

## FYP Mid-year Evaluation

# LIVE SUBTITLES USING AUGMENTED REALITY

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Group Member	CGPA	Roll Number
Ifrah Ishtiaq	3.772	(CS-132)
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Syeda Sara Akif	3.500	(CS-002)

# PROJECT BACKGROUND

There are many online and offline translating softwares but too frustrating as they require the user to shift focus from text to the people talking.

Also, in many applications, the function of turning on/off i.e translating again and again could get very tedious.



*translatez*



*itranslate*



*Snaptrans*



*Googletranslate*

# PROJECT INTRODUCTION

- **What is our project about?**
- **Who will it help?**
- **Are there any similar products available commercially?**
- **If YES, how is our project different?**

# PROJECT INTRODUCTION

## ➤ What is our project about?

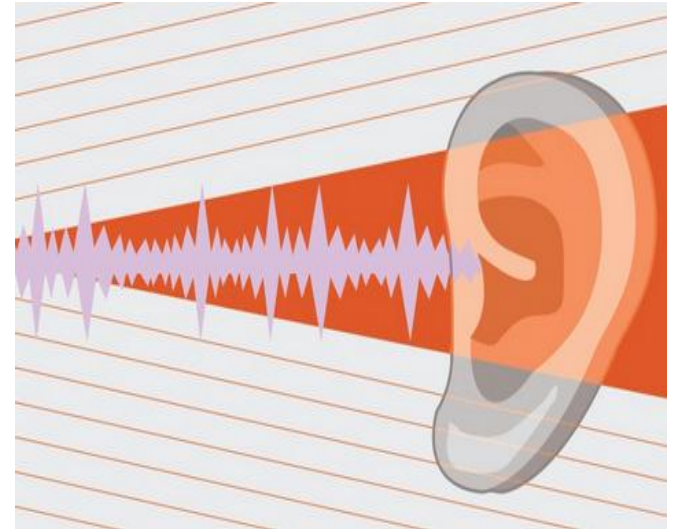
**Live Subtitles** is an Android Application which provides:

- Real-time speech to text conversion allowing the users to view and read the speaker's speech in live conversations.
- Designed as an Android App to ease users in their daily lives.
- Implemented using AR to allow the text to be overlaid on screen of the user's mobile.
- Allowing User to view the Subtitles in either English or Urdu as per their desire.

## ➤ Who will it help?

### 1. People with Hearing Disabilities:

According to WHO, over 5% of every country's population suffers from some sort of hearing impairment which means that currently there are approximately 10 million citizens in Pakistan and 466 million people all around the globe who are hearing impaired. Moreover, It is estimated that by 2050, one in every ten people will have a disabling hearing loss.

