

# AN0204 Realtek Matter Application Note

# **Abstract**

This document introduces Matter architecture. It describes the setup process, commonly used tools, commands, and the certification process.



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# **Revision History**

Revision	Release Date	Summary		
0.1	2023/07/14	Initial draft		
0.2	2024/02/05	Update on Device Types, Factory Reset command, Matter Sample Application based on v1.2		
0.3	2024/05/21	<ol> <li>Updated on Device Types support for Matter v1.3</li> <li>Added Chapter SDK Structure</li> <li>Updated build instructions for v1.3 device type and Matter Restructure</li> </ol>		
0.4	2024/11/25	<ol> <li>Updated on Device Types support for Matter v1.4</li> <li>Added Release History</li> <li>Added Chapter Integrating Ameba Matter Solution into your project</li> <li>Updated on the change of Github Repository</li> <li>Updated on Linux Image Tool for AmebaZ2 and AmebaD</li> <li>Added Chapter Ameba Matter AT Command</li> <li>Added Chapter Matter Device Configuration</li> <li>Modified Build Project Section</li> </ol>		
0.5	2025/04/22	<ol> <li>Added AmebaDplus, AmebaLite, and AmebaSmart specifications to Supported Realtek ICs section</li> <li>Added ameba-rtos and ameba-rtos-matter branch to support ameba-rtos details to Ameba Project Repository, and Release History section</li> <li>Added ameba-rtos structure to Ameba Matter SDK Structure section</li> <li>Added ameba-rtos-matter clone method for ameba-rtos to Integrating Ameba Matter Solution section</li> <li>Added AmebaDplus, AmebaLite, and AmebaSmart Matter sample code build guide to Build Project section</li> <li>Added flash image and flash erase guide of AmebaDplus, AmebaLite, and AmebaSmart to Windows Image Tool section</li> <li>Added Matter OTA firmware guide for AmebaDplus, AmebaLite, and AmebaSmart to Matter OTA section</li> <li>Amended Matter DCT Chapter to Matter KVS Chapter</li> <li>Added Ameba Z2 and AmebaD KVS implementation and AmebaDplus, AmebaLite, and AmebaSmart KVS implementation to Matter KVS section</li> <li>Added AmebaZ2 plus into AmebaZ2 sections</li> </ol>		



# **Table of Contents**

C	OPYRIGHT .		2
DI	ISCLAIMER		2
TF	RADEMARK	S	3
U:	SING THIS [	DOCUMENT	3
Re	evision Hist	ory	4
Lis	st of Figure	S	8
Lis	st of Tables		8
1	Summa	ary	9
2	Introdi	uction	9
	2.1	About Matter	9
	2.2	Realtek Ameba Matter Solution	10
	2.2.1	Supported Matter Device Types	11
	2.2.2	Supported Realtek ICs	12
	2.2.3	Ameba Project Repository	14
	2.2.4	Release History	15
	2.2.5	Ameba Application Notes for Reference	15
3	Ameba	Matter SDK Structure	16
4	Integra	ting Ameba Matter Solution into your project	17
5	Build E	nvironment	18
	5.1	Environment Setup Requirements	18
	5.1.1	Hardware	18
	5.1.2	Software	18
	5.2	Build Project	19
	5.2.1	Building Code	19
	5.2.2	Matter Sample Application	27
	5.2.3	Porting Layer Matter Sample Application	28
	5.3	Troubleshooting	30
	5.4	Flashing Image	31
	5.4.1	Image Tool	31
6	Ameba	Matter AT Commands	32
7	Matter	Device Configuration	33
	7.1	Matter BLE	33
	7.2	Matter IPv4	33
	7.3	Matter Factory Data	33
	7.4	Matter OTA Requestor	33
8	Matter	Tools Generation	34
	8.1	Chip Tool	34
A	Application Note	All information provided in this document is subject to legal disclaimers.	© REALTEK 2018. All rights reserved.



	8.2	Chip Cert and spake2p	34
	8.3	QR Code Generator Tool	35
	8.4	Zap Tool	36
9	Comm	ssioning	37
	9.1	Commissioning methods	37
	9.1.1	BLE Commissioning	37
	9.1.2	Wi-Fi (IP) Commissioning	37
	9.1.3	Troubleshooting	38
10	Contro	lling commands	39
	10.1	Cluster Control	39
	10.1.1	OnOff Commands	39
	10.1.2	ColorControl Commands	39
	10.1.3	LevelControl Commands	39
	10.1.4	Thermostat Commands	39
	10.1.5	Binding and Controlling a Device	40
11	Matter	OTA	41
	11.1	Building Matter OTA Firmware	41
	11.1.1	Building AmebaZ2 / AmebaZ2plus Matter OTA Firmware	42
	11.1.2	Building AmebaD Matter OTA Firmware	43
	11.1.3	Building AmebaDplus / AmebaLite / AmebaSmart Matter OTA Firmware	44
	11.1.4	Validate OTA Image	44
	11.2	Matter Over-the-Air (OTA) Firmware Update	45
	11.2.1	Prerequisites	45
	11.2.2	Executing OTA	45
	11.2.3	Troubleshooting	46
12	Matter	Multi-Fabric	47
13	Matter	Key Value Storage (KVS)	49
	13.1	AmebaZ2 / AmebaZ2plus / AmebaD KVS Implementation	49
	13.1.1	DCT Modules Calculation	49
	13.1.2	DCT Encryption	49
	13.2	AmebaDplus / AmebaLite / AmebaSmart KVS Implementation	50
	13.2.1	Ameba VFS and KV	50
	13.2.2	KV Encryption	50
14	Matter	Production	51
	14.1	Matter Certificate and Device Onboarding Payload	51
	14.1.1	Certificate and Keys	51
	14.2	Certificate Generation	52
	14.3	Matter Factory Data Binary	54
	14.3.1	Prerequisite	
Α	pplication Note	All information provided in this document is subject to legal disclaimers.	© REALTEK 2018. All rights reserved.



	14.3.2	Generate Factory Data Binary	
	14.3.3	Flash Factory Data Image	55
	14.3.4	Factory Data Encryption	55
	14.3.5	Generation of Firmware	55
	14.3.6	Commissioning	55
	14.4	Hardcoding Onboarding Payload into SDK	56
15	Matter	Certification	57
	15.1	Introduction to Matter Test Harness (TH)	57
	15.2	Introduction to PICS and PICS Tools	
16	OpenT	hread Border Router (OTBR) Setup	58
	16.1	Hardware Requirements	58
	16.2	Setup OTBR	
	16.3	Setup Thread End Device	59
	16.4	Thread and IP-based Device Communication	59



# List of Figures

Figure 1: Matter Data Model Architecture	9
Figure 2: Realtek Matter Architecture	
Figure 3: AmebaD Menuconfig enable Matter BLE	21
Figure 4: AmebaD Menuconfig Set Matter Mbedtls	21
Figure 5: AmebaD Menuconfig Enable Matter	21
Figure 6: ameba-rtos Menuconfig enable Matter	26
Figure 7: ameba-rtos Menuconfig enable Matter BLE	26
Figure 8: ameba-rtos Menuconfig set Matter Mbedtls	26
Figure 9: Environment Build Failure	30
Figure 10: BLE scan failure	38
Figure 11: Unparallel network phenomenon	38
Figure 12: Unparallel network failure timeout	38
Figure 13: Matter OTA Process	
Figure 14: DCT Module Declaration	
Figure 15: DCT Address Declaration	49
Figure 16: AmebaDplus Flash Layout highlighting VFS1 region	
Figure 17: AmebaLite Flash Layout highlighting VFS1 region	
Figure 18: AmebaSmart NOR Flash Layout highlighting VFS1 region	
List of Tables	
Table 1: Supporting Device Types	11
Table 2: AmebaZ2 Specifications	
Table 3: AmebaZ2plus Specifications	
Table 4: AmebaD Specifications	
Table 5: AmebaDplus Specifications	13
Table 6: AmebaLite Specifications	13
Table 7: AmebaSmart Specifications	13
Table 8: AmebaZ2 / AmebaZ2plus / AmebaD Release History	15
Table 9: AmebaDplus / AmebaLite / AmebaSmart Release History	15
Table 10: connectedhomeip Release	15



# 1 Summary

This Realtek Matter User Manual is to provide detailed guidance to all users or developers on how to use Realtek Ameba platform with Matter.

We shall mention the building of project, flashing of images, how to commission and control the Ameba application, as well as how to generate several Matter tools.

# 2 Introduction

#### 2.1 About Matter

Matter is an open-source connectivity standard that targets to provide a more convenient way to link Smart Home devices. In this new technology, a single protocol seamlessly connects compatible IoT devices or systems with one another in the same network. Matter supports IP-based networking technologies and diverse network transportation via Thread, Wi-Fi, Ethernet as well as Bluetooth LE (BLE). You can visit Matter official website or GitHub to learn more about their solutions. Let's briefly run through a few items to understand the Matter's data model architecture.

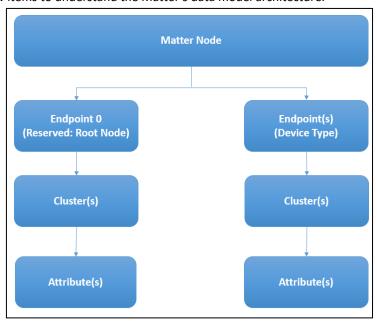


Figure 1: Matter Data Model Architecture

Matter's data model defines the elements that form a Matter Node.

- The Matter **node** is an addressable network resource that display a set of functions.
- The Matter node can have one or more **endpoints**. In Matter, an endpoint is also known as a **device type** which provides services.
- A **Cluster** has its functionality shaped into a building block. For instance, a Level Control cluster could adjust the brightness, and a Color Control cluster could adjust the color of a lighting device.
- A Cluster contains one or more **attributes**. An attribute can be used for reading and writing during network communication.

For more details about the Matter's data model architecture, please refer to this link.



# 2.2 Realtek Ameba Matter Solution

Realtek's Matter platform solution has both Wi-Fi and BLE working on a single SoC. Initial development of Realtek does not support Thread or Ethernet, and developers can decide whether to support BLE as Matter provides IP (Wi-Fi) commissioning. Theoretically speaking, the support of Wi-Fi is mandatory.

The following diagram is a simplified model of Realtek's Matter application.

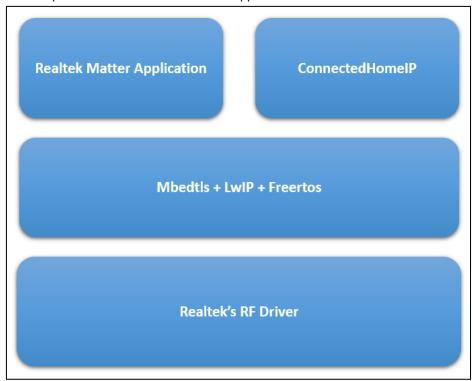


Figure 2: Realtek Matter Architecture



# 2.2.1 Supported Matter Device Types

This is a list of device types supported by Realtek:

- 1. Air Purifier
- 2. Air Quality Sensor
- 3. Color Dimmer Switch
- 4. Color Temperature Light
- 5. Contact Sensor
- 6. Cook Surface
- 7. Cooktop
- 8. Device Energy Management
- 9. Dimmable Light
- 10. Dimmable Plug-In Unit
- 11. Dimmer Switch
- 12. Dishwasher
- 13. Electrical Sensor
- 14. EVSE
- 15. Extended Color Light
- 16. Extractor Hood
- 17. Fan
- 18. Generic Sensor
- 19. Heat Pump
- 20. Heating/Cooling Unit
- 21. Humidifier/Dehumidifier
- 22. Humidity Sensor
- 23. Laundry Dryer
- 24. Laundry Washer
- 25. Light Sensor
- 26. Microwave Oven

- 1. Occupancy Sensor
- 2. On/Off Light
- 3. On/Off Light Switch
- 4. On/Off Plug-In Unit
- 5. On/Off Sensor
- 6. Oven
- 7. Power Source
- 8. Power Systems
- 9. Pressure Sensor
- 10. Pump
- 11. Rain Sensor
- 12. Refrigerator
- 13. Robotic Vacuum Cleaner
- 14. Room Air Conditioner
- 15. Smoke/CO Alarm
- 16. Solar Power
- 17. Speaker
- 18. Temperature Controlled Cabinet
- 19. Temperature Sensor
- 20. Thermostat
- 21. Water Freeze Detector
- 22. Water Leak Detector
- 23. Water Valve
- 24. Water Freeze Detector
- 25. Water Heater
- 26. Window Covering

**Table 1: Supporting Device Types** 

<sup>\*</sup> Table 1 is updated after Matter V1.4

<sup>\*</sup> More device types will be added gradually as Matter expands their device supports. If your target device type is not listed, please contact us.



