

**Package Name:** Low Poly Cute Bakery Building

**Category :** 3D/Environment

**Package Contains:**

-There are **33 Meshes** in this package. Prefabs **are included** so you can easily drag and drop the model to your scene from the Prefab folder.

**Technical Details of The Package:**

- **Bakery\_01:** 267 Tris
- **Bakery\_02:** 347 Tris
- **Bakery\_03:** 347 Tris
- **Bakery\_Table\_01:** 92 Tris
- **Bakery\_Table\_02:** 92 Tris
- **Brand\_Board\_01:** 80 Tris
- **Brand\_Board\_02:** 80 Tris
- **Building\_01:** 1765 Tris
- **Building\_02:** 2245 Tris
- **Building\_03:** 2483 Tris
- **Bush:** 247 Tris
- **Chair\_01:** 114 Tris
- **Chair\_02:** 114 Tris
- **Chair\_03:** 114 Tris
- **Flags:** 135 Tris
- **Garden\_Walls\_01:** 378 Tris
- **Garden\_Walls\_02:** 379 Tris
- **Garden\_Walls\_03:** 379 Tris
- **Ground:** 28 Tris
- **Plant\_01:** 418 Tris
- **Plant\_02:** 418 Tris

•**Plant\_03:** 418 Tris

•**Rock\_01:** 10 Tris

•**Rock\_02:** 10 Tris

•**Table\_01:** 81 Tris

•**Table\_02:** 81 Tris

•**Table\_03:** 81 Tris

•**Tree\_01:** 280 Tris

•**Tree\_02:** 280 Tris

•**Tree\_03:** 280 Tris

•**Umbrella:** 120 Tris

•**Window\_Plant\_01:** 151 Tris

•**Window\_Plant\_02:** 151 Tris

**Total Polygon Count of The Package:**

**Verts:** 7485

**Faces:** 6105

**Tris:** 12471

**Number Of Textures:** 12 ( Unity HD Render Pipeline Metallic Standard)

**Texture Format:** PNG

**Texture Dimensions:** 2048 x 2048

**Number of Materials:** 4

**Types of Textures Map :** Base Map, Mask Map, Normal Map

**Rig:** No

**UV Mapping:** Yes

**LOD Information:** 1