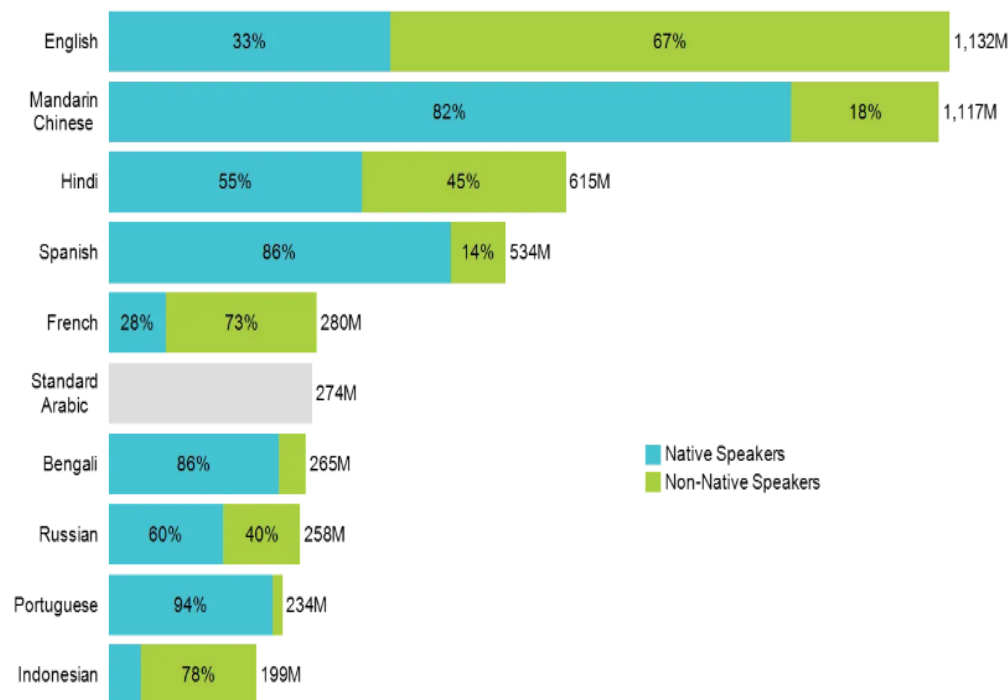


There is a great need for a medium that will help include such huge amount of people.

## ➤ Who will it help?

### 2. People with different languages:

**Great content transcends language boundaries but only if it's translated.**



People from all over the world understand different languages and even locally, different people are comfortable with different languages.

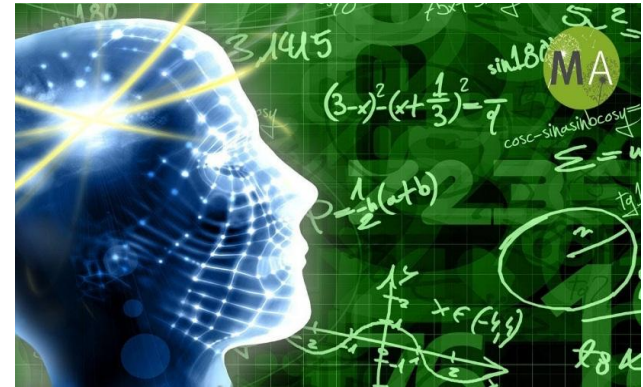
According to a survey, about 90% of organizations struggle with language barriers in their day-to-day work.

**Our application is aimed at removing this linguistic barrier.**



- How does it help?

### 3. Improved Comprehension



Using subtitles alongside listening, lip reading could help ease concentration fatigue for listeners and help with missed out information. Given that some people learn through watching and reading, visuals like subtitles in real world could improve learning by up to 400 percent by affecting users on a cognitive level and allowing them to have better understanding.

**Therefore, Our app will enable users to process the information faster and better.**

➤ **How does it help?**

## **4. Increased Engagement**

**Statistics show that subtitles are inherently more captivating.**

According to a recent study, captioned videos had a 40% increase in views and were 80% more likely to be seen till end. Hence, a conversation stands a much better chance at having an impact if it is conveyed with captions.





➤ **Are there any similar products available commercially?**

1. London's Royal National Theatre offers “**Smart Glasses**”



➤ **If YES, how is our project different?**

Smart Glasses display already defined subtitles making them limited to the theatres.

These glasses cost roughly \$1,050 per pair making them very expensive and unaffordable to most people.

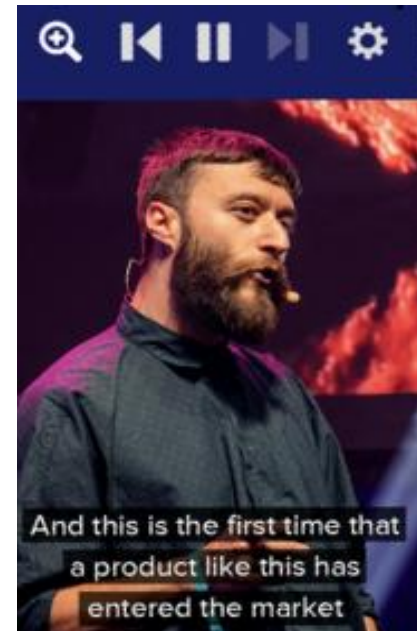
Smart Glasses could also be very uncomfortable to wear, specially for longer times.

