file, respecting the format of the table at the left, separated by a coma.

The first line of the .csv file is the one that defines the keys, that is to says the following line :

frame,lane,x_head,y_head,swimming_way

The name of the .csv file has to bear the same name as the video. that is to say, if the video is called \ll vid0.mp4 \gg the .csv file will be \ll vid0.csv \gg .