BAREFOO!T NETWORKS

P4 Bootcamp - Labs Guide Vladimir Gurevich November 2015



Environment Introduction



Lab VM

- Operating System: Ubuntu 14.04
- Shipped as OVA (Open Virtual Appliance)
- Needs to be imported into Virtual Box
 - File → Import Appliance...
- Download link
 - https://drive.google.com/file/d/0BxHYRsv-PNVvaEpZYnJ5LTAyZkk
- User Name: ubuntu
- Password: ubuntu
- Do not forget to install VirtualBox additions!
 - Devices → Insert Guest Additions CD Image...

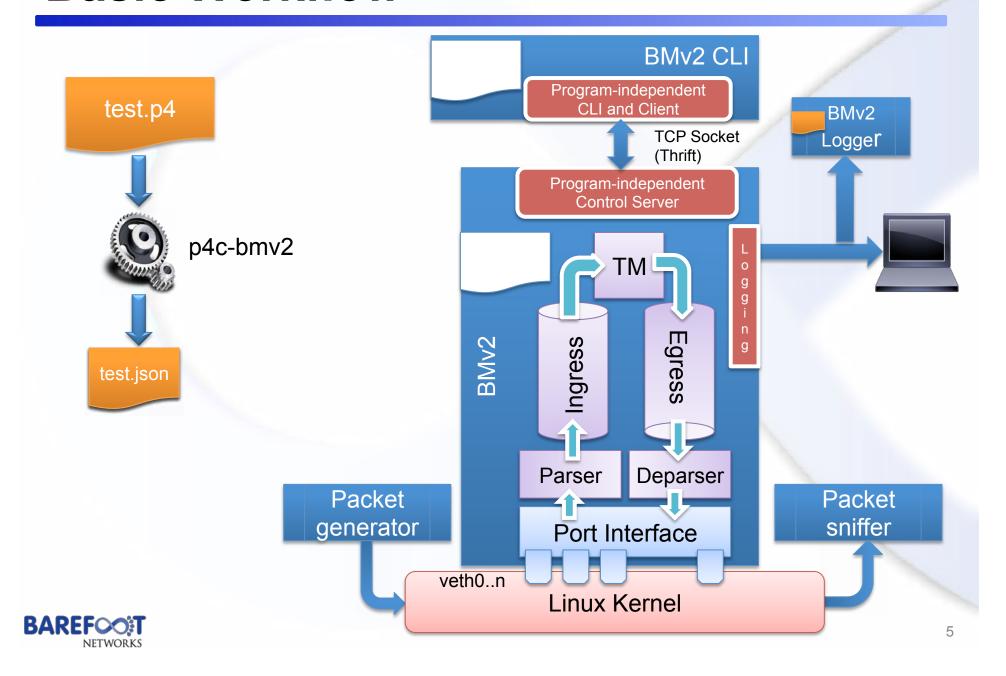


Basic Workflow

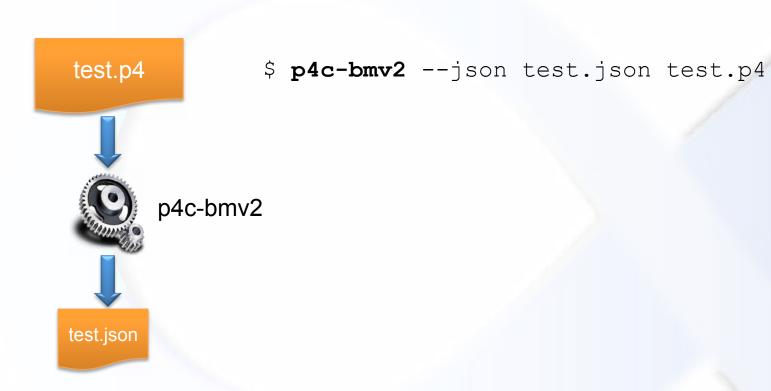
How Everything "clicks" together



Basic Workflow



Step 1: P4 Program Compilation



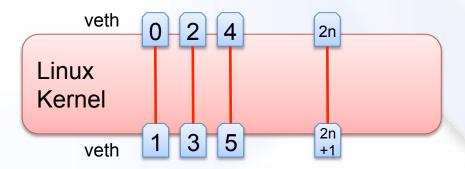


Step 2: Preparing veth Interfaces



```
$ sudo ~/tutorial/examples/veth_setup.sh
```

```
# ip link add name veth0 type veth peer name veth1
# for iface in "veth0 veth1"; do
    ip link set dev ${iface} up
    sysctl net.ipv6.conf.${iface}.disable_ipv6=1
    TOE_OPTIONS="rx tx sg tso ufo gso gro lro rxvlan txvlan rxhash"
    for TOE_OPTION in $TOE_OPTIONS; do
        /sbin/ethtool --offload $intf "$TOE_OPTION"
    done
    done
```