➤ **Are there any similar products available commercially?**

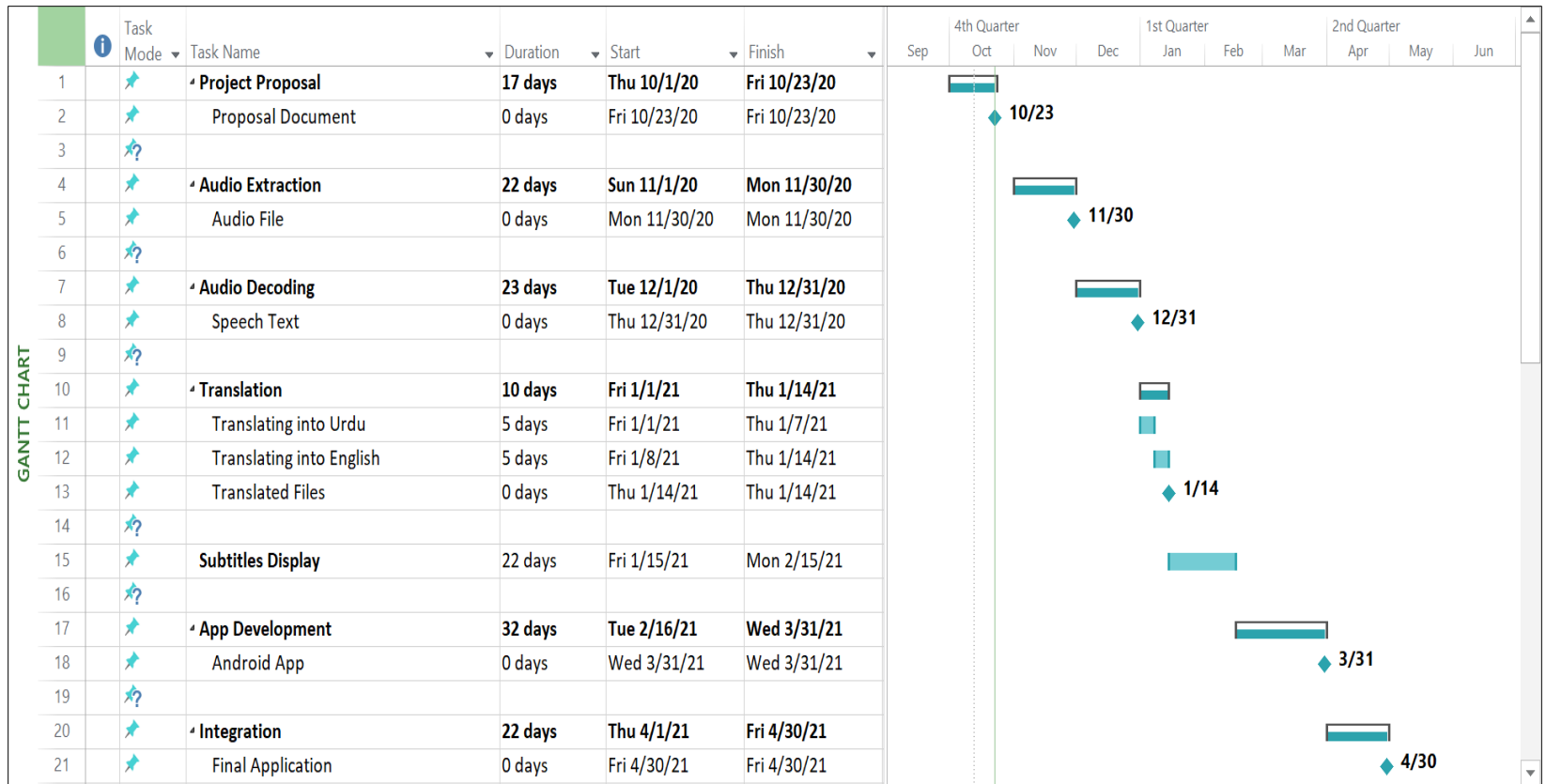
2. Shravan Apps by Oswald Labs offer “**Live Subtitles**” android application.

➤ **If YES, how is our project different?**

**Live Subtitles** is an Indian product yet to hit market. The date for release is not announced.



# GANTT CHART



22	★?					
23	★	Testing	22 days	Sat 5/1/21	Mon 5/31/21	
24	★?					
25	★	Report Writing	22 days	Tue 6/1/21	Wed 6/30/21	
26	★	Final Report	0 days	Wed 6/30/21	Wed 6/30/21	◆ 6/30
27	★?					
28	★	Research Paper Writing	23 days	Thu 7/1/21	Sat 7/31/21	
29	★	Research Paper	0 days	Sat 7/31/21	Sat 7/31/21	◆ 7/31
30	★?					
31	★	Final Live Subtitle using Augmented Reality	0 days	Sun 8/1/21	Sun 8/1/21	◆ 8/1
32						