# 2.2.2 Supported Realtek ICs

The current supported ICs for Matter application and has been certified on:

#### (1) AmebaZ2 - RTL8720CM

The Realtek AmebaZ2 RTL8720CM is a highly integrated single chip with a low-power-consumption mechanism ideal for IoT (Internet of Things) applications. It combines a Real-M300 CPU (up to 100MHz), Wi-Fi, Bluetooth, Wireless MAC/Baseband/RF, and configurable GPIOs that can function as digital peripherals for various product applications and control usage. The RTL8720CM's embedded memory configuration enables simpler and faster application development.

The only exception is that AmebaZ2plus RAM size is 384KB while AmebaZ2 RAM size is 256KB.

MCU	32-bit Arm®Cortex®-M4, up to 100MHz		
Memory	256KB SRAM + 4MB PSRAM		
Key Features	Integrated 802.11n Wi-Fi SoC,		
	Hardware SSL Engine,		
	Root Trust Secure Boot,		
	BLE4.2		

Table 2: AmebaZ2 Specifications

#### (2) AmebaZ2plus - RTL8720C

The Realtek AmebaZ2plus has a larger RAM capacity of 384KB compared to the AmebaZ2's 256KB.

I Memory	,	I 384KB SRAM
ivicilioi		

#### Table 3: AmebaZ2plus Specifications

#### (3) AmebaD - RTL8722DM

The Realtek AmebaD RTL8722DM multi-functional integrated IoT single chip has very high security level architecture and low power consumption. Dual-band Wi-Fi and Bluetooth 5 Mesh transmission achieves long-distance transmission and anti-interference performance across various wireless devices. An integrated global IoT ecosystem allows customers to develop advanced IoT applications with highest security.

MCU	32-bit KM4 (Arm Cortex-M33 compatible)			
	32-bit KM0 (Arm Cortex-M23 compatible)			
Memory	512KB SRAM + 4MB PSRAM + 2MB Flash			
Key Features	Integrated 802.11a/n Wi-Fi SoC			
	Trustzone-M Security			
	Hardware SSL Engine			
	Root Trust Secure Boot			
	USB Host/Device			
	SD Host			
	BLE5.0			
	Codec			
	LCDC			
	Key Matrix			

**Table 4: AmebaD Specifications** 

<sup>\*</sup>Note: There is a need to replace external Flash to 4MB or higher to support Matter OTA feature.



#### (4) AmebaDplus - RTL8721Dx

The Realtek RTL8721Dx series is a Combo SoC that supports dual-band Wi-Fi 4 (2.4GHz + 5GHz) and Bluetooth (BLE 5.0) specifications. With excellent ultra-low power consumption, enhanced encryption strategy (PSA Level 2), and abundant peripheral resources, it is widely used in smart home appliance, line controller, smart door lock, battery camera, smart remote controller, Wi-Fi speaker, Wi-Fi Full MAC NIC, BLE gateway, and smart POS, etc.

MCU	Arm Cortex-M55 @345MHz
	Arm Cortex-M23@ 115MHz
Memory	512KB SRAM + Up to 8 MB PSRAM + Up to 4 MB Flash
Key Features	802.11 a/b/g/n 1 x 1, 2.4GHz + 5GHz
	MCSO - MCS7 40MHz bandwidth
	BLE 5.0
	BLE Mesh 1.1 Long Range
	Secure Boot & Crypto Engine

**Table 5: AmebaDplus Specifications** 

#### (5) AmebaLite - RTL8720EA

The Realtek RTL8720EA series is a Combo SoC that supports Wi-Fi 6 (2.4GHz) and Bluetooth (BLE 5.2) specifications. With dual RISC cores running up to 400MHz, enhanced computing capability, stable security performance and abundant peripheral resources, it is widely used in various products such as home appliances, line controller, BLE gateway, micro inverter, portable energy storage, and home energy storage, etc.

MCU	Arm Cortex-M55 @400MHz		
	RISC-V @400MHz		
Memory	Up to 768KB SRAM + Up to 16MB PSRAM + Up to 8 MB Flash		
<b>Key Features</b> 802.11 b/g/n/ax 1 x 1, 2.4GHz			
	MCS0 - MCS9 20MHz bandwidth		
	BLE 5.2		
	BLE Mesh 1.1 long Range		
	Secure Boot & Crypto Engine		

**Table 6: AmebaLite Specifications** 

#### (6) AmebaSmart - RTL8730E

The Realtek RTL8730E series is a Combo SoC that supports dual-band Wi-Fi 6 (2.4GHz + 5GHz) and Bluetooth 5.3 specifications. The integrated dual-core Arm© Cortex-A32 CPU and RISC low-power MCU can meet a wide range of customer AloT application needs. Combined with abundant peripheral interfaces, it has been successfully used in various products such as smart speaker, central control panel, home theater, wireless gateway, smart kitchen appliance, and industrial control panel, etc.

MCU	Dual-core Arm Cortex-A32 @1.32GHz			
	Arm Cortex-M55 @333MHz			
	Arm Cortex-M23 @40MHz			
Memory	256KB SRAM + Up to 8MB PSRAM + Up to 32MB NOR Flash + Up to 256 MB DDR			
Key Features	802.11 a/b/g/n/ax 1 x 1, 2.4GHz + 5GHz			
	Bluetooth 5.3			
	Secure Boot & Crypto Engine			
	Low Power design			
	USB 2.0 OTG			

**Table 7: AmebaSmart Specifications** 



# 2.2.3 Ameba Project Repository

Matter v1.3 and earlier is associated with the following SDKs:

AmebaZ2 SDK
 https://github.com/ambiot/ambz2 matter
 AmebaD SDK
 https://github.com/ambiot/ambd matter
 Ameba RTOS SDK
 https://github.com/Ameba-AloT/ameba-rtos

Starting from Matter v1.4, the release history for AmebaZ2 and AmebaD has moved to new repositories:

AmebaZ2/Z2plus SDK
 https://github.com/Ameba-Alo/ameba-rtos-z2
 AmebaD SDK
 https://github.com/Ameba-Alo/ameba-rtos-d
 https://github.com/Ameba-Alo/ameba-rtos
 https://github.com/Ameba-Alo/ameba-rtos

These SDKs are the **primary development frameworks** for each Ameba IC, used to build the complete firmware stack. Matter integration is layered on top of these base SDKs.

Meanwhile, to enhance flexibility and better manage Ameba Matter integration across multiple ICs, a new repository has also been introduced:

• Ameba RTOS Matter : <a href="https://github.com/Ameba-AloT/ameba-rtos-matter">https://github.com/Ameba-AloT/ameba-rtos-matter</a>

This repository is designed to work alongside the AmebaZ2 SDK, AmebaD SDK, AmebaDplus SDK, AmebaLite SDK, AmebaSmart SDK, or any future SDKs. For integration instructions and detailed setup, please refer to the provided integration guidelines in the repository.



# 2.2.4 Release History

# 2.2.4.1 AmebaZ2 / AmebaZ2plus / AmebaD Release History

Matter	AmebaZ2/2	AmebaZ2/Z2plus SDK		AmebaD SDK		Ameba RTOS Matter SDK	
Version	Repository	Tags/Branch	Repository	Tags/Branch	Repository	Tags/Branch	
v1.0	ambz2_matter	v1.0.0.2		v1.0.0.2			
v1.1		v1.1.0.1		v1.1.0.1			
v1.2		v1.2.0.1	ambd_matter	v1.2.0.1	-		
v1.3		v1.3-release		v1.3-release			
v1.4	ameba-rtos-z2	main	ameba-rtos-d	main	ameba-rtos-matter	release/v1.4	

Table 8: AmebaZ2 / AmebaZ2plus / AmebaD Release History

# 2.2.4.2 AmebaDplus / AmebaLite / AmebaSmart Release History

Matter	Ameba RTOS SDK		Ameba RTOS Matter SDK	
Version	Repository	Tags/Branch	Repository	Tags/Branch
v1.3	ameba-rtos	release/v1.0+matter	ameba-rtos-matter	ameba-rtos/release/v1.3
v1.4				ameba-rtos/release/v1.4

Table 9: AmebaDplus / AmebaLite / AmebaSmart Release History

# 2.2.4.3 connectedhomeip Release

Additionally, the connectedhomeip repository is required, as it contains the core Matter source code maintained by the official Matter project.

Matter Version	Tags/Branch
v1.0	v1.0.0.2
v1.1	v1.1.0.1
v1.2	v1.2.0.1
v1.3	SHA: 70d9a614
v1.4	v1.4-branch

Table 10: connectedhomeip Release

# 2.2.5 Ameba Application Notes for Reference

For access to the Ameba Application Notes, please reach out to members of Realtek to obtain the relevant documentation.



# 3 Ameba Matter SDK Structure

This chapter serves as an introduction to the SDK structure, aiming to provide clarity on the areas where changes have been made for Matter integration. It outlines the anticipated layout of the Ameba SDK following the integration of Matter's code.

```
Ameba SDK
    _ component
        _ common/application/matter (for Ameba Z2/D) or application/matter (Ameba Dplus/Lite/Smart)
            _ api
            common
                _ atcmd
                |_ bluetooth
                | include
                |_ lwip
                _ mbedtls
                port
                |_ protobuf
            _ core
            _ docs
            _ drivers
            | examples
                individual subfolders for different device types
            _ project
                amebaz2 or amebad or others
                    _ make
                        _ individual subfolders for different device types
            tools
    |_ doc
    _ projects
    |_ third_party
        connectedhomeip
    | tools
```

The "matter" folder encompasses all the necessary code to support Matter within the SDK. Within the "matter" folder, you'll find the following subfolders:

- api: Contains essential functions for working with Matter, the API helps to check device status and get device info such as vendor ID, product ID, etc.
- **common**: Contain common code for various Matter functionalities in the Ameba SDK, covering Bluetooth, Wi-Fi, time management, data storage, and more. "**Include**" folders contain configuration headers for easy project integration.
- core: Contains fundamental code for powering Matter in the Ameba SDK's Porting Layer, forming the foundation for seamless Matter integration.
- docs: Contains documentation about SDK e.g., general guides, building of SDK, and features.
- drivers: Specific drivers enabling different Matter devices to function smoothly with the Ameba SDK, tailored to each device type's unique requirements.
- examples: Code snippets and projects demonstrating Matter device usage in the Ameba SDK, organized into subfolders for easy navigation and learning across different device types.
- **project**: Contains projects' makefile and scripts for compiling Matter libraries in the Ameba SDK. It is categorized into builds for different chips, with each subfolder corresponding to a different device type.
- tools: Contains several tools that could be useful along the way for building a Matter device.



# 4 Integrating Ameba Matter Solution into your project

This document provides a step-by-step guide to integrating the ameba-rtos-matter repository into your project. Follow the steps below to successfully integrate and configure the necessary components for your Realtek Matter solution.

Your SDK directory structure should look like the following to ensure proper integration.

dev/

└─ Ameba SDK

└─ connectedhomeip

#### Step 1: Getting ameba-rtos-matter

For AmebaZ2, AmebaZ2plus, AmebaD For AmebaDplus, AmebaLite and AmebaSmart → clone\_directory: component/common/application/matter

→ clone\_directory: component /application/matter

#### Method 1: Clone the Repository

To integrate the ameba-rtos-matter repository directly into your project:

cd sdk

git clone <a href="https://github.com/Ameba-AloT/ameba-rtos-matter.git">https://github.com/Ameba-AloT/ameba-rtos-matter.git</a> <clone\_directory>

#### Method 2: Add the Repository as a Submodule

Alternatively, you can add the ameba-rtos-matter repository as a submodule within your existing project.

cd sdk

git submodule add https://github.com/Ameba-AloT/ameba-rtos-matter.git <clone\_directory>

Afterwards, 'git checkout' the appropriate branch or tag that matches your project requirements.

git checkout release/v1.4

#### Step 2: Creating the third\_party Folder for Linking to connectedhomeip

To link the connectedhomeip repository with your sdk, follow these steps to create a third\_party folder and establish the necessary symbolic link.

//Navigate to the sdk Directory

cd sdk

//Create the third\_party Directory

mkdir third\_party

//Create the Symbolic Link

cd third party

In -s ../../connectedhomeip connectedhomeip

//Checkout the appropriate branch or tag that matches your project requirements

git checkout v1.4-branch



# 5 Build Environment

This chapter illustrates how to build Realtek's SDK under GCC environment. Ameba's Matter integrated SDK is **ONLY** supported in the GCC environment.