Step 3: Starting the model



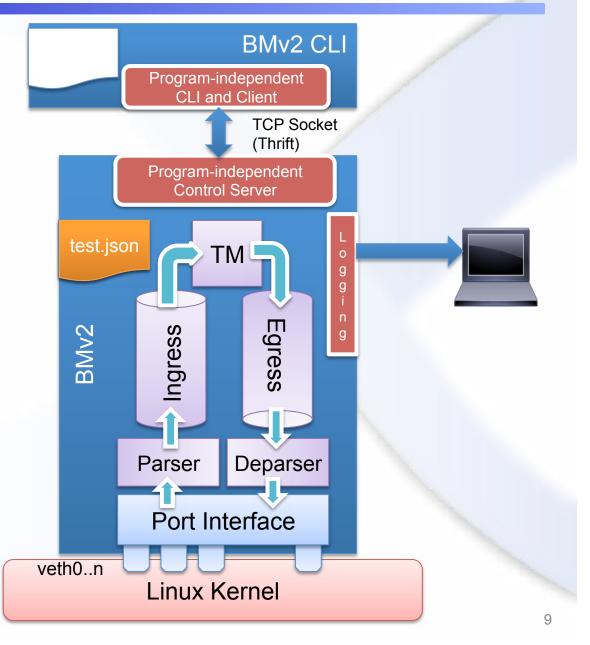
```
$ sudo simple switch test.json
                                 --log-console
       -i 0@veth0 -i 1@veth2 ...
       --thrift-port 9090
                                             TCP Socket
                                             (Thrift)
                                 Program-independent
                                    Control Server
                                        TM
                        BMv2
                                           Deparser
                               Parser
                                 Port Interface
                                                                     veth0.pcap
                    veth0..n
                                 Linux Kernel
```



Step 4: Starting the CLI

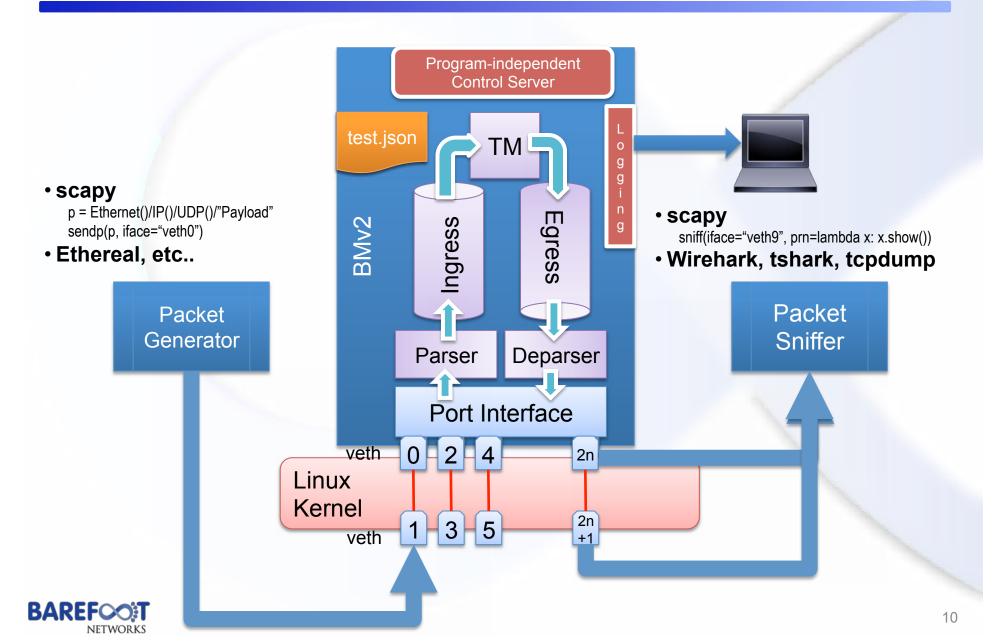
\$ sswitch_CLI --json test.json







Step 5: Sending and Receiving Packets



Using the CLI

Programming the device



Basic Info

- Simple CLI written in Python
 - Based on the standard cmd module



- Interactive shell with autocompletion
- TCP Socket (Thrift)

- Simple scripting
 - Feed a list of commands on STDIN
- Generic commands for various P4 objects
 - P4 object definitions are loaded from the JSON file
- Additional commands for the fixed APIs
- No state
 - Simple translation of commands to Thrift messages
 - Can be restarted (or crashed) without disturbing the model
- Multiple instances can be started
 - To communicate with multiple models via separate connections