# TASK DIVISION

## ➤ AUDIO AND TEXT EXTRACTION + TRANSLATION

- Mahrukh Khan
- Syeda Sara Akif

## ➤ ANDROID APPLICATION DEVELOPMENT

- Ifrah Ishtiaq
- Ameema Arif





# **Audio Extraction & Translation**



# Audio Extraction from Video



Video



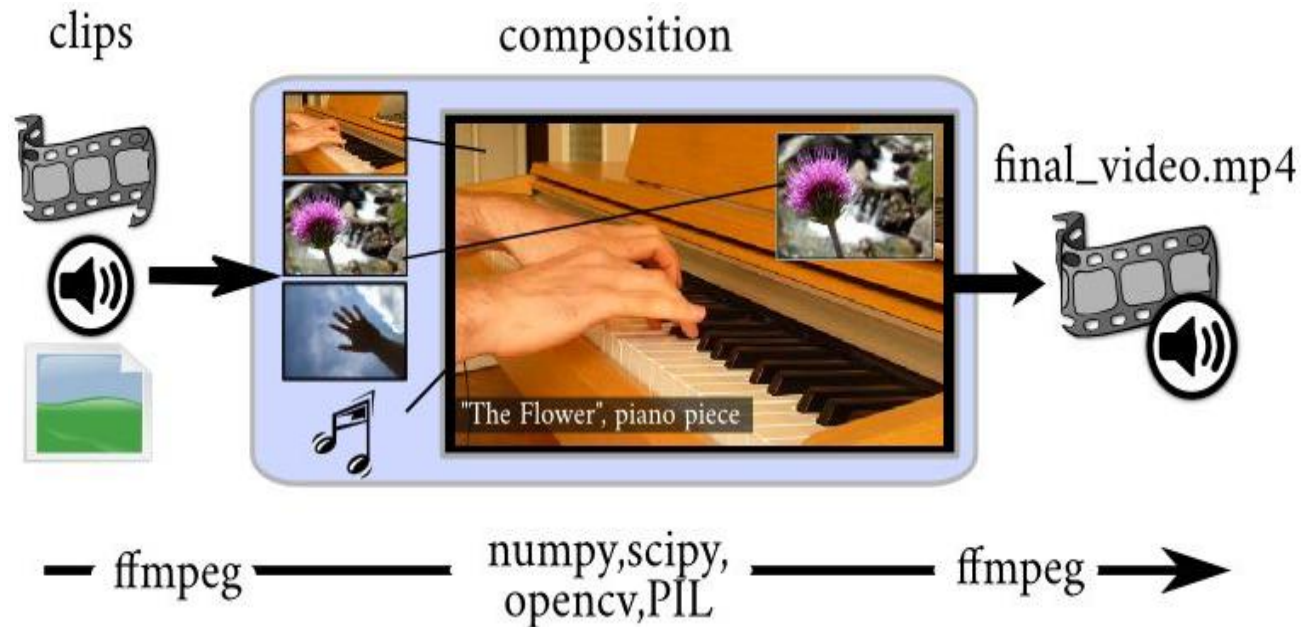
Audio File

# Python Library for Video to Audio Conversion

“Movie Py”



# Python Library for Video to Audio Conversion



# Textual Extraction from Audio



Audio File



Text File

# Libraries for Textual Extraction from Audio Files

**1. Speech recognition** is mostly **free** and allows documents to be created faster because the software generally produces words as quickly as they uttered, which is usually much faster than a person can type.





# Libraries for Textual Extraction from Audio Files

## 2. Google Cloud Speech API:

The Google Speech-To-Text API **isn't free**, however. It is **free** for **speech recognition** for audio less than 60 minutes. For audio transcriptions longer than that, it costs \$0.006 per 15 seconds.





