

BIS LAB

LAB 7

Parallel Cellular Algorithm for Function Optimization:

Use a Parallel Cellular Algorithm to optimize a function efficiently by evolving solutions in a distributed and parallel manner.

PYTHON CODE:

```
import numpy as np

# 1 Define the Objective Function (example)
def objective_function(x):
    # Example: Sphere function (minimize)
    return np.sum(x ** 2)

# 2 Cellular Automata Optimization
def cellular_automata_optimization(f, grid_size=10, max_iterations=50,
lb=-10, ub=10, dim=2, neighborhood=1):
    num_cells = grid_size * grid_size

    # Initialize grid of solutions (each cell = vector of dimension
    `dim`)
    grid = np.random.uniform(lb, ub, (grid_size, grid_size, dim))

    # Evaluate fitness for each cell
    fitness = np.zeros((grid_size, grid_size))
    for i in range(grid_size):
        for j in range(grid_size):
            fitness[i, j] = f(grid[i, j])

    # Find best initial solution
    best_idx = np.unravel_index(np.argmin(fitness), fitness.shape)
    best_solution = grid[best_idx]
    best_fitness = fitness[best_idx]

    # Main loop
    for iteration in range(max_iterations):
        new_grid = np.copy(grid)

        # For each cell in grid
        for i in range(grid_size):
            for j in range(grid_size):
                # Find neighborhood indices
```

```

        i_min = max(0, i - neighborhood)
        i_max = min(grid_size, i + neighborhood + 1)
        j_min = max(0, j - neighborhood)
        j_max = min(grid_size, j + neighborhood + 1)

        # Extract neighbors and their fitness
        neighbors = grid[i_min:i_max, j_min:j_max, :]
        neighbor_fitness = fitness[i_min:i_max, j_min:j_max]

        # Best neighbor
        idx_best =
np.unravel_index(np.argmin(neighbor_fitness), neighbor_fitness.shape)
        best_neighbor = neighbors[idx_best]

        # Update rule: average with best neighbor
        new_grid[i, j] = (grid[i, j] + best_neighbor) / 2.0

        # Boundary enforcement
        new_grid[i, j] = np.clip(new_grid[i, j], lb, ub)

    # Update grid and recompute fitness
    grid = new_grid
    for i in range(grid_size):
        for j in range(grid_size):
            fitness[i, j] = f(grid[i, j])

    # Update global best
    best_idx = np.unravel_index(np.argmin(fitness), fitness.shape)
    if fitness[best_idx] < best_fitness:
        best_solution = grid[best_idx]
        best_fitness = fitness[best_idx]

    print(f"Iteration {iteration+1} | Best Fitness =
{best_fitness:.6f}")

    # Return best solution
    return best_solution, best_fitness

# 3 Run the algorithm
best_sol, best_fit = cellular_automata_optimization(objective_function,
grid_size=10, max_iterations=50, lb=-5, ub=5, dim=2)

print("\n✔ Best Solution Found:")
print("x =", best_sol)
print("Fitness =", best_fit)

```

Output:

```
.. Iteration 1 | Best Fitness = 0.022848
   Iteration 2 | Best Fitness = 0.022848
   Iteration 3 | Best Fitness = 0.008335
   Iteration 4 | Best Fitness = 0.001871
   Iteration 5 | Best Fitness = 0.000076
   Iteration 6 | Best Fitness = 0.000076
   Iteration 7 | Best Fitness = 0.000076
   Iteration 8 | Best Fitness = 0.000004
   Iteration 9 | Best Fitness = 0.000004
   Iteration 10 | Best Fitness = 0.000000
   Iteration 11 | Best Fitness = 0.000000
   Iteration 12 | Best Fitness = 0.000000
   Iteration 13 | Best Fitness = 0.000000
   Iteration 14 | Best Fitness = 0.000000
   Iteration 15 | Best Fitness = 0.000000
   Iteration 16 | Best Fitness = 0.000000
   Iteration 17 | Best Fitness = 0.000000
   Iteration 18 | Best Fitness = 0.000000
   Iteration 19 | Best Fitness = 0.000000
   Iteration 20 | Best Fitness = 0.000000
   Iteration 21 | Best Fitness = 0.000000
   Iteration 22 | Best Fitness = 0.000000
   Iteration 23 | Best Fitness = 0.000000
   Iteration 24 | Best Fitness = 0.000000
   Iteration 25 | Best Fitness = 0.000000
   Iteration 26 | Best Fitness = 0.000000
   Iteration 27 | Best Fitness = 0.000000
   Iteration 28 | Best Fitness = 0.000000
   Iteration 29 | Best Fitness = 0.000000
   Iteration 30 | Best Fitness = 0.000000
   Iteration 31 | Best Fitness = 0.000000
   Iteration 32 | Best Fitness = 0.000000
   Iteration 33 | Best Fitness = 0.000000
   Iteration 34 | Best Fitness = 0.000000
   Iteration 35 | Best Fitness = 0.000000
   Iteration 36 | Best Fitness = 0.000000
   Iteration 37 | Best Fitness = 0.000000
   Iteration 38 | Best Fitness = 0.000000
   Iteration 39 | Best Fitness = 0.000000
   Iteration 40 | Best Fitness = 0.000000
   Iteration 41 | Best Fitness = 0.000000
   Iteration 42 | Best Fitness = 0.000000
   Iteration 43 | Best Fitness = 0.000000
   Iteration 44 | Best Fitness = 0.000000
   Iteration 45 | Best Fitness = 0.000000
   Iteration 46 | Best Fitness = 0.000000
   Iteration 47 | Best Fitness = 0.000000
   Iteration 48 | Best Fitness = 0.000000
   Iteration 49 | Best Fitness = 0.000000
   Iteration 50 | Best Fitness = 0.000000
```



Best Solution Found:

x = [3.4797040e-12 -1.8043457e-12]

Fitness = 1.5364003308026177e-23