

SwapStreet Notes, 30/07/2021

Definitions:

Favour: any activity on SwapStreet performed by one member for another member. It is either exchanged for another favour directly or it goes towards future favour exchange(s).

Service: a type of favour, that requires a specialised skill and/or certificate e.g. plumbing.

- Members of SwapStreet are able to swap favours with each other; member A may do favour X for member B, in return member B may do favour Y for member A, assuming member A and member B are within a certain proximity of one another.
- The app is aimed for neighbours to interact with each other and promote a happier local community.
- No anonymity.
- New members are given 20 SwapStreet coins for trading favours as a welcoming gift.

Requirements identified by our team:

- Database of users + usernames,
- Right now: have users only able to interact with members of the same suburb; maybe find a package that measures the distance between addresses and implement a 10km radius (covid restrictions).
- Get the logic of the user system; flow-chart for how a user is created.

Questions for Kate:

- What is the proximity? Is that up to us or pre-determined? Should we take covid guidelines into account?

Assignments:

- Katrina and Chris: front-end
- Ameer and Tony: back-end