# Translation of Text File



Text File




Translated Text File

## **Libraries Available for Translation of Textual Files**

- Google translator
- Google Cloud Translator API
- Microsoft Translator API

**So we have used Google Translator for Textual Extraction from Audio.**



# **Mobile Application Development**

## Step 01: Choosing an Appropriate Platform for our Application

➤ Android



OR

➤ iOS

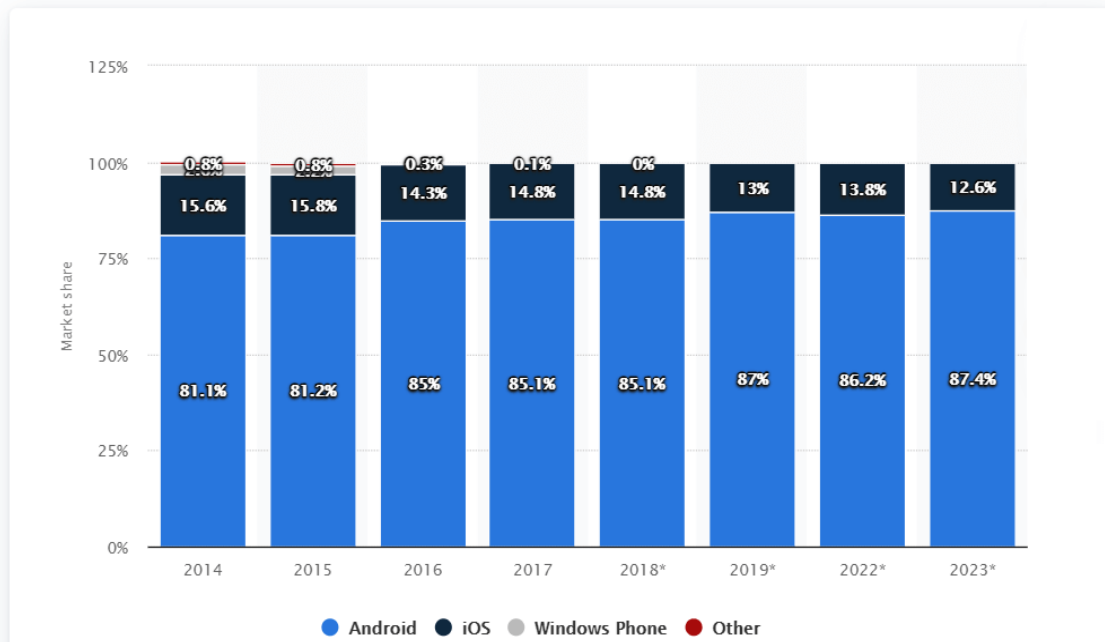


# Choosing **Android**

Choosing Android considering the following 2 factors:

