

## Student Assessment System with OOP

Programming Principles-2

Final Project (Summer 2019/2020)

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### Objectives:

In this project, you need to build a “Student Assessment System” that assists lecturers to manage the grades of students in a course and collects some needed statistics on these grades. Using this system, the lecturer will be able to:

1. Store the student IDs, full name, and their grades in a file “course.csv”
2. Load the content of this file
3. Update the names or/and the grades.
4. Collect some statistics on the grades
  - a. The total grade of a student
  - b. The average grade in a certain exam for all students
  - c. The average of the total grade for all students
5. Display student records according to the total grade in descending order.

### File Structure:

The file “course.csv” has a number of 20 records, where each record has the following comma-separated fields:

St_no	St_full_name	St_grade_1	St_grade_2	St_grade_3
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Some examples of these records are:

11923113, Ahmad Akhalil,20,25,30

11834221, Hanadi Khalid,19,22,35

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### Note that

- each record should be placed in a separate line.
- The first two grades are out of 30, and the final grade is out of 40. Thus, the total grade for each student is out of 100.

## Functionalities:

When you run the program, it directly loads the content of the file and stores it in appropriate array of “struct” records. Then, the program prompts user to enter one of the following items:

1. Print the content of the file on screen  
[The application displays the content of the file on screen]
2. Print the total grade of a student  
[The application prompts user to enter a student ID, then it prints the sum of his/her grade in the 3 exams]
3. Print the average grade in a certain exam  
[The application prompts user to enter exam number, then it prints the average grade of that exam for all students]
4. Print the average of total grade for all students  
[The application computes the total grade for all students, then it computes and prints the average of the students' grades]
5. Update student information  
[The application prompts user to enter a user ID, it displays his/her information (id, grade\_1, grade\_2, and grade\_3), and asks for new information for each field. When the new information is entered, the array is updated accordingly]
6. Store the updated content of the array into the file  
[Store the content (that might be updated) of the array into the same file “course.csv”. Note that the original content of the file will be deleted and replaced with the new content]
7. Reload the content of the file  
[populate the content of the array again with information read for the file “course.csv”. Note that the content of the array will be replaced with the new content from the file]
8. display records according to the total grade in descending order.  
[You have to display the content of the array starting from the student with the highest total grade to the one with the lowest grade]

## A sample output:

### Student Assessment System

The application provides the following services:

1. print the content of the file on screen
2. print the total grade of a student in an exam
3. Print the average grade in a certain exam
4. Print the average of total grade for all students
5. Update student information
6. Store the updated content of the array into the file
7. Reload the content of the file
8. display records according to the total grade in descending order
9. Exit

Your choice is: (assume user enters 5 and then presses enter)

Please enter student ID: (assume user enters 11923113 and then presses enter)

Student Name:

Ahmad Akhalil ==> new name: (assume user enters "Ahmad Khalil" and then presses enter)

Grade 1:

20 == > new grade: (assume user enters "21" and then presses enter)

Grade 2:

25 == > new grade: (assume user enters "24" and then presses enter)

Grade 3:

30 == > new grade: (assume user enters "33" and then presses enter)

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1. print the content of the file on screen
2. print the total grade of a student in an exam
3. Print the average grade in a certain exam
4. Print the average of total grade for all students
5. Update student information
6. Store the updated content of the array into the file
7. Reload the content of the file
8. display records according to the total grade in descending order
9. Exit

Your choice is:

## Points and rules to consider [**IMPORTANT**]:

1. This project is an extension to the project you took in C1. It will have the same functionality as before; however, the goal now is to restructure the code and organize it in a more modular manner using object-oriented programming.
2. It is clear that you need a class to encapsulate the attributes and behavior of students, let's call it 'Student'. In addition, we need to create a more general class from which class Student inherits. It is your role to decide which attributes and/or methods to place in which classes. You can add more attributes and functionalities other than the ones required as described in the above details.
3. Don't use 'struct' data types in this project.
4. Do not forget to use setters and getters.
5. Each class should have at least two constructors
6. Each class should include a destructor.
7. Override at least one method in order to apply runtime polymorphism
8. If you need to declare an array anywhere in the code, it should be declared dynamically.
9. Make sure that your code compiles successfully.
10. Make sure the functionality of any part is correct and produces valid results.
11. Your code should be clean, readable, organized. A big part of the grade will be put according to that
12. You should separate the implementation from the interface.
13. Do not forget to record a 5-minute video using zoom, by sharing your screen with video on, to describe two things:
  - a. How we run the application and make use of it.
  - b. How you did organize the code using the learned OOP concepts.
14. Each student should work alone on this project.
15. Any detected cheating will result in "zero" grade for both parties, the one who gives his/her solution and the other who takes the code.

## Rubric:

ITEM	DESCRIPTION	RATIO
1	Recorded video (points described well, clearance, ideas conveyed smoothly)	20%
2	Code organization (the classes and methods used, interface and implementation)	20%
3	Constructors and destructors used	10%
4	Inheritance and polymorphism	15%
5	Use of dynamic memory allocation	20%
6	Code compiles successfully	5%
7	Results are correct	10%