Please follow the guidelines below according to the supported ICs.

Matter's build system has been verified on:

- macOS 10.15,
- Debian 11 (64-bit) and
- Ubuntu 22.04 LTS and above.

We recommend using Ubuntu 20.04 or 22.04 LTS as we have been using this build system for development and have ensured that it works well with the Ameba SDK.

Learn more about Matter environment here.

# 5.1 Environment Setup Requirements

#### 5.1.1 Hardware

- A Realtek Ameba Board
- USB cable Micro USB
- Computer running Ubuntu 22.04 LTS or above (preferred) or Virtual Machine with Ubuntu 22.04 LTS or above.

\*Note for Virtual Machine: You can build the Matter environment and Projects on VM but BLE adapter is unavailable so it's impossible to <u>perform ble-wifi commissioning</u>, alternatively, you could test with <u>wifi commissioning</u>.

#### 5.1.2 Software

Installing prerequisites on Linux

sudo apt-get install git gcc g++ pkg-config libssl-dev libdbus-1-dev \
libglib2.0-dev libavahi-client-dev ninja-build python3-venv python3-dev \
python3-pip unzip libgirepository1.0-dev libcairo2-dev libreadline-dev

- Realtek Ameba integrated Matter SDK
- Matter (ConnectedHomeIP) SDK



#### 5.2 **Build Project**

The following demonstration will be on all-clusters app, please find other applications-built information here.

#### 5.2.1 **Building Code**

#### 5.2.1.1 **Building with AmebaZ2 (RTL8720C)**

Note: Make sure that the Ameba SDK and connectedhomeip SDK are on the same directory level:

dev/

└─ Ameba SDK

└─ connectedhomeip

#### Step 1: Create a common directory for Ameba and Matter SDK

mkdir dev

cd dev

#### Step 2: Git clone repository

#### //Clone Ameba SDK

git clone https://github.com/ambiot/ambz2 matter.git or https://github.com/Ameba-AloT/ameba-rtos-z2

#### //Clone CHIP SDK

git clone https://github.com/project-chip/connectedhomeip.git

//Execute matter\_setup.sh to setup the Ameba SDK with Matter support.

cd Ameba sdk

chmod u+x matter setup.sh; ./matter setup.sh <amebaz2/amebaz2plus> <project type: is/tz>

#### Step 3: Build Matter Environment

cd connectedhomeip git submodule sync git submodule update --init --recursive source scripts/bootstrap.sh source scripts/activate.sh

#### Step 4: Build Matter Libraries and Ameba Project

#### //Navigate to GCC-RELEASE

cd Ameba sdk/project/realtek amebazXX v0 example/GCC-RELEASE

//Make Matter Libraries for all-cluster apps

make all clusters

//Make Ameba Project

make is matter //For Non-Trustzone project make tz\_matter //For Trustzone project

#### //Clean the whole project

make clean matter libs make clean\_matter

The image file, "flash\_is.bin" is located at project/realtek\_amebaXX\_v0\_example/GCC-RELEASE/application\_is/Debug/bin.

Note: ameba-rtos-matter repository is only required with the latest Realtek SDK or ameba-rtos-z2 GitHub repository.

Application Note

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## 5.2.1.2 Building with AmebaD (RTL8722D)

Note: Make sure that the AmebaD SDK and connectedhomeip SDK are on the same directory level:

dev/

L— AmebaD SDK

└─ connectedhomeip

#### Step 1: Create a common directory for Ameba and Matter SDK

mkdir dev cd dev

#### Step 2: Git clone repository

#### //Clone AmebaD SDK

git clone https://github.com/ambiot/ambd matter.git or https://github.com/Ameba-AloT/ameba-rtos-d

#### //Clone CHIP SDK

git clone https://github.com/project-chip/connectedhomeip.git

//Execute matter setup.sh to setup the Ameba SDK with Matter support.

cd AmebaD sdk

chmod u+x matter\_setup.sh; ./matter\_setup.sh amebad

#### Step 3: Build Matter Environment

cd connectedhomeip git submodule sync git submodule update --init --recursive source scripts/bootstrap.sh

#### Step 4: Build Matter Libraries and Ameba Project

#### //Navigate to project\_lp and 'make all' to build it

cd AmebaD sdk /project/realtek\_amebaD\_va0\_example/GCC-RELEASE/project\_lp/; make all

#### //Navigate to project\_hp

source scripts/activate.sh

cd AmebaD sdk/project/realtek\_amebaD\_va0\_example/GCC-RELEASE/project\_hp/

#### //Enable Matter Configuration using menuconfig, on the next page.

make menuconfig

#### //Make Matter Libraries for all-cluster apps

make -C asdk all\_clusters

//Make Ameba Project

make all

//Clean the whole project

make clean

The image files, "km0\_boot\_all.bin" is located at project/realtek\_amebaD\_va0\_example/GCC-RELEASE/project\_lp/asdk/image, while the "km4\_boot\_all.bin" and "km0\_km4\_image2.bin" is located at project/realtek\_amebaD\_va0\_example/GCC-RELEASE/project\_hp/asdk/image.

Note: ameba-rtos-matter repository is only required with the latest Realtek SDK or ameba-rtos-d GitHub repository.



#### 5.2.1.2.1 Menuconfig settings for Matter

Navigate to CONFIG BT, select Enable BT and BT\_Matter\_Adapter

```
Arrow keys navigate the menu. <Enter> selects submenus --->. Highlighted letters are hotkeys.
Pressing <Y> includes, <N> excludes, <M> modularizes features. Press <Esc><Esc> to exit, <?> for Help. Legend: [*] built-in [ ] excluded <M> module < > module capable
                               [*] Enable BT
                                  1 BT Peripheral
                                 ] BT_Central
                                 BT_Beacon
BT_Simple_Config
                                 ] BT_Airsync_Config
                                  ] BT_Ancs
                                  ] BT Breeze
                                [ ] BT_Distance_Detector
                                 BT_Tag_Scanner
BT_OTA_Client
                                [ ] BT_OTA_Server
                                 BT_Mesh_Provisioner
BT_Mesh_Device
                                [ ] BT_Mesh_Provisioner_Multiple_Profile
                                  BT_Mesh_Device_Multiple_Profile
                                [*] BT_Matter_Adapter
                                 ] BT_Matter_Multi_ADV
                                [ ] BT_Transfer_Module
```

Figure 3: AmebaD Menuconfig enable Matter BLE

In the SSL Config section, under the MBEDTLS version, select MBEDTLS MATTER DEFINED.

Figure 4: AmebaD Menuconfig Set Matter Mbedtls

In the Matter Config section, select Enable Matter.

Figure 5: AmebaD Menuconfig Enable Matter



#### 5.2.1.3 Building with ameba-rtos SDK

Note: Make sure that the ameba-rtos SDK and connectedhomeip SDK are on the same directory level:

dev/

└─ ameba-rtos SDK

└─ connectedhomeip

#### Step 1: Create a common directory for Ameba and Matter SDK

mkdir dev cd dev

Step 2: Git clone repository

# //Clone ameba-rtos

git clone <a href="https://github.com/Ameba-AloT/ameba-rtos.git">https://github.com/Ameba-AloT/ameba-rtos.git</a> -b release/v1.0+matter

#### //Clone CHIP SDK

git clone https://github.com/project-chip/connectedhomeip.git

//Execute matter\_setup.sh to setup the Ameba SDK with Matter support.

cd ameba-rtos

chmod u+x matter\_setup.sh; ./matter\_setup.sh ameba-rtos <matter version: v1.3 / v1.4>

#### Step 3: Build Matter Environment

cd connectedhomeip git submodule sync git submodule update --init --recursive source scripts/bootstrap.sh source scripts/activate.sh



#### 5.2.1.3.1 Building with AmebaDplus (RTL8721Dx)

Step 1: Prepare ameba-rtos and connectedhomeip SDK

Step 2: Build Matter Libraries and Ameba Project

//Navigate to amebadplus\_gcc\_project

cd ameba-rtos/amebadplus\_gcc\_project

//Enable Matter Configuration using menuconfig, on the next page.

make menuconfig

//Navigate to project\_km4

cd ameba-rtos/amebadplus\_gcc\_project/project\_km4

//Make Matter Libraries for all-cluster apps

make -C asdk all\_clusters

//Make Ameba Project

make EXAMPLE=chiptest

//Navigate to project\_km0 and 'make all' to build the final firmware

cd ameba-rtos/amebadplus\_gcc\_project/project\_km0; make all

//Clean the whole project

cd ameba-rtos/amebadplus\_gcc\_project; make clean

The image files, "km4\_boot\_all.bin" and "km0\_km4\_app.bin" is located at amebadplus\_gcc\_project/project\_km4/asdk/image.



#### 5.2.1.3.2 Building with AmebaLite (RTL8720EA)

Step 1: Prepare ameba-rtos and connectedhomeip SDK

Step 2: Build Matter Libraries and Ameba Project

//Navigate to amebalite\_gcc\_project

cd ameba-rtos/amebalite\_gcc\_project

//Enable Matter Configuration using menuconfig, on the next page.

make menuconfig

//Navigate to project\_km4

cd ameba-rtos/amebalite\_gcc\_project/project\_km4

//Make Matter Libraries for all-cluster apps

make -C asdk all\_clusters

//Make Ameba Project

make EXAMPLE=chiptest

//Navigate to project\_kr4 and 'make all' to build the final firmware

cd ameba-rtos/amebalite\_gcc\_project/project\_kr4; make all

//Clean the whole project

cd ameba-rtos/amebalite\_gcc\_project; make clean

The image files, "km4\_boot\_all.bin" and "kr4\_km4\_app.bin" is located at amebalite\_gcc\_project/project\_km4/asdk/image.



#### 5.2.1.3.3 Building with AmebaSmart (RTL8730E)

Step 1: Prepare ameba-rtos and connectedhomeip SDK

Step 2: Build Matter Libraries and Ameba Project

//Navigate to amebasmart\_gcc\_project

cd ameba-rtos/amebasmart\_gcc\_project

//Enable Matter Configuration using menuconfig, on the next page.

make menuconfig

//Navigate to project\_ap

cd ameba-rtos/amebasmart\_gcc\_project/project\_ap

//Make Matter Libraries for all-cluster apps

make -C asdk all\_clusters

//Make Ameba Project

make EXAMPLE=chiptest

//Navigate to project\_hp and 'make all'

cd ameba-rtos/amebasmart\_gcc\_project/project\_hp; make all

//Navigate to project\_lp and 'make all' to build the final firmware

cd ameba-rtos/amebasmart\_gcc\_project/project\_lp; make all

//Clean the whole project

cd ameba-rtos/amebasmart gcc project; make clean

The image files, "km4\_boot\_all.bin" and "km0\_km4\_ca32\_app.bin" is located at

amebasmart\_gcc\_project/project\_hp/asdk/image



#### 5.2.1.3.4 Menuconfig settings for Matter

- In MENUCONFIG FOR KM4 CONFIG section, under Matter Config, select Enable Matter, choose the Matter Version.
  - Enable Matter Terms and Condition (only available for Matter v1.4) may be selected.

Figure 6: ameba-rtos Menuconfig enable Matter

Navigate to CONFIG BT, select Enable BT and BLE\_Matter\_Adapter.

Figure 7: ameba-rtos Menuconfig enable Matter BLE

- In MENUCONFIG FOR KM4 CONFIG section, under SSL Config, select Matter MBEDTLS Enable.
  - For Matter v1.4, under Matter MBEDTLS Version, select either MBEDTLS\_MATTER\_V\_3\_6\_1 or MBEDTLS\_MATTER\_V\_2\_28\_1.

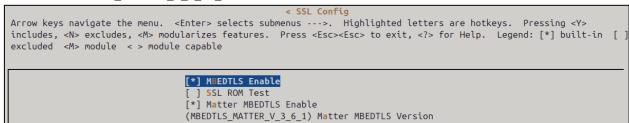


Figure 8: ameba-rtos Menuconfig set Matter Mbedtls



# 5.2.2 Matter Sample Application

Each device type has its standalone example, and here is how you can build the application.

