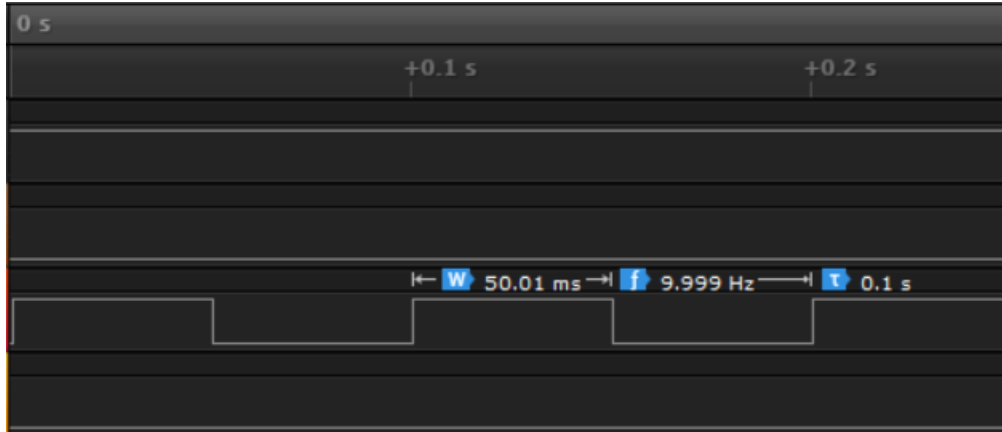


Date Submitted: 10/20/19**Task 00: Execute provided code**Youtube Link: <https://youtu.be/opduzr5G9yU>**Task 01:**Youtube Link: <https://youtu.be/baHZctpp0s8>**Modified Code:**

```
#include <stdint.h>
#include <stdbool.h>
#include "inc/tm4c123gh6pm.h"
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/sysctl.h"
#include "driverlib/interrupt.h"
#include "driverlib/gpio.h"
#include "driverlib/timer.h"

int main(void)
{
    uint32_t ui32Period;

    SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_XTAL_16MHZ|SYSCTL_OSC_MAIN);

    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);
    GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3);

    SysCtlPeripheralEnable(SYSCTL_PERIPH_TIMER0);
    TimerConfigure(TIMER0_BASE, TIMER_CFG_PERIODIC);

    ui32Period = (SysCtlClockGet() / 10) / 2;
    TimerLoadSet(TIMER0_BASE, TIMER_A, ui32Period - 1);

    IntEnable(INT_TIMER0A);
    TimerIntEnable(TIMER0_BASE, TIMER_TIMA_TIMEOUT);
    IntMasterEnable();

    TimerEnable(TIMER0_BASE, TIMER_A);

    while(1)
    {
```

Grading scheme: 30% Coding, 30% Documentation, 40% Execution/Video.

```

    }
}

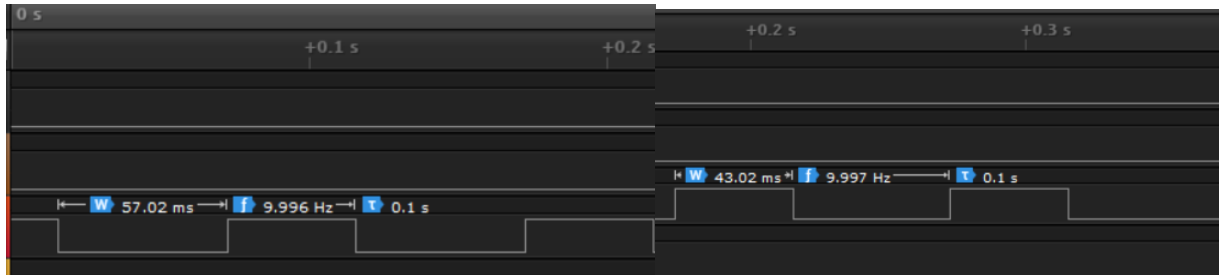
void Timer0IntHandler(void)
{
    uint32_t ui32PeriodOn;
    uint32_t ui32PeriodOff;

    // Clear the timer interrupt
    TimerIntClear(TIMER0_BASE, TIMER_TIMA_TIMEOUT);

    // Read the current state of the GPIO pin and
    // write back the opposite state
    if(GPIOPinRead(GPIO_PORTF_BASE, GPIO_PIN_2))
    {
        ui32PeriodOff = (SysCtlClockGet() / 10) *.57;
        TimerLoadSet(TIMER0_BASE, TIMER_A, ui32PeriodOff -1);

        GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3, 0);
    }
    else
    {
        ui32PeriodOn = (SysCtlClockGet() / 10) *.43;
        TimerLoadSet(TIMER0_BASE, TIMER_A, ui32PeriodOn -1);
        GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_2, 4);
    }
}

