

CPSC 250 - Review

Can I assume that everyone got a grade of 100% in CPSC 150/150L, and can instantly recall everything from both of those courses at the 100% level? That's fair, right?

So, no, probably not. Here is the issue. Some of you probably found 150/150L trivial. And others of you actually struggled, and had to work super hard. I have to aim more at the latter group than the former!

But, even if you did super well in 150/150L, I hope that along

the way through this review, you will still learn some things that were not really covered in 1SD/1SDL.

1. Data Structures.

In my opinion, this is the most important concept in programming. Python, for better or for worse, obfuscates this, maybe for good reason. But, in CPSC 250/250L, we are going to look at this in detail.

Key concepts: Every bit of data is stored in a memory location. Understanding the data structure/data is going to be

type is $\mathcal{O}(1)$
Super important, in terms
of designing algorithms
to solve problems by
manipulating that data!!

Primitive Data Types in Python.

1. Integers $1, 0, 17, 42, -6, \dots$
2. Floats $1.2, -3.14159265, 3.28 \times 10^{-600}, \dots$
3. Strings $"a", "1.2", "-Bob", "\n"$
4. Boolean $true, false$

Notes:

- ① The amount of space in memory is different for the different types
- ② The storage mechanism is different for the

different types.

Integers :

Really cool fact : Python's way of storing integers is amazing! Unlike other languages, one does not have to worry about overflow problems.

e.g. in C/C++, only a certain # of bytes in memory are allocated for the different integer types. This means there are limits on the largest/smallest #'s that can be stored.

In Python, there is a lot going on under the hood! It's a high-level language, after all. In fact, calling Python integers a

"primitive" type is a misnomer.
(Underneath, it is actually a C struct object, that acts more like a linked list of memory locations.)

Python example:

```
def factorial(n):  
    if (n == 0 or n == 1):  
        return 1  
    return n * factorial(n-1)
```

```
print(factorial(231))
```

Output:

17922 000

with hundreds of digits !!

n ... 1

This probably requires a few 10's of bytes in memory to store! It's amazing that Python just handles it for us !!!

Note: Python requires at least 28 bytes to store even smallish integers. There is a lot of overhead. In fact, you can think of Python integers as a class of objects that have integer properties, integer algebra, plus other built-in functions, methods, etc.

Floats in Python

Python, like most languages, stores floating point numbers as

base 2 (binary) fractions.

(a) what does this mean?

(b) what are the consequences?

Scientific Notation

Recall :

$$3352.28 \Rightarrow 3.35228 \times 10^3$$

OK ay, that's simple enough.

Q1. How do we represent a "decimal" in binary?

A1.

$$\begin{array}{cccc} 3 & 2 & . & 5 & 6 \\ \uparrow & \uparrow & & \uparrow & \uparrow \\ 10^1 & 1^1 & & \frac{1}{10}^1 & \frac{1}{100}^1 \end{array}$$

$$\therefore 32.56 = 3(100) + 2(1) + 5\left(\frac{1}{10}\right) + 6\left(\frac{1}{100}\right)$$

So, now in binary:

$$\begin{array}{ccccccc} 1 & 0 & 1 & 1 & \cdot & 0 & 1 & 1 & 0 & 1 \\ \uparrow & \uparrow & \uparrow & \uparrow & & \uparrow & \uparrow & \uparrow & \uparrow & \uparrow \\ 2^3 & 2^2 & 2^1 & 2^0 & & 2^{-1} & 2^{-2} & 2^{-3} & 2^{-4} & 2^{-5} \end{array}$$

$$\begin{aligned} = & 1(8) + 0(4) + 1(2) \\ & + 1(1) \\ & + 0\left(\frac{1}{2}\right) + 1\left(\frac{1}{4}\right) + 1\left(\frac{1}{8}\right) \\ & + 0\left(\frac{1}{16}\right) + 1\left(\frac{1}{32}\right) \end{aligned}$$

Binary Scientific Notation

Decimal: $\boxed{3.285} \times \boxed{10}^{\boxed{3}}$

Mantissa Base Exponent

$$\text{range} = 1.0000 \dots \text{to } 9.999999$$

$$= 1 \text{ up to just under the base.}$$

Binary:

Binary Exponent

$$\boxed{11011}$$

$$\boxed{1.1011} \times \boxed{2}$$

Binary Mantissa

Base

$$\text{Range} = \boxed{1} 00000000 \dots$$

always $\approx 1!$ to $\boxed{1} 11111111111111 \dots$

Example: 3.25 (Decimal)

$$\begin{array}{cc} \uparrow & \uparrow \\ 11 & .01 \end{array}$$

$$= 11.01$$

$$= \boxed{1.101} \times 2^1$$

just store this part!!

How to store this?

32 Bit Floating Point





Exponent :

min	00000001	→	$2^{(1-127)} = 2^{-126}$
max	11111110	→	$2^{(254-127)} = 2^{127}$

Note: 00000000
11111111 are reserved for special #s