#### 5.2.2.1 AmebaZ2/AmebaZ2plus Matter Sample App Build

Under the AmebaZ sdk/project/realtek\_amebaz2\_v0\_example/GCC-RELEASE directory, use the following commands for build:

cd Ameba sdk/project/realtek\_amebaXX\_v0\_example/GCC-RELEASE
make all\_clusters / air\_purifier / light / light\_switch
make is\_matter

### 5.2.2.2 AmebaD Matter Sample App Build

Under the *AmebaD sdk/project/realtek\_amebaD\_va0\_example/GCC-RELEASE/project\_hp* directory, use the following commands for build:

cd AmebaD sdk/project/realtek\_amebaD\_va0\_example/GCC-RELEASE/project\_hp
make -C asdk all\_clusters / air\_purifier / light / light\_switch
make all

## 5.2.2.3 AmebaDplus Matter Sample App Build

Under the ameba-rtos/amebadplus\_gcc\_project/project\_km4 directory, use the following commands for build:

cd ameba-rtos/amebadplus\_gcc\_project/project\_km4
make -C asdk all\_clusters / air\_purifier / light
make EXAMPLE=chiptest

# 5.2.2.4 AmebaLite Matter Sample App Build

Under the ameba-rtos/amebalite\_gcc\_project/project\_km4 directory, use the following commands for build:

cd ameba-rtos/amebalite\_gcc\_project/project\_km4
make -C asdk all\_clusters / air\_purifier / light
make EXAMPLE=chiptest

#### 5.2.2.5 AmebaSmart Matter Sample App Build

Under the ameba-rtos/amebasmart\_gcc\_project/project\_ap directory, use the following commands for build:

cd ameba-rtos/amebasmart\_gcc\_project/project\_ap
make -C asdk all\_clusters / air\_purifier / light
make EXAMPLE=chiptest



# 5.2.3 Porting Layer Matter Sample Application

The porting layer is implemented for more flexible management of code on different Realtek ICs. All the porting layer sample applications can be found under *component/common/application/matter/example/* of the AmebaZ2 and AmebaD SDK or *component/application/matter/example/* of the AmebaDplus, AmebaLite, and AmebaSmart SDK.

Within each example, there is a readme, which shows how the example is being implemented and how it can be build.

E.g., lighting-app, the readme can be found in: AmebaZ2 link, AmebaD link, and ameba-rtos-matter link.

Each Sample Application has a macro designated for it. For AmebaZ2 and AmebaD SDK, the macro can be found in *component/common/application/matter/common/config/platform opts matter.h*.

Please ensure that **CONFIG\_EXAMPLE\_MATTER\_CHIPTEST** is **disabled**, and the corresponding macro of the sample application has been enabled.

E.g.,

example/light : enable CONFIG\_EXAMPLE\_MATTER\_LIGHT

example/thermostat : enable CONFIG\_EXAMPLE\_MATTER\_THERMOSTAT

• example/refrigerator : enable **CONFIG\_EXAMPLE\_MATTER\_REFRIGERATOR** 

For AmebaDplus, AmebaLite, and AmebaSmart SDK, the example config macro is automatically defined during Matter compilation and during firmware build if **EXAMPLE** is defined **correctly**. Please ensure that **EXAMPLE** is defined according to the matter sample code only during firmware compilation. If **EXAMPLE** is defined **incorrectly**, the firmware compilation would still be completed successfully because app\_example API (*component/application/matter/examples/matter\_example\_entry.c*) is still compiled and no linking error is thrown. If the image is run, the Matter layer will not be started.

#### 5.2.3.1 AmebaZ2 Porting Layer Matter Sample App Build

Under AmebaZ2 sdk/component/common/application/matter/example/ directory, use the following commands for build:

cd AmebaZ2 sdk/project/realtek amebaz2 v0 example/GCC-RELEASE

make aircon\_port / bridge\_dm / dishwasher\_port / fan\_port / generic\_switch\_port / laundrywasher\_port / light\_port / light\_dm / microwaveoven\_port / refrigerator\_port / temp\_sensor\_port / thermostat\_port

make is\_matter

## 5.2.3.2 AmebaD Porting Layer Matter Sample App Build

Under the *AmebaD sdk/project/realtek\_amebaD\_va0\_example/GCC-RELEASE/project\_hp* directory, use the following commands for build:

cd AmebaD sdk/project/realtek\_amebaD\_va0\_example/GCC-RELEASE/project\_hp

make -C asdk aircon\_port / bridge\_port / bridge\_dm / dishwasher\_port / fan\_port / generic\_switch\_port / laundrywasher\_port / light\_port / light\_dm / microwaveoven\_port / refrigerator\_port / temp\_sensor\_port / thermostat\_port

make all



#### 5.2.3.3 AmebaDplus Porting Layer Matter Sample App Build

Under the ameba-rtos/amebadplus acc project /project km4 directory, use the following commands for build:

cd ameba-rtos/amebadplus\_gcc\_project/project\_km4

make -C asdk aircon\_port / bridge\_port / bridge\_dm / dishwasher\_port / fan\_port / laundrywasher\_port / light\_port / light\_dm / microwaveoven\_port / refrigerator\_port / thermostat\_port

make EXAMPLE=aircon / EXAMPLE=bridge / EXAMPLE=bridge / EXAMPLE=dishwasher / EXAMPLE=fan / EXAMPLE=laundrywasher / EXAMPLE=light / EXAMPLE=light / EXAMPLE=microwaveoven / EXAMPLE=refrigerator / EXAMPLE=thermostat

#### 5.2.3.4 AmebaLite Porting Layer Matter Sample App Build

Under the ameba-rtos/amebalite\_gcc\_project /project\_km4 directory, use the following commands for build:

cd ameba-rtos/amebalite\_gcc\_project/project\_km4

make -C asdk aircon\_port / bridge\_port / bridge\_dm / dishwasher\_port / fan\_port / laundrywasher\_port / light\_port / light\_dm / microwaveoven port / refrigerator port / thermostat port

make EXAMPLE=aircon / EXAMPLE=bridge / EXAMPLE=bridge / EXAMPLE=dishwasher / EXAMPLE=fan / EXAMPLE=laundrywasher / EXAMPLE=light / EXAMPLE=light / EXAMPLE=microwaveoven / EXAMPLE=refrigerator / EXAMPLE=thermostat

#### 5.2.3.5 AmebaSmart Porting Layer Matter Sample App Build

Under the ameba-rtos/amebasmart\_gcc\_project/project\_ap directory, use the following commands for build:

cd ameba-rtos/amebasmart\_gcc\_project/project\_ap

make -C asdk aircon\_port / bridge\_port / bridge\_dm / dishwasher\_port / fan\_port / laundrywasher\_port / light\_port / light\_dm / microwaveoven port / refrigerator port / thermostat port

make EXAMPLE=aircon / EXAMPLE=bridge / EXAMPLE=bridge / EXAMPLE=dishwasher / EXAMPLE=fan / EXAMPLE=laundrywasher / EXAMPLE=light / EXAMPLE=light / EXAMPLE=microwaveoven / EXAMPLE=refrigerator / EXAMPLE=thermostat



# 5.3 Troubleshooting

When faced with build error, firstly, clean the project and start a fresh build.

Here is a list of commonly encountered build errors:

#### 5.3.1.1 Matter Environment Not Activated

Attempt to build the sdk when the Matter Environment has not been activated, will face the following build error

**Figure 9: Environment Build Failure** 

Simply activate the environment to fix the issue.

cd connectedhomeip source scripts/activate.sh

#### 5.3.1.2 Matter Bootstrap or Activate fails

When bootstrap or activate environment fails, remove the environment, and try again.

cd connectedhomeip rm -rf .environment/\* source scripts/activate.sh



# 5.4 Flashing Image

After building the SDK, connect the board via USB and use either the Linux or Windows Image Tool to flash the image file.

# 5.4.1 Image Tool

#### 5.4.1.1 Linux Image Tool

The Linux Image Tool comes together in the SDK. Find it under the directory *ameba-rtos-matter/tools/Image\_Tool/AmebaX*. Linux Image Tool is only available for AmebaZ2 and AmebaD. Simply enter the following commands on the Linux Terminal.

#### AmebaZ2 Linux Flash command

./flash.sh <Device Port> <Path to flash\_is.bin> <address[optional]>

#### AmebaD Linux Flash command

./flash.sh <Device Port> <Path to km0\_boot\_all.bin> <Path to km4\_boot\_all.bin> <Path to km0\_km4\_image2.bin> <address[optional]>

#### 5.4.1.2 Windows Image Tool

Alternatively, you can move the image files into a Windows system and use Image Tool to flash the image file. Each IC has their own respective Image tool, for more information on Image Tool please refer to the application notes. [AmebaZ2: AN0500 Chapter 4, AmebaD: AN0400 Chapter 8].

For AmebaDplus, AmebaLite, and AmebaSmart, you may use Windows Image Tool that is provided in the ameba-rtos SDK located in <a href="mailto:ameba-rtos/tools/ameba/ImageTool">ameba-rtos/tools/ameba/ImageTool</a>. You may also use this Windows Image Tool to flash and erase flash to AmebaD. Please refer to the <a href="flashing">flashing</a> and <a href="mailto:erasing flash">erasing</a> flash guide for more details.



# 6 Ameba Matter AT Commands

This page offers detailed instructions for using AT commands on Realtek devices.

To view all available AT commands for Matter, simply enter **ATMH**.

Matter AT Commands List

ATM\$: factory reset. (Usage: ATM\$)

ATM%: matter ota query image. (Usage: ATM%) ATM^: matter ota apply update. (Usage: ATM^)

ATMH: matter help. (Usage: ATMH)

ATMS: matter client console. (Usage: ATMS=switch / ATMS=manual)

**Note:** please make sure to replace the '=' sign with space when using matter client console on AmebaD e.g., ATMS switch onoff on.



# 7 Matter Device Configuration

#### 7.1 Matter BLE

Matter BLE is a feature that enables Bluetooth Low Energy (BLE) support for Matter devices, allowing communication over BLE for device pairing.

To enable or disable Matter BLE functionality, modify the *Makefile.include.matter* by setting the CHIP\_DEVICE\_CONFIG\_ENABLE\_CHIPOBLE configuration option.

CFLAGS += -DCHIP\_DEVICE\_CONFIG\_ENABLE\_CHIPOBLE=1

#### 7.2 Matter IPv4

By default, Ameba only enables Matter with IPv6 support, allowing it to accept only IPv6 mDNS packets.

To enable or disable Matter IPv4 support, modify the *Makefile.include.matter* by setting the **INET\_CONFIG\_ENABLE\_IPV4** configuration option.

CFLAGS += -DINET CONFIG ENABLE IPV4=1

# 7.3 Matter Factory Data

For an explanation of Matter Factory Data, refer to this chapter.

To enable or disable Matter Factory Data feature, in *Makefile.include.matter* set **CONFIG\_ENABLE\_AMEBA\_FACTORY\_DATA** configuration option.

CFLAGS += -DCONFIG\_ENABLE\_AMEBA\_FACTORY\_DATA=1

# 7.4 Matter OTA Requestor

Matter OTA Requestor initiates Over-the-Air (OTA) firmware update requests.

To enable or disable Matter OTA Requestor feature, in *Makefile.include.matter* set **CONFIG\_ENABLE\_OTA\_REQUESTOR** configuration option.

CFLAGS += -DCONFIG\_ENABLE\_OTA\_REQUESTOR=1



# 8 Matter Tools Generation

In this section, let's talk about how to generate Matter tools which are used for commissioning, modifying of zap, generation of certificates chain and QR codes.

# 8.1 Chip Tool

Chip-Tool is a simulator of Matter Commissioner, which is to send messages to a Matter Commissionee. The purpose of the Matter commissioner is to commission the Matter Commissionee into the Matter fabric, as well as controlling the Matter Commissionee to read or write commands.

Generate the Chip-Tool using the following command:

cd connectedhomeip source scripts/activate.sh scripts/examples/gn\_build\_example.sh examples/chip-tool SOME-PATH/

e.g.

scripts/examples/gn build example.sh examples/chip-tool out/chip-tool

(Afterwards you should be able to find chip-tool in connectedhomeip/out/chip-tool directory)

# 8.2 Chip Cert and spake2p

CHIP Certificate Tool (chip-cert) is used to generate, convert, validate, resign of Matter certificate. Meanwhile, spake2p tool is used for generating spake parameters for device manufacturing provisioning.

## Build chip-cert tool:

cd connectedhomeip source scripts/activate.sh cd src/tools/chip-cert gn gen out ninja -C out

#### Build spake2p tool:

cd connectedhomeip source scripts/activate.sh cd src/tools/spake2p gn gen out ninja -C out



# 8.3 QR Code Generator Tool

Matter has also provided a QR Code generation Tool for mass production in batch.