Getting Help

• Getting the list of commands RuntimeCmd: help

```
Documented commands (type help <topic>):
                       show tables
counter read
                       swap configs
counter reset
help
                       table add
load new config file
                       table delete
mc mgrp create
                       table dump
mc mgrp destroy
                       table indirect add
mc node associate
                       table indirect add member to group
                       table indirect add with group
mc node create
mc node destroy
                       table indirect create group
                       table indirect create member
mc node dissociate
                       table indirect delete
mc node update
mc set lag membership table indirect delete group
meter set rates
                       table indirect delete member
                       table indirect modify member
mirroring add
mirroring delete
                       table indirect remove member from group
                       table indirect set default
register read
                       table indirect set default with group
register write
                       table info
set queue depth
                       table modify
set queue rate
shell
                       table set default
show actions
                       table show actions
```

Getting the command help

```
RuntimeCmd: help table_add
Add entry to a match table:
table add  <action name> <match fields> => <action parameters> [priority]
```



Working with Tables

```
RuntimeCmd: show tables
m filter
                                  [meta.meter tag(exact, 32)]
m table
                                  [ethernet.srcAddr(ternary, 48)]
RuntimeCmd: table info m table
                                  [ethernet.srcAddr(ternary, 48)]
m table
nop
[]m action
                                    [meter idx(32)]
RuntimeCmd: dump table m table
                                                               Value and mask for
m table:
                                                               ternary matching.
                                                                                           Entry priority
                                                               No spaces around
0: aaaaaaaaaaa &&& ffffffffff => m action - 0,
                                                                   "&&&"
SUCCESS
RuntimeCmd: table_add m_table m_action 01:00:00:00:00:00:00:00:00:00:00:00 => 1 0
Adding entry to ternary match table m table
                                                                                          "=>" separates the
match key:
                     TERNARY-01:00:00:00:00:00 &&& 01:00:00:00:00
                                                                                         key from the action
action:
                     m action
                                                                                              data
runtime data:
                 00:00:00:05
SUCCESS
entry has been added with handle 1
RuntimeCmd: table delete 1
                                    All subsequent
                                   operations use the
                                     entry handle
```



Packet Replication (Multicast)

Multicast Group (M)

```
Node 1 (RID 1)
• Port 1₁
• Port 1<sub>2</sub>
• Port 1<sub>□</sub>
Node 2 (RID 2)
• Port 2<sub>1</sub>
• Port 2<sub>2</sub>
• Port 2<sub>0</sub>
Node N (RID N)
• Port N₁
• Port No
```

```
RuntimeCmd: mc mgrp create 1
Creating multicast group 1
SUCCESS
RuntimeCmd: mc node create 10 1 2 3 4 5
Creating node with rid 10 , port map 111110 and lag map
SUCCESS
node was created with handle 1
RuntimeCmd: mc node create 12
                                 10 9 4 6
Creating node with rid 12 , port map 10111000000000 and lag
map
SUCCESS
node was created with handle 2
RuntimeCmd: mc node associate 1 1
Associating node 1 to multicast group 1
SUCCESS
RuntimeCmd: mc node associate 1 2
Associating node 2 to multicast group 1
SUCCESS
```

A node can also be associated with multiple multicast groups



• Port N_R

Managing Mirror Destinations

- Mirror Destinations (Clone Specs) are used by P4 primitive actions:
 - clone_ingress_pkt_to_ingress(clone_spec, field_list)
 - clone_ingress_pkt_to_egress(clone_spec, field_list)
 - clone_egress_pkt_to_ingress(clone_spec, field_list)
 - clone_egress_pkt_to_egress(clone_spec, field_list)
- Clone spec is an integer number, representing a "special destination"

RuntimeCmd: mirroring add 12345 2

- Packets set to clone spec 12345 will go to the switch port
 #2
- Typical application: designating a certain port for CPU



Scapy – Packet Sniffer and Generator

- Free Software
 - http://www.secdev.org/projects/scapy/
- Implemented in Python
- Can be imported as a module
- Extensible
 - New packet formats are easily defined
- Easy to use
 - Reasonable defaults everywhere
 - Simple Syntax



Simple Examples

Creating a packet

```
    p = Ether()/Dot1Q()/IP()/UDP()/("A" * 64)
    p = Ether(src="00:00:00:00:00:01", dst="ff:ff:ff:ff:ff:ff") / Dot1Q(pri=6, vlan=23) / IP(src="192.168.1.1", dst="192.168.1.255") / UDP(sport=7, dport=7) / "Vladimir"
```

Packet display

- op.show()
- p.show2()
- hexdump(p)

Sending the packet

sendp(p, iface="eth0", [count=100])

Sniffing

- sniff(iface="eth0", prn=hexdump)
- sniff(iface="eth0", prn=lambda p: p.show())



Thank you 8

