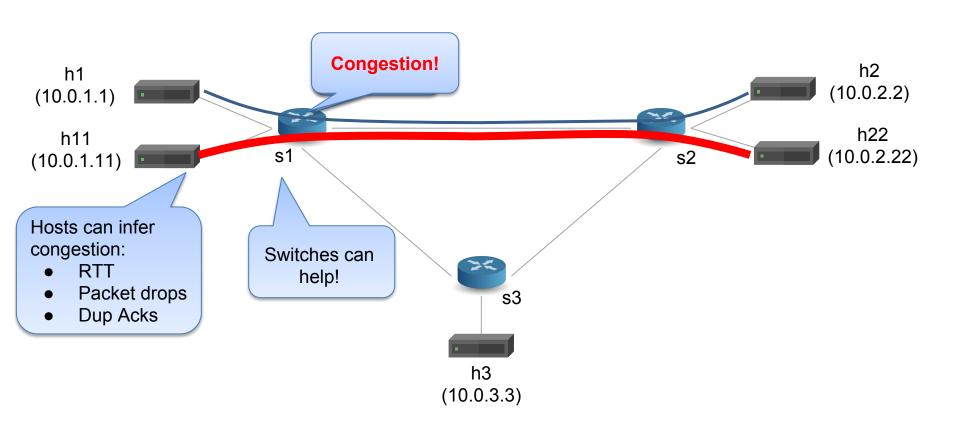
Lab 3: Monitoring & Debugging

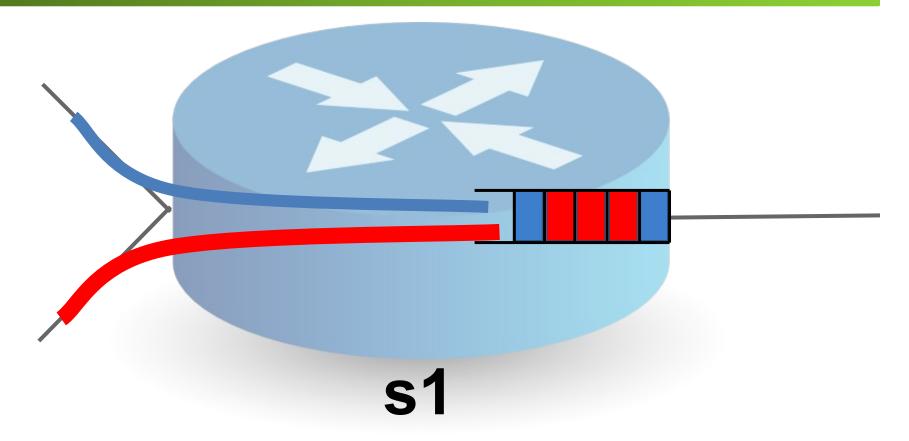


Monitoring & Debugging



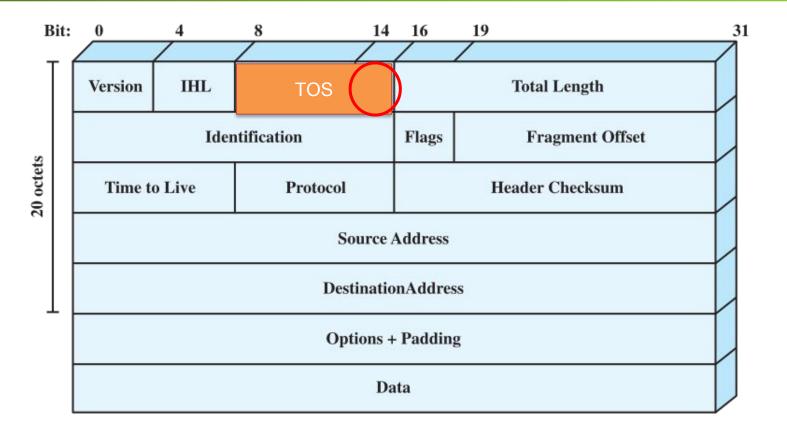


Monitoring & Debugging





Explicit Congestion Notification





Explicit Congestion Notification

Explicit Congestion Notification

- ∘00: Non ECN-Capable Transport, Non-ECT
- ∘10: ECN Capable Transport, ECT(0)
- ∘01: ECN Capable Transport, ECT(1)
- ∘11: Congestion Encountered, CE

•For packets originating from ECT, ECN-capable switches set the CE bit upon congestion

∘E.g., observed queue depth > threshold



Explicit Congestion Notification in P4

•The standard data for the V1Model includes the queue depth:

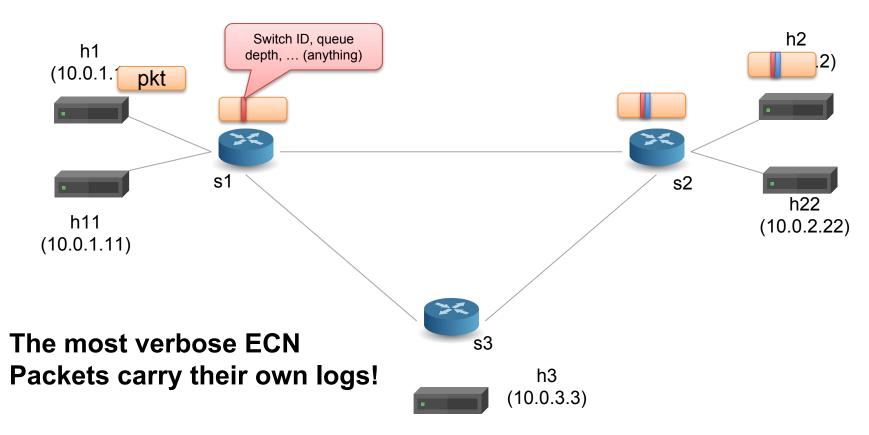
bit<19> standard_metadata(enq_qdepth Measured here Available here **Traffic** Manager Ingress **Egress**



Coding Break



Multi-Route Inspection





Multi-Route Inspect: Packet Format

```
header mri t {
  bit<16> count;
header switch t {
  switchID t swid;
  qdepth t qdepth;
struct headers {
  ethernet t
                    ethernet;
  ipv4 t
                    ipv4;
  ipv4 option t
                    ipv4 option;
 mri t
                  mri;
  switch t[MAX HOPS] swtraces;
```

Header validity opertions:

- o hdr.setValid(): add_header
- o hdr.setInvalid():remove_header
- o hdr.isValid():test validity

Header Stacks

- o hdr[CNT] stk;
- Header Stacks in Parsers
 - o stk.next
 - o stk.last
 - o stk.lastIndex

Header Stacks in Controls

- o stk[i]
- o stk.size
- o stk.push_front(int count)
- o stk.pop_front(int count)



Header verification

```
<u>/* Standard errors, defined in core.p4 */</u>
error {
   NoError,
           // no error
   PacketTooShort, // not enough bits in packet for extract
   NoMatch,
            // match expression has no matches
   StackOutOfBounds, // reference to invalid element of a header stack
   OverwritingHeader, // one header is extracted twice
   HeaderTooShort, // extracting too many bits in a varbit field
   ParserTimeout // parser execution time limit exceeded
/* Additional error added by the programmer */
error { IPv4BadHeader }
state parse ipv4 {
  packet.extract(hdr.ipv4);
  verify(hdr.ipv4.version == 4, error.IPv4BadHeader);
  transition accept;
```

Coding Break