#### Step 1: Generate the QR Code tool using the following command:

```
cd connectedhomeip
source scripts/activate.sh
gn gen out/qrcode
ninja -C out/qrcode qrcodetool
```

#### Step 2: Afterwards, create an input file:

```
cd out/qrcode touch input.txt
```

#### Step 3: Enter the following information into the input file:

```
version 0
vendorID <vendor_id> <e.g., 0xFFF1>
productID product_id> <e.g., 0x8001>
commissioningFlow <commissioning_flow> <e.g., Standard = 0, UserIntent = 1, Custom = 2>
rendezVousInformation <discovery_mode> <e.g., SoftAP = 1, BLE = 2, OnNetwork = 3>
discriminator <discriminator> <e.g., 3840>
setUpPINCode <passcode> <e.g., 20202021>
```

#### Step 4: Run the QR Code Tool:

./obj/src/qrcodetool/bin/qrcodetool generate-qr-code input.txt

#### Step 5: Modify the source code in connectedhomeip src/qrcodetool/setup\_payload\_commands.cpp.

```
@@ -37,22 +37,7 @@ static std::string _extractFilePath(int argc, char * const * argv)
{
    return path;
}
- int ch;
- const char * filePath = nullptr;
-
- while ((ch = getopt(argc, argv, "f:")) != -1)
- {
- .... //remove all the code in while loop
- }
+ const char * filePath = argv[1];
    return std::string(filePath);
}
```



# 8.4 Zap Tool

ZAP contains the Zigbee Cluster Library (ZCL) developed by Connectivity Standards Alliance (CSA). The Zap Tool generates a user interface to modify these libraries to support different types of Devices (e.g., clusters and attributes).

Generate the Zap-Tool using the following command:

cd connectedhomeip source scripts/activate.sh scripts/tools/zap/run\_zaptools.sh <PATH\_TO\_ZAP\_FILE>

#### Where:

- You can build a fresh zap file by running the zap tool without including <PATH\_TO\_ZAP\_FILE>.
- Alternatively, you can use any existing zap files and modify it for your product.
- For instance, if you are supporting lighting application, the <PATH\_TO\_ZAP\_FILE> you can use is **examples/lighting-app/lighting-common/lighting-app.zap**.



# 9 Commissioning

Matter Commissioner will issue command to add Matter Commissionee into the Matter fabric, Matter Commissioner can be Chip-Tool, Google Nest Hub, Apple Homekit or Amazon Echo Dot.

## 9.1 Commissioning methods

Depending on the supported transportation, Ameba only supports the following commissioning methods.

# 9.1.1 BLE Commissioning

Using chip-tool to commission the device:

./chip-tool pairing ble-wifi <NODE ID> <SSID> <PASSWORD> <SETUP CODE> <DISCRIMINATOR>

#### Where:

- The <NODE ID> is an id assigned to the node being commissioned.
- <SSID> and <PASSWORD> is the Wi-Fi SSID and Password.
- The default <SETUP\_CODE> is 20202021.
- The <DISCRIMINATOR> is used to distinguish between advertising devices, default is 3840.
- E.g., ./chip-tool pairing ble-wifi 0x1234 MySSID MyPassword 20202021 3840

### 9.1.2 Wi-Fi (IP) Commissioning

There are several ways to pair a device over IP. First, the device must be connected to the network, and use one of the following commands to add device into the Matter fabric.

Method 1: Discover devices with setup code.

chip-tool pairing onnetwork < NODE\_ID> 20202021

Method 2: Discover devices with discriminator and pair with setup code.

chip-tool pairing onnetwork-long < NODE ID> 20202021 3840

Method 3: Discover and pair devices with QR code.

chip-tool pairing code <NODE\_ID> MT:xxxxxx

Where QR code can be found in the Ameba console log:

chip[SVR] SetupQRCode: [MT:-24J042C00KA0648G00]



### 9.1.3 Troubleshooting

When commissioning fails, please try to do a Factory Reset on the board and try again. Here is a list of commonly encountered issues for commissioning:

#### 9.1.3.1 Controller unable to scan BLE connection

There might be chances that the controller is unable to scan any BLE connection and display the log as follow:

```
[1687504368.666587][239442:239443] CHIP:BLE: New device scanned: F5:54:69:F6:F5:34
[1687504368.666635][239442:239443] CHIP:BLE: Device discriminator match. Attempting to connect.
[1687504368.669792][239442:239443] CHIP:BLE: Scan complete notification without an active scan.
[1687504378.674316][239442:239444] CHIP:DL: HandlePlatformSpecificBLEEvent 16386
[1687504378.674339][239442:239444] CHIP:DL: FAIL: ConnectDevice : Operation was cancelled (19)
[1687504378.674501][239442:239444] CHIP:DL: HandlePlatformSpecificBLEEvent 16386
```

Figure 10: BLE scan failure

This could be due to controller's Bluetooth adapter or Ameba's Bluetooth did not start.

Try to turn off and on the controller's Bluetooth, and likewise try to do a factory reset on Ameba.

[Note: Ameba's Bluetooth will ONLY start when it is un-provisioned.]

### 9.1.3.2 Commissioning fails due to unparalleled network connection

If the commissioner is on Network A and is provisioning Ameba onto Network B, the commissioning will fail after Ameba connects to Network B. This is because Ameba is advertising mDNS on a different network than the commissioner.

```
CHIP:DMG: ICR moving to [AwaitingDe]
CHIP:DIS: Checking node lookup status after 200 ms
   .687504137.930285][237792:237794]
1687504138.130568][237792:237794]
1687504140.494051][237792:237794]
                                                                       CHIP:DL:
                                                                                          HandlePlatformSpecificBLEEvent 16387
[1687504142.970266][237792:237793]
[1687504142.970359][237792:237794]
                                                                      CHIP:DL: Indication received, conn = 0x7fd74c05b2c0
CHIP:DL: HandlePlatformSpecificBLEEvent 16389
[1687504145.5740559][237792:237794]
[1687504145.534068][237792:237794]
[1687504148.010485][237792:237794]
[1687504148.010591][237792:237794]
[1687504150.574004][237792:237794]
[1687504153.049398][237792:237794]
[1687504153.049513][237792:237794]
[1687504153.049513][237792:237794]
                                                                       CHIP:DL: HandlePlatformSpecificBLEEvent 16387
                                                                       CHIP:DL: Indication received, conn = 0x7fd74c05b2c0
CHIP:DL: HandlePlatformSpecificBLEEvent 16389
                                                                       CHIP:DL: HandlePlatformSpecificBLEEvent 16387
                                                                       CHIP:DL: Indication received, conn = 0x7fd74c05b2c0
CHIP:DL: HandlePlatformSpecificBLEEvent 16389
                                                                       CHIP:DL: HandlePlatformSpecificBLEEvent 16387
                                                                      CHIP:DL: Indication received, conn = 0x7fd74c05b2c0
CHIP:DL: HandlePlatformSpecificBLEEvent 16389
 1687504158.090465][237792:237793]
1687504158.090570][237792:237794]
1687504160.654391][237792:237794]
1687504163.130460][237792:237793]
                                                                       CHIP:DL: HandlePlatformSpecificBLEEvent 16387
                                                                       CHIP:DL: Indication received, conn = 0x7fd74c05b2c0
CHIP:DL: HandlePlatformSpecificBLEEvent 16389
1687504163.130560][237792:237794]
1687504165.694452][237792:237794]
1687504168.170384][237792:237793]
                                                                       CHIP:DL: HandlePlatformSpecificBLEEvent 16387
                                                                      CHIP:DL: Indication received, conn = 0x7fd74c05b2c0
CHIP:DL: HandlePlatformSpecificBLEEvent 16389
1687504168.170486][237792:237794]
1687504168.935540][237792:237794]
                                                                      CHIP:DIS: Timeout waiting for mDNS resolution.
CHIP:DL: HandlePlatformSpecificBLEEvent 16387
CHIP:DL: Indication received, conn = 0x7fd74c05b2c0
CHIP:DL: HandlePlatformSpecificBLEEvent 16389
[1687504168.935540][237792:237794]
[1687504170.734187][237792:237794]
[1687504173.210445][237792:237794]
[1687504173.210550][237792:237794]
[1687504175.774378][237792:237794]
[1687504178.250423][237792:237794]
[1687504178.250562][237792:237794]
[1687504180.814024][237792:237794]
[1687504182.930512][237792:237794]
                                                                       CHIP:DL: HandlePlatformSpecificBLEEvent 16387
                                                                      CHIP:DL: Indication received, conn = 0x7fd74c05b2c0
CHIP:DL: HandlePlatformSpecificBLEEvent 16389
                                                                      CHIP:DL: HandlePlatformSpecificBLEEvent 16387
                                                                      CHIP:DIS: Checking node lookup status after 45000 ms
```

Figure 11: Unparallel network phenomenon

And eventually the controller will timeout

```
[1687504182.935703][237792:237792] CHIP:DL: System Layer shutdown
[1687504186.126848][237792:237792] CHIP:TOO: Run command failure: ../../examples/chip-tool/third_part
y/connectedhomeip/src/lib/address_resolve/AddressResolve_DefaultImpl.cpp:114: CHIP Error 0x00000032:
Timeout
```

Figure 12: Unparallel network failure timeout

In this case, change the controller's network, or change the commission command's SSID and password.



# 10 Controlling commands

### 10.1 Cluster Control

Below are a few control commands that can be used for controlling the device.

### 10.1.1 OnOff Commands

./chip-tool onoff on <node\_id> <endpoint>
./chip-tool onoff off <node\_id> <endpoint>
./chip-tool onoff toggle <node\_id> <endpoint>

### 10.1.2 ColorControl Commands

./chip-tool colorcontrol read current-hue <node\_id> <endpoint>
./chip-tool colorcontrol read current-saturation <node\_id> <endpoint>
./chip-tool colorcontrol read color-temperature-mireds <node\_id> <endpoint>

### 10.1.3 LevelControl Commands

./chip-tool levelcontrol read on-off-transition-time <node\_id> <endpoint> ./chip-tool levelcontrol read on-off-transition-time <node\_id> <endpoint> ./chip-tool levelcontrol read on-level <node\_id> <endpoint>

### 10.1.4 Thermostat Commands

./chip-tool thermostat read local-temperature <node\_id> <endpoint>
./chip-tool thermostat read outdoor-temperature <node\_id> <endpoint>
./chip-tool thermostat read occupied-cooling-setpoint <node\_id> <endpoint>
./chip-tool thermostat read occupied-heating-setpoint <node\_id> <endpoint>



### 10.1.5 Binding and Controlling a Device

Here is how to bind a Switch Device to a Controllee Device and control it through the Matter Shell. One binding client (Switch Device) and one binding server (Controllee) is required.

Commission the switch (nodeID 1) and controllee device (nodeID 2) using chip-tool.

```
./chip-tool pairing ble-wifi 1 <SSID> <PASSWORD> 20202021 3840 ./chip-tool pairing ble-wifi 2 <SSID> <PASSWORD> 20202021 3840
```

After successful commissioning, configure the ACL in the controllee device to allow access from switch device and chip-tool.

```
./chip-tool accesscontrol write acl '[{"fabricIndex": 1, "privilege": 5, "authMode": 2, "subjects": [112233], "targets": null },{"fabricIndex": 1, "privilege": 5, "authMode": 2, "subjects": [1], "targets": null }]' 2 0
```

Bind the endpoint 1 OnOff cluster of the controllee device to the switch device.

```
./chip-tool binding write binding '[{"fabricIndex": 1, "node":2, "endpoint":1, "cluster":6}]' 1 1
```

Send OnOff command to the device through the switch device's Matter Shell

ATMS=switch onoff on ATMS=switch onoff off

Bind more than one cluster to the switch device. Below command binds the Identify, OnOff, LevelControl, ColorControl and Thermostat clusters to the switch device.

```
./chip-tool binding write binding '[{"fabricIndex": 1, "node":2, "endpoint":1, "cluster":3}, {"fabricIndex": 1, "node":2, "endpoint":1, "cluster":8}, {"fabricIndex": 1, "node":2, "endpoint":1, "cluster":8}, {"fabricIndex": 1, "node":2, "endpoint":1, "cluster":513}]' 1 1
```

After binding the clusters, you may send these cluster commands to the controllee device through the switch device's Matter Shell. Follow the format shown in the description of the commands.

ATMS=switch onoff on ATMS=switch levelcontrol movetolevel 100 0 0 0 ATMS=switch colorcontrol movetohue 100 0 0 0 0 ATMS=switch thermostat SPRL 0 0

You may also request to read cluster attributes from Matter Shell

ATMS=switch <cluster> read <attribute>

**Note:** please make sure to replace the '=' sign with space when using matter client console on AmebaD e.g., ATMS switch onoff on.



# 11 Matter OTA

Over-the-air programming (OTA) provides a methodology to update device firmware remotely via IP-layer network transmission.

### 11.1 Building Matter OTA Firmware

When building the OTA firmware, ensure that the software version and software version string is higher than that of the current image. First, check the current image's software version using 'chip-tool' commands below.