## i. **Market share**

Share of global smartphone shipments by operating system from 2014 to 2023



## ii. App Users

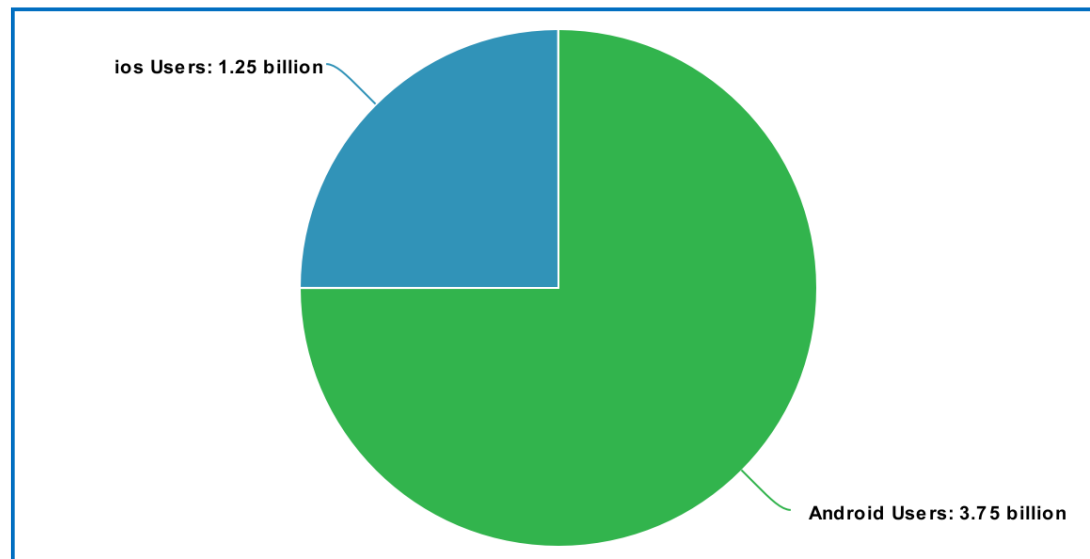
Total Mobile Users: 5 billion

Android Users: 3.75 billion

iOS Users: 1.25 billion

Mobile App Users

<https://kommandotech.com/statistics/android-vs-ios-market-share/>



■ Android Users ■ ios Users

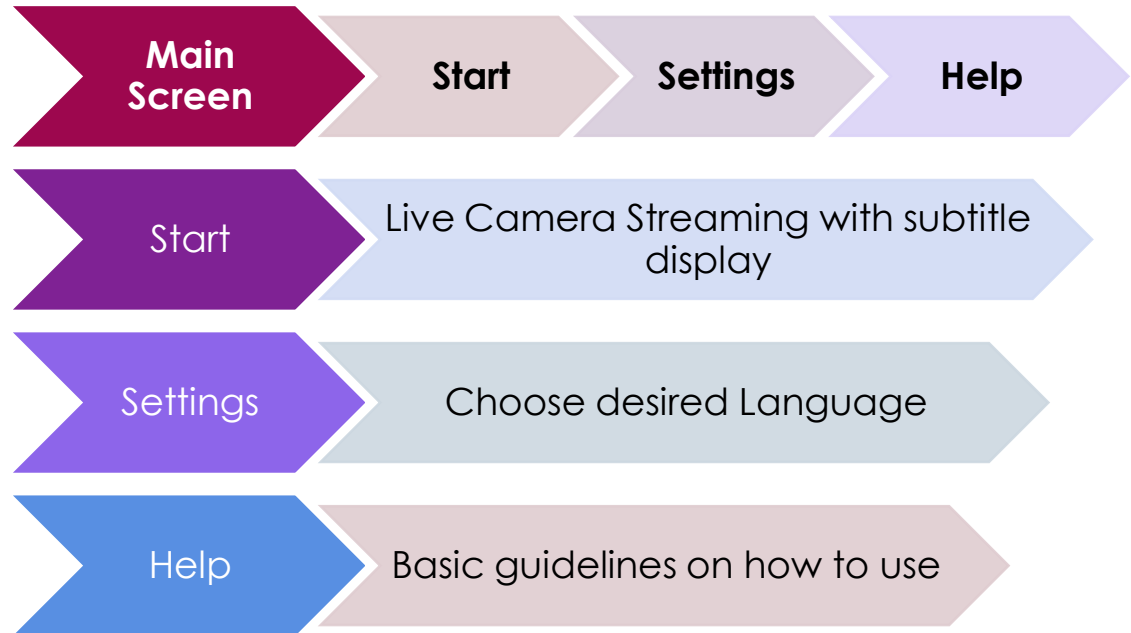
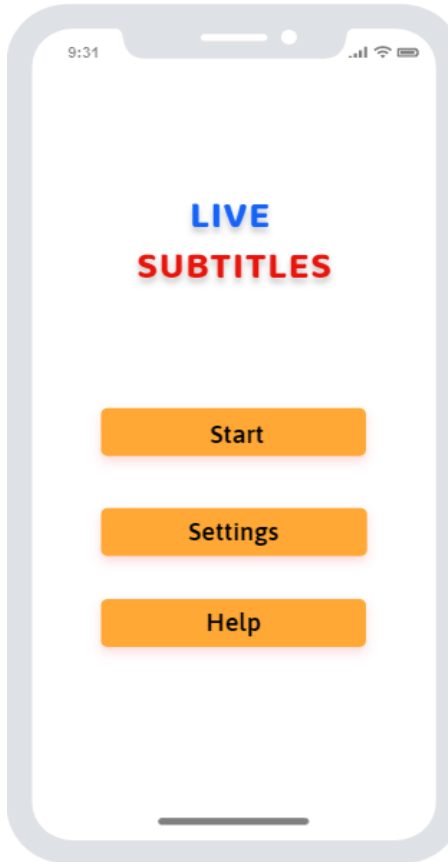


