

# Andrija Jelenković

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## ABOUT

I am a software developer currently studying electrical engineering at the University of Belgrade.

## SKILLS

### Programming Languages:

C#, C, C++, PHP, Ruby, JavaScript, HTML, CSS (Sass/SCSS), Prolog, LabView (NI CLAD), MATLAB

### Frameworks:

.Net Core, Entity Framework Core, Vue.js, Ruby on Rails, Meteor, Jest

### Databases:

MongoDB, MySQL, SQL Server, PostgreSQL

### Tools:

Git, Docker, Postman

### Languages:

Serbian - native  
English - CEFR Level C2

## EDUCATION

### University of Belgrade

Faculty of Electrical Engineering  
BS in Electrical Engineering  
Expected Grad. 2022  
GPA: 9.89 (max. 10)

### Mathematical Grammar School

Grad. 2018



## EXPERIENCE

### Logeecom

Sep 2020

Software engineer

Key responsibilities:

- Working on PHP and C# .Net Core backend with a focus on good coding practice (KISS, YAGNI, SOLID).
- Working on JavaScript, HTML and CSS frontend.
- Deploying web applications with Docker.
- Implementing clean and onion architecture on projects and using Domain Driven Design.

### Zamphyr

Jul 2017 - Feb 2018

Full-stack Developer

Key responsibilities:

- Coming up with new ideas on how to improve the platform from users' and the company's standpoint.
- Implementing said ideas with the help of senior developers using JavaScript, Meteor framework, MongoDB, HTML and CSS.
- Started with no knowledge of JavaScript in July to finishing making a web application in Meteor by September

## PROJECTS

### To Do List App

<https://github.com/Amdrija/todo-list-app>

An app to manage your time by creating tasks and to do lists.

### Sorting Algorithm Animation

<https://github.com/Amdrija/SortingAlgorithmAnimation>

A web page that helps understand some of the more popular sorting algorithms through animations using JavaScript, HTML, CSS and Anime.js.

### Etch-a-sketch

<https://github.com/Amdrija/etch-a-sketch>

A website that lets you draw on it using HTML, CSS and JavaScript.

### Chess

<https://github.com/Amdrija/ruby-chess>

A 2 player terminal chess game built using Ruby.