./chip-tool basicinformation read software-version 1 0 ./chip-tool basicinformation read software-version-string 1 0

Afterwards, define CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION and CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION\_STRING in connectedhomeip/src/platform/Ameba/CHIPDevicePlatformConfig.h

For instance, if the current software version is 1, for the new firmware set it as 2:

#define CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION 2
#define CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION\_STRING "2.0"



### 11.1.1 Building AmebaZ2 / AmebaZ2plus Matter OTA Firmware

Step 1: In GCC-Release/amebaXX\_firmware\_is.json, update the serial value to a higher number than the current image.

Step 2: After building the firmware, use the 'ota\_image\_tool.py' in *tools\matter\ota* to generate the OTA image. This tool will add Matter OTA header to the firmware image.

python3 ota\_image\_tool.py create -v <VENDORID> -p <PRODUCTID> -vn <VERSION> -vs <VERSIONSTRING> -da <DIGESTALGO> <path to firmware> <output ota image>

#### This is an example:

```
cd ameba-rtos-matter/tools /ota

python3 ota_image_tool.py create -v 0x8888 -p 0x9999 -vn 2 -vs 2.0 -da
sha256 ../../project/realtek_amebaXX_v0_example/GCC-RELEASE/application_is/Debug/bin/firmware_is.bin ota_image.bin
```

Ensure that the `VERSION` and `VERSIONSTRING` matches your `CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION` and `CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION\_STRING` respectively.



# 11.1.2 Building AmebaD Matter OTA Firmware

Step 1: After building a firmware use `python\_custom\_ecdsa\_D\_gcc.py` in tools\matter\ota to add AmebaD OTA header.

python3 python\_custom\_ecdsa\_D\_gcc.py <path to km0\_km4\_image2.bin> <output image with AmebaD header>

Step 2: After adding Ameba OTA header to the image, use the `ota\_image\_tool.py` in *tools\matter\ota* to generate the OTA image. This tool will add Matter OTA header to the image.

python3 ota\_image\_tool.py create -v <VENDORID> -p <PRODUCTID> -vn <VERSION> -vs <VERSIONSTRING> -da <DIGESTALGO> <path to firmware> <output ota image>

#### This is an example:

cd ameba-rtos-matter/tools /ota

python3 python\_custom\_ecdsa\_D\_gcc.py ../../project/realtek\_amebaD\_va0\_example/GCC-RELEASE/project\_hp/asdk/image/km0\_km4\_image2.bin ota\_firmware.bin

python3 ota\_image\_tool.py create -v 0x8888 -p 0x9999 -vn 2 -vs 2.0 -da sha256 ota\_firmware.bin ota\_image.bin

Ensure that the `VERSION` and `VERSIONSTRING` matches your `CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION` and `CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION\_STRING` respectively.



## 11.1.3 Building AmebaDplus / AmebaLite / AmebaSmart Matter OTA Firmware

Step 1: In *ameba-rtos/amebaxxx\_gcc\_project/manifest.json*, update the IMG\_VER\_MAJOR or/and IMG\_VER\_MINOR of "app" value to a higher number than the current image.

Step 2: After building the firmware, use the 'ota\_image\_tool.py' in *tools\matter\ota* to generate the OTA image. This tool will add Matter OTA header to the firmware image.

python3 ota\_image\_tool.py create -v <VENDORID> -p <PRODUCTID> -vn <VERSION> -vs <VERSIONSTRING> -da <DIGESTALGO> <path to firmware> <output ota image>

#### This is an example:

cd ameba-rtos-matter/tools/ota

python3 ota\_image\_tool.py create -v 0x8888 -p 0x9999 -vn 2 -vs 2.0 -da sha256 ../../../amebaxxx\_gcc\_project/project\_xx//image/xxx\_app.bin ota\_image.bin

Ensure that the `VERSION` and `VERSIONSTRING` matches your `CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION` and `CHIP\_DEVICE\_CONFIG\_DEVICE\_SOFTWARE\_VERSION\_STRING` respectively.

### 11.1.4 Validate OTA Image

To check your OTA image, enter the following command:

python3 ota\_image\_tool.py show <ota image>



# 11.2 Matter Over-the-Air (OTA) Firmware Update

### 11.2.1 Prerequisites

Build Linux ota-provider-app:

cd connectedhomeip source scripts/activate.sh ./scripts/examples/gn\_build\_example.sh examples/ota-provider-app/linux/ ota-provider

Copy the OTA image in this chapter to the directory of the ota-provider built from the previous step.

cp ota image.bin <path to the ota-provider directory>

## 11.2.2 Executing OTA

Open two terminal: one for Linux ota-provider-app and another for chip-tool Step 1: In Terminal 1 (Linux ota-provider-app), start the OTA provider.

cd connectedhomeip/ota-provider ./chip-ota-provider-app -f ota\_image.bin

Step 2: In Terminal 2 (chip-tool), commission the device and OTA provider into the same Fabric.

Pair the device on NodeID=1 and pair the ota-provider-app on NodeID=2.

./chip-tool ble-wifi 1 <SSID> <PASSWORD> 20202021 3840 ./chip-tool pairing onnetwork 2 20202021

#### Step 3: Set the ota-provider to be the default OTA provider of the device.

./chip-tool otasoftwareupdaterequestor write default-otaproviders '[{"fabricIndex": 1, "providerNodeID": 2, "endpoint": 0}]' 1 0

#### Step 4: Configure the ACL of the ota-provider-app to allow access for device.

./chip-tool accesscontrol write acl '[{"fabricIndex": 1, "privilege": 3, "authMode": 2, "subjects": null, "targets": [{"cluster": 41, "endpoint": null, "deviceType": null}]}]' 2 0

#### Step 5: Announce the ota-provider-app to the device to start the OTA process.

./chip-tool otasoftwareupdaterequestor announce-otaprovider 2 0 0 0 1 0



The OTA process should have started, and you should observe:

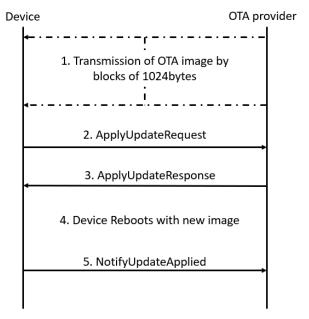


Figure 13: Matter OTA Process

- 1. The ota-provider-app will transfer the OTA image by blocks of 1024 bytes.
- 2. After the full transmission of image is completed, the device will send an `ApplyUpdateRequest` message to the ota-provider-app.
- 3. In return, the ota-provider-app will respond with an `ApplyUpdateResponse`.
- 4. Upon receiving the 'ApplyUpdateResponse', the device will countdown 10 seconds before rebooting.
- 5. If the OTA process is successful, the device will reboot into the new image and will send a `NotifyUpdateApplied` to the ota-provider-app.

### 11.2.3 Troubleshooting

#### 11.2.3.1 Mismatch VendorID and ProductID

If the VendorID and ProductID of the new OTA image does not match the ones in the Basic Information cluster, OTA will fail. Check your VendorID and ProductID using the `chip-tool` commands.

./chip-tool basicinformation read vendor-id 1 0 ./chip-tool basicinformation read product-id 1 0

#### 11.2.3.2 Software Version and serial value lower than current image

The software version of the new OTA image is not higher than the current image's version will affect the OTA process. OTA will only be conducted when the new image is newer than the current image, this will be determined by the software version.



# 12 Matter Multi-Fabric

A Node can be commissioned into multiple separately managed ecosystem, and this is known as Multi-Fabric. A tutorial on Multi-Fabric features is provided below.

Step 1: Pair the device with the first commissioner/admin using ble-wifi or onnetwork.

./chip-tool pairing ble-wifi 1234 SSID PASSWORD 20202021 3840

Step 2: The first admin will need to send a command to open the commissioning window of the device and the second admin can commission the device into its fabric.

There are two types of methods to open the commissioning window:

- Basic Commissioning Method (BCM) Use existing manual pairing code (20202021).
- Enhanced Commissioning Method (ECM) Use new randomly generated manual pairing code.

#### **BCM Command:**

// Admin 1 (Fabric 1) opens a commissioning window

./chip-tool administratorcommissioning open-basic-commissioning-window 500 1234 0 --timedInteractionTimeoutMs 1000

// Admin 2 (Fabric 2) pair with the device

./chip-tool pairing onnetwork 1234 20202021 --commissioner-name beta

#### **ECM Command:**

After Admin 1 has opened a commissioning window, you can find the newly generated manual pairing code in the chip-tool logs which Admin 2 uses it to commission the device: e.g., **CHIP:CTL: Manual pairing code:** [35407541839]

// Admin 1 (Fabric 1) opens a commissioning window

/chip-tool pairing open-commissioning-window 1234 1 400 2000 3840

// Admin 2 (Fabric 2) pair with the device using the Manual Pairing Code generated by // Admin 1

./chip-tool pairing code 1234 35407541839 --commissioner-name beta

#### Other useful commands:

// To check the fabric list of the device

./chip-tool operationalcredentials read fabrics 1234 0 --fabric-filtered 0

// To remove device from fabric 2

//./chip-tool operationalcredentials remove-fabric 2 1234 0



The `--commissioner-name` argument is only needed if you are using the same Chip-Tool instance to pair the device. For instance, opening multiple terminals in a single Ubuntu machine. In this case, use the `--commissioner-name` argument when paring of device and in all control commands

It is unnecessary to add the `--commissioner-name` argument if you are using different chip-tool instance such as different Ubuntu machine for pairing.

This is an example when using one Chip-Tool to execute Multi-Fabric:

```
// Admin1: Pairing and control with NodelD 1234
./chip-tool pairing ble-wifi 1234 SSID PASSWORD 20202021 3840
./chip-tool onoff on 1234 1

// Admin2: Pairing and control with NodelD 1235
./chip-tool pairing code 1235 35407541839 --commissioner-name beta
./chip-tool onoff on 1235 1 --commissioner-name beta

// Admin3: Pairing and control with NodelD 1236
./chip-tool pairing code 1236 35407541839 --commissioner-name gamma
./chip-tool onoff on 1236 1 --commissioner-name gamma
```

The names used for `--commissioner-name` argument are: [alpha, beta, gamma, 4, 5, ...].



# 13 Matter Key Value Storage (KVS)

Matter KVS is a persistent storage implementation that uses key-value structure.

The types of data that are stored for Matter are:

- Wi-Fi Credential (SSID and Password)
- Fabric information (FabricIndex, FabricNOC, FabricICAC, FabricRCAC, FabricMeta, FabricOpKey)
- Onboarding payload (If factory data is enabled)
- Cluster attribute (In Zap, you can choose to store the attribute in RAM or NVM)

# 13.1 AmebaZ2 / AmebaZ2plus / AmebaD KVS Implementation

AmebaZ2, AmebaZ2plus and AmebaD utilize Device Configuration Table (DCT) to store data permanently on the flash region.

#### 13.1.1 DCT Modules Calculation

In component/common/application/matter/common/port/matter\_dcts.c, the Module Number are defined as follows:

#define MATTER_KVS_MODULE_NUM	13
#define MATTER_KVS_VARIABLE_NAME_SIZE	32
#define MATTER_KVS_VARIABLE_VALUE_SIZE	64+4
#define MATTER_KVS_MODULE_NUM2	10
#define MATTER_KVS_VARIABLE_NAME_SIZE2	32
#define MATTER KVS VARIABLE VALUE SIZE2	400+4

Figure 14: DCT Module Declaration

There are 2 DCT regions, DCT1 and DCT2:

- DCT1 region (MATTER KVS MODULE NUM) has 13 modules for data below 64 bytes (< 64 bytes).</li>
- DCT2 regions (MATTER KVS MODULE NUM2) has 10 modules for 64 bytes and above (>=64 bytes).
- 1 DCT module = 72 Bytes for DCT header + 4024 Bytes for data = 4096 Bytes (1 flash block is 4KB)

#### How many variables can fit inside one module?

- 1 DCT1 module can fit 4024 bytes / (32+64+4) bytes = 40 variables
- 1 DCT2 module can fit 4024 bytes / (32+400+4) = 9 variables

#### How to verify Flash space is sufficient for the configuration?

The declaration of MATTER\_KVS\_BEGIN\_ADDR and MATTER\_KVS\_BEGIN\_ADDR2 is in

component/common/application/matter/common/config/platform\_opts\_matter.h.