## Step 02: Choosing Software for Android Application Development

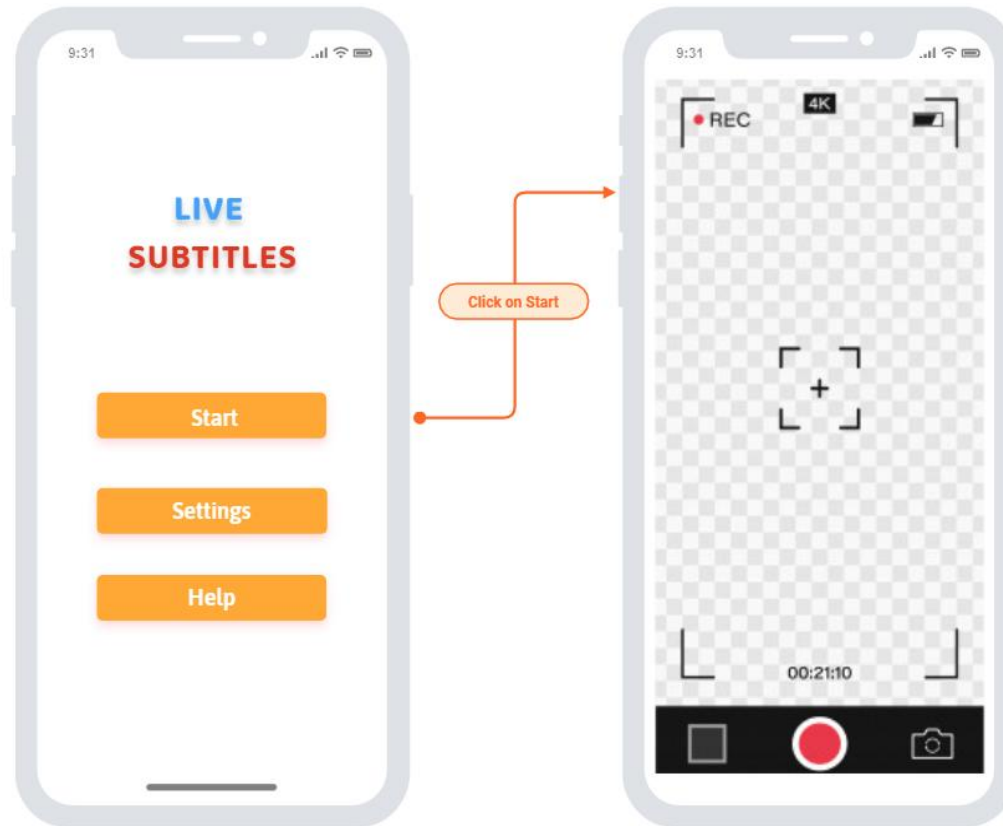
### Android Studio



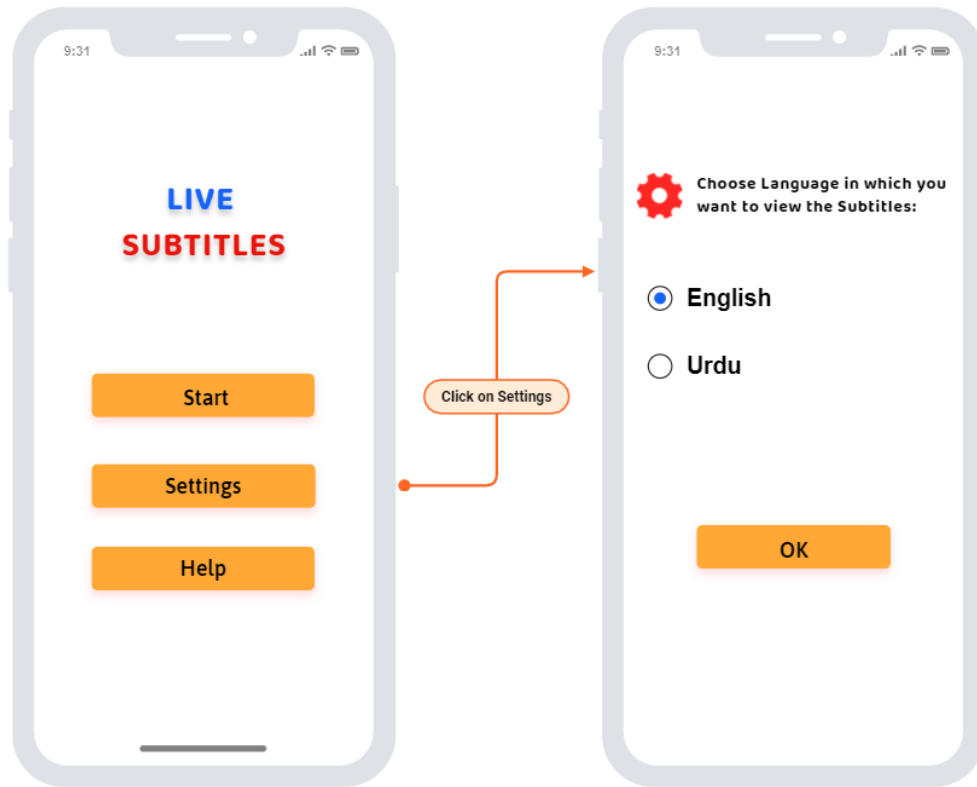
## Step 03: Designing the Wireframes



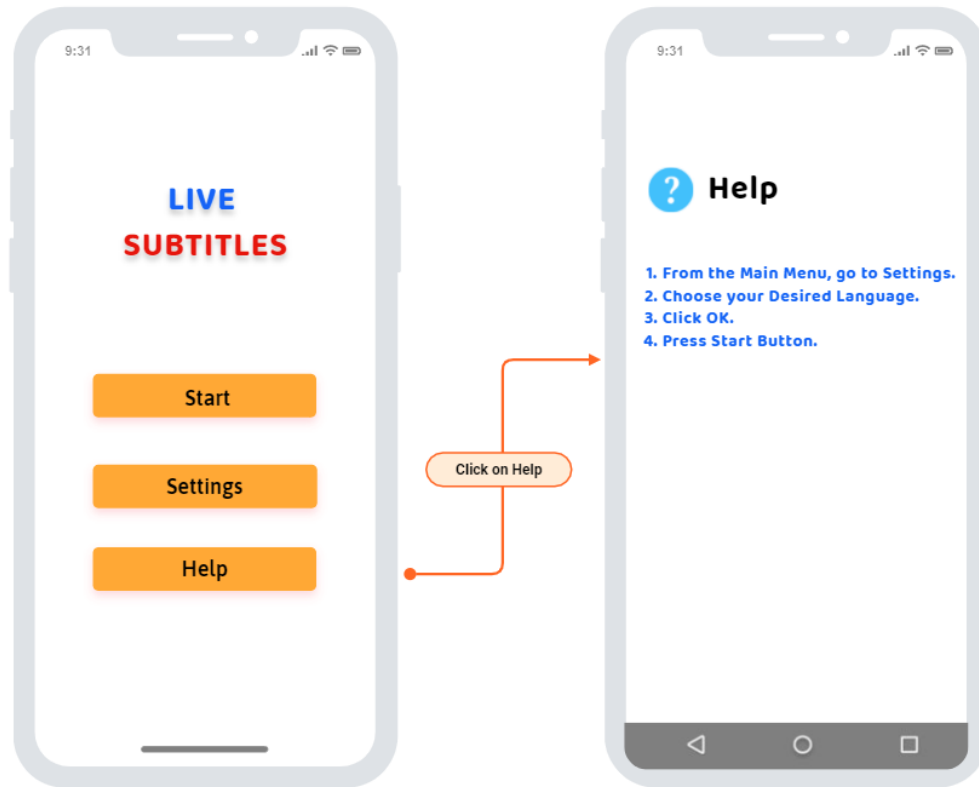
# Start Interface Wireframe



# Settings Interface Wireframe



# Help Interface Wireframe



## **Step 04: Implementing The Wireframes into Actual Interfaces**

- **Display in Demo Session**



# **MILESTONES ACHIEVED**

- **Audio Extraction from Video**
- **Textual Extraction from Audio**
- **Translation of Text**
- **Android Application**

# **FUTURE PLAN**

- **Real time Audio Extraction with Translation**
- **Augmented Reality**
- **Integration of all modules**
- **Testing**

The background features abstract, flowing waves in shades of magenta, pink, and blue, creating a dynamic and modern aesthetic. The waves are layered, with some appearing more prominent than others, giving a sense of depth and movement. The colors transition smoothly from deep magenta to bright blue, with some areas showing a gradient effect.

**THANK YOU**