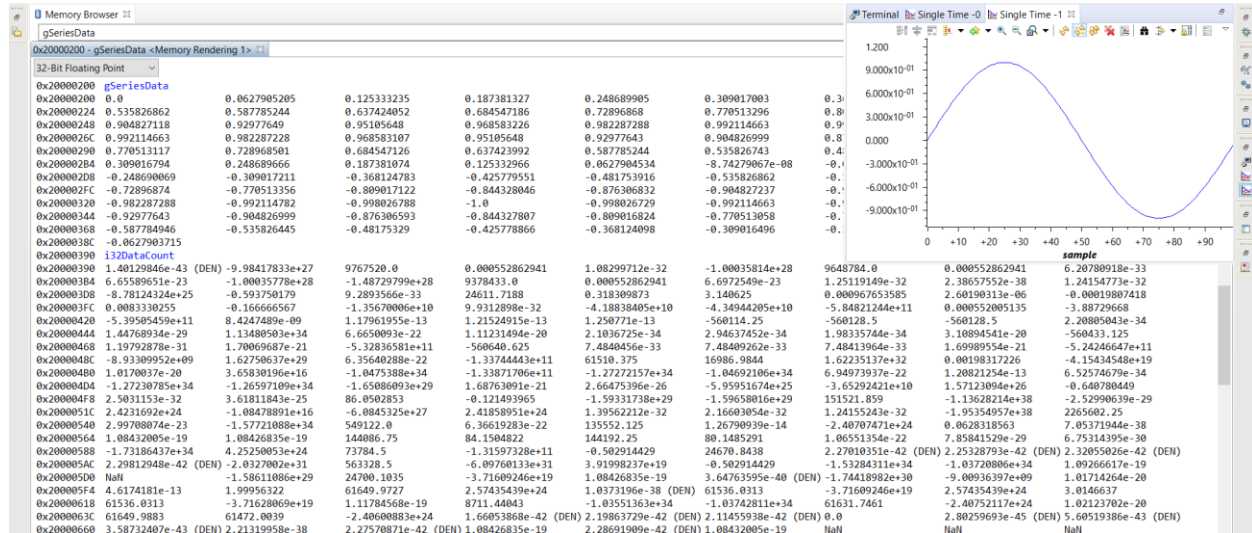


Date Submitted: 11/30/19**Task 01:**

Youtube Link: N/A

**Modified Code:**

```
#include <stdint.h>
#include <stdbool.h>
#include <math.h> //uses sinf() function
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/fpu.h" //support for Floating Point Unit
#include "driverlib/sysctl.h"
#include "driverlib/rom.h"

#ifndef M_PI //defines M_PI
#define M_PI 3.14159265358979323846
#endif

#define SERIES_LENGTH 100 //creates depth of data buffer

float gSeriesData[SERIES_LENGTH]; //creates an array of floats SERIES_LENGTH long

int32_t i32DataCount = 0; //computation loop counter

int main(void)
{
    float fRadians; //used to calculate sine

    ROM_FPULazyStackingEnable(); //turn on Lazy Stacking
    ROM_FPUEnable(); //turn on FPU, from reset it is off

    //set up system clock to 50MHz
    ROM_SysCtlClockSet(SYSCTL_SYSDIV_4 | SYSCTL_USE_PLL | SYSCTL_XTAL_16MHZ |
    SYSCTL_OSC_MAIN);

    fRadians = ((2 * M_PI) / SERIES_LENGTH); //creates full sine wave cycle
```

Grading scheme: 30% Coding, 30% Documentation, 40% Execution/Video.

```

while(i32DataCount < SERIES_LENGTH)
{
    //loop to calculate the sine value for each
    //of the 100 values of the angle
    //then places them in the array
    gSeriesData[i32DataCount] = sinf(fRadians * i32DataCount); //calculation
    i32DataCount++; //add to array count
}

while(1)
{
}
}

```

Task 02:

Youtube Link: <https://youtu.be/iGIinh2atBs>

Modified Code:

```

#include <stdint.h>
#include <stdbool.h>
#include <math.h> //uses sinf() function
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/fpu.h" //support for Floating Point Unit
#include "driverlib/sysctl.h"
#include "driverlib/rom.h"

#ifndef M_PI //defines M_PI
#define M_PI 3.14159265358979323846
#endif

#define SERIES_LENGTH 100 //creates depth of data buffer

float gSeriesData[SERIES_LENGTH]; //creates an array of floats SERIES_LENGTH long

int32_t i32DataCount = 0; //computation loop counter

int main(void)
{
    float fRadians_one; //used to calculate sine at 50t
    float fRadians_two; //used to calculate sine at 200t
    FPU_LazyStackingEnable(); //turn on Lazy Stacking
    FPU_Enable(); //turn on FPU, from reset it is off

    //set up system clock to 50MHz
    SysCtlClockSet(SYSCTL_SYSDIV_4 | SYSCTL_USE_PLL | SYSCTL_XTAL_16MHZ | SYSCTL_OSC_MAIN);

    fRadians_one = ((2 * M_PI * 50) / SERIES_LENGTH); // First pi
    fRadians_two = ((2 * M_PI * 200) / SERIES_LENGTH); // second pi

    while(i32DataCount < SERIES_LENGTH)
    {
        //loop to calculate the sine value for each
        //of the 100 values of the angle
        //then places them in the array
    }
}

```

Github root directory: <https://github.com/AmeeraE/microcontrollers/tree/master/TIVAC>

```
        gSeriesData[i32DataCount] = 1.0*sinf(fRadians_one * i32DataCount) +  
(0.5*(cosf(fRadians_two * i32DataCount)));  
        //calculation  
        i32DataCount++; //add to array count  
    }  
  
    while(1)  
    {  
    }  
}
```