Here is an example of how DCT is configured for Matter, users can adjust according to their needs.

```
#define MATTER_KVS_BEGIN_ADDR (0x400000 - 0x13000)
#define MATTER_KVS_BEGIN_ADDR2 (0x400000 - 0x1E000)
```

Figure 15: DCT Address Declaration

- Total space available for DCT1 = 0x13000 0x5000 = 56KB = 57334 bytes
  - 13 DCT1 modules take up 13 \* 4096 = 53248 bytes (Fits)
- Total space available for DCT2 = 0x1E000 0x13000 = 44KB = 45056 bytes
  - 10 DCT2 modules take up 10 \* 4096 = 24576 bytes (Fits)

# 13.1.2 DCT Encryption

To enable DCT Encryption, find **CONFIG\_ENABLE\_DCT\_ENCRYPTION** in application.is.matter.mk (AmebaZ2 & AmebaZ2plus) or Makefile.include.gen (AmebaD) when building the firmware.



# 13.2 AmebaDplus / AmebaLite / AmebaSmart KVS Implementation

AmebaDplus, AmebaLite, and AmebaSmart utilize Virtual File System (VFS) to store data permanently on the flash region. The ameba-rtos SDK uses the Key Value (KV) API to get and set the data on the VFS.

#### 13.2.1 Ameba VFS and KV

By default, VFS storage capacity at ameba-rtos SDK is set to 128KB (131072 Bytes). It can be adjusted at **component/soc/amebaxxx/usrcfg/ameba\_flashcfg.c** by adjusting the start address and end address of VFS1 region.

```
const FlashLayoutInfo_TypeDef Flash_Layout[] = {
   /*Region_Type,
                  [StartAddr, EndAddr]
                   0x08000000, 0x08013FFF}, //Boot Manifest(4K) + KM4 Bootloader(76K)
   {IMG BOOT,
   //Users should modify below according to their own memory
  {IMG_APP_OTA1, 0x08014000, 0x081F3FFF}, //Certificate(4K) + Manifest(4K) + KM4 Application OTA1 + Manifest(4K) + RDP IMG OTA1
  {IMG_BOOT_OTA2, 0x08200000, 0x08213FFF}, //Boot Manifest(4K) + KM4 Bootloader(76K) OTA
  {IMG_APP_OTA2, 0x08214000, 0x083DCFFF}, //Certificate(4K) + Manifest(4K) + KM4 Application OTA2 + Manifest(4K) + RDP_IMG_OTA2
                   0x083DD000, 0x083DFFFF},
                                            //FTL for BT(>=12K),
                                                                 The start offset of flash pages which is allocated to FTL physical map.
                            0, 0x083FFFFF}, //VFS region 1 (128K)
                   0xFFFFFFFF, 0xFFFFFFFF}, //VFS region 2
  {USER.
                   0xFFFFFFF, 0xFFFFFFFF}, //reserve for user
   /* End */
  {0xFF,
                  0xFFFFFFFF, 0xFFFFFFFF};
```

Figure 16: AmebaDplus Flash Layout highlighting VFS1 region

```
lashLayoutInfo TypeDef Flash Layout[] =
                   [StartAddr, EndAddr]
   /*Region_Type,
                   0x08000000, 0x08013FFF}, //Boot Manifest(4K) + KM4 Bootloader(76K)
   //Users should modify below according to their own memory
   {IMG APP OTA1, 0x08014000, 0x081F3FFF}, //Certificate(4K) + Manifest(4K) + KR4 & KM4 Application OTA1 + Manifest(4K) + RDP IMG OTA1
   {IMG BOOT OTA2, 0x08200000, 0x08213FFF}, //Boot Manifest(4K) + KM4 Bootloader(76K) OTA
   {IMG_APP_OTA2, 0x08214000, 0x083DCFFF}, //Certificate(4K) + Manifest(4K) + KR4 & KM4 Application OTA2 + Manifest(4K) + RDP IMG OTA2
                   0x083DD000, 0x083DFFFF}, //FTL for BT(>=12K), The start offset of flash pages which is allocated to FTL physical map 0x083E0000, 0x083FFFFF}, //VFS region 1 (128K)
   {FTL
  {VFS1
   IMG DSP,
                    0x08400000,
                                0x086FFFFF}, //Manifest(4K) + DSP IMG, only one DSP region in layout
                   0xFFFFFFFF, 0xFFFFFFFFF, //VFS region 2
   {USER.
                   0xFFFFFFFF, 0xFFFFFFFF, //reserve for user
   /* End */
   {0xFF.
                   OXEFFFFFF, OXEFFFFFFF).
```

Figure 17: AmebaLite Flash Layout highlighting VFS1 region

```
lashLayoutInfo TypeDef Flash Layout Nor[]
           /*Region Type,
                                                                               [StartAddr, EndAddr] */
0x08000000, 0x0801FFFF}, //Boot Manifest(4K) + KM4 Bootloader(124K)
           {IMG BOOT,
           //Users should modify below according to their own memory
                                                                               0 \times 089200000, \ 0 \times 082FFFFF\}, \ // Certificate(4K) \ + \ Manifest(4K) \ + \ KR4 \ \& \ KM4 \ Application \ OTAl \ + \ Manifest(4K) \ + \ RDP \ IMG \ OTAl \ + \ MANIfest(4K) \ + \ MA
          {IMG_APP_OTA1,
// + AP IMG OTA1
           {IMG_BOOT_OTA2,
                                                                                 0x08300000, 0x0833FFFF}, //Boot Manifest(4K) + KM4 Bootloader(252K) 0TA
                                                                               0x08340000, 0x0861FFFF}, //Certificate(4K) + Manifest(4K) + KR4 & KM4 Application OTA2 + Manifest(4K) + RDP IMG OTA2
           {IMG_APP_OTA2.
           // + AP IMG OTA2
                                                                                 0x08620000, 0x08622FFF}, //FTL for BT(>=12K)
                                                                                                                                                                                                                                               _The start offset of flash pages which is allocated to FTL physical map
       {VFS1, 
{VFS2,
                                                                               0x08623000, 0x08642FFF}, //VFS region 1 (128K)
0xFFFFFFF, 0xFFFFFFFF}, //VFS region 2
           {USER
                                                                               0xFFFFFFFF, 0xFFFFFFFF, //reserve for user
           /* End */
           {0xFF,
                                                                                0xfffffff, 0xffffffff)
```

Figure 18: AmebaSmart NOR Flash Layout highlighting VFS1 region

KV API is used at *component/application/matter/common/port/matter\_kvs.c* to set and get the Matter persistent data. KV API is declared at *component/file\_system/kv/kv.c* and additionally at *component/application/matter/common/port/matter\_kv.c*. For more information, please visit the Virtual File System chapter of each SoC Application Note [AmebaDplus: AN1000 Chapter 11, AmebaLite: AN0800 Chapter 11, AmebaSmart: AN0600 Chapter 11].

### 13.2.2 KV Encryption

To enable KV Encryption, find CONFIG\_ENABLE\_KV\_ENCRYPTION in Makefile.include.matter when building the firmware.



### 14 Matter Production

### 14.1 Matter Certificate and Device Onboarding Payload

### 14.1.1 Certificate and Keys

The Matter certificate chain consists of:

- Product Attestation Authority (PAA) which is the root CAs certificate.
- Product Attestation Intermediate (PAI) signed by PAA.
- Device Attestation Credentials (DAC) signed by PAI.

The **Certificate Declaration (CD)** is a cryptographic document. Once your device has passed the Matter Certification Test, it shall be Matter certified and you will be given a Certification Declaration by CSA.

The DAC and CD must be inserted into the device firmware. During commissioning, these certificates will be used for commissioner to determine if the device is a Matter certified product.

#### 14.1.1.1 Onboarding Payload

Here is a list of mandatory onboarding payload for Matter product:

- 1. The <u>Vendor ID (VID)</u> is a 16-bit number that uniquely identifies a particular product manufacturer or a vendor. It will be allocated to you once you have become a member of CSA.
- 2. Human-readable <u>Vendor Name</u> that provides a simple string containing the identification of the device's vendor for the application and Matter stack purposes.
- 3. The **Product ID (PID)** is a 16-bit number that uniquely identifies a product of a vendor.
- 4. Human-readable <u>Product Name</u> that provides a simple string containing identification of the product for the application and the Matter stack purposes.
- 5. The <u>Setup Passcode</u> is a 27-bit unsigned integer, which serves as proof of possession during commissioning. The passcode will be restricted to the values 00000001 to 99999998. A corresponding Spake2p verifier will be generated and stored in the device.
- 6. The <u>Discriminator</u> is a12-bit unsigned integer, used to distinguish between advertising devices, and should be different for each individual device.
- 7. The <u>Spake2p Parameters</u> consist of the iteration count, salt, and the verifier. This will be automatically generated and stored in the factory binary data during the generating factory data binary process.
- 8. The <u>Hardware Version</u> number that specifies the version number of the hardware of the device. The value meaning and the versioning scheme is defined by the vendor.
- 9. The <u>Hardware Version String</u> is a more user-friendly representation of the hardware version. The value meaning and the versioning scheme is defined by the vendor.
- 10. The Manufacturing Date that the device was manufactured. Format used is ISO 8601 YYYY-MM-DD.
- 11. The <u>Serial Number</u> defines a unique number of the manufactured device.
- 12. The Rotating Device ID The unique ID for rotating device ID.
- 13. The **Unique ID** for rotating device ID.



### 14.2 Certificate Generation

In this section, the generation of test PAA, PAI, DAC and CD will be shown.

Please take note that this is only for testing and development. During actual production, the certificates and keys must be delivered by a Matter-certified PKI provider for security measure purposes.

Step 1: Generate a Chip-Cert. Please read here about the Chip-Cert generation.

Step 2: Modify the 'gen-cert.sh' script located in tools/matter/factorydata

You can decide to generate a new set of PAA certificates and keys or use the existing ones located in *connectedhomeip\credentials\test\attestation*.

To use new generated PAA:

- In Matter's test PAA section, comment the variables `paa\_key\_file` and `paa\_cert\_file`
- In Self-generated PAA section, uncomment out the variables `paa\_key\_file` and `paa\_cert\_file`.

#### # Matter's test PAA (uncomment if you want to use Matter's test PAA)

#paa\_key\_file="\$chip\_dir/credentials/test/attestation/Chip-Test-PAA-NoVID-Key"
#paa\_cert\_file="\$chip\_dir/credentials/test/attestation/Chip-Test-PAA-NoVID-Cert"

#### # Self-generated PAA

paa\_key\_file="\$dest\_dir/Chip-Test-PAA-\$vid-Key" paa\_cert\_file="\$dest\_dir/Chip-Test-PAA-\$vid-Cert"

#### To use existing PAA:

- In Matter's test PAA section, **uncomment** the variables `paa key file` and `paa cert file`
- In Self-generated PAA section, comment out the variables `paa key file` and `paa cert file`.

#### # Matter's test PAA (uncomment if you want to use Matter's test PAA)

paa\_key\_file="\$chip\_dir/credentials/test/attestation/Chip-Test-PAA-NoVID-Key" paa\_cert\_file="\$chip\_dir/credentials/test/attestation/Chip-Test-PAA-NoVID-Cert"

#### # Self-generated PAA

#paa\_key\_file="\$dest\_dir/Chip-Test-PAA-\$vid-Key"
#paa\_cert\_file="\$dest\_dir/Chip-Test-PAA-\$vid-Cert"

You must generate new CD if you are trying to remap manufacturer's VID/PID to end-product's VID/PID. Please configure as follow:

- Ensure that 'vid' and 'pid' variables are manufacturer's VID and PID respectively.
- Ensure that `endproduct vid` and `endproduct pid` are end-product's VID and PID respectively
- Under Generate Credential Declaration section,
  - Comment out CD without dac\_origin\_vid, dac\_origin\_pid section
  - Uncomment CD with dac\_origin\_vid, dac\_origin\_pid section



#### # Generate Credential Declaration

cd\_signing\_key="\$chip\_dir/credentials/test/certification-declaration/Chip-Test-CD-Signing-Key.pem" cd\_signing\_cert="\$chip\_dir/credentials/test/certification-declaration/Chip-Test-CD-Signing-Cert.pem"

#### # CD without dac\_origin\_vid, dac\_origin\_pid

#"\$chip\_cert\_tool" gen-cd --key "\$cd\_signing\_key" --cert "\$cd\_signing\_cert" --out "\$dest\_dir/Chip-Test-CD-\$vid-\$pid.der" -format-version "\$format\_version" --vendor-id "0x\$vid" --product-id "0x\$pid" --device-type-id "\$device\_type\_id" --certificate-id
"\$certificate\_id" --security-level "\$security\_level" --security-info "\$security\_info" --version-number "\$version\_num" -certification-type "\$certification type"

#### # CD with dac\_origin\_vid, dac\_origin\_pid

"\$chip\_cert\_tool" gen-cd --key "\$cd\_signing\_key" --cert "\$cd\_signing\_cert" --out "\$dest\_dir/Chip-Test-CD-\$endproduct\_vid-\$endproduct\_pid-WithDACOrigin.der" --format-version "\$format\_version" --vendor-id "\$endproduct\_vid" --product-id "\$endproduct\_pid" --device-type-id "\$device\_type\_id" --certificate-id "\$certificate\_id" --security-level "\$security\_level" --security-info "\$security\_info" --version-number "\$version\_num" --certification-type "\$certification\_type" --dac-origin-vendor-id "\$vid" --dac-origin-product-id "\$pid"

#### Step 3: Run the `gen-cert.sh` script located in tools/matter/factorydata

./gen-certs.sh <path to connectedhomeip> <path to chip-cert binary> <c-style filename>

#### Example of command:

 $./gen-certs.sh../../third\_party/connectedhomeip../../../third\_party/connectedhomeip/src/tools/chip-cert/out/chip$ 

The certificate and keys will be outputted in `connectedhomeip/myattestation`.