```



Task 02:

Youtube Link: <https://youtu.be/3mACettFDCA>

Modified Code:

```

#include <stdint.h>
#include <stdbool.h>
#include "inc/tm4c123gh6pm.h"
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/sysctl.h"
#include "driverlib/interrupt.h"
#include "driverlib/gpio.h"
#include "driverlib/timer.h"
#include "inc/hw_gpio.h"

int main(void)
{
    uint32_t ui32Period;

    SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_XTAL_16MHZ|SYSCTL_OSC_MAIN);

    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);

```

```

HWREG(GPIO_PORTF_BASE+GPIO_O_LOCK)=GPIO_LOCK_KEY;
HWREG(GPIO_PORTF_BASE+GPIO_O_CR) |= GPIO_PIN_0;

GPIOPinTypeGPIOInput(GPIO_PORTF_BASE, GPIO_PIN_0);
GPIOIntEnable(GPIO_PORTF_BASE, GPIO_INT_PIN_0);
IntEnable(INT_GPIOF);

GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3);

SysCtlPeripheralEnable(SYSCTL_PERIPH_TIMER0);

TimerConfigure(TIMER0_BASE, TIMER_CFG_PERIODIC);

ui32Period = (SysCtlClockGet() / 10) *.57;
TimerLoadSet(TIMER0_BASE, TIMER_A, ui32Period -1);

IntEnable(INT_TIMER0A);
TimerIntEnable(TIMER0_BASE, TIMER_TIMA_TIMEOUT);
IntMasterEnable();

TimerEnable(TIMER0_BASE, TIMER_A);

while(1)
{
}
}

void PortFIntHandler(){

int status=0; //checks if button is pressed

status = GPIOIntStatus(GPIO_PORTF_BASE,true);
GPIOIntClear(GPIO_PORTF_BASE,GPIO_INT_PIN_0);

if(status & GPIO_INT_PIN_0)
{
//Then there was a Button pin interrupt
GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_2,4);
Timer1ADelay(5); //Delays for 1 second
}
/*
This delay is for debouncing but since it's in a interrupt it
should be used a better method that is faster
*/
SysCtlDelay(100000);

}

void Timer1ADelay(int timer) //Delays timer for .5 seconds
{
int i;

SYSCTL_RCGCTIMER_R |= 2; //Enable Timer1.
TIMER1_CTL_R = 0; //Disable Timer1A during setup.
TIMER1_CFG_R = 0x04; //Configure to 16-bit mode.
TIMER1_TAMR_R = 0x02; //Configure for periodic mode, default down.
TIMER1_TAILR_R = 64000-1; //Period=64000. Reload Value.
TIMER1_TAPR_R = 625-1; //Bus Clock Resolution.
TIMER1_ICR_R = 0x1; //Clear Timer1A timeout flag.
TIMER1_CTL_R |= 0x1; //Enable Timer1A.

for(i = 0; i < timer; i++)
{
while((TIMER1_RIS_R &0x01) == 0); //Timeout wait.
TIMER1_ICR_R = 0x1; //Flag clear.
}
}

```

```
void Timer0IntHandler(void)
{
    uint32_t ui32PeriodOn;
    uint32_t ui32PeriodOff;

    // Clear the timer interrupt
    TimerIntClear(TIMER0_BASE, TIMER_TIMA_TIMEOUT);

    // Read the current state of the GPIO pin and
    // write back the opposite state
    if(GPIOPinRead(GPIO_PORTF_BASE, GPIO_PIN_2))
    {
        ui32PeriodOff = (SysCtlClockGet() / 10) *.57;
        TimerLoadSet(TIMER0_BASE, TIMER_A, ui32PeriodOff -1);

        GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1|GPIO_PIN_2|GPIO_PIN_3, 0);
    }
    else
    {
        ui32PeriodOn = (SysCtlClockGet() / 10) *.43;
        TimerLoadSet(TIMER0_BASE, TIMER_A, ui32PeriodOn -1);
        GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_2, 4);
    }
}
```