Developer document

Chemix Visualize In Mozilla Science Lab

Group members

Anoja Rasalingam (2013/CSC/017)

Bamini Thavarajah (2013/SP/104)

Janaki Pararajasingham (2013/SP/111)

Ambujaa Satchithananthan (2013/SP/122)

Project Directory Structure

This project contains files and folders.

The structure of the contents of this folder is outlined below:

assets/images/

This contains any images used by all html file.

assets/js/

This contains the all JavaScript code used.

assets/css/

This contains the Style Sheet for this project

- index.html
- Comindex.html
- phindex.html

This contains all HTML code used by the project.

The index.js File

The index1.js file contains all main functionality functions used by this phindex.html page. These are defined with several method and variables, explained below.

Methods

changeChemicals(v,s,r) - To change the specific base.

changeChemicals2(v,s,r,q,t,u)- To change the specific acid.

changeChemicals3(v,s,r)- To change the specific acid concentration.

change Chemicals 4(v,s,r) – To change the specific base concentration.

changeChemicals5(v,u,s,n,g,p) - To change the specific indicator. concentration.

changeDimensions() - To increase the volume level.

changeHeight() - To decrease the volume level

The index2.js File

The index.js file contains all main functionality functions used by this index.html page. These are defined with several method and variables, explained below.

Methods

chbg(r,color) – change the flask fill color.

changeChemicals(v,s,r) – To change the specific chemical.

changeChemicals2(v,s,r) - To change the base/acid.

changeDimensions() –To increase the volume level.

changeHeight() – To decrease the volume level.

colorHCl(l,u) —To change the color with adding HCl.

colorNH(I,u) – To change the color with adding NH3.

The index1.js File

The index1.js file contains all main functionality functions used by this phindex.html page. These are defined with several method and variables, explained below.

Methods

convertHex(hex) – To convert the colotr code into RGB color format. visible(r) – To visibility the object.

changeChemicals(v,s,n,m,p) - To change the specific solution.

changeChemicals2(v) – Add the water into the tap.

changeDimensions() - To increase the volume level.

changeHeight() - To decrease the volume level