### 14.3 Matter Factory Data Binary

### 14.3.1 Prerequisite

Generate chip-cert and spake2p as mentioned here and install python dependency with this command:

pip3 install protobuf==4.21.9

### 14.3.2 Generate Factory Data Binary

Run the ameba\_factory.py python script, passing in necessary arguments:

```
cd ameba-rtos-matter/tools/factorydata
python3 ameba_factory.py \
--spake2p path <path to spake2p binary> \
-d <discriminator> \
-p <passcode> \
--dac cert <path to DAC cert> \
--dac_key <path to DAC key> \
--pai cert <path to PAI cert> \
--cd <path to CD> \
--vendor-id <vendor id>\
--vendor-name <vendor name>\
--product-id <product id> \
--product-name oduct-name> \
--hw-ver <hardware version> \
--hw-ver-str <hardware version string> \
--mfg-date <manufacturing date> \
--serial-num <serial number> \
--rd-id-uid <rotating id unique id> \
--factorydata-key <32-bytes key to encrypt factorydata, hexstring, without "0x">\
--factorydata-iv <16-bytes iv to encrypt factorydata, hexstring, without "0x">
```

#### Example command on running from tools/matter/factorydata:

```
python3 ameba factory.py \
--spake2p_path ../../third_party/connectedhomeip/src/tools/spake2p/out/spake2p \
-d 3840 \
-p 20202021 \
--dac_cert ../../third_party/connectedhomeip/myattestation/Chip-Test-DAC-8888-9999-Cert.der \
--dac_key ../../third_party/connectedhomeip/myattestation/Chip-Test-DAC-8888-9999-Key.der \
--pai_cert ../../third_party/connectedhomeip/myattestation/Chip-Test-PAI-8888-NoPID-Cert.der \
--cd ../../third\_party/connected homeip/my attestation/Chip-Test-CD-8888-9999.der \\ \\ \setminus
--vendor-id 0x8888 \
--vendor-name ameba \
--product-id 0x9999 \
--product-name amebaz2 \
--hw-ver 1 \
--hw-ver-str "1.0" \
--mfg-date 2022-12-01 \
--serial-num 123456 \
--rd-id-uid 00112233445566778899aabbccddeeff \
--factorydata-iv ff0102030405060708090a0b0c0d0e0f
```



After running the script successfully, ameba\_factory.bin should be generated in the same directory.

Do take note that the "factorydata-key" and "factorydata-iv" argument is ONLY needed when

CONFIG\_ENABLE\_FACTORY\_DATA\_ENCRYPTION is enabled, learn more about Factory Data Encryption here.

### 14.3.3 Flash Factory Data Image

After generating the factory data binary, flash the image (ameba\_factory.bin) using Image Tool.

The default address to flash ameba\_factory.bin is **0x083FF000**, customer may configure it using **MATTER\_FACTORY\_DATA** macro in *component/common/application/matter/common/config/platform\_opts\_matter.h*. Make sure to check for partition conflicts. An example to flash using Image\_Tool\_Linux is shown below:

cd ameba-rtos-matter/tools/Image\_Tool/AmebaX ./flash.sh /dev/ttyUSB0 ./ameba factory.bin 0x083FF000

## 14.3.4 Factory Data Encryption

Encryption of Factory Data is also available. If encryption is preferred, follow the steps below.

Step 1: Pass in factorydata-key, if you want to use an IV for encryption, pass in factorydata-iv as well.

<u>Step 2</u>: Make sure that you have enabled **CONFIG\_ENABLE\_FACTORY\_DATA\_ENCRYPTION** in application.is.matter.mk (AmebaZ2 & AmebaZ2plus) or Makefile.include.gen (AmebaD) when building the firmware.

<u>Step 3</u>: Make sure that in DecodeFactory in matter\_utils.c, you have implemented a way to retrieve the key and iv for runtime factorydata decryption (By default, it is using a hardcoded key and iv).

### 14.3.5 Generation of Firmware

Make sure your firmware is built with **CONFIG\_ENABLE\_AMEBA\_FACTORY\_DATA** enabled in the *Makefile.include.matter*. Furthermore, you need to check if the VID and PID match the ones in factory data binary.

### 14.3.6 Commissioning

If this is for testing and development, during commissioning, pass the path to the PAA as an argument to chiptool.

./chip-tool pairing ble-wifi 1 <SSID> <PASSWORD> <passcode> <discriminator> --paa-trust-store-path <path to myattestation>



### 14.4 Hardcoding Onboarding Payload into SDK

An alternative to change the onboarding payload is by hardcoding into the sdk.

In connectedhomeip\src\platform\Ameba\CHIPDevicePlatformConfig.h, add the macros below:

In connectedhomeip\src\platform\Ameba\FactoryDataProvider.cpp, hardcode the certificates and key in the buffer.

- kCdForAllExamples[]: Certification Declaration
- kDacCert[]: DAC Certificate
- kPaiCert[]: PAI Certificate
- kDacPublicKey[]: DAC Public Key
- kDacPrivateKey[]: DAC Private Key



# 15 Matter Certification

For a device to become a Matter certified product, it is necessary to go through the process of Matter Certification. CSA organises Test Event to prepare end-product for certification. The Specification Validation Event (SVE) requires executing and passing all the test cases that the product supports. The actual certification is <u>ONLY</u> granted after Test Houses and CSA has fully reviewed all the test cases result.

# 15.1 Introduction to Matter Test Harness (TH)

Test Harness (TH) which contains the Test Cases is used on Raspberry Pi for Matter Certification Test. The TH will be more user-friendly as it constructs a GUI for users to pick the Test Cases that they wish to run.

There are several ways to execute the Test Cases:

- 1. **UI-Automated**: Test Cases are fully operated by TH.
- 2. **UI-Semi-Automated**: Partially automated Test Cases where <u>several steps</u> require the user to execute commands on Chip-Tool and submit the result on TH.
- 3. **UI-Manual**: Completely manual operation where <u>all the steps</u> in the Test Case require user to execute commands on Chip-Tool and submit the result on TH.
- 4. Verification Steps Document: Test Cases that are not included in TH should follow the Verification Steps Document.

When using a newly generated PAA, TH must include `--paa-trust-store-path` argument to pair the devices.

### Step 1: Update PAA certificates on TH and set CHIP\_TOOL\_USE\_PAA\_CERTS to true.

cd ~/chip-certification-tool
./scripts/stop.sh
./scripts/pi-setup/update-paa-certs.h
rm .env
./scripts/install-default-env.sh
echo "CHIP\_TOOL\_USE\_PAA\_CERTS=true" >> .env
./scripts/start.sh

#### Step 2: Copy new PAA certificate to /var/paa-root-certs/

sudo cp /path/to/new\_PAA\_cert /var/paa-root-certs/

Step 3: Run any automated chip-tool tests and it will use the `--paa-trust-store-path` argument.

#### 15.2 Introduction to PICS and PICS Tools

The PICS files indicate the Matter features that your device supports and determine the test cases to be tested in Matter Certification Test. The <u>PICS Tool</u> is also available to assist in the selection and validation of XML PICS files.

The reference XML PICS files include all the PICS files of one or several cluster. Upload the XML PICS files to PICS Tool and start selecting the features supported by your device. Click the button 'Validate All' on the PICS Tool and a list of Test Cases that must be tested will be generated.



# 16 OpenThread Border Router (OTBR) Setup

An OTBR interlinks other IP-based networks to a Thread Network, such as Wi-Fi or Ethernet for communication. Read more about OTBR <u>here</u>.

### 16.1 Hardware Requirements

To test the communication between an IP-based device and thread device, the below equipment is needed.

- 2 Raspberry Pi
- 2 nRF dongle for OTBR

Where one set will be setup as an OTBR and another setup as a Thread device.

### 16.2 Setup OTBR

Step 1: Program the nRF device with the RCP application, follow the steps here.

Step 2: Connect the nRF dongle to Raspberry Pi and on the Raspberry Pi, build the otbr-posix.

git clone https://github.com/openthread/ot-br-posix cd ot-br-posix ./script/bootstrap ./script/setup

#### Step 3: Start the otbr-posix.

sudo ./build/otbr/src/agent/otbr-agent -I wpan0 -B eth0 -v spinel+hdlc+uart:///dev/ttyACM0

#### Where

- '/dev/ttyACM0' is the port of RCP connected to the Raspberry Pi
- 'wpan0' is the thread network interface that will be created.
- 'eth0' is the backbone network interface.

Step 5: Start a new terminal for otbr-posix console to form the Thread network and get dataset.

sudo ot-ctl
> ifconfig up
> thread start
> dataset active -x

Record down the dataset set as it will be used to join the Border Router's network on otcli-posix.



> srp client autostart enable

### 16.3 Setup Thread End Device

With the other set of nRF dongle with RCP application and Raspberry Pi, let's build a Thread end device. On the Raspberry Pi, build the ot-cli.

```
git clone --recursive https://github.com/openthread/openthread.git
cd openthread/
./script/bootstrap
./bootstrap
./script/cmake-build posix
./build/posix/src/posix/ot-cli 'spinel+hdlc+uart:///dev/ttyACM0?uart-baudrate=115200' -v
```

Where '/dev/ttyACM0' is the port of RCP connected to the Raspberry Pi.

The ot-cli app will be launched with RCP, now let's connect the RCP to the thread network hosted by Raspberry Pi (Border Router).

```
> dataset set active <PROVIDE THE DATASET OF THE BR THAT YOU NEED TO JOIN i.e BR hosted in TH>
> dataset commit active
> ifconfig up
> thread start
```

Where <PROVIDE THE DATASET OF THE BR THAT YOU NEED TO JOIN i.e BR hosted in TH> is the dataset recorded in Setup Router Step 5.

### 16.4 Thread and IP-based Device Communication

Let's test out the communication between Thread device and IP-Based Device.

First, commission the IP-Based device to the fabric. Afterwards, on the chip-tool enter the following command to discover the IP-Based device over DNS-SD.

```
avahi-browse -rt _matter._tcp

//output
+ wlp3s0 IPv6 077D799425BEE2B7-0000000000000001 _ matter._tcp local
= wlp3s0 IPv6 077D799425BEE2B7-0000000000000001 _ matter._tcp local
hostname = [00E04C09E10F.local]
address = [2401:7400:6008:f59a:2e0:4cff:fe09:e10f]
port = [5540]
txt = ["T=1" "SAI=300" "SII=5000"]
```



To ensure that the thread end device is communicating to the IP-Based device through the OTBR, disable the WiFi and Ethernet interfaces. Replace the interface names with your own.

sudo ifconfig wlan0 down sudo ifconfig eth0 down

In the RCP Shell console, discover the device IP address.

> dns service 077D799425BEE2B7-0000000000001 \_matter.\_tcp.default.service.arpa

#### //output

DNS service resolution response for 077D799425BEE2B7-00000000000001 for service \_matter.\_tcp.default.service.arpa.

Port:5540, Priority:0, Weight:0, TTL:10

Host:00E04C09E10F.default.service.arpa.

HostAddress:2401:7400:6008:f59a:2e0:4cff:fe09:e10f TTL:10

TXT:[SII=35303030, SAI=333030, T=31] TTL:10

Ping the IP address of the IP-Based device.

> ping 2401:7400:6008:f59a:2e0:4cff:fe09:e10f0f

#### //output

16 bytes from 2401:7400:6008:f59a:2e0:4cff:fe09:e10f: icmp\_seq=1 hlim=254 time=66ms

1 packets transmitted, 1 packets received. Packet loss = 0.0%. Round-trip min/avg/max = 66/66.0/66 ms.

Done